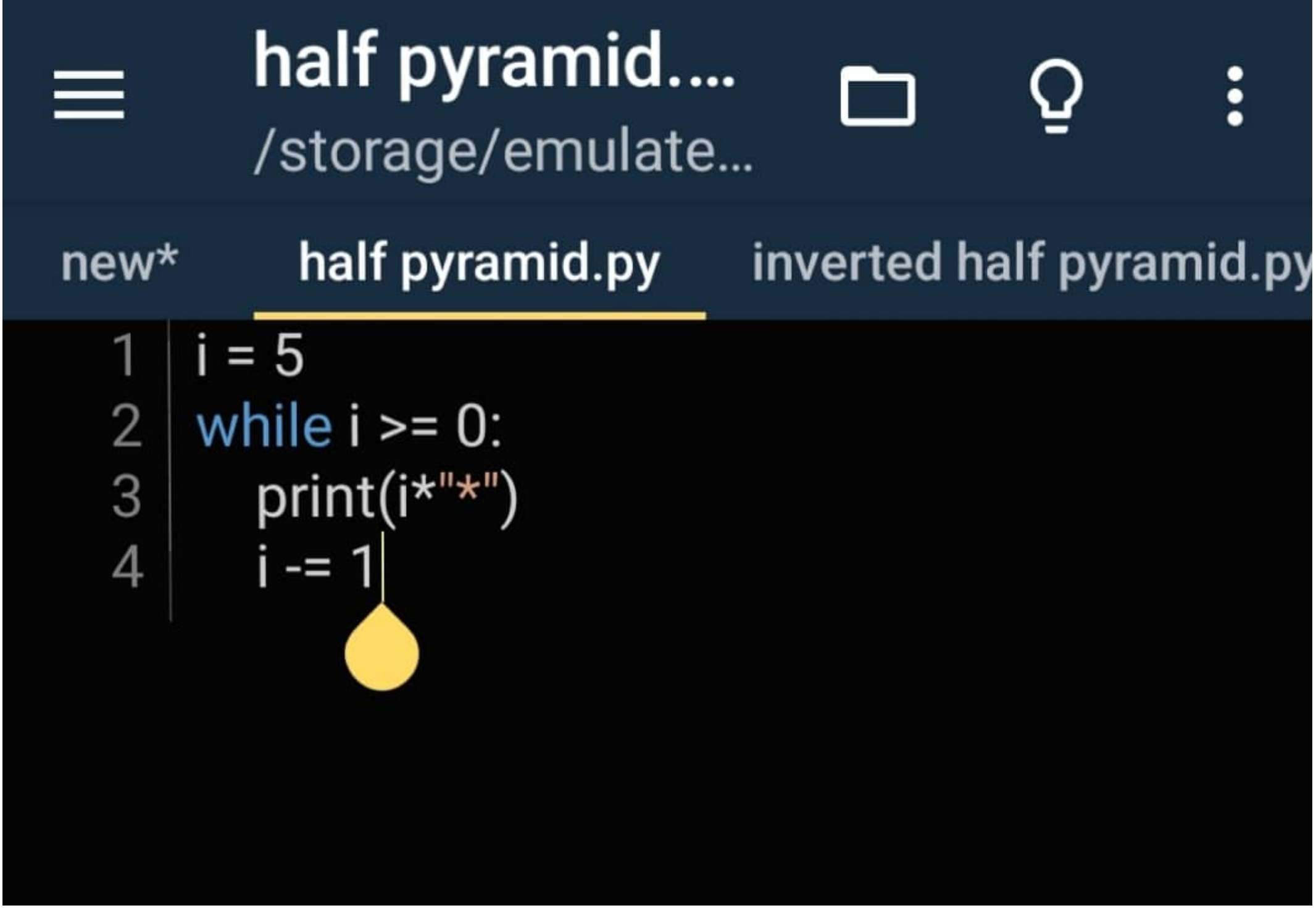
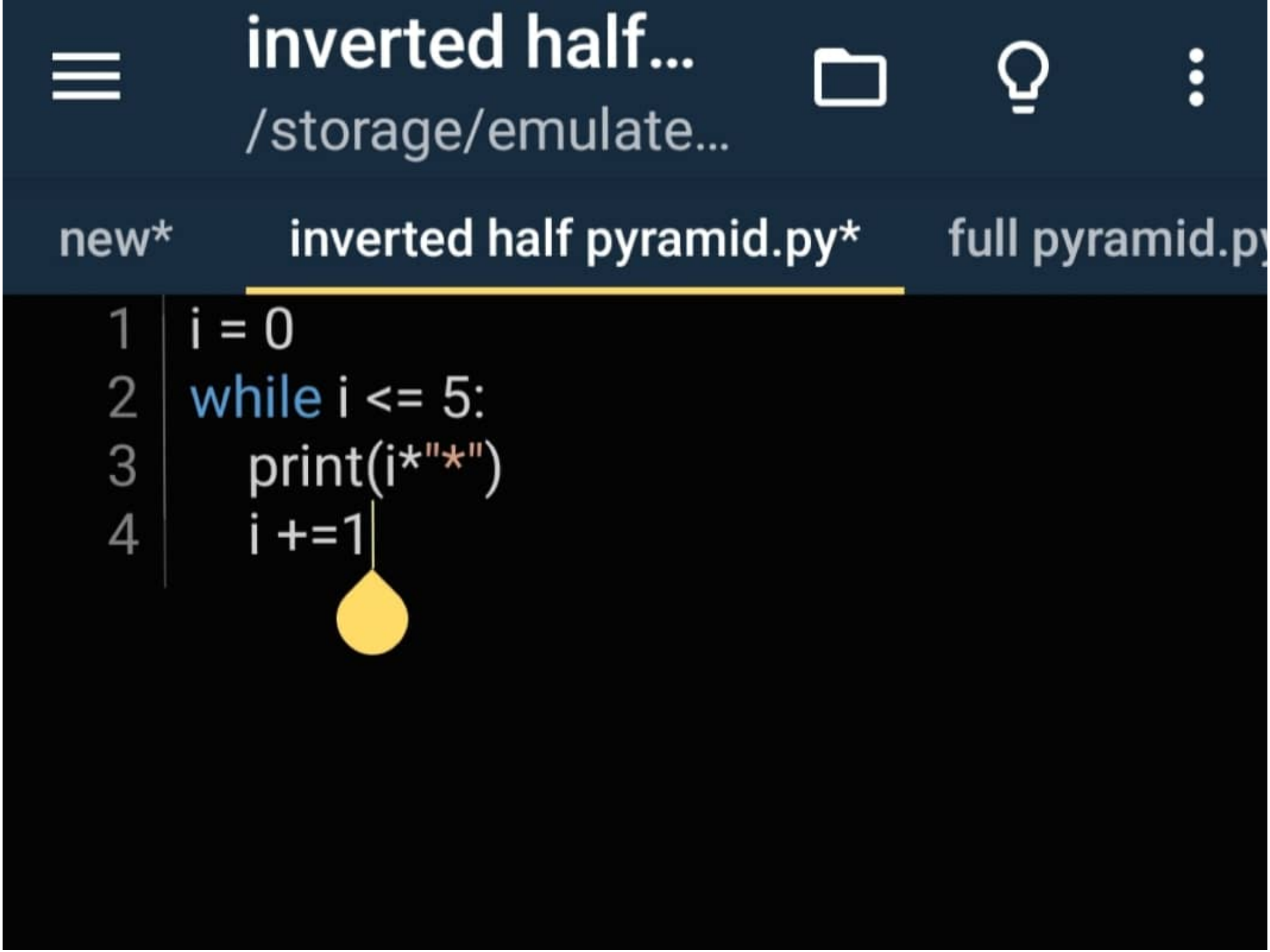
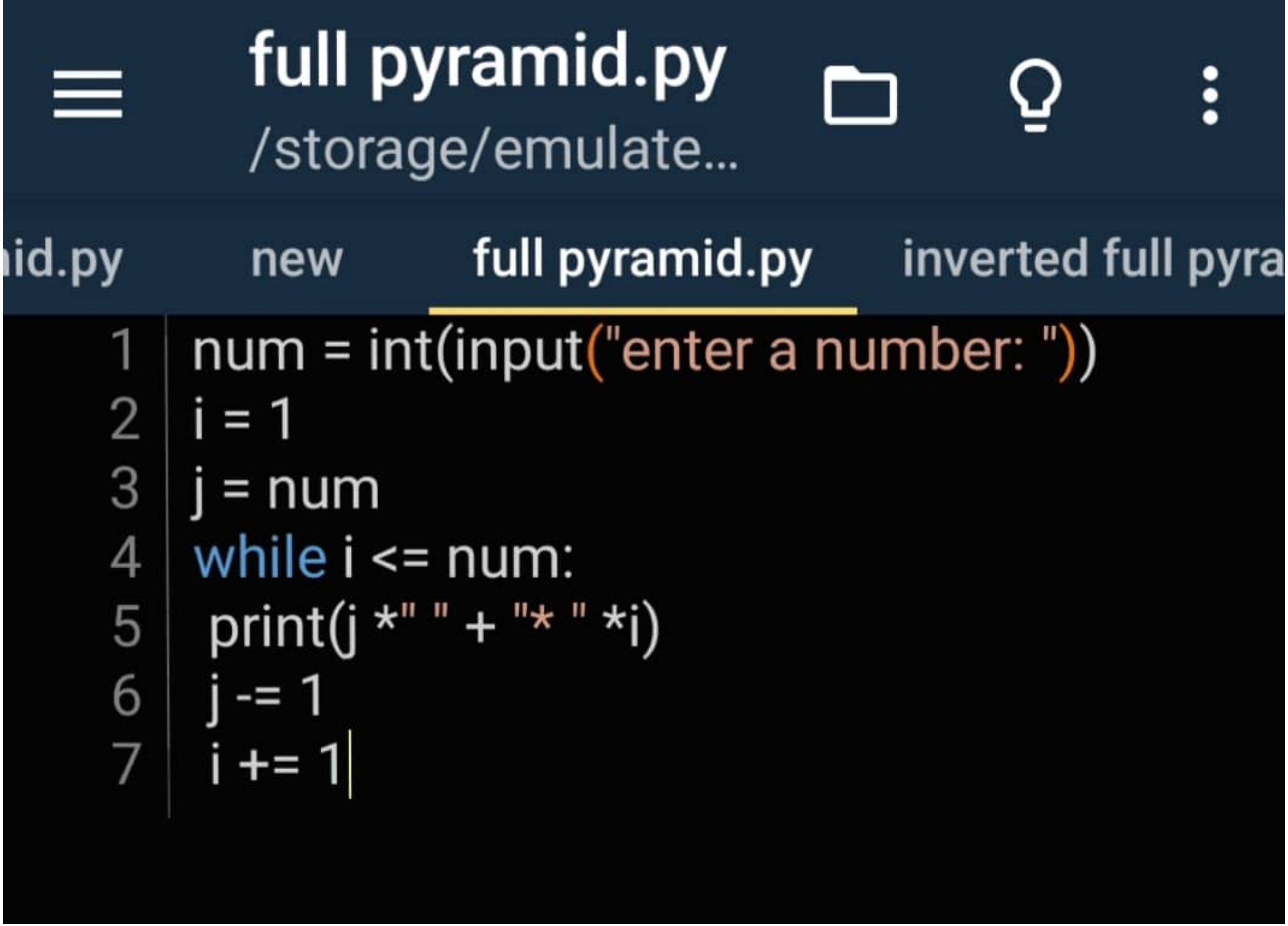
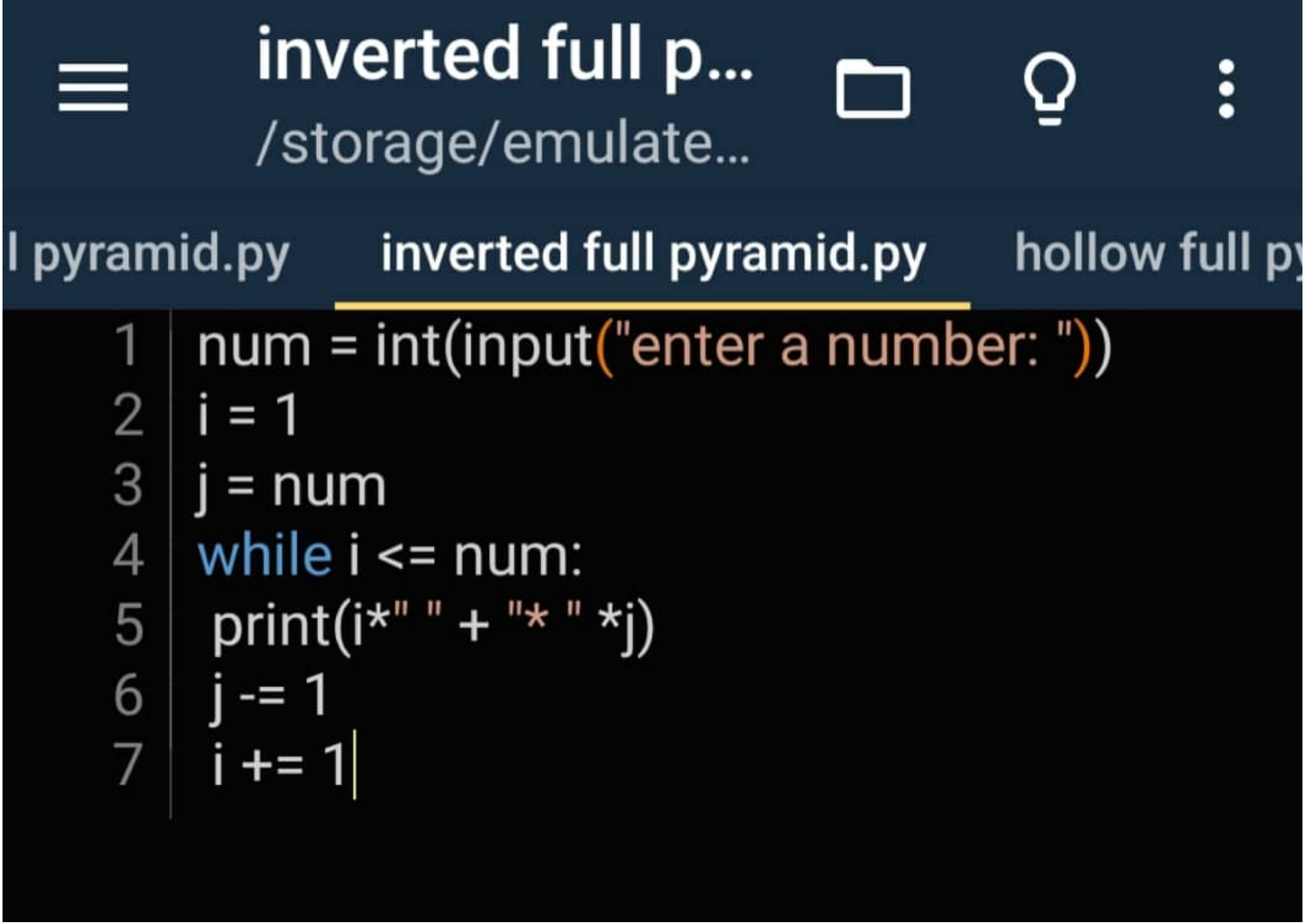
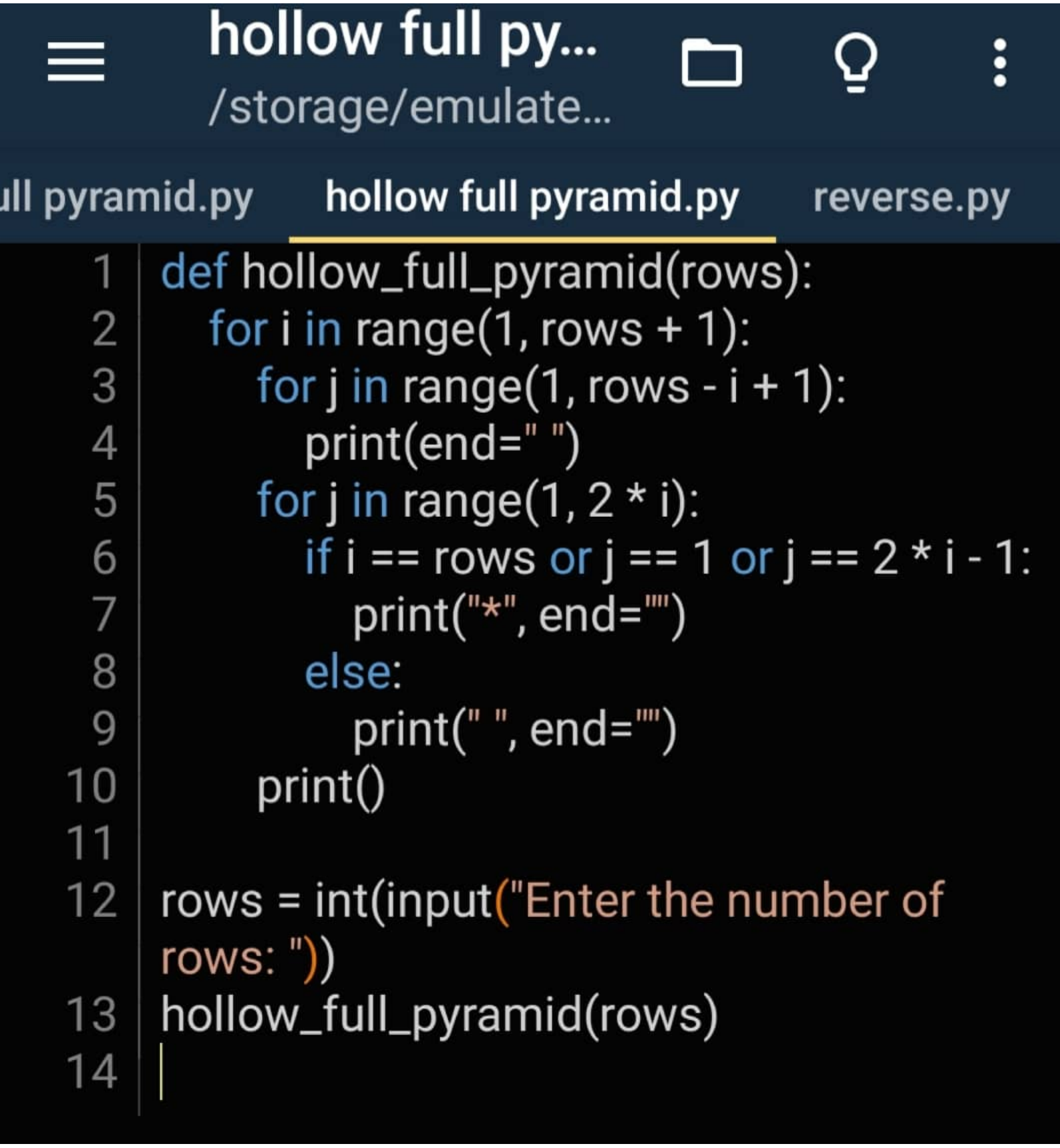
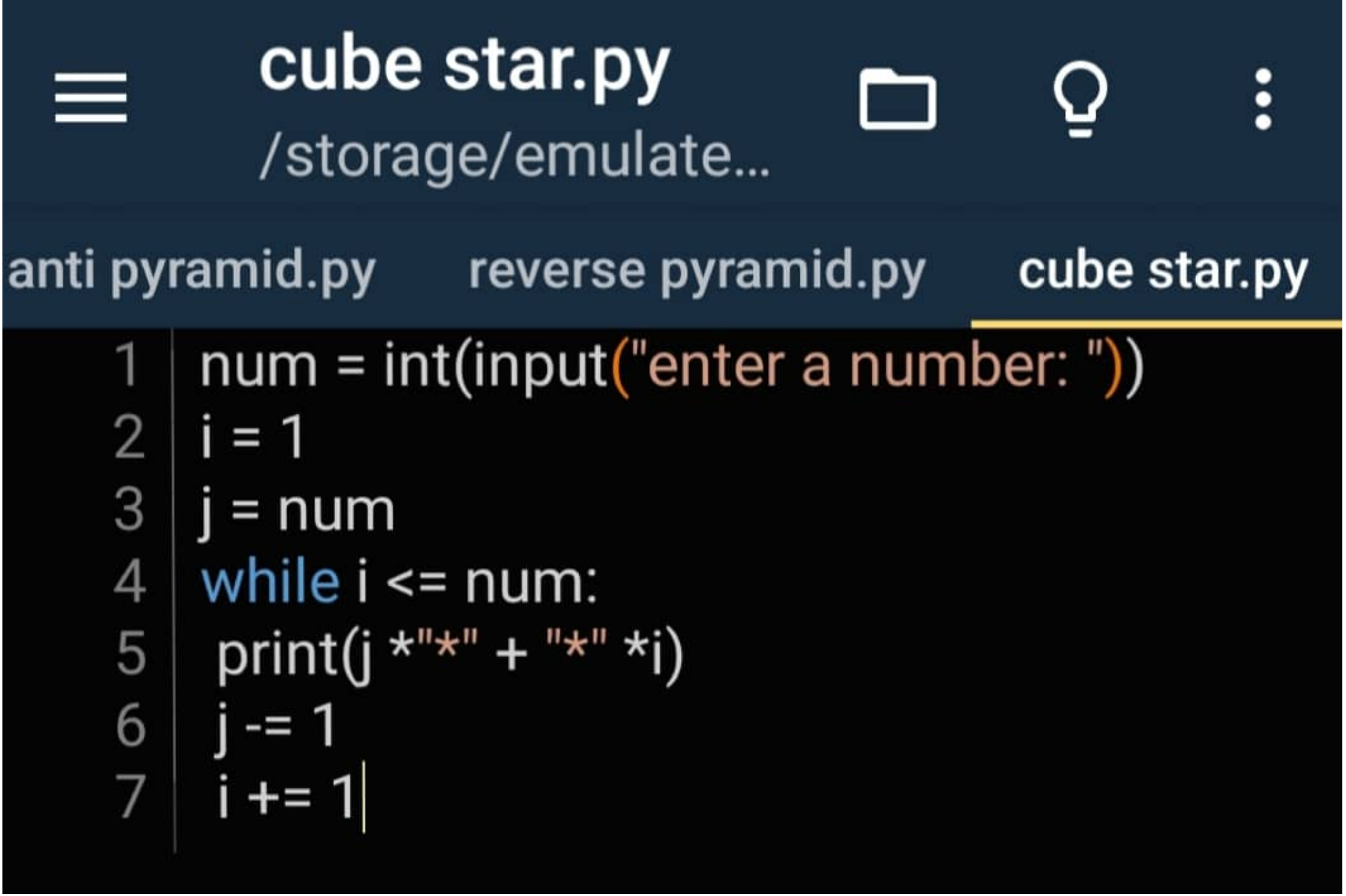

half pyramid....
