

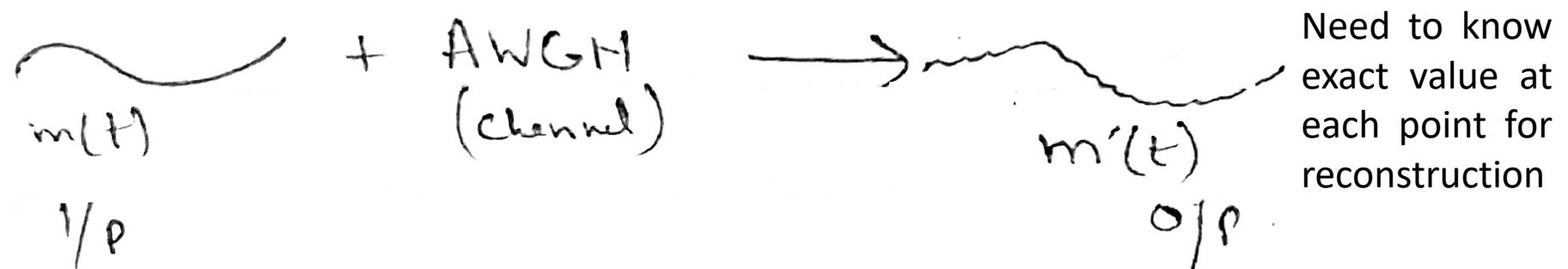
Communication Systems

EE-351

Lectures 31 to 33

Digital Transmission:

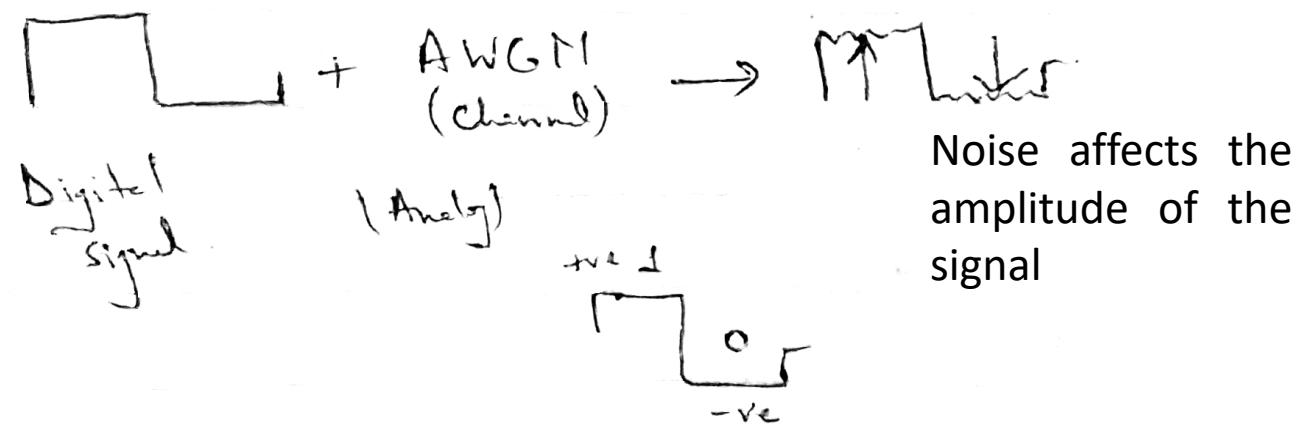
- Transmission of digital signals through channel.



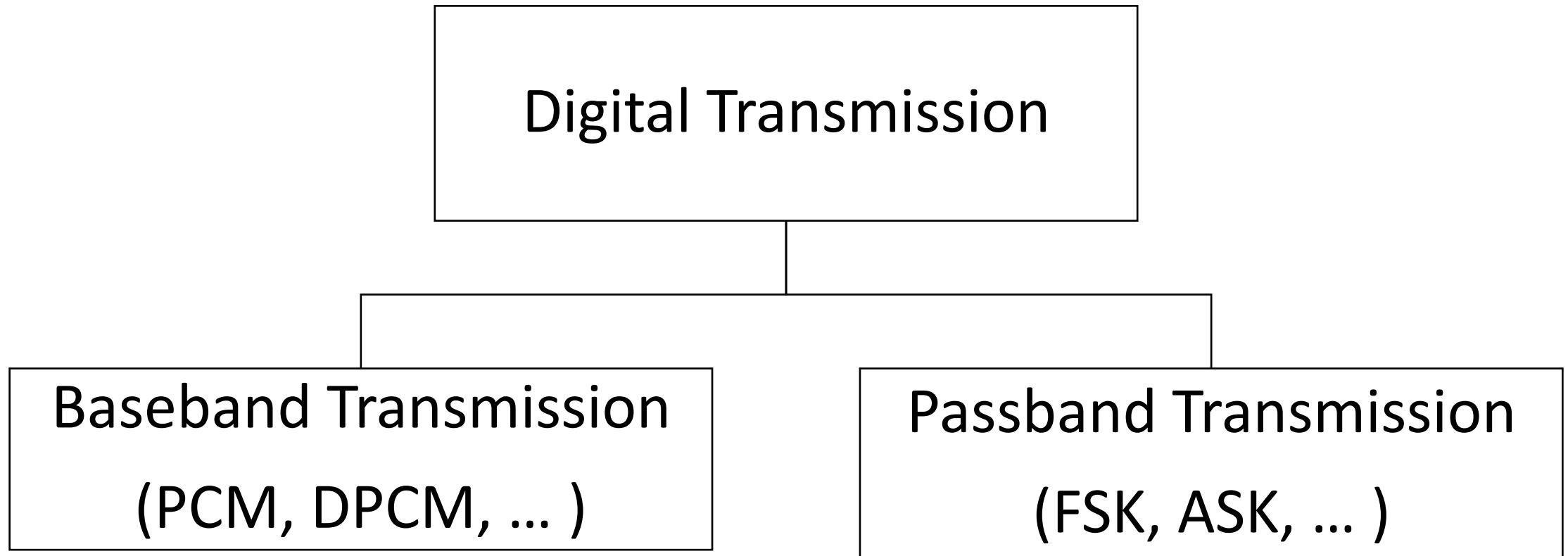
- Signal can be easily added with noise in the channel since both are analog in nature.

