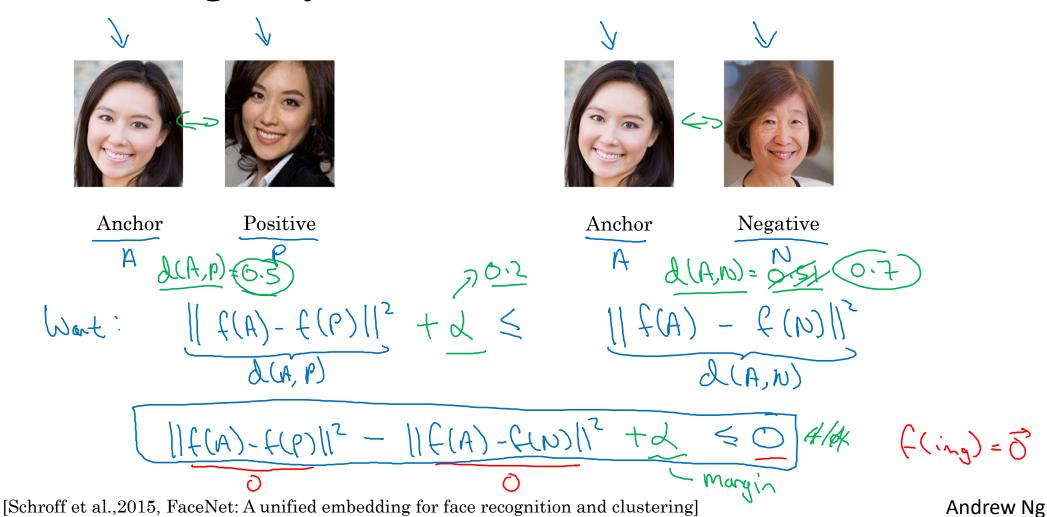


Face recognition

Triplet loss

Learning Objective



Loss function

Griven 3 image
$$A_1P_1N_1$$
:

$$\frac{1}{2}(A_1P_1N_1) = \max(||f(A_1)-f(P_1)||^2 - ||f(A_1)-f(N_1)||^2 + \lambda, 0)$$

$$\frac{1}{2} = \sum_{i=1}^{m} \lambda(A_i^{(i)}, P_i^{(i)}, N_i^{(i)})$$

$$A_1P_1$$

$$A_2P_1$$

$$A_3P_1$$

Training set: 10k pictures of 1k persons

[Schroff et al.,2015, FaceNet: A unified embedding for face recognition and clustering]

Choosing the triplets A,P,N

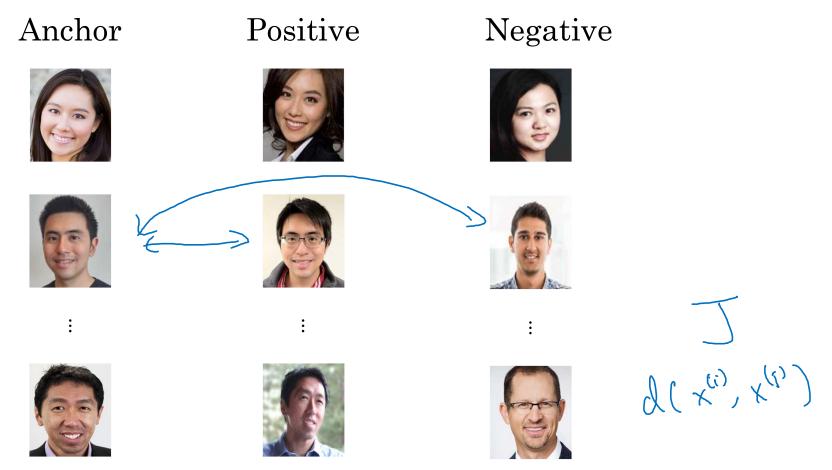
During training, if A,P,N are chosen randomly, $d(A,P) + \alpha \leq d(A,N)$ is easily satisfied.

Choose triplets that're "hard" to train on.

$$A(A,P)$$
 the $A(A,N)$
 $A(A,P)$ $A(A,N)$
 $A(A,N)$

Face Net Deep Face

Training set using triplet loss



Andrew Ng