






Burhan Noman

Designer | Developer | Adaptable | Passionate |
Self-Motivated | Persistent | Ambitious | Dynamic
| Flexible | Eager to learn.

www.burhannoman.com 
www.linkedin.com/in/burhannoman 
mburhannoman@gmail.com 
+1 682 222 5956 
Savannah GA, USA 

Work Experience

FRONT-END DEVELOPER & DESIGNER

Aurea

Nov 2015 – Oct 2016 (11 months)

Re-designing and re-architecting the front-end of customer experience platforms of Aurea. Striving to achieve top quality user experience, in terms of both design and development.

USER EXPERIENCE ENGINEER

VentureDive

Dec 2014 – April 2016 (1 year & 4 months)

Played a vital role in achieving and maintaining the 10x growth of Careem with a hockey stick growth curve. Demonstrated a high level of interest in improving performance and user experience for web applications. I was entrusted with building core components and developing technology roadmaps for real time critical systems. I wore multiple hats in chaotic environments to make sure I deliver the finest user experience full of wow factors.

FRONT-END DEVELOPER & DESIGNER

Finaltier Systems

May 2013 – Nov 2014 (1 year & 6 months)

Turned high level abstractions into real interactions. Collaborated on wireframes, mock-ups and user interfaces with geographically dispersed team. Solved complex visual data representation problems using user centered design techniques.

UX ENGINEER INTERN

Avanza Solutions

June 2014 – July 2014 (2 Months)

Researched, designed and developed an intuitive User Interface for AmbitWiz; an Online Banking Mobile App.

S40 FULL TOUCH DEVELOPER INTERN

Nokia Pakistan

Dec 2012 – Jan 2013 (2 Months)

Learned about concepts and design principles of Nokia Asha S40 phones. Developed and published mobile application "Scientific Toolkit" using Net beans and Nokia SDK 2.0 on J2ME.

Skills

DESIGN

- Adobe Photoshop
- Adobe Illustrator
- Adobe After effects
- Prototyping & User Modeling
- Visual & Information design
- Design Evaluation

DEVELOPMENT

- JavaScript
- AngularJS
- JQuery
- HTML5/ CSS3/ SASS
- C++
- Python
- PhoneGap
- Game Maker
- GIT/ SVN

Education

INTERACTIVE DESIGN & GAME DEV.

Savannah College of Art & Design

Masters of Arts

Sept 2016 to present

INTERACTION DESIGN

University of California, San Diego

Specialization on Coursera

July 2015 to present

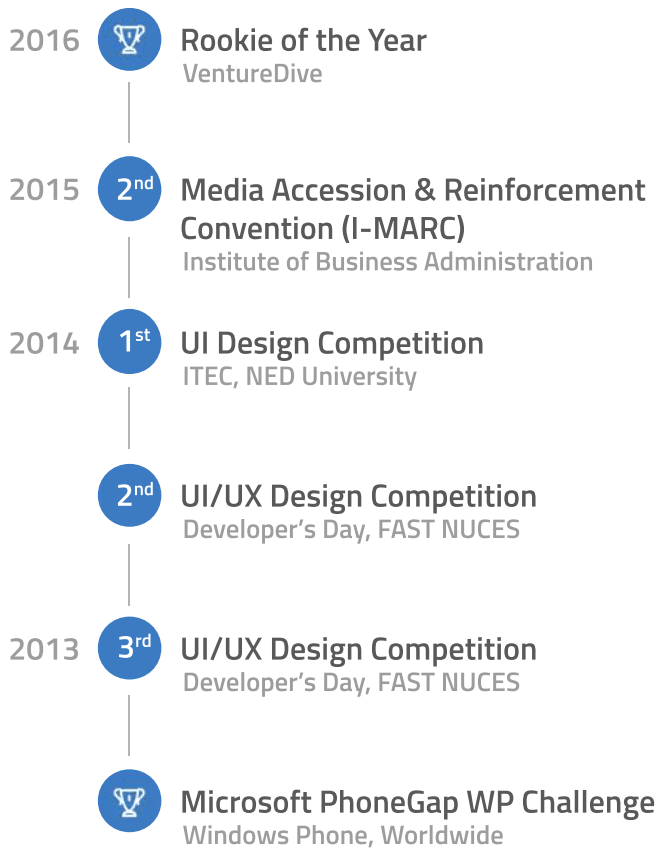
COMPUTER & INFORMATION SYSTEMS ENGINEERING

NED University of Engineering & Tech.

Bachelors of Engineering (3.286 CGPA)

Jan 2011 to Dec 2014

Achievements



Certifications

- Human Centered Design course by Ideo.org and Acumen.
- Introduction to Interactive Python, Rice University through Coursera.
- Microsoft Specialist: Programming in HTML5 with JavaScript and CSS3.
- Designing in AutoCAD 2D & 3D.

Volunteering & Participations

- Game Design Instructor at Microsoft Community of Game developers.
- Volunteer at Google Developers Group Karachi (GDGK).
- Head of Design & Creativity at IEEE Power & Energy Society NED University.
- Head Graphic Designer of Vision. Annual Departmental Magazine, Issue 2014.

Projects

CAREEM

VentureDive

One of the leading online chauffeur service and competitor of Uber in Middle East & North Africa region. It operates in more than 25 cities in 10 countries. I collaborated in design and development of the core web front-end components of Careem.

CX MONITOR & CX PROCESS

Aurea

CX Monitor and CX Process are the flagship monitoring and cross-channel collaboration products of Aurea. I assisted in re-designing and re-architecting the front-end user experience for both of these products.

BRAIN CONTROLLED BIONIC ROBOTIC ARM

Final year project, NED University

Developed a BCI based system that translates and reads the activities of your brain into an electric signal and uses that signal to operate the robotic arm attached to human body.

SCIENTIFIC TOOLKIT

Personal project

Built a cross platform, prize winning, free mobile application contains a scientific calculator, unit converter and a complete periodic table. Scientific Toolkit was selected in top 20 Applications developed worldwide on PhoneGap for Windows phone Challenge, securing 6th position for Pakistan in this competition.

AMBITWIZ

Avanza Solutions

It is an online banking product for mobile platform. I researched, redesigned and transformed the front end from scratch using HTML5, CSS, JQuery, PhoneGap and KendoUI to attain better user experience and intuitive look.

FALSE EXPERIMENT & ABC SCHOOL

Personal Projects

False Experiment is a 2D zombie shooting game, developed using Game Maker. ABC School is an attractive learning game for children to help them in writing alphabets and understanding phonics in a fun and joyful way.

Interests

Photography | Astrophysics | Video games | Diving | Hiking | Travelling | Marine life.