

#### **BASIC PARAMETERS**

#### Common

platform	Target platform, it expects a specific workspace structure. Options are "win32" for Desktop IDE, "Darwin" for Mac OSX and "c9" for Cloud9.	
Sfpx	Project sfpx file path for "win32"	
config_file	'config.json' file for "c9"> like as sfpx	
projectRoot	Project_data folder path for "win32" or workspace folder path for "c9".	
task	android-full-publish or ios-full-publish	<b>₩</b>

### Android

inputApk	Player apk file path	
inputApkx86	Player-x86 apk file path	

# **Example**

• Win32 current Folder: C:/Users/user/Documents/Smartface

smfc --platform=win32 --task=android-full-publish --sfpx="Samples/Kitchen Sink/KitchenSink.sfpx"
--projectRoot="Samples/Kitchen Sink/KitchenSink\_data" --inputApk="Samples/Kitchen Sink/SmartfacePlayer.apk"

• **smfCloud** current Folder: C:/Users/user/Documents/Smartface/Samples/smfc-sample

smfc --task=android-full-publish --projectRoot=.

### iOS

inputZip	Player zip file path	

## **Example**

• win32 current Folder: C:/Users/user/Documents/Smartface

smfc --platform=win32 --task=ios-full-publish --sfpx="Samples/Kitchen Sink/KitchenSink.sfpx" -- projectRoot="Samples/Kitchen Sink/KitchenSink\_data" --inputZip="Samples/Kitchen Sink/iOS\_Player.zip"

• smfCloud current Folder: C:/Users/user/Documents/Smartface/Samples/smfc-sample

smfc --task=ios-full-publish --projectRoot=.

#### Smartface-cli-tool Documentation of Usage

# **DEFAULT PARAMETERS**

## Common

licenseFile	test-files/input/data2.sfd	

#### Android

java	Java executable to be used. If not specified, it can find it on Mac OSX or Windows, if Java is v1.7 on Linux, but not in other cases.	<b>✓</b>
apkTool	bin/apktool.jar	<b>✓</b>
signer	bin/SignApk.jar	<b>✓</b>
outputApk	Smartface Demo.apk / Smartface.apk	<b>⊘</b>
keystoreFile	test-files/input/smfdefault.keystore	<b>✓</b>
keystorePass	smartface	<b>✓</b>
aliasName	smartface	<b>✓</b>
keyPass	smartface	<b>Ø</b>
profile	arm:Default	<b>⊘</b>

#### iOS

outputZip	Smartface Demo.zip / app.zip	

# **OPTIONAL PARAMETERS**

logLevel	Logging level. Default logging status is off. Options are: 'ALL', 'TRACE', 'DEBUG', 'INFO', 'WARN', 'ERROR', 'FATAL', 'OFF'	
logFile	Logging to a specific file. It is dependent on logLevel.	
logStdOut	Logging to the console will be enabled if thevalue is set to "true" or "1".	<b></b>
maxJavaMemory	Java to be using memory while running.	
	maxJavaMemory=512m	
	Profile that will be published for common	
	Example profile: "arm: ";x86:hdpi,drawable", all profiles for x86 & arm "*"	
profile	Profile that will be published for ARM	
	Example profile : "arm:hdpi,drawable", "arm:*"	
	Profile that will be published for x86	
	Example profile: "x86:drawable", "x86:*"	

• Example : Android

Win32 current Folder: C:/Users/user/Documents/Smartface

smfc --platform=win32 --task=android-full-publish --sfpx="Samples/Kitchen Sink/KitchenSink.sfpx"
--projectRoot="Samples/Kitchen Sink/KitchenSink\_data" --inputApk="Samples/Kitchen Sink/SmartfacePlayer.apk"
--maxJavaMemory=671m --logLevel=debug --logFile="Samples/Kitchen Sink/log/android.log" --logStdOut=true

• smfCloud current Folder: C:/Users/user/Documents/Smartface/Samples/smfc-sample

smfc --task=android-full-publish --projectRoot=. --logLevel=debug --logFile="Samples/Kitchen Sink/log/android.log" -- logStdOut=true

• Example: iOS

win32 current Folder: C:/Users/user/Documents/Smartface

smfc --platform=win32 --task=ios-full-publish --sfpx="Samples/Kitchen Sink/KitchenSink.sfpx" -projectRoot="Samples/Kitchen Sink/KitchenSink\_data" --inputZip="Samples/Kitchen Sink/iOS\_Player.zip" -logLevel=debug --logFile="Samples/Kitchen Sink/log/ios.log" --logStdOut=true

• smfCloud current Folder: C:/Users/user/Documents/Smartface/Samples/smfc-sample

smfc --task=ios-full-publish --projectRoot=. --logLevel=debug --logFile=../smfc-sample/log/ios.log --logStdOut=true