## LAB MANUAL 9

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ME-15-B

```
Lab task 1:
#include <bits/stdc++.h>
using namespace std;
int main() {
  const int size = 3;
  int matrix[size][size];
  cout << "Enter the elements " << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cin >> matrix[i][j];
    }
  }
  cout << "Matrix is" << endl;</pre>
  for (int i = 0; i < size; ++i) {
    for (int j = 0; j < size; ++j) {
       cout << matrix[i][j] << " ";
     }
     cout << endl;
  }
  int leftDiagonalSum = 0;
  for (int i = 0; i < size; ++i) {
     leftDiagonalSum += matrix[i][i];
  }
  int rightDiagonalSum = 0;
  for (int i = 0; i < size; ++i) {
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rightDiagonalSum += matrix[i][size - 1 - i];
  }
  cout << "Left Sum: " << leftDiagonalSum << endl;</pre>
  cout << "Right Sum: " << rightDiagonalSum << endl;</pre>
  return 0;
}
 Enter the elements
 Matrix is
   2 3
   5 6
  8 9
 Left Sum: 15
 Right Sum: 15
                                 execution time : 10.687 s
 Process returned 0 (0x0)
 Press any key to continue.
LAB TASK 2:
#include <bits/stdc++.h>
using namespace std;
void sum(const int matrix1[3][3], const int matrix2[3][3], int result[3][3]) {
  for (int i = 0; i < 3; ++i) {
    for (int j = 0; j < 3; ++j) {
       result[i][j] = matrix1[i][j] + matrix2[i][j];
    }
```

```
}
}
int main() {
  const int size = 3;
  int matrix1[size][size];
  int matrix2[size][size];
  int result[size][size];
  cout << "Enter the elements of the first matrix:" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cin >> matrix1[i][j];
     }
  }
  cout << "Enter the elements of the second matrix:" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cin >> matrix2[i][j];
     }
  }
  sum(matrix1, matrix2, result);
  cout << "answer Matrix:" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
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cout << result[i][j] << " ";
    }
    cout << endl;
  }
  return 0;
}
 ■ "L:\LAB MANUAL-09\bin\Debug\LAB MANUAL-09.exe"
Enter the elements of the first matrix:
Enter the elements of the second matrix:
Resultant Matrix after addition:
10 10 10
10 10 10
10 10 10
LAB TASK 3:
#include <bits/stdc++.h>
using namespace std;
void transpose(const int matrix[3][3], int result[3][3]) {
  for (int i = 0; i < 3; ++i) {
    for (int j = 0; j < 3; ++j) {
```

```
result[j][i] = matrix[i][j];
    }
  }
}
int main() {
  const int size = 3;
  int matrix[size][size];
  int result[size][size];
  cout << "Enter the elements:" << endl;</pre>
  for (int i = 0; i < 3; ++i) {
     for (int j = 0; j < 3; ++j) {
       cin >> matrix[i][j];
     }
  }
  transpose(matrix, result);
  cout << "Original Matrix:" << endl;</pre>
  for (int i = 0; i < 3; ++i) {
     for (int j = 0; j < 3; ++j) {
       cout << matrix[i][j] << " ";
     }
     cout << endl;
  }
  cout << "Transposed Matrix:" << endl;</pre>
  for (int i = 0; i < 3; ++i) {
     for (int j = 0; j < 3; ++j) {
       cout << result[i][j] << " ";
     }
```

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cout << endl;
  }
  return 0;
}
 "L:\lab manual#9\bin\Debug\lab manual#9.exe"
Enter the elements:
Original Matrix:
2 3 4
5 6 7
8 9 12
Transposed Matrix:
2 5 8
3 6 9
4 7 12
Process returned 0 (0x0)
                               execution time : 7.736 s
Press any key to continue.
LAB TASK 4:
#include <iostream>
using namespace std;
void multiplyMatrices(const int matrix1[3][3], const int matrix2[3][3], int result[3][3]) {
  for (int i = 0; i < 3; ++i) {
    for (int j = 0; j < 3; ++j) {
```

result[i][j] = 0;

for (int k = 0; k < 3; ++k) {

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result[i][j] += matrix1[i][k] * matrix2[k][j];
       }
     }
  }
}
int main() {
  const int size = 3;
  int matrix1[size][size];
  int matrix2[size][size];
  int result[size][size];
  cout << "Enter the elements of first matrix:" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cin >> matrix1[i][j];
     }
  }
  cout << "Enter the elements of the second matrix:" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cin >> matrix2[i][j];
     }
  }
  multiplyMatrices(matrix1, matrix2, result);
  cout << "Resultant :" << endl;</pre>
  for (int i = 0; i < size; ++i) {
     for (int j = 0; j < size; ++j) {
       cout << result[i][j] << " ";
     }
```

```
cout << endl;
}
return 0;
}
```

```
■ "L:\lab manual#9\bin\Debug\lab manual#9.exe"

Enter the elements of first matrix:

1
2
3
4
5
6
7
8
9
Enter the elements of the second matrix:
23
45
65
45
23
12
34
56
76
Resultant:
215 259 317
521 631 776
827 1003 1235
```

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LAB TASK 5:
#include <bits/stdc++.h>
using namespace std;
void Table(int number, int multiplier) {
  if (multiplier > 10) {
    return;
}
```

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cout << number << " * " << multiplier << " = " << (number * multiplier) << endl;</pre>
  Table(number, multiplier + 1);
}
int main() {
  int number;
  cout<<"enter the number";
  cin>>number;
  cout << "Multiplication table of " << number << ":" << endl;</pre>
  Table(number, 1);
  return 0;
}
"L:\lab manual#9\bin\Debug\lab manual#9.exe"
enter the number15
Multiplication table of 15:
15 * 1 = 15
15 * 2 = 30
15 * 3 = 45
15 * 4 = 60
15 * 5 = 75
15 * 6 = 90
15 * 7 = 105
15 * 8 = 120
15 * 9 = 135
15 * 10 = 150
Process returned 0 (0x0)
                              execution time : 2.107 s
Press any key to continue.
```