```
Sumofsquare2.py
                  fraction 22.py
                                game.py
                                             res
     num1 = int(input())
     num2 = int(input())
  3
     if num1%2 == 0:
  5
       print("Even")
     elif num2%2 ==0:
  6
       print("Even")
  8
     else:
  9
       sum1 = num1**2
       sum2 = num2**2
10
       print(sum1+sum2)
11
```



```
Sumofsquare2.py fraction 22.py
                                    game.py
                                                res c
       def factorial(n):
         if n < 0:
   3
            print("Factorial cannot be calculated
       for negative numbers.")
         elif n == 0:
            print("The factorial of 0 is 1.")
   6
         else:
            fact = 1
           for i in range(1, n + 1):
   8
   9
              fact *= i
            print("The factorial of", n, "is", fact)
  10
       number = int(input("Enter a number: "))
       factorial(number)
  13
  14
```



```
2.py
      fraction 22.py
                                 res calculator.py
                      game.py
      import random
   2
   3
      def guess_number():
   4
        number = random.randint(1, 100)
   5
        attempts = 5
   6
   7
        while attempts > 0:
   8
           guess = int(input("Guess a number
      between 1 and 100: "))
   9
 10
           if guess == number:
             print("Congratulations! You
 11
      guessed the number.")
 12
             return
 13
 14
           elif guess < number:
             print("Too low")
 15
 16
 17
           else:
 18
             print("Too high")
 19
 20
           attempts -= 1
 21
 22
        print("Game over! You ran out of
      guesses.")
 23
      quess number()
```



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