# **ROBOTICS LAB 8** Laser Range Finder



### **MUNADI SIAL**















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### Overview

This lab will focus on the following:

- Subscribing to the Laser Scan topic
- Acquiring data from the Laser Range Finder
- Wandering Robot
- Wall Following Robot

### Overview

- We have looked at ROS communication between nodes via topics
- We have also looked at the actuating aspect of robotics (twist messages)
- In this lab, we will turn our attention to the sensing aspect of robotics
- Specifically, the focus will be on the Laser Range Finder which is a proximity sensor used widely for mapping, localization, obstacle avoidance and navigation purposes
- This lab will involve learning to use the laser data, then developing simple implementations for wandering and wall following

Sensors are devices used to get useful information from the environment



Vision Sensor CCD/CMOS camera



LASER Scanner
Measures distance from obstacle



**SONAR**Measures distance from obstacle

Sensors are devices used to get useful information from the environment



Encoder
Measures angular
position

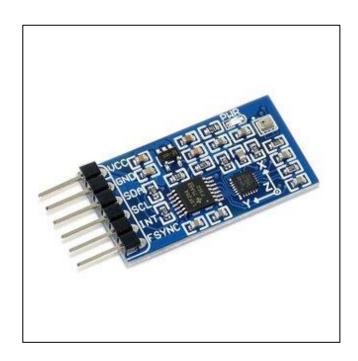


**Tachometer**Measures angular velocity



**GPS**Measures location in outdoor environments

Sensors are devices used to get useful information from the environment



**IMU** 

Accelerometer and gyroscope combined (compass is also included sometimes)



Accelerometer

Measures linear acceleration



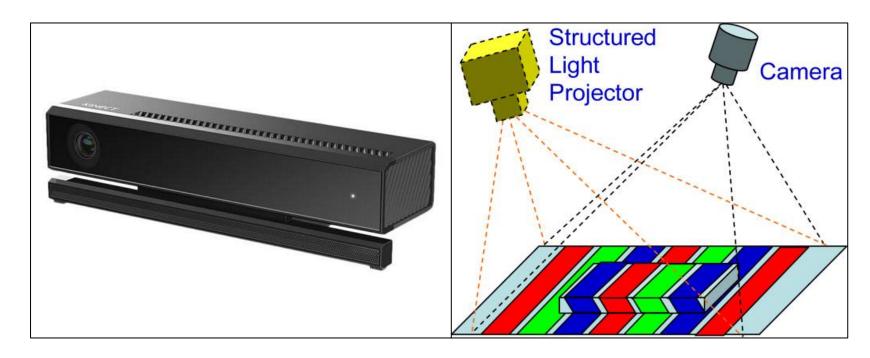
Rate Gyroscope

Measures angular velocity of the body to which it is attached

Sensors are devices used to get useful information from the environment



Tactile Sensor
Used to sense touch by detecting bumps



#### **Kinect Sensor**

Projects "structured light" on the scene and the change in pattern is used to obtain information of the scene geometry

### Range Sensors

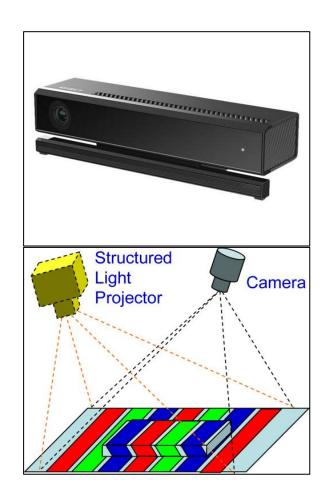
- A Range Sensor is a device that measures the distance to nearby, external objects
- Examples of range sensors include
  - Sonars
  - Radars
  - Laser Range Finders
  - Structured Light



