



Chapter3: Gate-Level Minimization

Lecture5- Non-degenerate Forms, Exclusive-OR Function and it's Applications in Digital Design

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Objectives

- Understand Non-degenerate Forms and Implement Functions using these Forms at Two Levels
- Study Exclusive-OR function, and Applications in Digital Design
- Odd and Even Functions
- Parity Generation and Checking Circuits

Non-degenerate Forms

- Consider that we have four types of gates:
AND, OR, NAND, and NOR.
- In a two-level circuit, we can have as many as 16 combinations of two-level forms:
 - Eight of these combinations are called **degenerate** forms because they degenerate to a **single operation**
 - For example, an AND-AND circuit is simple an AND of all inputs
- The eight **non-degenerate forms** are:

Combine '1s' on map	Combine '0s' on map
AND-OR	OR-AND
NAND-NAND	NOR-NOR
NOR-OR	NAND-AND
OR-NAND	AND-NOR

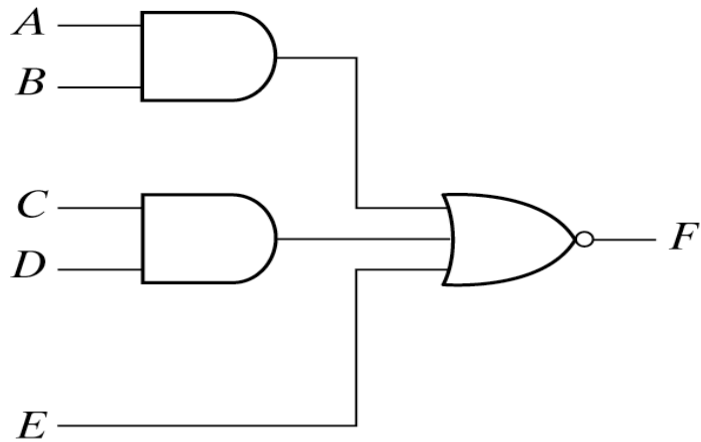
AND-OR-INVERT Implementation

- The two forms NAND-AND and AND-NOR are equivalent and can be treated together.
- Both perform the AND-OR-INVERT function
- AND-NOR resembles the AND-OR except for the inversion done by the bubble in the output of NOR gate.
- Therefore, if the complement of the function is simplified into sum-of-products form (by combining 0's on the map, it will be possible to implement F' with the AND-OR part of the function.
- In the figure (next slide) the function implemented is

