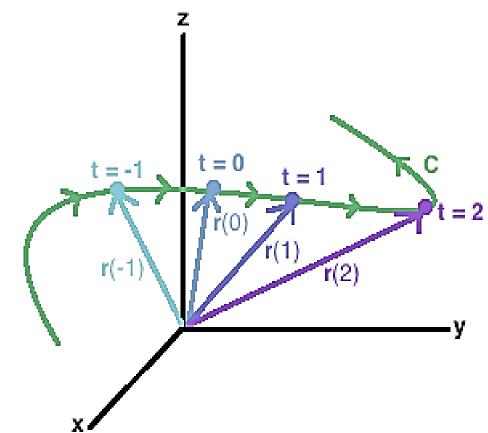


# Vector Valued Functions & Space Curves

Vector Calculus (MATH-243)
Instructor: Dr. Naila Amir



A curve C in three-dimensions represents by a vector-valued function  $\mathbf{r(t)}$ , where sample values t=-1, t=0, t=1, and t=2 are arbitrarily plotted.

# 13

## Vectors And The Geometry Of Space

**Book:** Thomas' Calculus Early Transcendentals (14th Edition) By George B. Thomas, Jr.,

Joel Hass, Christopher Heil, Maurice D. Weir.

Chapter: 13, Section: 13.1

**Book:** Calculus Early Transcendentals (6<sup>th</sup> Edition) By James Stewart.

Chapter: 13, Section: 13.1

#### **Vector Function**

- In general, a function is a rule that assigns to each element in the domain an element in the range.
- A **vector-valued function**, or **vector function**, is simply a function whose:
  - Domain is a set of real numbers.
  - Range is a set of vectors.
- We are most interested in vector functions r whose values are three-dimensional (3-D) vectors.
- This means that, for every number t in the domain of  ${\bf r}$ , there is a unique vector in  $V_3$  denoted by  ${\bf r}(t)$ .

#### **Component Functions**

If f(t), g(t), and h(t) are the components of the vector  $\mathbf{r}(t)$ , then f, g, and h which are real-valued functions, are called the component functions of  $\mathbf{r}$ . We can write:

$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}.$$

We usually use the letter t to denote the independent variable because it represents time in most applications of vector functions.

lf

$$\mathbf{r}(t) = \langle t^3, \ln(3-t), \sqrt{t} \rangle$$

then the component functions are:

$$f(t) = t^3$$
,  $g(t) = \ln(3 - t)$ ,  $h(t) = \sqrt{t}$ .

By our usual convention, the domain of  $\mathbf{r}$  consists of all values of t for which the expression for  $\mathbf{r}(t)$  is defined. The expressions  $t^3$ ,  $\ln(3-t)$ , and  $\sqrt{t}$  are all defined when 3-t>0 and  $t\geq 0$ . Therefore, the domain of  $\mathbf{r}$  is the interval [0,3).

#### **Limit of a Vector Function**

The limit of a vector function  $\mathbf{r}$  is defined by taking the limits of its component functions as follows:

#### **Definition:**

If 
$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$$
, then

$$\lim_{t \to a} \mathbf{r}(t) = \langle \lim_{t \to a} f(t), \lim_{t \to a} g(t), \lim_{t \to a} h(t) \rangle$$

provided the limits of the component functions exist.

Note: Limits of vector functions obey the same rules as limits of real-valued functions.

Find  $\lim_{t\to 0} \mathbf{r}(t)$ , where

$$\mathbf{r}(t) = (1+t^3)\mathbf{i} + te^{-t}\mathbf{j} + \frac{\sin t}{t}\mathbf{k}.$$

## $\lim_{t\to0} (1+t^3) = 1$ $t\to0$ $\lim_{t\to0} (te^{-t}) = 0$ $t\to0$ $\lim_{t\to0} (\frac{\sin t}{t}) = 1$

#### **Solution:**

We know that:  $\lim_{t\to a} \mathbf{r}(t) = \langle \lim_{t\to a} f(t), \lim_{t\to a} g(t), \lim_{t\to a} h(t) \rangle$ . Thus,

$$\lim_{t\to 0} \mathbf{r}(t) = \left[\lim_{t\to 0} (1+t^3)\right] \mathbf{i} + \left[\lim_{t\to 0} (te^{-t})\right] \mathbf{j} + \left[\lim_{t\to 0} \frac{\sin t}{t}\right] \mathbf{k}.$$

$$\Rightarrow \lim_{t\to 0} \mathbf{r}(t) = \mathbf{i} + \mathbf{k}. = \langle 4, 0, 4 \rangle$$

Continuity Criteria: A ftn f: R \_ R vi continuous at a spoint "a", in:

(i) f(a) is defined,

(ii) lim f(x) exists,

(iii)  $\lim_{\alpha \to 0} f(\alpha) = f(\alpha)$ 

2(t)= $\langle 1+t^2g te^{-t}g \frac{dit}{t} \rangle$   $\stackrel{?}{\gtrsim}(0)=\langle foo), g(o), h(o) \rangle$   $\Rightarrow f(o)$  is defined  $\Rightarrow g(o)$  is defined  $\Rightarrow h(o)$  is not defined  $\Rightarrow \stackrel{?}{\gtrsim}(t)$  is not continuous at t=0.