**Sonar Sensor** 



**Laser Range Finder** 

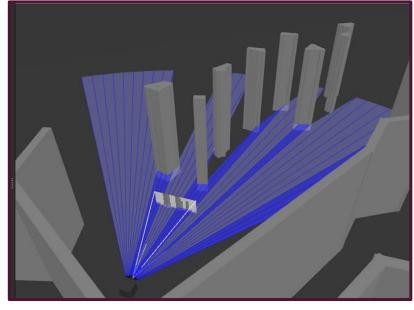


Kinect Sensor
It projects
"structured light"
on the scene

### Laser Range Finder

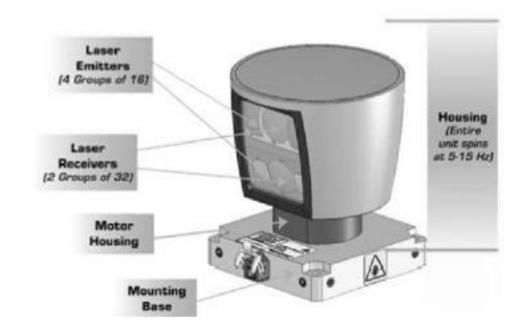
- A Laser Range Finder measures the distance from an object by firing numerous lasers and then obtaining the reflected response
- Laser range finders have some advantages compared to other range sensors
  - Larger distance range
  - Larger field of view (even up to 360° around)
  - Higher frequency of measurements
  - Higher accuracy in measurements





### Laser Range Finder

- For indoor applications (where GPS is not practical), laser range finders are used for mapping, localization and obstacle avoidance
- For outdoor applications, laser range finders are used in autonomous cars to detect pedestrians and traffic. Due to the high speed of such cars, the laser sensors must have a large range, e.g. the Velodyne HDL-64E (shown) has a range of 50 m and an accuracy within 2 cm





### Limitations

Like any other sensor, laser range finder has its own limitations:

- **Measurement noise:** Sensor readings are subjected to noise due to limited resolution, atmospheric effects etc
- Specular reflections: Sensor readings are missed when the fired rays bounce off of objects at varied angles
- Ambient light: Some laser scanners fail to measure objects in the presence of bright sunlight
- Transparent objects: Laser scans will give much larger distances if the fired lasers pass through the object

### Laser Modification

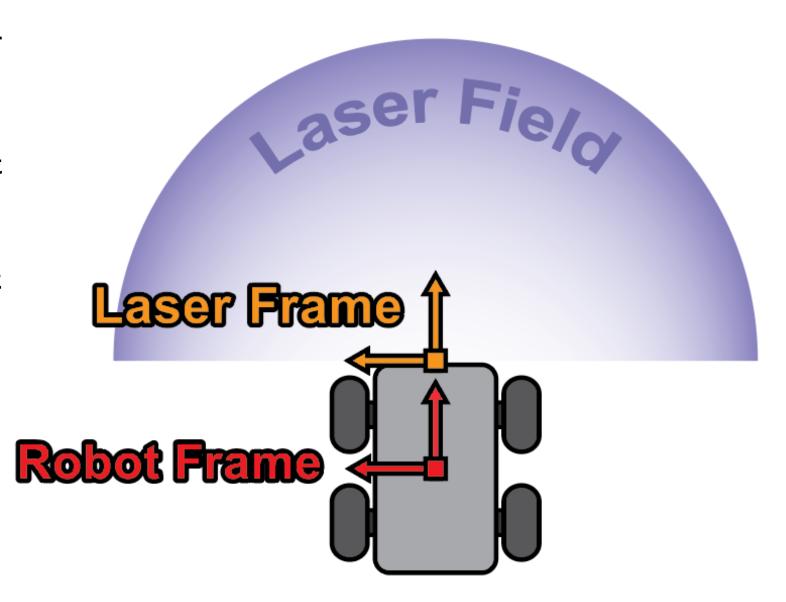
- To modify the laser in the robot, the values in the model.sdf file need to be changed
- The sdf file contains XML code for the geometry of the robot and its individual parts (including the laser)
- We will alter the values for the samples, min\_angle and max\_angle tags in the sdf file

```
<sensor name="rp lidar a1" type="ray">
  <always on>true</always on>
  <visualize>true</visualize>
  <pose>0.0 0 0.02 0 0 0</pose>
  <update rate>5.5</update rate>
  <ray>
    <scan>
      <horizontal>
        <samples>360</samples>
        <resolution>1.000000</resolution>
        <min angle>-3.14</min angle>
        <max angle>3.14</max angle>
      </horizontal>
    </scan>
    <range>
      < min > 0.2 < / min >
      < max > 10.0 < / max >
      <resolution>0.05</resolution>
    </range>
```

### Message Libraries

- The **std\_msgs** library contains message types for standard messages:
  - Int32
  - o Float32
  - String
- The **geometry\_msgs** library contains message types for geometric data:
  - Pose
  - Point
  - Twist
  - Quaternion
- The **sensor\_msgs** library contains message types for sensor data:
  - Image
  - LaserScan
  - PointCloud
  - MagneticFleld

