ECSE 436 McGill University
Prof. Bajcsy Fall 2016

Laboratory Assignment 1 (part 1)

Due: with part 2

Problems:

Problem 1: Context of the Course

- (a) Using Internet and/or library resources, describe and explain in your own words and sketches the signal processing involved in radar technology and the signal processing hardware used to implement it.
- **(b)** In lecture, we discussed FPGA's vs. ASIC's as two hardware platforms to implement signal processing techniques in practice. Using the Internet resources and/or the library, list at least 4 advantages each technology has when compared to the other one.

Problem 2: Error Control Codes

As covered in class, large distances between codewords are important for code error-correcting ability.

- (a) Show that for any binary linear block code, $d_{min} = min wt(c)$, searching over all non-zero codewords.
- (b) Does this result extend to non-binary linear codes? Answer and fully justify your answer.
- (c) State and prove the Hamming bound on d_{min} for binary codes. Use it to show that a (24, 12, 9) binary code does not exist.
- (d) Explain why an (n,k,dmin) binary code can ALWAYS correct up to (dmin -1) erasures.
- (e) For the (6,3, 3) binary code discussed in class, list all its codewords and verify that its d_{min} = 3 with and without using the result from part (a).
- (f) How many codeword pairs are at a distance d_{min} for this code? Finally, sketch so called code spectrum of this code.

Problem 3: Implementing Decoding Algorithms

- (a) Using Matlab, implement an encoder for the (6,3,3) code from class and a function for binary erasure channel that takes as an input a binary 0/1 vector and probability of erasure value. The output of the function is the binary vector corrupted with i.i.d. erasures represented by 1/2 values, which occurred with the given probability.
- **(b)** Using Matlab, implement the exhaustive decoding algorithm from class for the (6,3,3) code on the erasure channel. (Hint: You can use proper distance function to "vectorize" your algorithm for speed.)

- (c) Implement an erasure decoding algorithm for this (6,3,3) code using Gaussian elimination to solve out the erasure.
- (d) Test performance of these algorithms using your encoder and erasure channel scripts from (a).
- (e) Complexity consideration: What would the complexity of these decoders is your code is a (10000, 5000) code? Estimate how many seconds/days it would it take to decode erasures in such a codeword on a regular computer. (Use approximations as necessary.)