#### **Continuous Vector Functions**

A vector function  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$  is **continuous** at a point a if:

$$\lim_{t\to a}\mathbf{r}\left(t\right)=\mathbf{r}(a).$$

In view of above definition, we see that  $\mathbf{r}(t)$  is continuous at a if and only if its component functions f(t), g(t), and h(t) are continuous at a, i.e.,

$$\lim_{t \to a} f(t) = f(a),$$

$$\lim_{t \to a} g(t) = g(a),$$

$$\lim_{t \to a} h(t) = h(a).$$

The function is **continuous** if it is continuous at every point in its domain.

#### **Continuous Vector Functions & Space Curves**

There is a close connection between continuous vector functions and space curves.

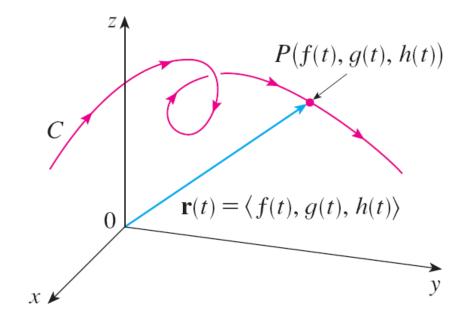
Suppose that f, g, and h are continuous real-valued functions on an interval I. Then, the set C of all points (x, y, z) in space, where:

$$x = f(t); y = g(t); z = h(t)$$
 (\*)

and t varies throughout the interval I is called a **space curve**. Equations (\*) are called **parametric equations** of C, and "t" is called a **parameter**. We can think of C as being traced out by a moving particle whose position at time t is:

#### **Space Curves**

Let us consider the vector function  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then  $\mathbf{r}(t)$  is the position vector of the point P(f(t), g(t), h(t)) on C. Thus, any continuous vector function  $\mathbf{r}$  defines a space curve C that is traced out by the tip of the moving vector  $\mathbf{r}(t)$ .



Describe the curve defined by the vector function:

$$\mathbf{r}(t) = \langle 1 + t, 2 + 5t, -1 + 6t \rangle.$$

#### **Solution:**

The corresponding parametric equations are:

$$x = 1 + t$$
;  $y = 2 + 5t$ ;  $z = -1 + 6t$ 

We recognize these as parametric equations of a line passing through the point (1, 2, -1) and parallel to the vector (1, 5, 6). Alternatively, we could observe that the function can be written as:

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$

where:  $\mathbf{r}_0 = \langle 1, 2, -1 \rangle$  and  $\mathbf{v} = \langle 1, 5, 6 \rangle$ . This is the vector equation of a line.

#### **Plane Curves**

Plane curves can also be represented in vector notation. For instance, the curve given by the parametric equations:

$$x = t^2 - 2t$$
 and  $y = t + 1$ ,

could also be described by the vector equation:

$$\mathbf{r}(t) = \langle t^2 - 2t, t + 1 \rangle = (t^2 - 2t)\mathbf{i} + (t + 1)\mathbf{j},$$

where  $\mathbf{i} = \langle 1, 0 \rangle$  and  $\mathbf{j} = \langle 0, 1 \rangle$ .

Sketch the curve whose vector equation is:

$$\mathbf{r}(t) = \cos t \,\mathbf{i} \, + \sin t \,\mathbf{j} \, + \, t \,\mathbf{k}.$$

#### **Solution:**

The parametric equations for this curve are:

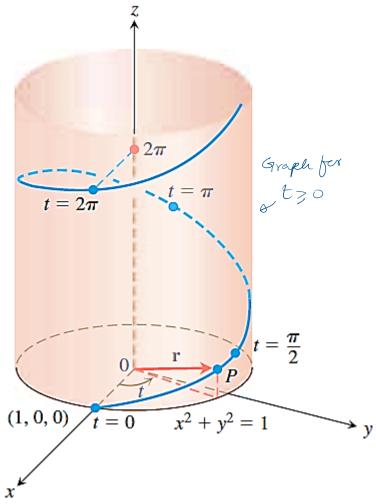
$$x = \cos t$$
;  $y = \sin t$ ;  $z = t$ .