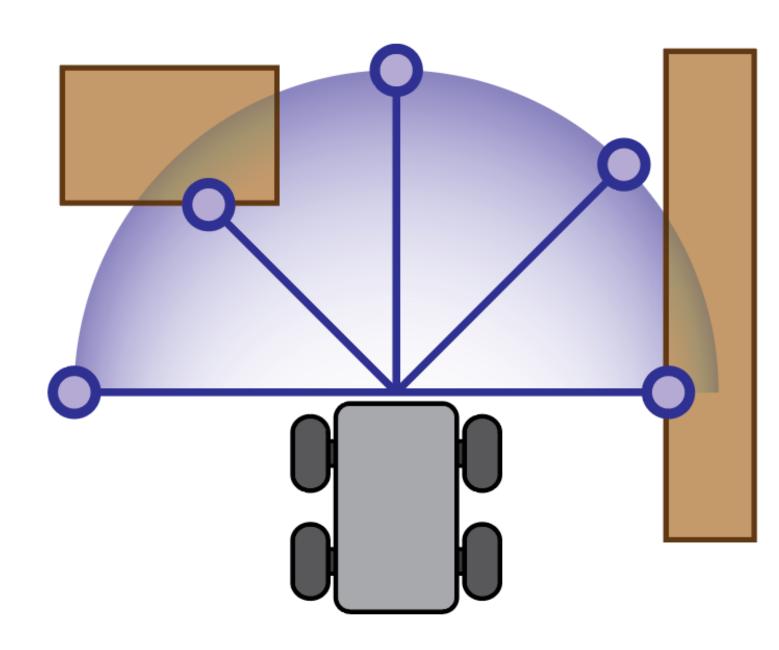
- A robot with a laser field of 180° span is shown
- The origin of the Laser
   Frame is placed at the point where the lasers emerge.
- In the robot, the lasers are emitted from the very front of the robot's body



Consider a robot with a laser spanning 180° and 5 laser samples:

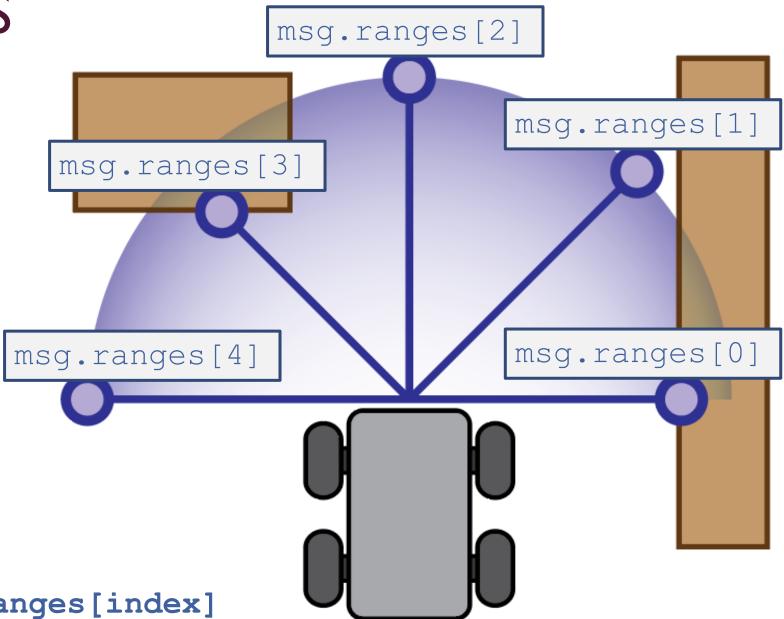
- Left
- Front-left
- Front
- Front-right
- Right

The obstacles are shown to be hit by 2 lasers (front-left and right)



To get laser data, we create a subscriber node and subscribe to the 'scan' topic which receives messages of type LaserScan (sensor\_msgs)

If the message instance in the callback is *msg*, then the distance values of a laser sample can be obtained by the **ranges** attribute of LaserScan



range\_value = msg.ranges[index]

msg.ranges[1] msg.ranges[3] msg.ranges[0] msg.ranges[4]

msg.ranges[2]