Digital Transmission:

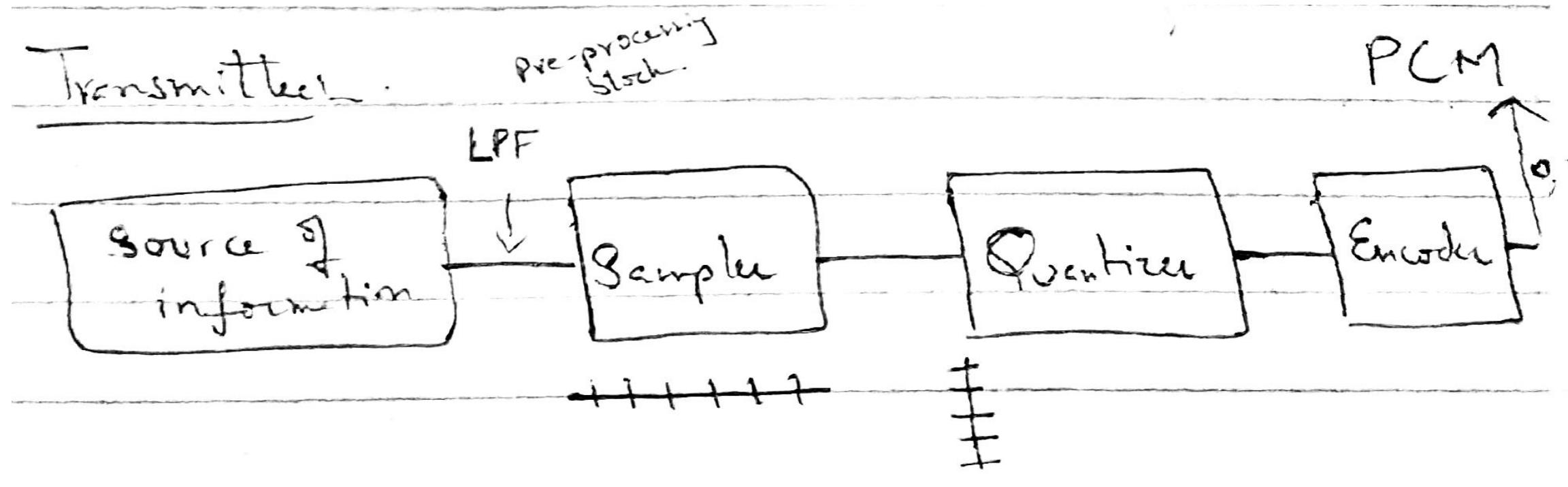
- Exact signal can be generated even if it is tampered by Gaussian noise.



Types of digital transmission:

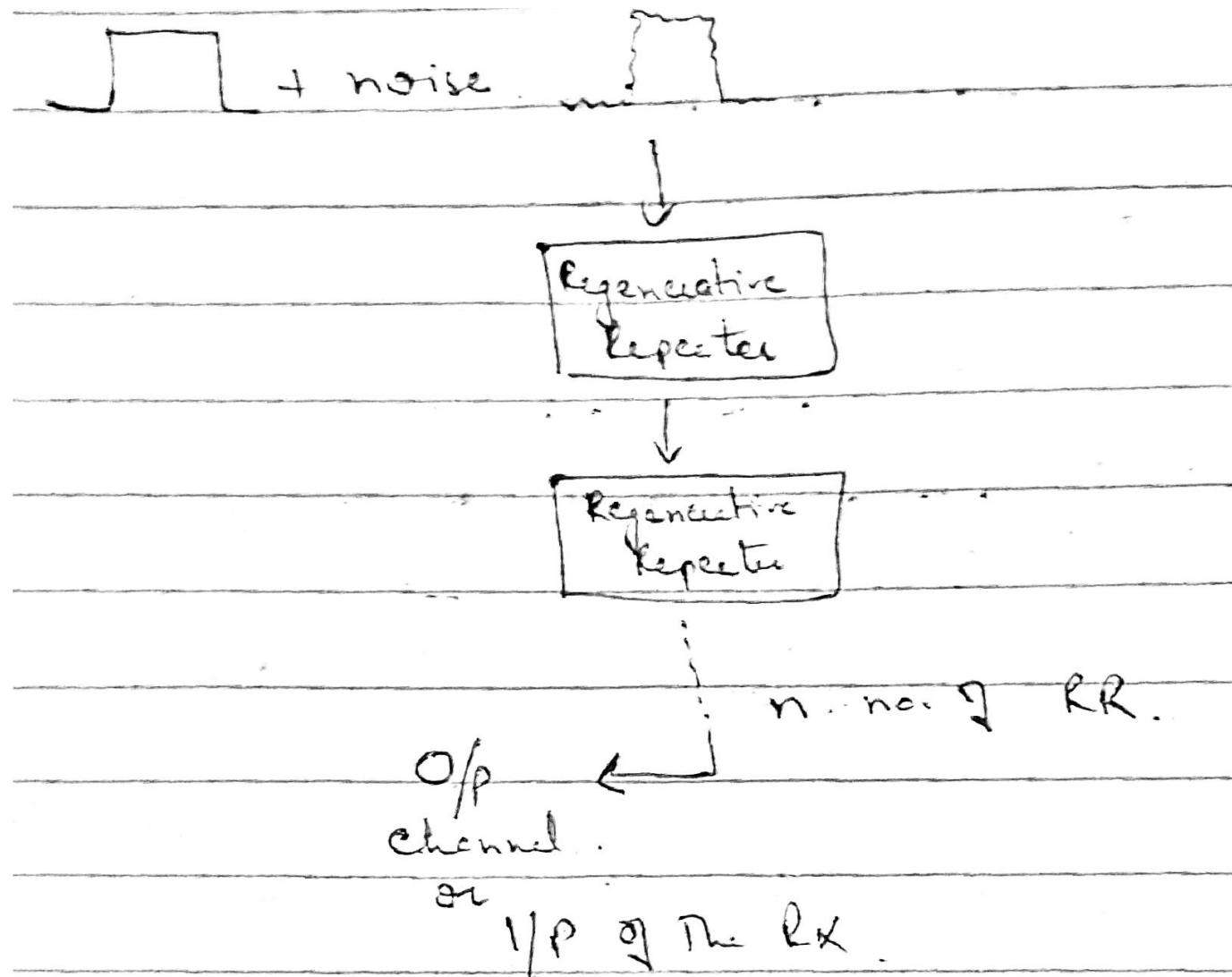


Pulse Code Modulation (PCM):



