

" Lecture 23: Basics of deep learning "

- Revision of previous lecture...

- why we move from traditional ML \rightarrow deep learning

Limitation of their performance \leftarrow

- \rightarrow feature extractor
- \rightarrow high dimensional data
- \rightarrow unstructured data

- Reasons for popularity

\rightarrow data

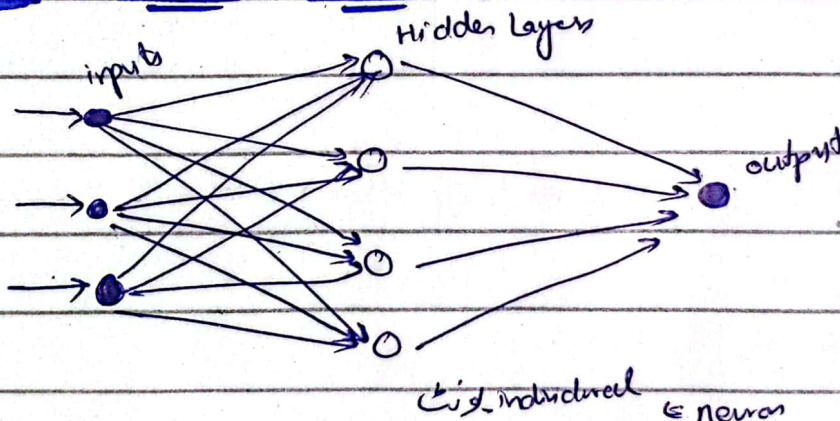
\rightarrow compute power

\rightarrow algorithm

✓ difference

✓ short coming

Simple Neural Network



(i) input layer

neuron receive input (features)

(ii) hidden layer

compute and pass the output to next layer

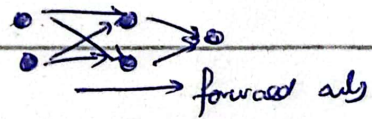
(iii) output

The final layer

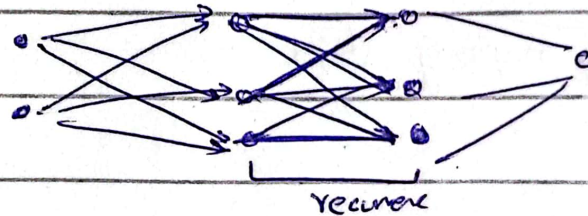
Types of Neural Network

- Roughly
- ① Shallow Neural Network (usually 1 hidden layer)
 - ② Deep Neural Network (multiple hidden layers)

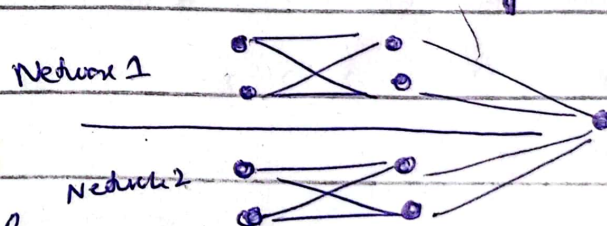
- ④ Feed forward (that only allow their nodes to pass information to forward nodes)



- ② Recurrent (can go backwards, allowing output from some nodes to impact input of nearby nodes)



- ③ Modular Network (combine two/more neural networks in order to arrive output)

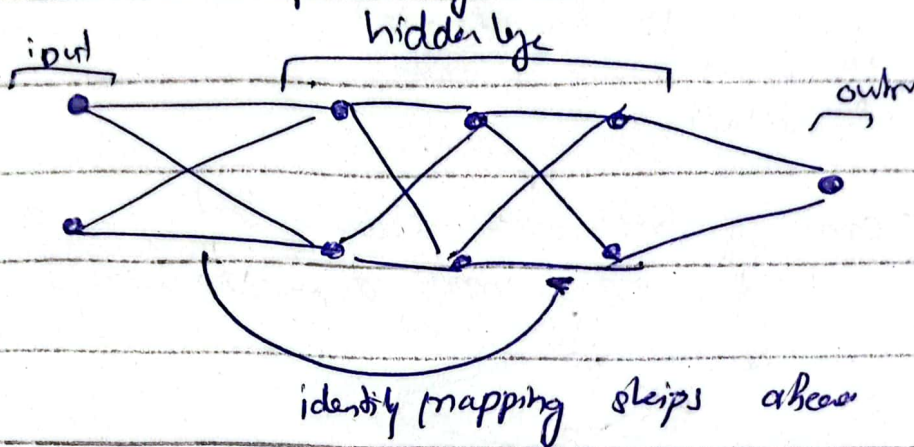


Basic Terminologies

- Training of model

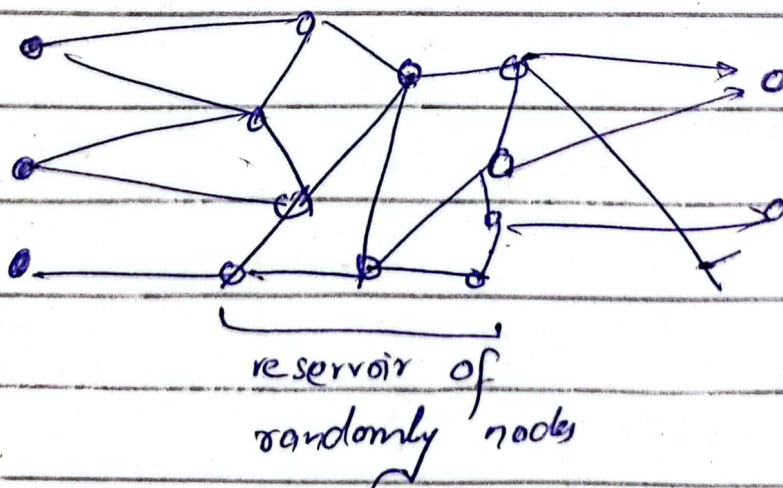
④ Residual Neural Network

(allow data to skip ahead via a process called identity maps, combining the output from early layers with the output layer)