/storage/emulate...
new*
half pyramid.py
inverted half pyramid.py
1 i = 5
2 while i >= 0:
3 print(i*"*")
4 i -= 1

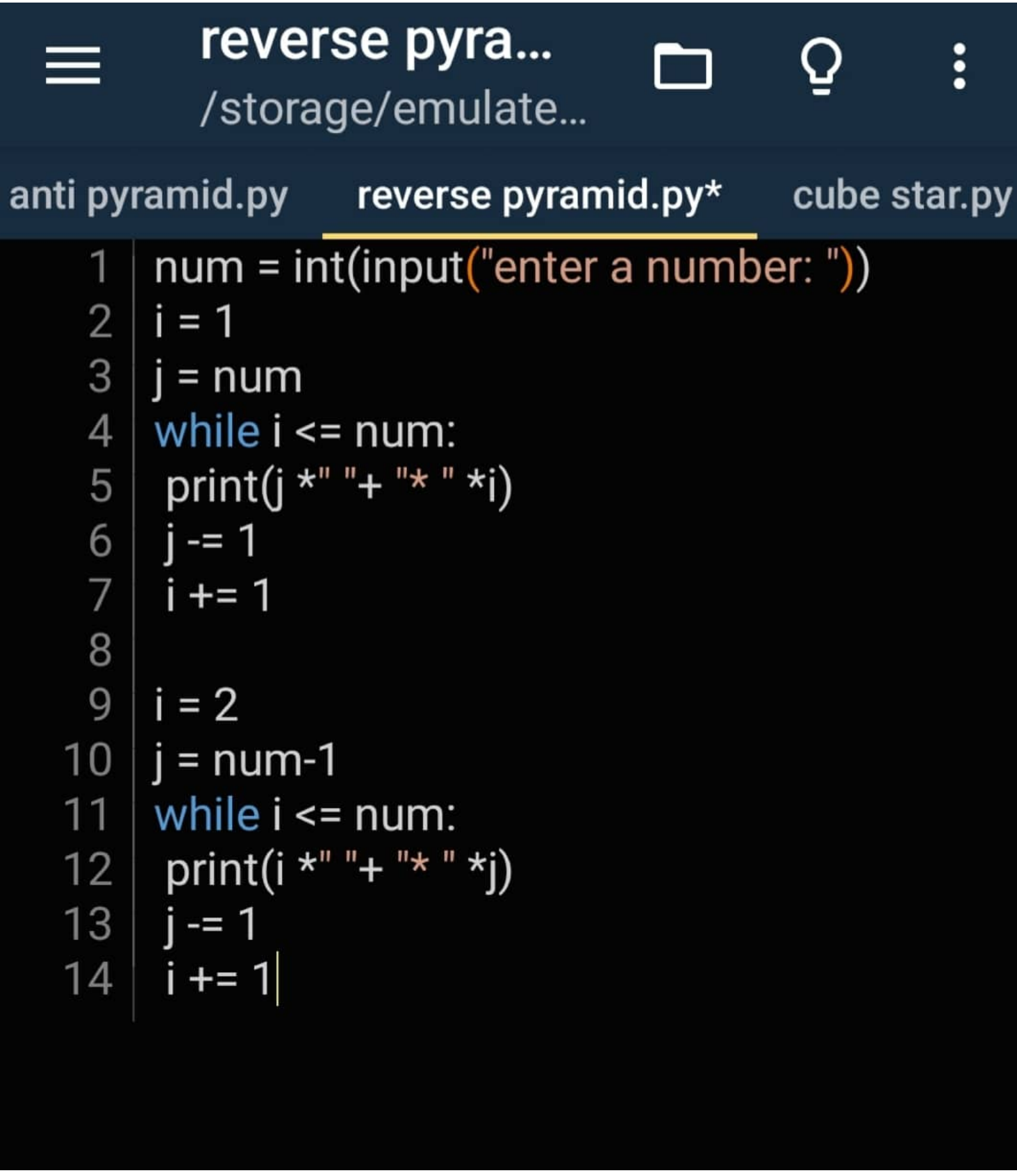

inverted half...
/storage/emulate...
new*
inverted half pyramid.py*
full pyramid.py
1 i = 0
2 while i <= 5:
3 print(i*"*")