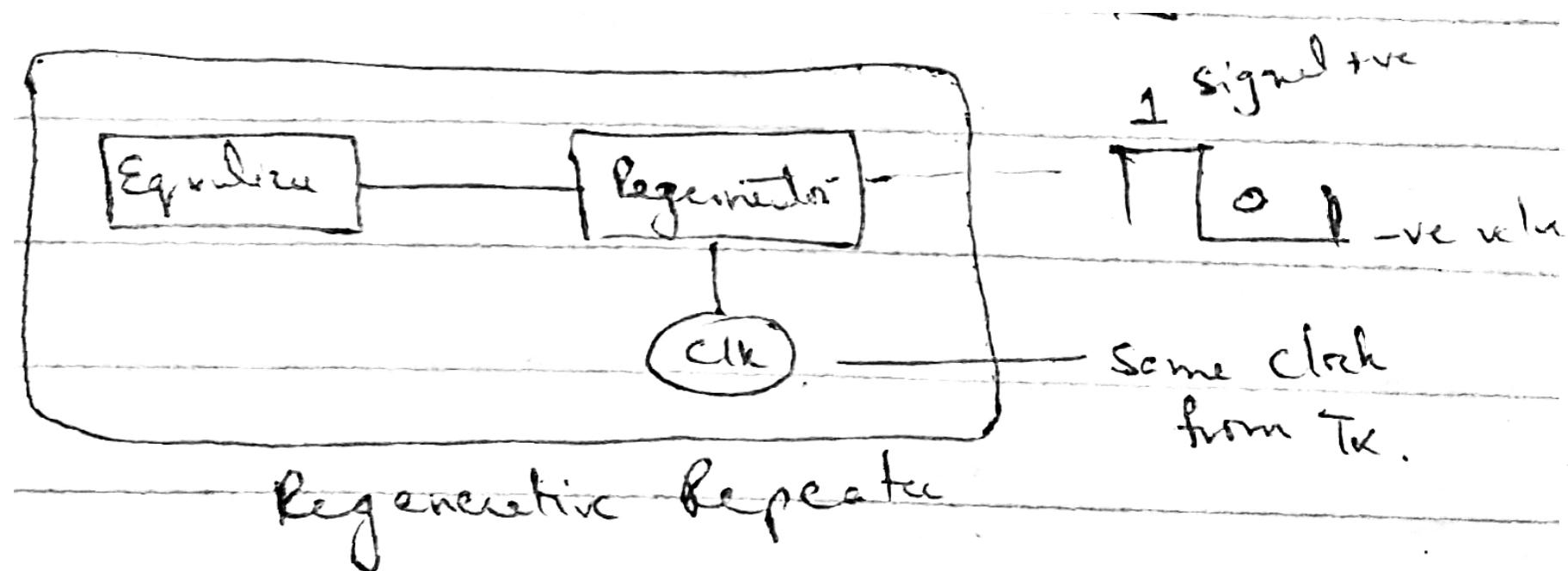
Pulse Code Modulation (PCM):

Channel:



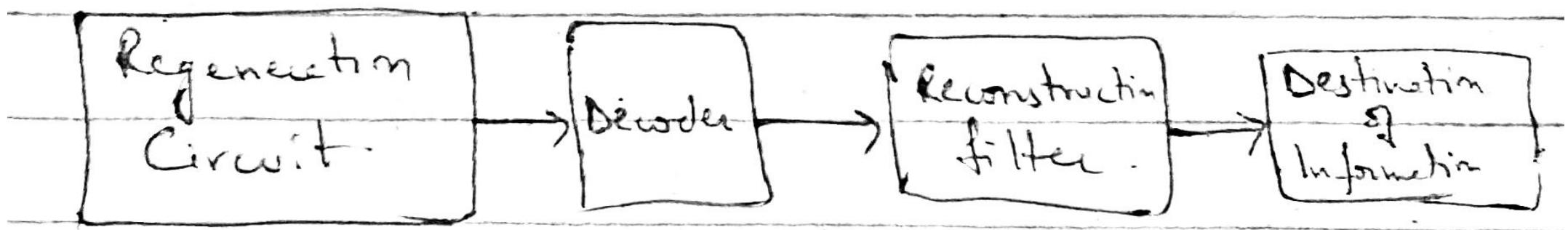
Pulse Code Modulation (PCM):

Channel:



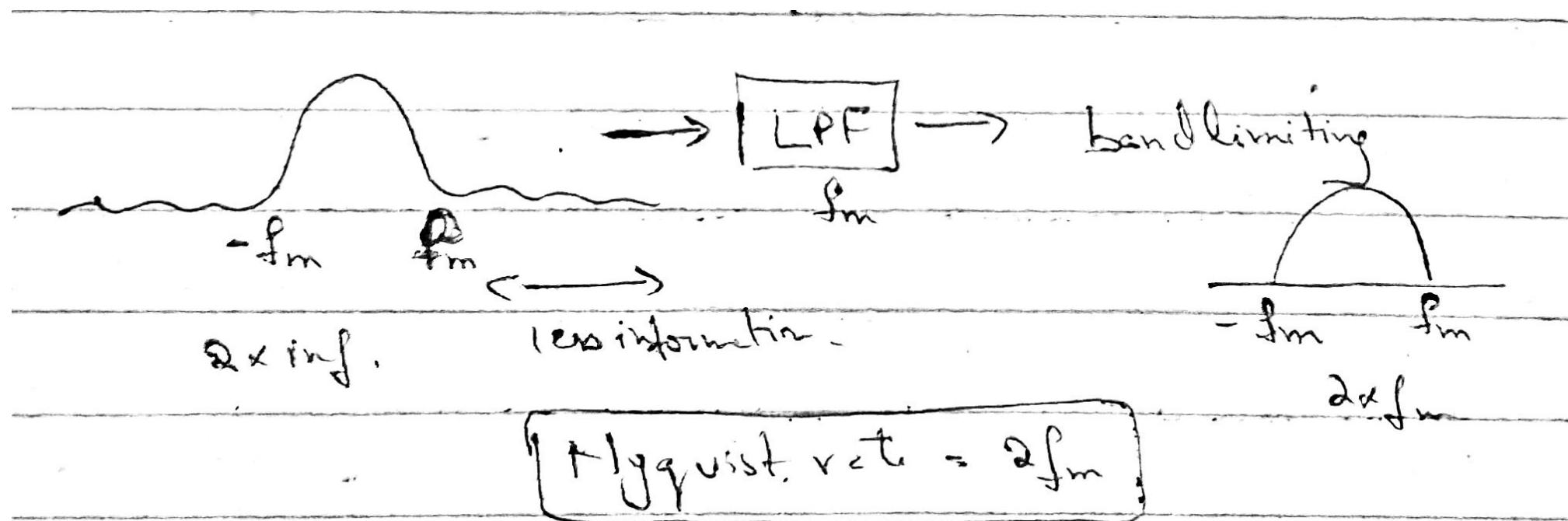
Pulse Code Modulation (PCM):