Since  $x^2 + y^2 = \cos^2 t + \sin^2 t = 1$ , the curve traced by  $\bf r$  must lie on the circular cylinder given by:

$$x^2 + y^2 = 1$$
.

Since z=t, the curve spirals upward around the circular cylinder as t increases. Each time t increases by  $2\pi$ , the curve completes one turn counterclockwise around the

curve completes one turn counterclockwise around the circular cylinder. The curve is called a **helix**. The domain is the largest set of points t for which all three equations are defined, i.e.,  $t \in (-\infty, \infty)$ .



#### **Equation of a Line Segment**

In general, we know that the vector equation of a line through the (tip of the) vector  $\mathbf{r}_0$  in the direction of a vector  $\mathbf{v}$  is:

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$
.

If the line also passes through (the tip of)  ${f r}_1$  , then we can take  ${f v}={f r}_1-{f r}_0$  and the vector equation takes the form:

$$\mathbf{r} = \mathbf{r}_0 + t(\mathbf{r}_1 - \mathbf{r}_0) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1.$$

The line segment from  $\mathbf{r}_0$  to  $\mathbf{r}_1$  is given by the parameter interval  $0 \le t \le 1$ .

Find a vector equation and parametric equations for the line segment that joins the point P(1, 3, -2) to the point Q(2, -1, 3).

#### **Solution:**

We know that the vector equation for the line segment is given as:

$$\mathbf{r}(t) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1; \quad 0 \le t \le 1.$$

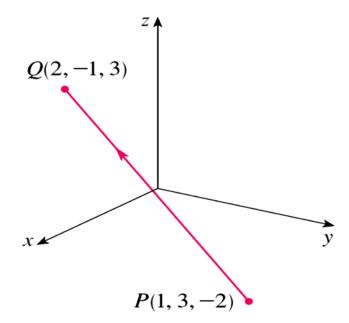
Using  $\mathbf{r}_0 = \langle 1, 3, -2 \rangle$  and  $\mathbf{r}_1 = \langle 2, -1, 3 \rangle$  in above equation we get:

$$\mathbf{r}(t) = (1-t)\langle 1, 3, -2 \rangle + t\langle 2, -1, 3 \rangle = \langle 1+t, 3-4t, -2+5t \rangle; \quad 0 \le t \le 1.$$

The corresponding parametric equations are:

$$x = 1 + t$$
;  $y = 3 - 4t$ ;  $z = -2 + 5t$ ,

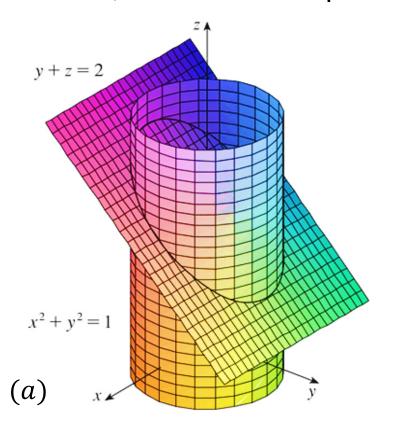
where  $0 \le t \le 1$ .

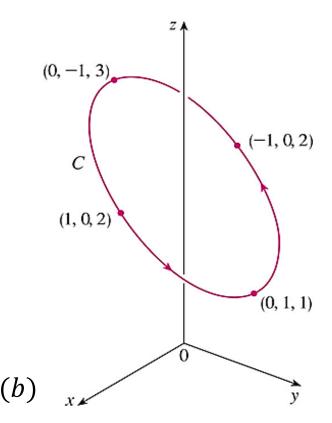


Find a vector function that represents the curve of intersection of the circular cylinder  $x^2 + y^2 = 1$  and the plane y + z = 2.

#### **Solution:**

Figure (a) shows how the plane and the cylinder intersect. Figure (b) shows the curve of intersection C, which is an ellipse.





#### **Solution:**

The projection of C onto the xy —plane is the circle:

$$x^2 + y^2 = 1; \quad z = 0.$$

So, we can write:

$$x = \cos t$$
,  $y = \sin t$ ,

where  $0 \le t \le 2\pi$ . From the equation of the plane, we have:

$$z = 2 - y = 2 - \sin t.$$

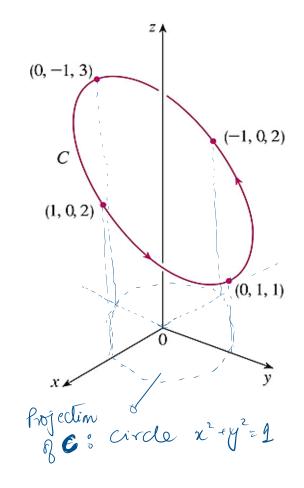
So, we can write parametric equations for C as:

$$x = \cos t$$
;  $y = \sin t$ ;  $z = 2 - \sin t$ ,

where  $0 \le t \le 2\pi$ . The corresponding vector equation is:

$$\mathbf{r}(t) = (\cos t)\mathbf{i} + (\sin t)\mathbf{j} + (2 - \sin t)\mathbf{k},$$

where  $0 \le t \le 2\pi$ . This equation is called a parametrization of the curve C. The arrows indicate the direction in which C is traced as the parameter t increases.



