Alhamdulilah, completed the course of C# scripting, complete C# for Unity Game Development. Thank You so much to Sir Raja Biswas and Udemy.

List of Things I Learned:

1. **Learned C# language from absolute basics**
2. **Master basic Programming concepts**
3. **Learned Unity's API**
4. **Learn Object Oriented Programming Concepts**
5. **Applied C# Skills for Building Android / Mobile Games**
6. **Implement Basic AI Features with C#**
7. **Worked on the zigzag, candy catch and android ball bouncy games.**