Receiver:



Pulse Code Modulation (PCM):

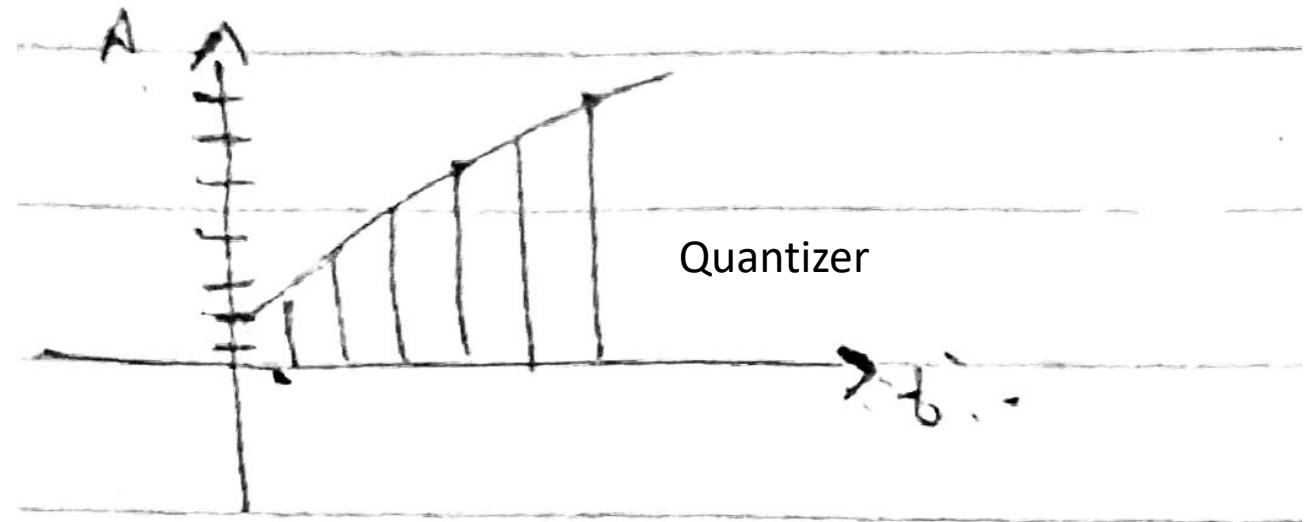
Source of information:



Pulse Code Modulation (PCM):

- Sampler + Quantizer:

- $m(t) \rightarrow m(nT_s)$



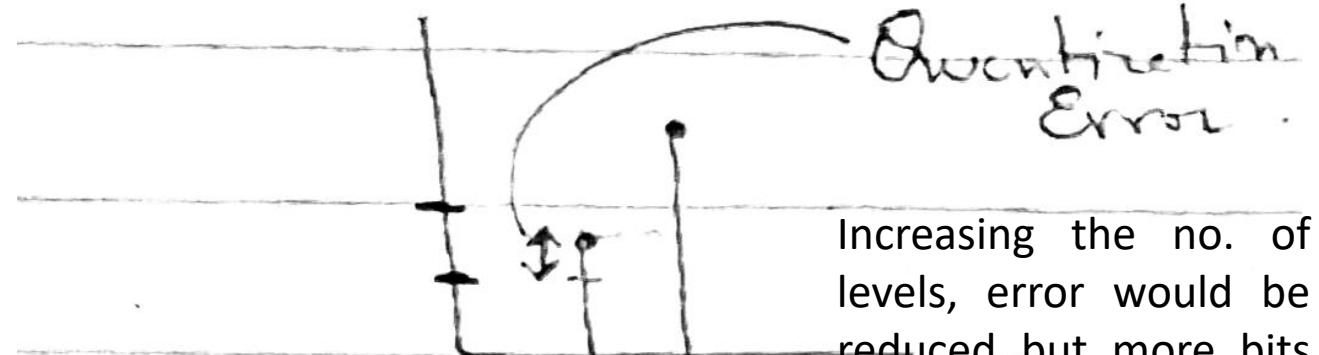
- 8 levels \rightarrow 3 bits
- 4 levels \rightarrow 2 bits