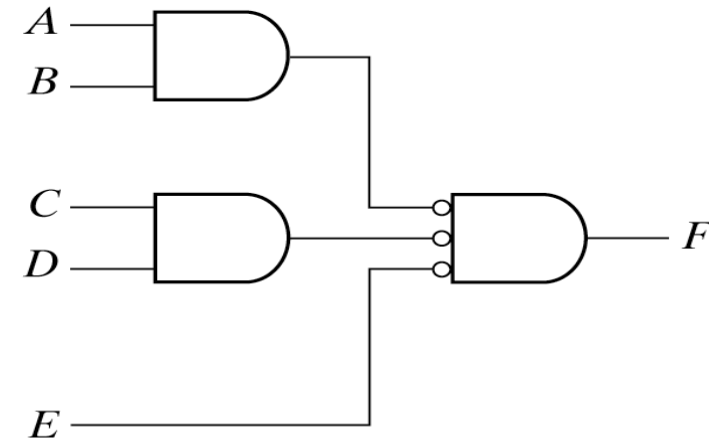
$$F = (AB+CD+E)'$$

$$F' = AB+CD+E \quad (\text{sum of products for } F')$$

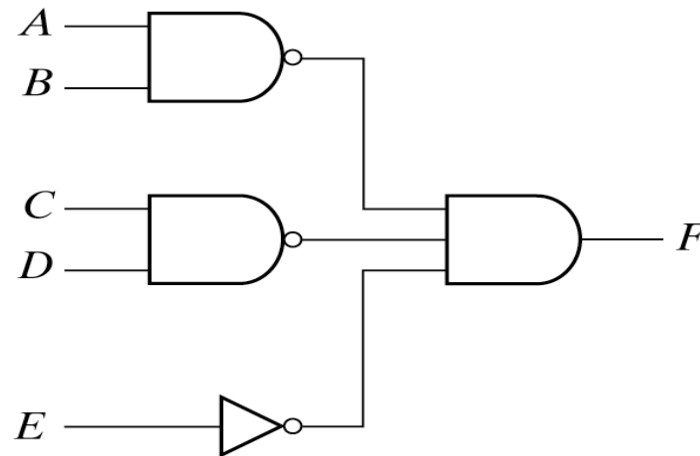
AND-OR-INVERT Implementation



(a) AND-NOR



(b) AND-NOR



(c) NAND-AND

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Fig. 3-29 AND-OR-INVERT Circuits; $F = (AB + CD + E)'$

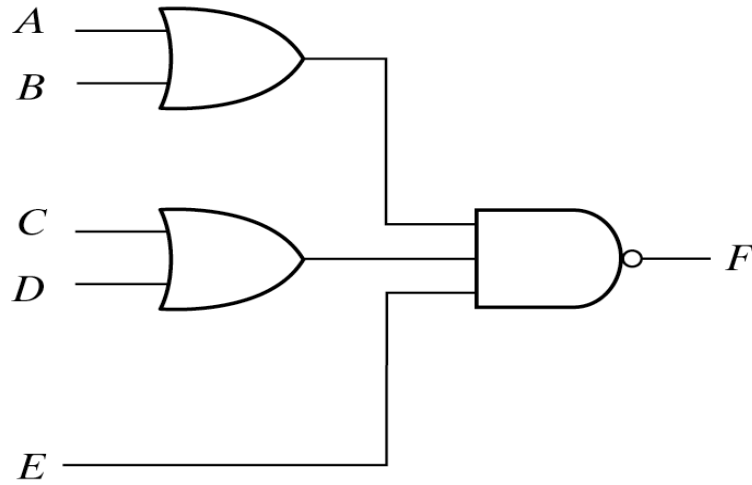
OR-AND-INVERT Implementation

- The OR-NAND and NOR-OR are equivalent and can be treated together.
- Both forms perform the OR-AND-INVERT function
- OR-NAND resembles the OR-AND except for the inversion done by the bubble in the output of NAND gate.
- Therefore, if the complement of the function is simplified into product-of-sums form (by combining 1's on map), it will be possible to implement F' with the OR-AND part of the function.
- In the figure (next slide) the function implemented is

