

“PYTHON OPRETERS”

Python Operators

1. Arithmetic Operators

These operators are used to perform basic mathematical operations.

- **Addition (+):** Adds two values.
Example: `a + b` (if `a = 5` and `b = 3`, then `a + b = 8`)
 - **Subtraction (-):** Subtracts one value from another.
Example: `a - b` (if `a = 5` and `b = 3`, then `a - b = 2`)
 - **Multiplication (*):** Multiplies two values.
Example: `a * b` (if `a = 5` and `b = 3`, then `a * b = 15`)
 - **Division (/):** Divides one value by another, returns a float.
Example: `a / b` (if `a = 5` and `b = 3`, then `a / b = 1.6667`)
 - **Floor Division (//):** Divides and returns the integer part of the result.
Example: `a // b` (if `a = 5` and `b = 3`, then `a // b = 1`)
 - **Modulus (%):** Returns the remainder of the division.
Example: `a % b` (if `a = 5` and `b = 3`, then `a % b = 2`)
 - **Exponent (**):** Raises one value to the power of another.
Example: `a ** b` (if `a = 5` and `b = 3`, then `a ** b = 125`)
-

2. Comparison Operators

These operators compare two values and return `True` or `False`.

- **Equal to (==):** Checks if two values are equal.
Example: `a == b` (returns `False` if `a = 5` and `b = 3`)
- **Not equal to (!=):** Checks if two values are not equal.
Example: `a != b` (returns `True` if `a = 5` and `b = 3`)
- **Greater than (>):** Checks if one value is greater than another.
Example: `a > b` (returns `True` if `a = 5` and `b = 3`)
- **Less than (<):** Checks if one value is less than another.
Example: `a < b` (returns `False` if `a = 5` and `b = 3`)
- **Greater than or equal to (>=):** Checks if one value is greater than or equal to another.
Example: `a >= b` (returns `True` if `a = 5` and `b = 3`)
- **Less than or equal to (<=):** Checks if one value is less than or equal to another.
Example: `a <= b` (returns `False` if `a = 5` and `b = 3`)

3. Assignment Operators

These operators assign values to variables and can also perform operations during assignment.

- **Assign (=):** Assigns the value on the right to the variable on the left.
Example: `a = 10`
 - **Add and assign (+=):** Adds the right value to the left and assigns the result to the left.
Example: `a += 5` (if `a = 10`, then `a = 15`)
 - **Subtract and assign (-=):** Subtracts the right value from the left and assigns the result to the left.
Example: `a -= 5` (if `a = 10`, then `a = 5`)
 - **Multiply and assign (*=):** Multiplies the left value by the right and assigns the result.
Example: `a *= 5` (if `a = 10`, then `a = 50`)
 - **Divide and assign (/=):** Divides the left value by the right and assigns the result.
Example: `a /= 5` (if `a = 10`, then `a = 2`)
-

4. Logical Operators

These operators are used to combine conditional statements.

- **AND (and):** Returns `True` if both conditions are true.
Example: `x > 5 and x < 10` (returns `True` if `x = 7`)
 - **OR (or):** Returns `True` if at least one condition is true.
Example: `x > 5 or x < 3` (returns `True` if `x = 7`)
 - **NOT (not):** Reverses the result of a condition.
Example: `not(x > 5)` (returns `False` if `x = 7`)
-

5. Membership Operators

These operators are used to test if a sequence contains a certain value.

- **in:** Returns `True` if the value is found in the sequence.
Example: `x in list` (returns `True` if `x` is in `list`)
 - **not in:** Returns `True` if the value is not found in the sequence.
Example: `x not in list` (returns `True` if `x` is not in `list`)
-

6. Identity Operators

These operators compare objects to see if they are the same object in memory.

- **is:** Returns `True` if both variables point to the same object.
Example: `x is y` (returns `True` if `x` and `y` point to the same object)

- **is not:** Returns `True` if the variables point to different objects.
Example: `x is not y` (returns `True` if `x` and `y` point to different objects)