4 i +=1

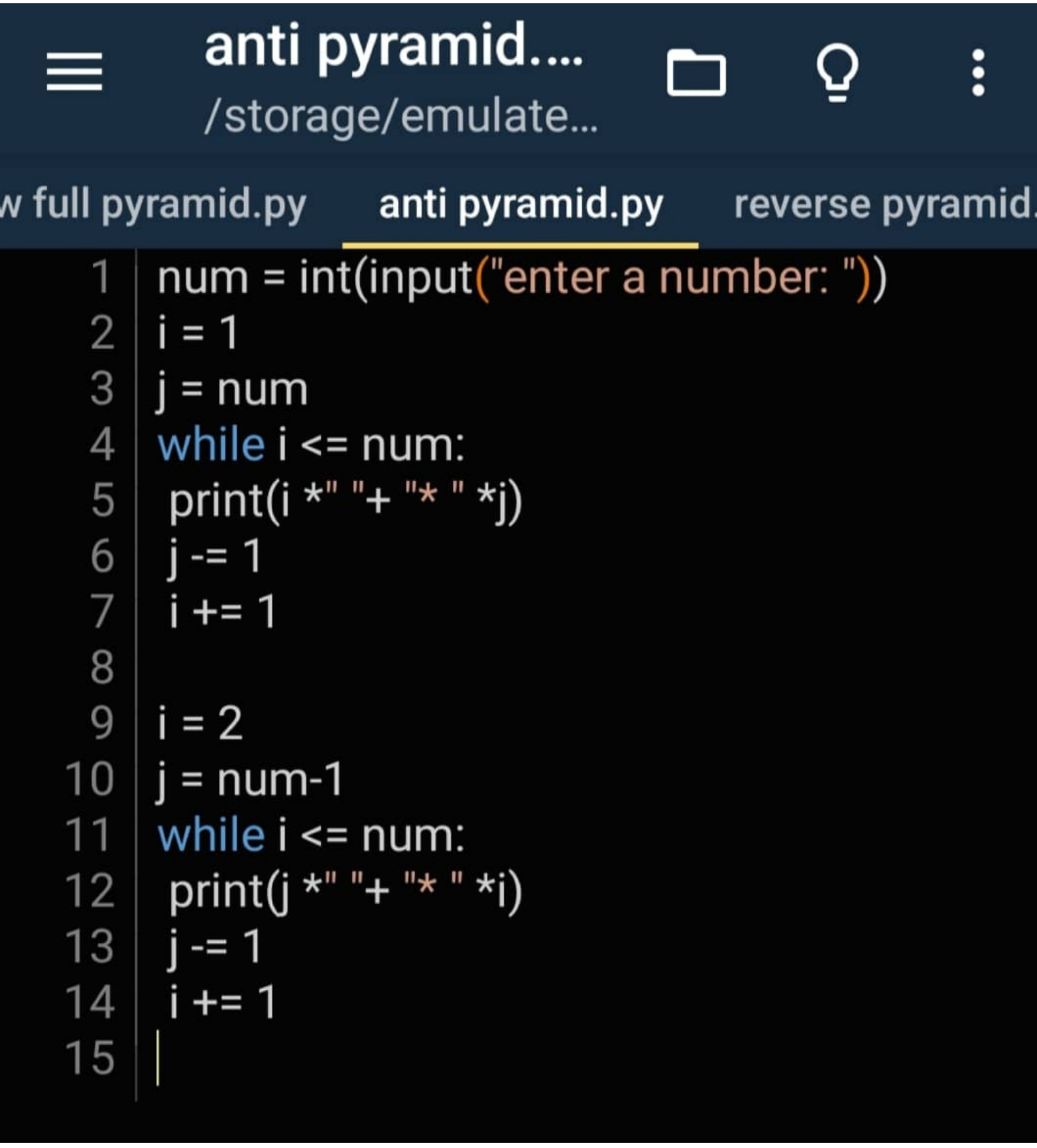

full pyramid.py
/storage/emulate...
id.py
new
full pyramid.py
inverted full pyra
1 num = int(input("enter a number: "))
2 i = 1
3 j = num
4 while i <= num:
5 print(j *" " + "* " *i)
6 j -= 1
7 i += 1


inverted full p...