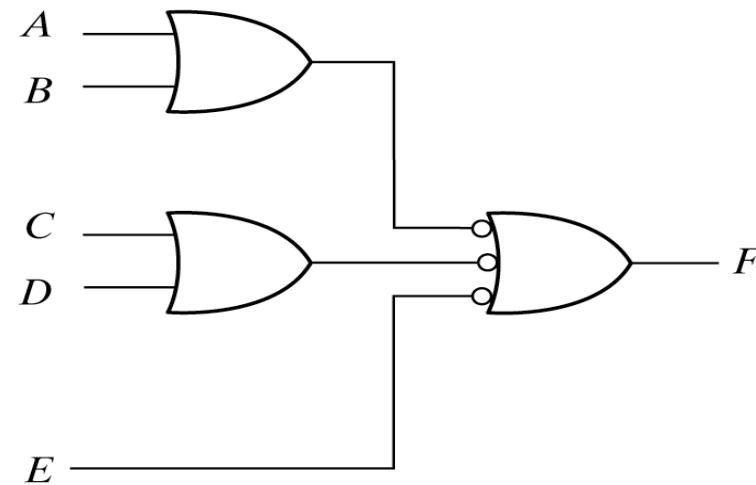
$$F = [(A+B)(C+D)E]'$$

$$F' = (A+B)(C+D)E \quad \text{(product of sums for } F')$$

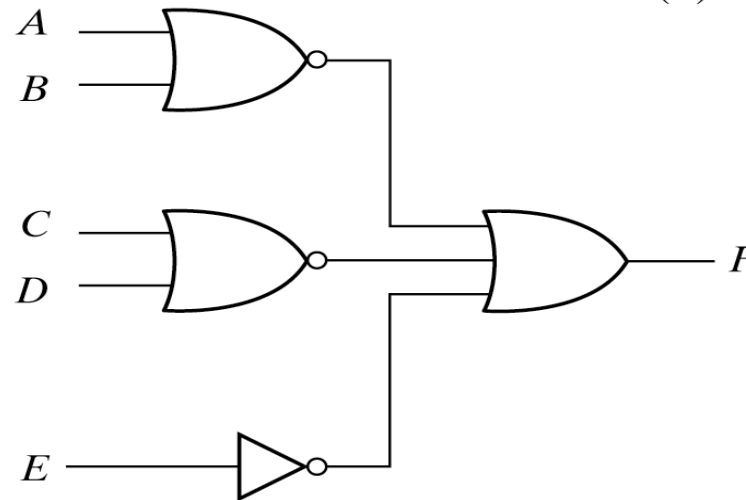
OR-AND-INVERT Implementation



(a) OR-NAND



(b) OR-NAND



(c) NOR-OR

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Fig. 3-30 OR-AND-INVERT Circuits; $F = [(A + B)(C + D)E]'$

Non-degenerate Forms

Example: Implement the following Boolean function F , using the Two-Level form of logic (a) AND-NOR (b) NAND-AND (c) OR-NAND and NOR-OR

$$F(x,y,z) = \sum(1,6)$$

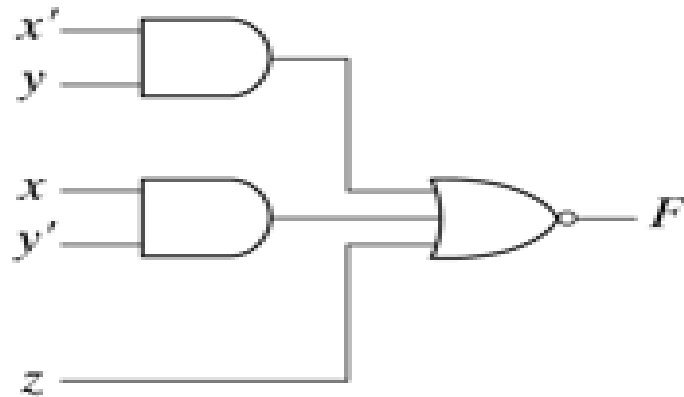
		yz		y	
		0 0	0 1	1 1	1 0
x	0	1	0	0	0
x	1	0	0	0	1
		z			

$$F = x'y'z' + xyz'$$

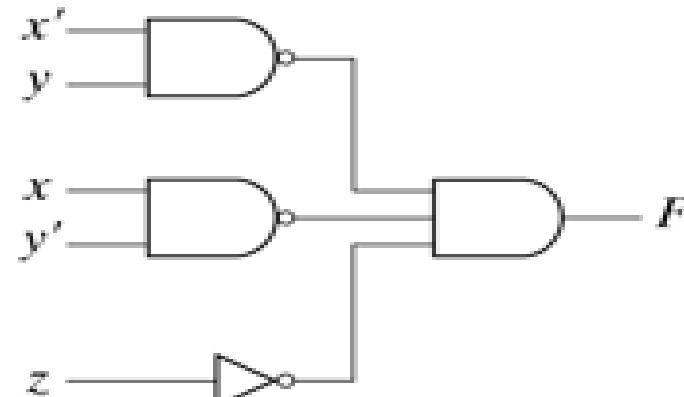
$$F' = x'y + xy' + z$$

(a) Map simplification in sum of products.