Transmission freq.
would be increased

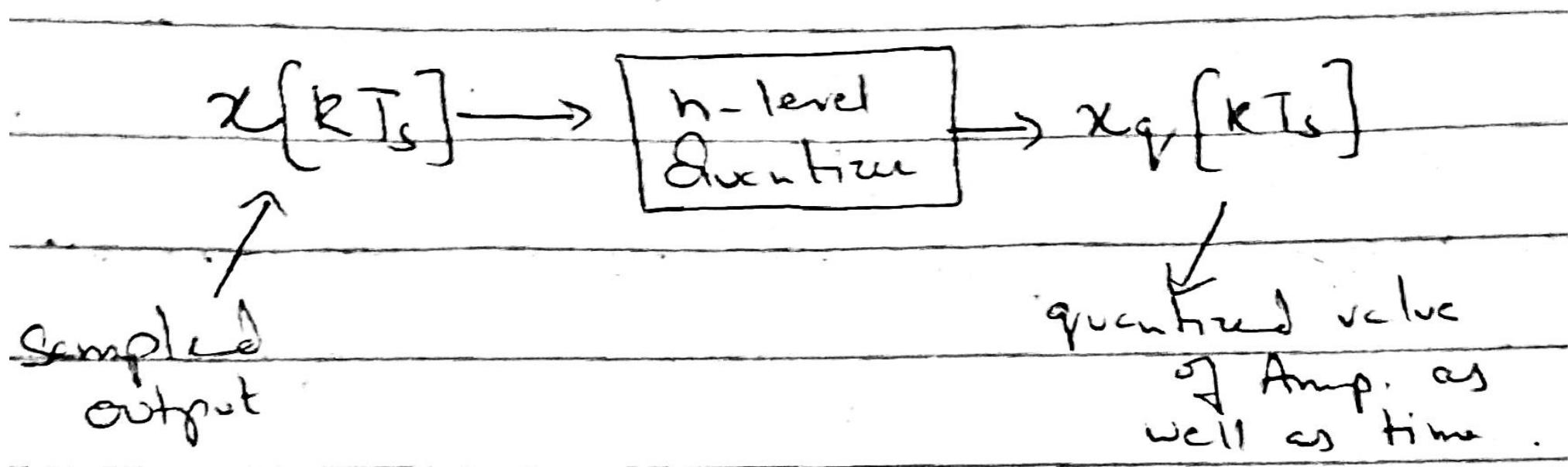


Process
becomes costly



Quantization:

- N-levels of amplitude



- Levels are dependent on the number of bits that encoder can encode.

Quantization:

$$n = 2 \rightarrow 2^n \rightarrow \text{levels}$$

↓

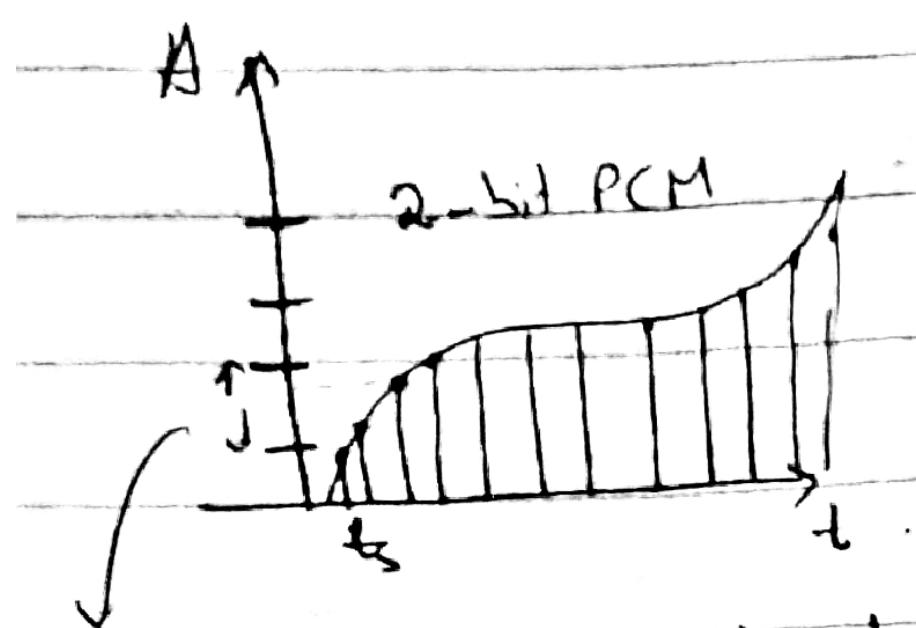
2-bit encoder

$$2^2 = 4 \text{ levels}$$

$$n = 4 \rightarrow 2^4 = 16 \text{ levels}$$

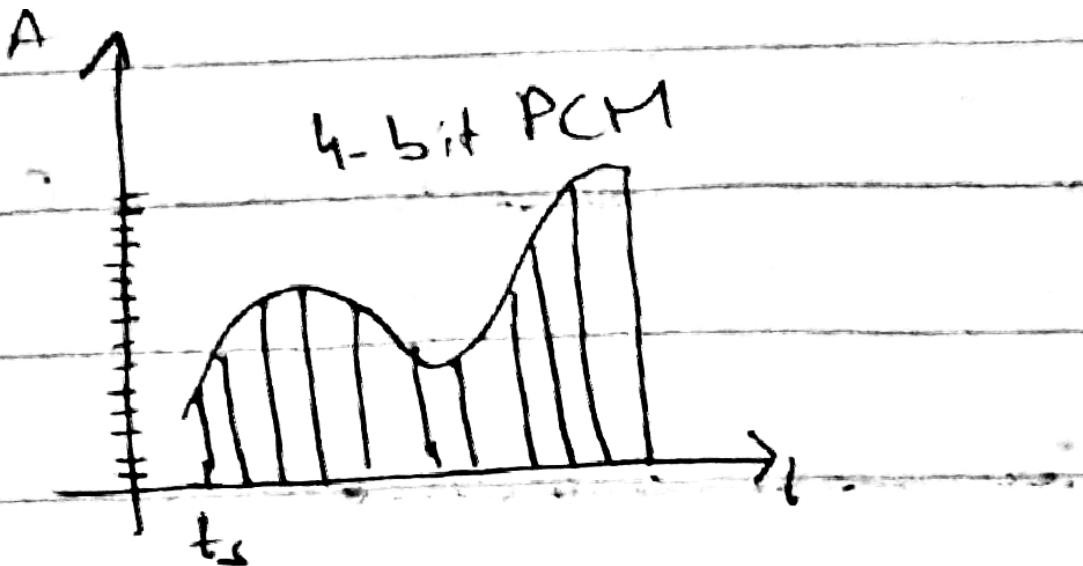
↓

Quantization Error
will be less



Sampling instant = t_s

error in the signal.