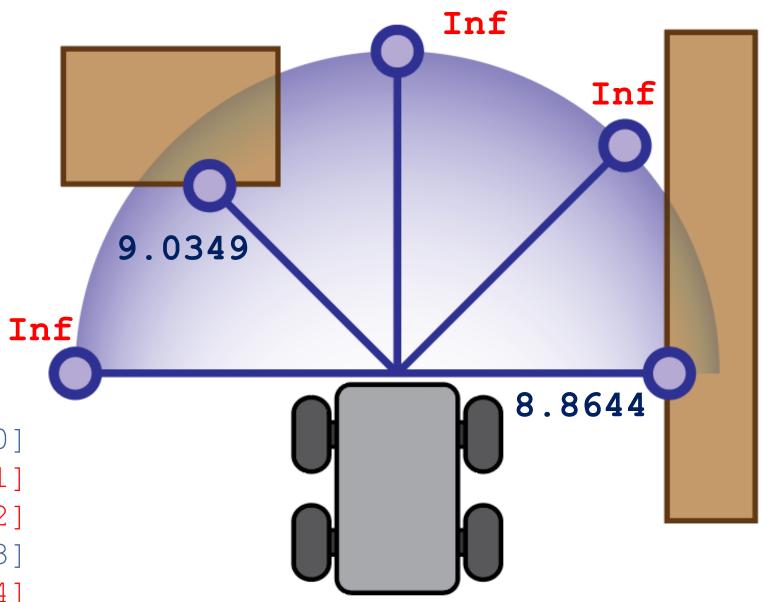
For the 5 laser samples, we can get the data by:

```
range_R = msg.ranges[0]
range_FR = msg.ranges[1]
range_F = msg.ranges[2]
range_FL = msg.ranges[3]
range_L = msg.ranges[4]
```

The 2 lasers that hit the obstacles give out proper values for the distance

The 3 lasers that do not hit any obstacle give the out of range values; infinity
Such values pose problems mathematically

```
range_R = msg.ranges[0]
range_FR = msg.ranges[1]
range_F = msg.ranges[2]
range_FL = msg.ranges[3]
range_L = msg.ranges[4]
```



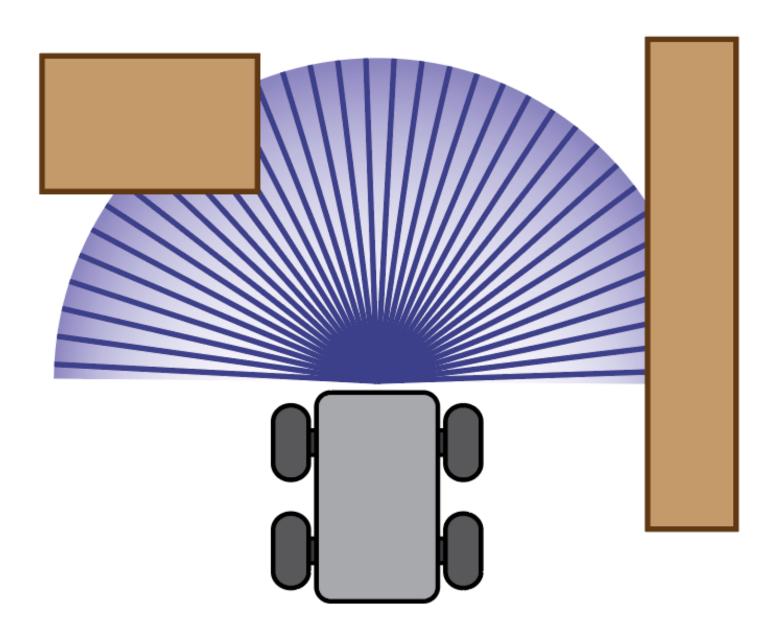
To solve the problem of infinite values, we assign the max measurable value (laser range) in place of the infinite value

For instance, if the max distance is 10, then we can get the ranges by:

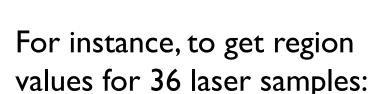
```
10
     9.0349
10
                           8.8644
```

```
range_R = min(msg.ranges[0],10)
range_FR = min(msg.ranges[1],10)
range_F = min(msg.ranges[2],10)
range_FL = min(msg.ranges[3],10)
range_L = min(msg.ranges[4],10)
```