/storage/emulate...
l pyramid.py
inverted full pyramid.py
hollow full py
1 num = int(input("enter a number: "))
2 i = 1
3 j = num
4 while i <= num:
5 print(i*" " + "* " *j)
6 j -= 1
7 i += 1


hollow full py...
/storage/emulate...
ull pyramid.py
hollow full pyramid.py
reverse.py
1 def hollow_full_pyramid(rows):
2 for i in range(1, rows + 1):
3 for j in range(1, rows - i + 1):
4 print(end=" ")
5 for j in range(1, 2 * i):
6 if i == rows or j == 1 or j == 2 * i - 1:
7 print("*", end="")
8 else:
9 print(" ", end="")
10 print()
11
12 rows = int(input("Enter the number of rows: "))
13 hollow_full_pyramid(rows)
14


cube star.py
/storage/emulate...
anti pyramid.py
reverse pyramid.py
cube star.py
num = int(input("enter a number: "))
i = 1
j = num
while i <= num:
print(j *"*" + "*" *i)
j -= 1
i += 1


reverse pyra...
/storage/emulate...
anti pyramid.py
reverse pyramid.py*
cube star.py
num = int(input("enter a number: "))
i = 1
j = num
while i <= num:
print(j *" "+ "* " *i)
j -= 1
i += 1
i = 2
j = num-1
while i <= num:
print(i *" "+ "* " *j)
j -= 1
i += 1


anti pyramid....
/storage/emulate...
w full pyramid.py
anti pyramid.py
reverse pyramid.
1 num = int(input("enter a number: "))
2 i = 1
3 j = num
4 while i <= num:
5 print(i *" "+ "* " *j)
6 j -= 1
7 i += 1
8
9 i = 2
10 j = num-1
11 while i <= num:
12 print(j *" "+ "* " *i)
13 j -= 1
14 i += 1
15