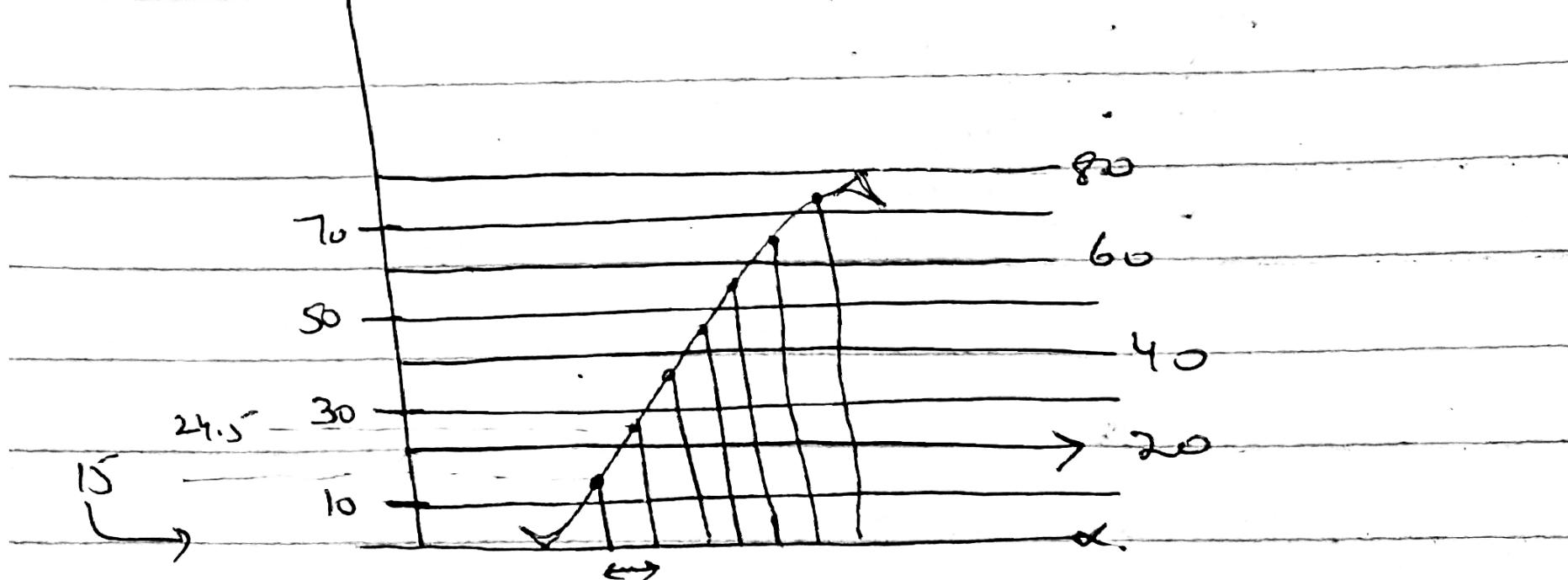
\rightarrow 16 diff. levels

\rightarrow More precise.

no. of bits increase.



precision would increase.



lower level or
upper level ??

Step size ?



dif b/w two levels.

$$= \frac{V_{\max} - V_{\min}}{L}$$

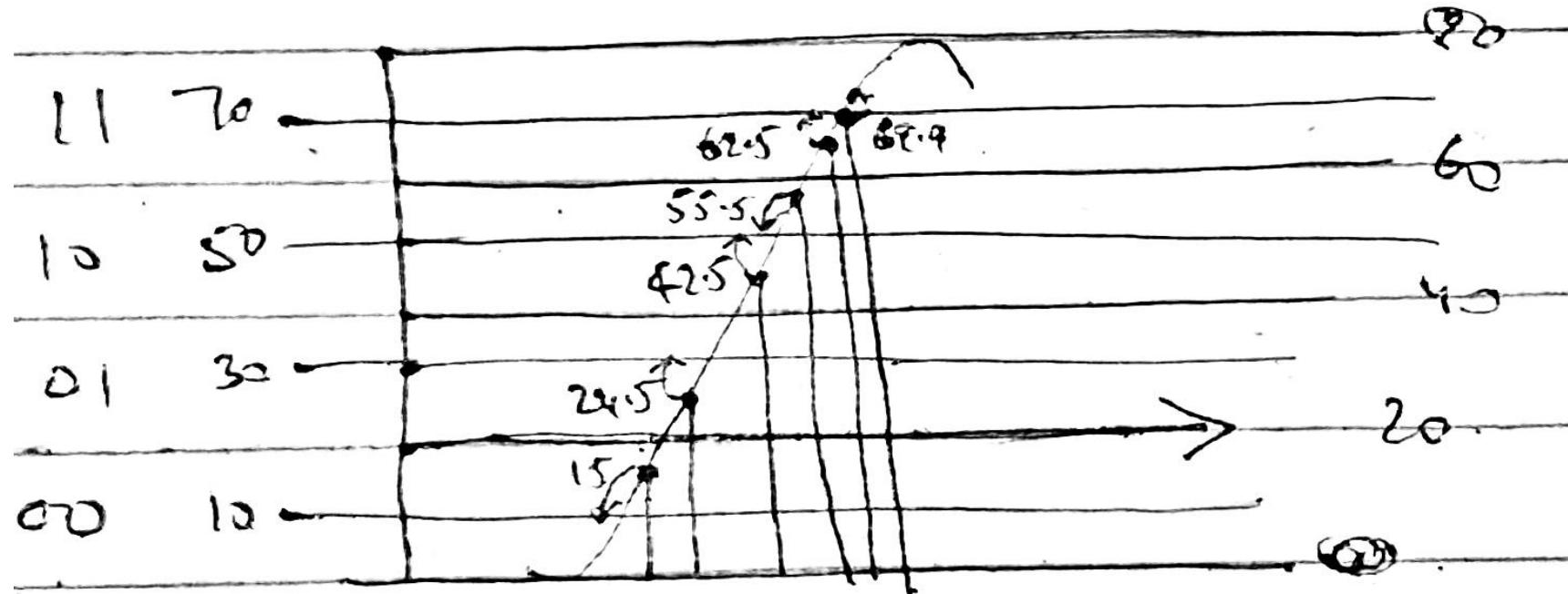
$$= \frac{80 - 0}{4} = 20.$$

Quantization:

$x(kT_s)$	15	24.5	42.5	55.5	69.5	69.9
$x_q(kT_s)$	10	30	50	50	70	70
Q_e	-5	5.5	7.5	-4.5	1.5	0.1
bit	00	01	10	10	11	11

$$Q_e = x_q(kT_s) - x(kT_s)$$

Quantization:



Quantization:

<u>bit</u>	<u>level</u>
0^+	10
30^+	30

20^-	10	$35 \rightarrow 30$
20^+	30	5

20^-	20^+	30
$10\% \text{ error}$		

$$|Q_e|_{\max} \leftarrow \frac{\text{Step Size}}{2} = \frac{\Delta}{2}$$

Types of Quantization

Uniform
Quantization

Non-uniform
Quantization

Step size \rightarrow fixed

step size

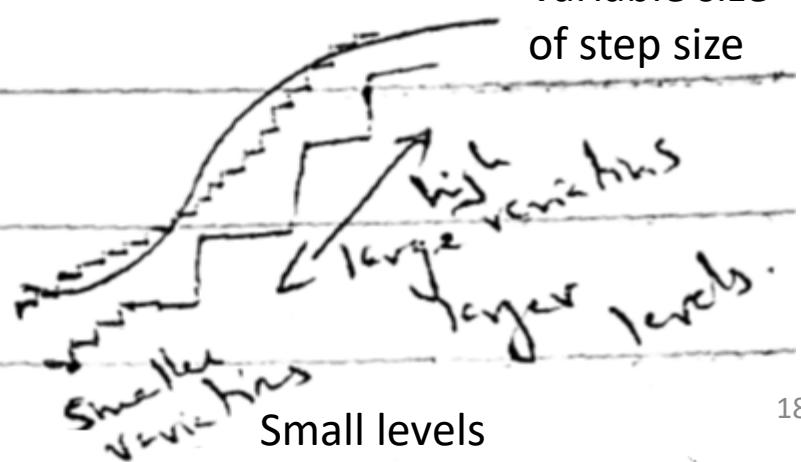
variable

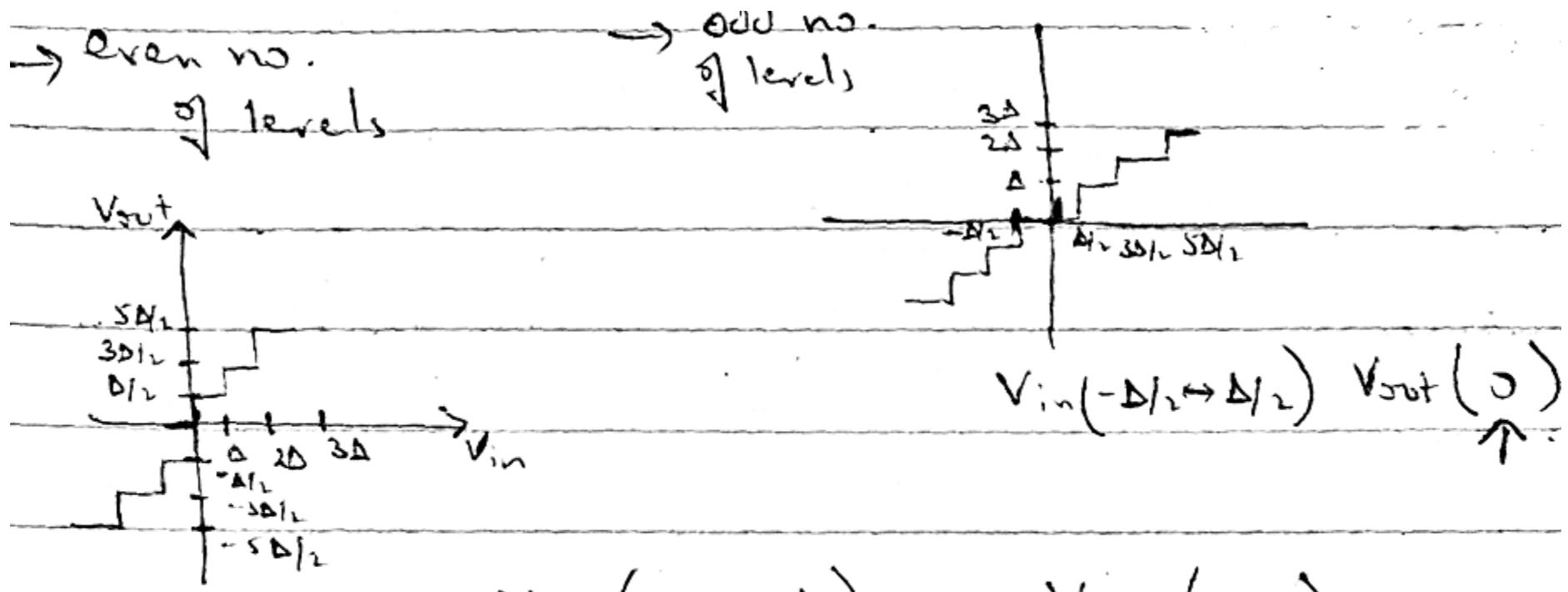
even no. of
levels

Mid rise
Quantization

Mid tree
Quantization

odd no. of
levels





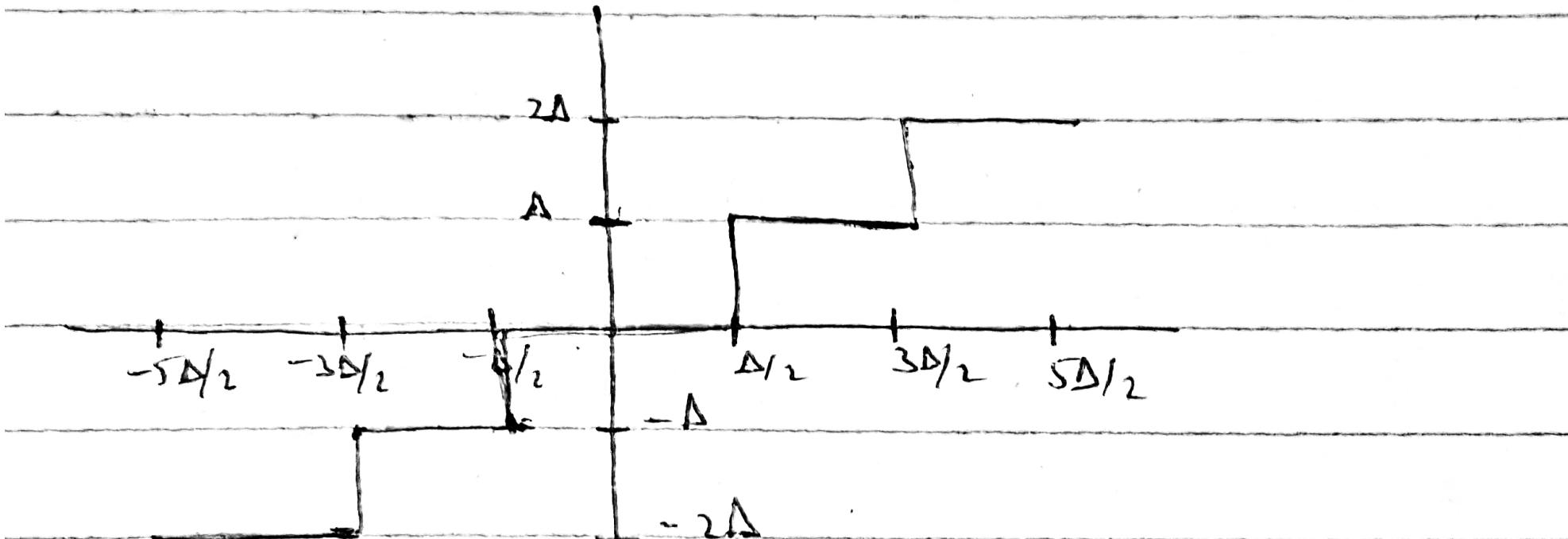
$$V_{in} (0 - \Delta) \rightarrow V_{out} (\Delta/2)$$

$$V_{in} (\Delta - 2\Delta) \rightarrow V_{out} (3\Delta/2)$$

Rising at 0

No level denoted at 0

5-level
Quantizer:



$$\left\{ \left(-5\Delta/2, -3\Delta/2\right); \left(-3\Delta/2, -\Delta/2\right); \left(-\frac{\Delta}{2}, \frac{\Delta}{2}\right); \right.$$