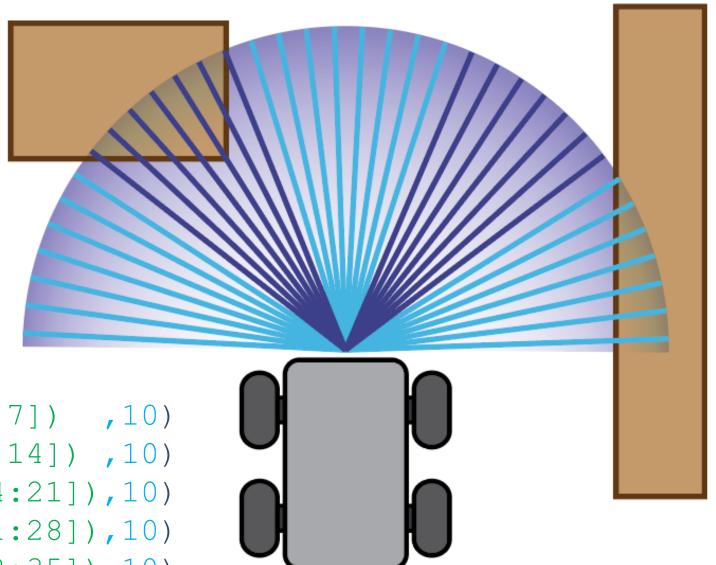
In practical situations, we use a large number of laser samples for greater effectiveness and for implementing more complex algorithms



The laser samples are divided into **regions**. We can get *region values* by using the minimum value of the laser sample in that region



```
R = min(min(msg.ranges[0:7]) ,10)
FR = min(min(msg.ranges[7:14]) ,10)
F = min(min(msg.ranges[14:21]),10)
FL = min(min(msg.ranges[21:28]),10)
L = min(min(msg.ranges[28:35]),10)
```



```
R = min(min(msg.ranges[0:7]) ,10)
FR = min(min(msg.ranges[7:14]) ,10)
F = min(min(msg.ranges[14:21]),10)
FL = min(min(msg.ranges[21:28]),10)
L = min(min(msg.ranges[28:35]),10)
```

We can generalize the above 5 regions for x number of laser samples:

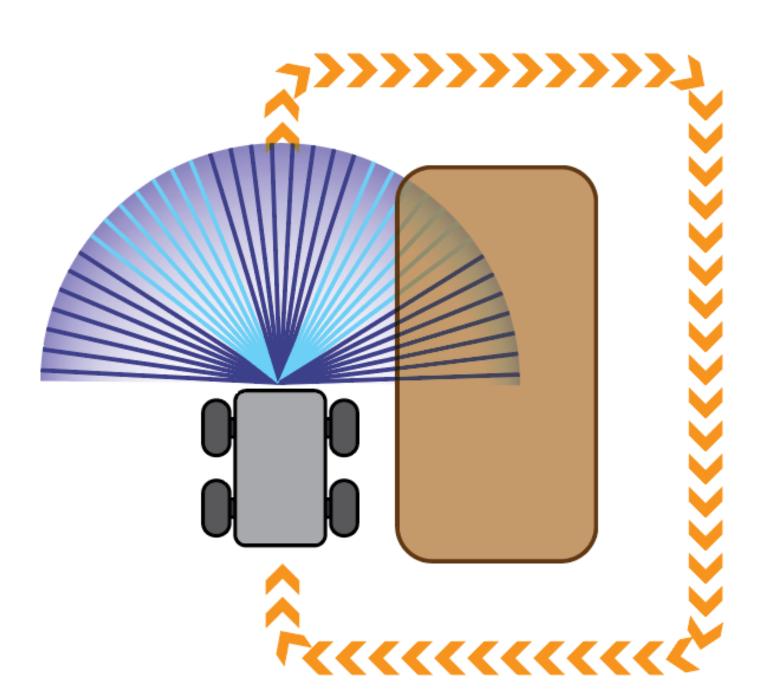
```
x = len(msg.ranges)
R = min(min(msg.ranges[0*x//5 : (1*x-1)//5]), max_dist)
FR = min(min(msg.ranges[1*x//5 : (2*x-1)//5]), max_dist)
F = min(min(msg.ranges[2*x//5 : (3*x-1)//5]), max_dist)
FL = min(min(msg.ranges[3*x//5 : (4*x-1)//5]), max_dist)
L = min(min(msg.ranges[4*x//5 : (5*x-1)//5]), max_dist)
```

## Wall Following

In this lab, we will look at wall following around obstacles which can be either convex or concave in shape

A shape is called convex if every straight line made by any two points in the shape, will pass through the shape only once

If the line passes through the object more than once, the shape is concave



### Lab Tasks

- Download the manual from LMS
- Perform the Lab Tasks as given in the manual and submit it on LMS
- Remember to execute scripts with the terminal