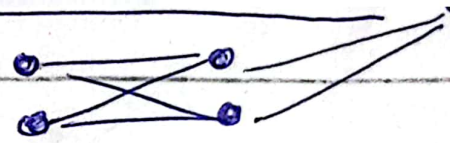
⑤ Liquid State Machine

(Neural networks features nodes that are randomly connected to each other)



Basic Terminologies

Network



• Training of model

(when data is given 2 model by to learn the pattern)

⇒ Hyper-parameters

(which we have to set before the training so model can be train)

⇒ Not a part of trained model 2 hence value not saved.

⇒ External to model

Example

- ① Learning rate
- ② number of layers
- ③ Batch size

Parameters

⇒ (which model learn during the training)

⇒ The estimated values is saved with the trained model.

⇒ part of model

Example

- ① coefficients in linear regression
- ② weights in neural network

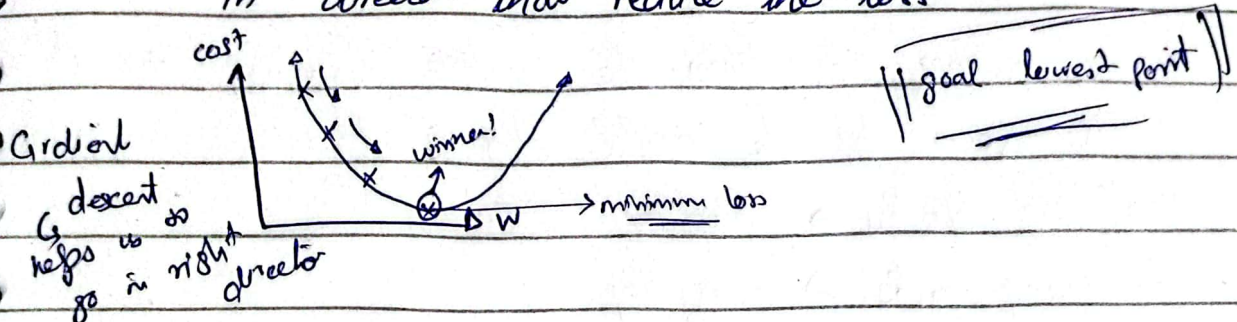
loss \Rightarrow penalty
 \rightarrow The more mistakes more loss

Hyperparameter

(1) Learning rate :

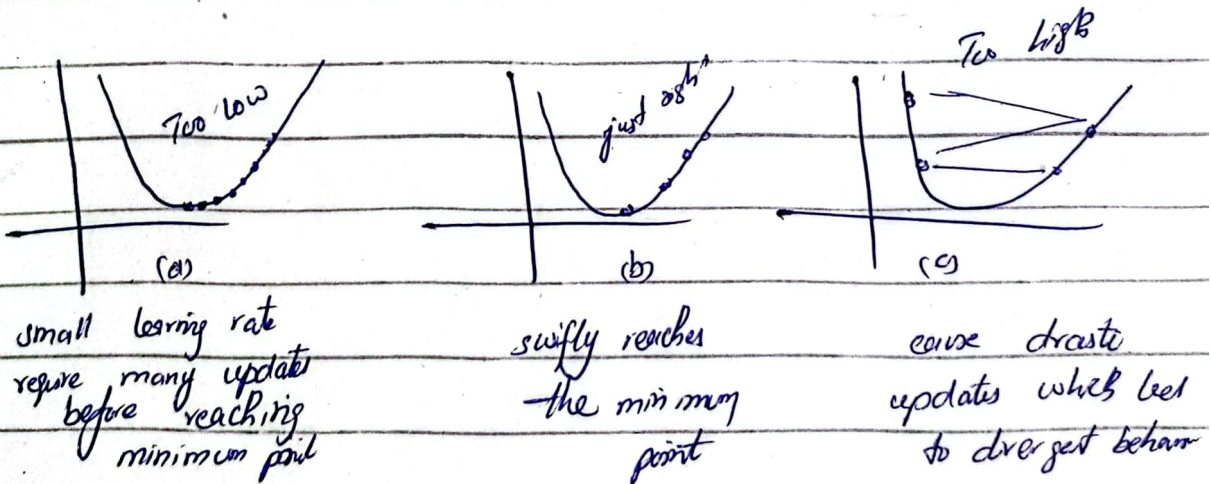
(a hyper-parameter that controls the step size during gradient descent)

determines how quickly model adjusts its parameters in direction that reduce the loss.



A higher learning rate might lead to faster convergence but risks over-shooting.

\Rightarrow A slower rate slows down convergence



(2) Batch Size

Batch is a sub-set of the training dataset used in each iteration of training process.

\Rightarrow we divide the entire dataset into smaller batches

factors

(hardware capacity, computational power, complexity of algo)

Total data $\Rightarrow 1000$

Batch size = 100 \rightarrow iterator $\Rightarrow 10$

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③ Number of epoch

(one complete round of data)

\Rightarrow The number of times the entire training dataset is seen by the model during training.

Too few epochs \Rightarrow underfitting

Too many epochs \Rightarrow overfitting

Tensorflow Playground