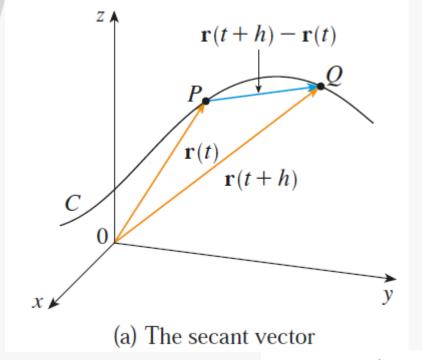
### Practice Questions

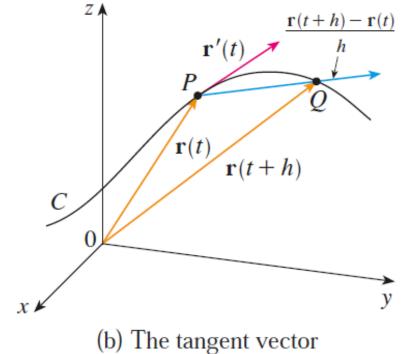
**Book:** Calculus Early Transcendentals (6<sup>th</sup> Edition) By James Stewart.

**Chapter: 13** 

**Exercise-13.1:** Q – 1 to 28.

# Derivatives of Vector Functions





# 13

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Chapter: 13, Section: 13.1

**Book:** Calculus Early Transcendentals (6<sup>th</sup> Edition) By James Stewart.

Chapter: 13, Section: 13.2

#### **Derivatives**

The derivative of a vector function  $\mathbf{r}(t)$  is defined in much the same way as for real-valued functions.

#### **Definition:**

If 
$$\mathbf{r}(t)$$
 is a vector function, then derivative  $\mathbf{r}'(t)$  is given as: 
$$\frac{d\mathbf{r}}{dt} = \mathbf{r}'(t) = \lim_{h \to 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h}, \quad \text{fix} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

provided this limit exists.

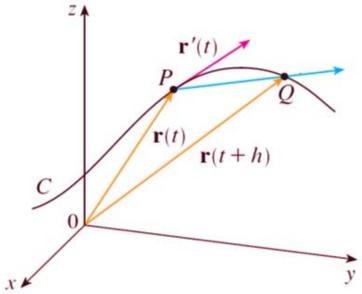
#### **Derivative Geometric Significance**

The geometric significance of this definition is shown as follows. If the points P and Q have position vectors  $\mathbf{r}(t)$  and  $\mathbf{r}(t+h)$ , then  $\overline{PQ}$  represents the vector:

$$\mathbf{r}(t + h) - \mathbf{r}(t)$$
.

This can therefore be regarded as a secant vector. If h > 0, then the scalar multiple  $(1/h)(\mathbf{r}(t+h)-\mathbf{r}(t))$  has the same direction as  $\mathbf{r}(t+h)-\mathbf{r}(t)$ . As  $h \to 0$ , it appears that this vector approaches a vector that lies on the tangent line.

$$\frac{7}{2}(t)$$
 —) position vector of the particle at time to  $\frac{7}{2}(t)$  —) velocity of the particle at to  $\frac{7}{2}(t)$  —  $\frac{7}{2}(t)$  =  $\frac{7}{2}(t)$  =  $\frac{7}{2}(t+h)$  —  $\frac{7}{2}(t)$   $\frac{7}{2}(t+h)$  —  $\frac{7}{2}(t+$ 



#### **Derivative Geometric Significance**

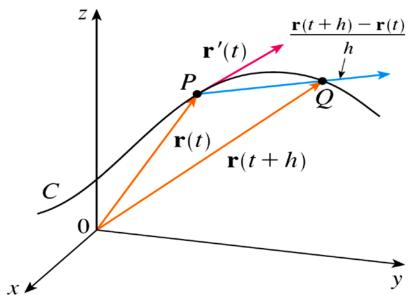
For this reason, the vector:  $\mathbf{r}'(t) = \lim_{h \to 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h}$  is called the **tangent vector** to the curve defined by  $\mathbf{r}(t)$  at the point P, provided:

- $\mathbf{r}'(t)$  exits
- $\mathbf{r}'(t) \neq 0$ .

The **tangent line** to C at P is defined to be the line through P parallel to the tangent

vector  $\mathbf{r}'(t)$ . The **unit tangent vector** is defined as:

$$T(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}.$$



The tangent vector