

Discrete Structures (CS1005)

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Assignment Number: 2 (Two)

①

Q1) Part 1) Determine whether these system specifications are consistent:

- a) "The diagnostic message is stored in the buffer or it is retransmitted."
- b) "The diagnostic message is not stored in the buffer."
- c) "If the diagnostic message is stored in the buffer, then it is retransmitted."

Let b : "The diagnostic message is stored in the buffer"

Let r : "The diagnostic message is retransmitted"

- ① The first specification is $b \vee r$ (given)
- ② The second specification is $\neg b$ (given)
- ③ The third specification is $b \rightarrow r$ (given)
- ④ From ② if $\neg b$ is true then b is false
- ⑤ If ① is true and b is false then r is true (Disjunctive Syllogism)

⑥ Since b is false and r is true then
 $b \rightarrow r$ must also be true.

Finally, all the three system specifications
are true when b is false and r is true

p.e.

$\rightarrow b \vee r$ is true for $b = \text{false}$ and $r = \text{true}$

$\rightarrow \neg b$ is true for $b = \text{false}$ and $r = \text{true}$

$\rightarrow b \rightarrow r$ is true for $b = \text{false}$ and $r = \text{true}$

So we can say that the system
specifications are consistent.] Answer

Q1) Part 2) Determine whether these system
specifications are consistent:

- "The diagnostic message is stored in the buffer or it is retransmitted."
- "The diagnostic message is not stored in the buffer."
- "If the diagnostic message is stored in the buffer, then it is retransmitted."
- "The diagnostic message is not retransmitted"

(2)

Let b : "The ~~big~~ diagnostic message is stored in the buffer"

Let r_2 : "The diagnostic message is retransmitted"

① The first specification is $b \vee r_2$ (given)

② The second specification is $\neg b$ (given)

③ The third specification is $b \rightarrow r_2$ (given)

④ The fourth specification is $\neg r_2$ (given)

⑤ from ② if $\neg b$ is true then b is false

⑥ from ④ if $\neg r_2$ is true then r_2 is false

⑦ $b \rightarrow r_2$ is true since b is false and r_2 is false

~~REASONING~~

⑧ if ① is true then either b should be true or r_2 should be true but we see that both b and r_2 are false so ① is false.

If we ~~not~~ assume b to be true then ② becomes false

If we assume r_2 to be true then ④ becomes false.

Finally, we cannot find any combination of truth values for b and r which make all of the specifications true at ~~same~~ once.

b	r	$\textcircled{1} b \vee r$	$\textcircled{2} \neg b$	$\textcircled{3} b \rightarrow r$	$\textcircled{4} \neg r$
F	F	F	T	T	T
F	T	T	T	T	F
T	F	T	F	F	T
T	T	T	F	T	F

there
So there is not even a single row in the above truth table which is true for all the specifications.

So we can conclude that the system specifications are not consistent.

Answer

Q2) You are given as input a function "int F(int x)" and two arrays, int D[n] containing elements of the domain of the function and int C[m] containing elements of the co-domain of the function (Note: n and m could be the same number). Write a code fragment to determine whether or not the function is:

③

Q2) Part 1) One-to-One

```
bool OneToOne(int D[], int n, int C[], int m)
{
    int image;
    int preImageCount;
    for (int i=0; i<m; i++)
    {
        image = C[i];
        preImageCount = 0;
        for (int j=0; j<n; j++)
        {
            if (image == F(D[j]))
            {
                preImageCount++;
            }
            if (preImageCount > 1)
            {
                return false;
            }
        }
    }
    return true;
}
```

Q2) Part 2) Onto

base Onto (int D[], int n, int C[], int m)

{ int image;

int PreImageCount;

for (int i=0; i<m; i++)

{ image = C[i];

PreImageCount = 0;

for (int j=0; j<n; j++)

{ if (image == F(D[j]))

{ PreImageCount ++;

}

} if (PreImageCount == 0)

{ return false;

}

} return true;

}

④

Q 2) Part 3) One-to-One and Onto (One-to-One Correspondence)

bool OneToOneCorrespondence(int D[],
int n, int C[], int m)

```
{  
    if( OneToOne(D,n,C,m) && Onto(D,n,C,m))  
    {  
        return true;  
    }  
    else  
    {  
        return false;  
    }  
}
```

Q3) Show ~~the~~ that the $|(0, 1)| = |(0, 1]|$

The Schröder-Bernstein Theorem

says: If there are one-to-one functions f from A to B and g from B to A , then there is one-to-one correspondence between A and B .

Finding a one-to-one function from $(0, 1)$ to $(0, 1]$

$f(x) = x$ is a one-to-one function from $(0, 1)$ to $(0, 1]$

$f(x) = x$ maps every element of $(0, 1)$ to an image that exists in $(0, 1]$

Finding a one-to-one function from $(0, 1]$ to $(0, 1)$

$g(x) = \frac{x}{2}$ is a one-to-one function from $(0, 1]$ to $(0, 1)$

$g(x) = \frac{x}{2}$ maps every element of $(0, 1]$ to an image that exists in $(0, 1)$

⑤

Since we have found a one to one function $f(x) = x$ from $(0, 1)$ to $(0, 1]$ and a one to one function $g(x) = \frac{x}{2}$ from $(0, 1]$ to $(0, 1)$, we can

use the Schröder-Bernstein theorem to conclude that there is a one to one correspondence between $(0, 1)$ and $(0, 1]$.

Since we have established a one to one correspondence between $(0, 1)$ and $(0, 1]$, it automatically implies that $(0, 1)$ and $(0, 1]$ have the same cardinality.

$$\Rightarrow |(0, 1)| = |(0, 1]|$$

Q4) While studying the countable sets; we saw the use of dovetailing technique to show that the set of positive rational numbers is countable. Write a computer program that prints first 1000 positive rational numbers using the method described in the book.

Note: Your program should not print a number more than one time; e.g. in the figure above, the numbers that are not circled should not be printed by your program.

⑥

// assuming that there is a built in function
"gcd" that returns greatest common divisor of two numbers

int main()

```
{ int DiagonalNum = 1;  
int Counter;  
int P;  
int q;
```

for (Counter = 0; Counter < 1000;)

```
{ if ( DiagonalNum % 2 != 0 ) // number is odd
```

```
{ P = DiagonalNum;  
q = 1;
```

do

```
{ if ( gcd(P, q) == 1 )
```

Counter++;

cout << Counter << ":" <<
P << "/" << q << endl;

}

--P; // decrement P

++q; // increment q

```
} while ( P > 0 && q < DiagonalNum +  
&& Counter < 1000 )
```

```
    ++ Diagonal Num; //move to next diagonal
```

```
    } // end of IF block
```

```
else // Number is even
```

```
{ P = 1;
```

```
q = Diagonal Num;
```

```
do
```

```
{ if (gcd(P, q) == 1)
```

```
    Counter++;
```

```
    cout << Counter << ":" <<
```

```
    P << "/" << q << endl;
```

```
    ++ P; // increment P
```

```
    -- q; // decrement q
```

```
} while (P < Diagonal Num + 1 &&  
        q > 0 && Counter < 1000)
```

```
    ++ Diagonal Num; //move to next diagonal
```

```
} // end of ELSE block
```

```
} // end of for loop
```

```
return 0;
```

```
} // end of main main
```