Non-degenerate Forms

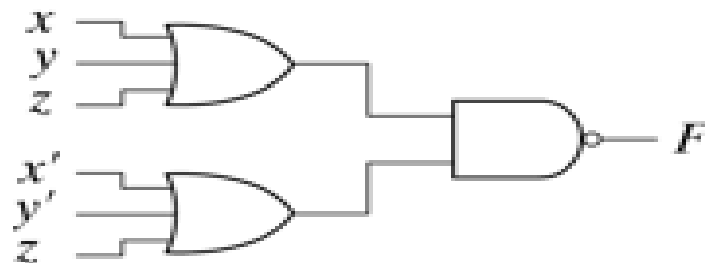


AND-NOR

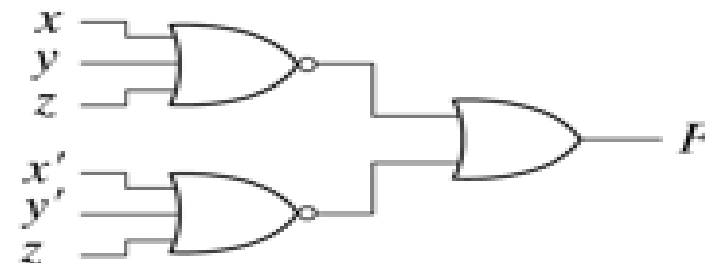


NAND-AND

(b) $F = (x'y + xy' + z)'$



OR-NAND



NOR-OR

(c) $F = [(x + y + z)(x' + y' + z)]'$

Fig. 3-31 Other Two-level Implementations

Exclusive-OR Function

- Exclusive-OR (XOR) performs the following function

$$x \oplus y = xy' + x'y$$

- This function is equal to one only if one of x or y is equal to one but not both.
- Exclusive NOR (XNOR) can be generated by taking the complement of an XOR operation

$$(x \oplus y)' = xy + x'y'$$

- XNOR is also known as equivalence
- The following identities apply to XOR

$$x \oplus 0 = x$$

$$x \oplus 1 = x'$$

$$x \oplus x = 0$$

$$x \oplus x' = 1$$

$$x \oplus y' = x' \oplus y = (x \oplus y)'$$

- XOR is also commutative and associative

$$A \oplus B = B \oplus A$$

$$(A \oplus B) \oplus C = A \oplus (B \oplus C) = A \oplus B \oplus C$$

Exclusive-NOR Function

$$x \oplus y = xy' + x'y$$

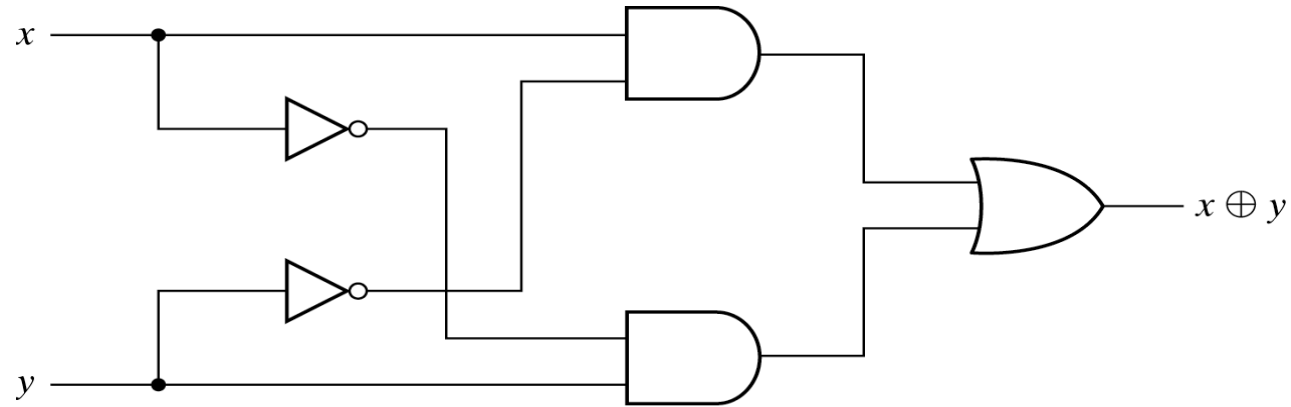
x	y	F
0	0	0
0	1	1
1	0	1
1	1	0

The complement of XOR is Exclusive-NOR:

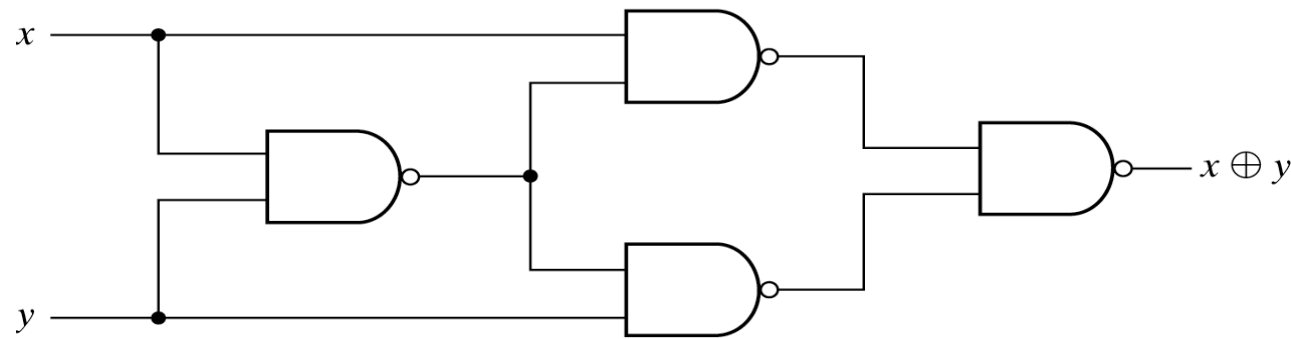
$$(x \oplus y)' = xy + x'y'$$

x	y	F
0	0	1
0	1	0
1	0	0
1	1	1

NAND gates



(a) With AND-OR-NOT gates



(b) With NAND gates

Fig. 3-32 Exclusive-OR Implementations

Odd and Even Functions

- The XOR operation with three or more variables can be converted into an ordinary Boolean function by replacing the \oplus with its equivalent Boolean expression

$$A \oplus B \oplus C = (A \oplus B) \cdot C' + (A \oplus B)' \cdot C = (AB' + A'B)C' + (AB + A'B')C \quad [\text{As } (A \oplus B)' = AB + A'B']$$

$$= AB'C' + A'BC' + ABC + A'B'C = \sum(1, 2, 4, 7)$$

- This function is equal to 1 only if one variable is equal to 1 or if all three variables are equal to 1.
 - This implies that an odd number of variables must be one. This is defined as an **odd function**.
- The complement of an **odd function** is an **even function**.

		<i>BC</i>		<i>B</i>	
		00	01	11	10
<i>A</i>	0		1		1
	1	1		1	

(a) Odd function
 $F = A \oplus B \oplus C$

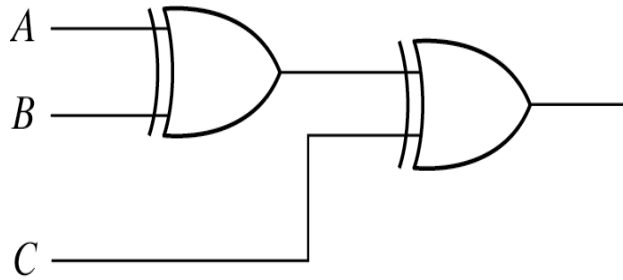
		<i>BC</i>		<i>B</i>	
		00	01	11	10
<i>A</i>	0	1		1	
	1		1		1

(a) Even function
 $F = (A \oplus B \oplus C)'$

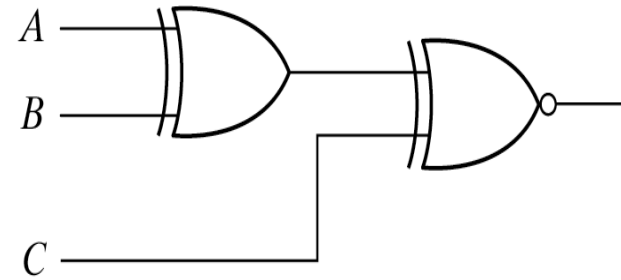
Fig. 3-33 Map for a Three-variable Exclusive-OR Function

Odd and Even Functions Cont...

- The three input odd function is implemented by means of 2-input exclusive- OR gates
- The complement of an odd function (i.e., even function) is obtained by replacing the output gate with an exclusive- NOR gate



(a) 3-input odd function



(b) 3-input even function

Fig. 3-34 Logic Diagram of Odd and Even Functions

Odd and Even Functions Cont...

- The definition of Odd and Even functions can be extended to functions with more than three variables as shown in the following maps.

		<i>CD</i>		<i>C</i>	
		00	01	11	10
<i>AB</i>	00		1		1
	01	1		1	
	11		1		1
	10	1		1	

D

(a) Odd function
 $F = A \oplus B \oplus C \oplus D$

		<i>CD</i>		<i>C</i>	
		00	01	11	10
<i>AB</i>	00	1		1	
	01		1		1
	11	1		1	
	10		1		1

D

(b) Even function
 $F = (A \oplus B \oplus C \oplus D)'$

Fig. 3-35 Map for a Four-variable Exclusive-OR Function

Parity Generation and Checking

- Exclusive-OR (XOR) functions are very useful in systems requiring error-detection and correction codes.
- Parity bit is for the purpose of detecting errors. It is an extra bit added to make the total number of 1's either odd or even
- The message including the parity bit is transmitted and then checked at the receiving end for errors
- An error is detected if the checked parity does not correspond with the one transmitted
 - A circuit that generates a parity bit is called a **parity generator**.
 - The circuit that checks the parity is called a **parity checker**.

Parity Generation and Checking Cont...

- Following is the truth table for even parity generator

Even-Parity-Generator Truth Table

Three-Bit Message			Parity Bit
<i>x</i>	<i>y</i>	<i>z</i>	<i>P</i>
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

- The three bits *x*, *y* and *z* constitute the message and are inputs. The parity bit *P* is the output
- *P* must be generated to make the total number of 1's even. So *P* constitutes the odd function (three variable exclusive- OR function)

Parity Generation and Checking Cont...

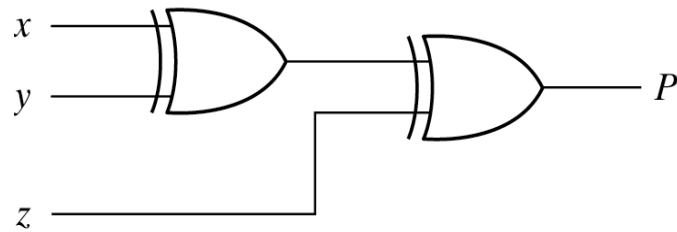
Even-Parity-Checker Truth Table

Four Bits Received				Parity Error Check
<i>x</i>	<i>y</i>	<i>z</i>	<i>P</i>	<i>C</i>
0	0	0	0	0
0	0	0	1	1
0	0	1	0	1
0	0	1	1	0
0	1	0	0	1
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	1
1	0	0	1	0
1	0	1	0	0
1	0	1	1	1
1	1	0	0	0
1	1	0	1	1
1	1	1	0	1
1	1	1	1	0

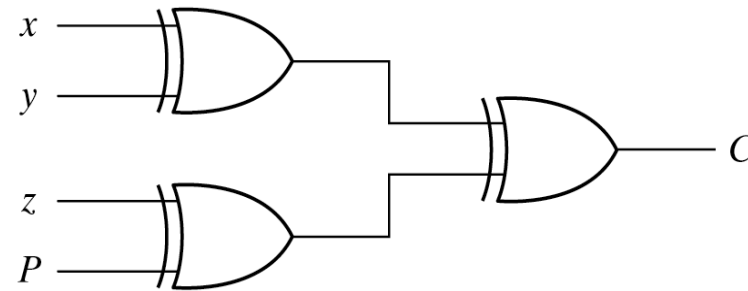
- The four bits are received by the parity checker circuit.
- The same parity technique is used both at transmitting and receiving terminals.
- The parity checker circuit will output 1 whenever, the odd number of input variables are 1 i.e even parity.
- Truth Table for even parity checker is listed to the left

Parity Generation and Checking cont...

- The parity checker can also be implemented with exclusive-OR gates
- parity check: $C = x \oplus y \oplus z \oplus P$
 - $C=1$: an odd number of data bit error
 - $C=0$: correct or an even number of data bit error



(a) 3-bit even parity generator



(a) 4-bit even parity checker

Fig. 3-36 Logic Diagram of a Parity Generator and Checker

The End