$$\left. \left(\Delta/2, 3\Delta/2\right); \left(3\Delta/2, 5\Delta/2\right) \right)$$

5 Quantization intervals

each of width $\Delta \rightarrow$ uniform quantizer

$V = g(m)$

OPP ↘ sample ↗ Quantization function

if $\frac{3\Delta}{2} \leq m < \frac{5\Delta}{2}$, $g(m) = 2\Delta$ ← midpoint

if $\Delta/2 \leq m < 3\Delta/2$, $g(m) = \Delta$

if $-\Delta/2 \leq m < \Delta/2$, $g(m) = 0$

if $-3\Delta/2 \leq m < -\Delta/2$, $g(m) = -\Delta$

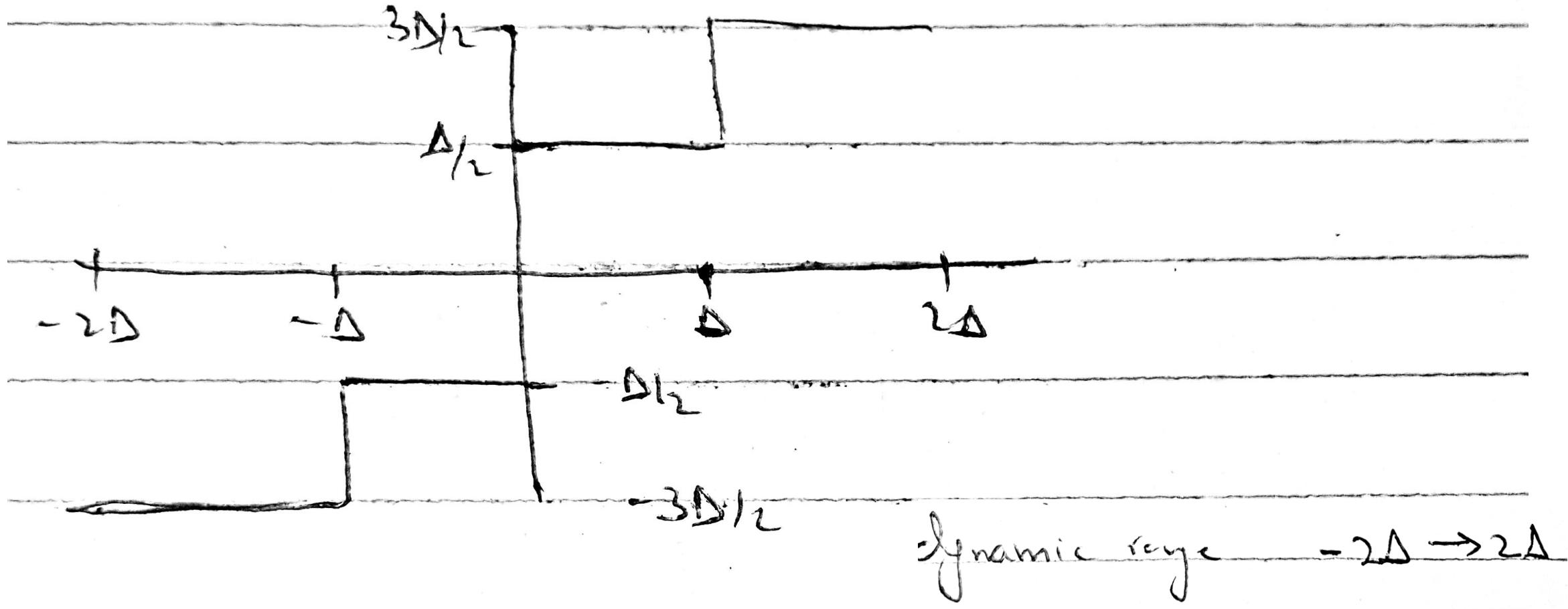
if $-5\Delta/2 \leq m < -3\Delta/2$, $g(m) = -2\Delta$

All values in $(\frac{3\Delta}{2}, \frac{5\Delta}{2})$ are
mapped to 2Δ

dynamic range = $-\frac{5\Delta}{2}$ to $\frac{5\Delta}{2}$

At mid-point Quantization characteristic is flat.

mid-tree Quantizer



Quadratic characteristic rising ct 0 from

$-\Delta l_2$ to Δl_2 , midrise quadratic

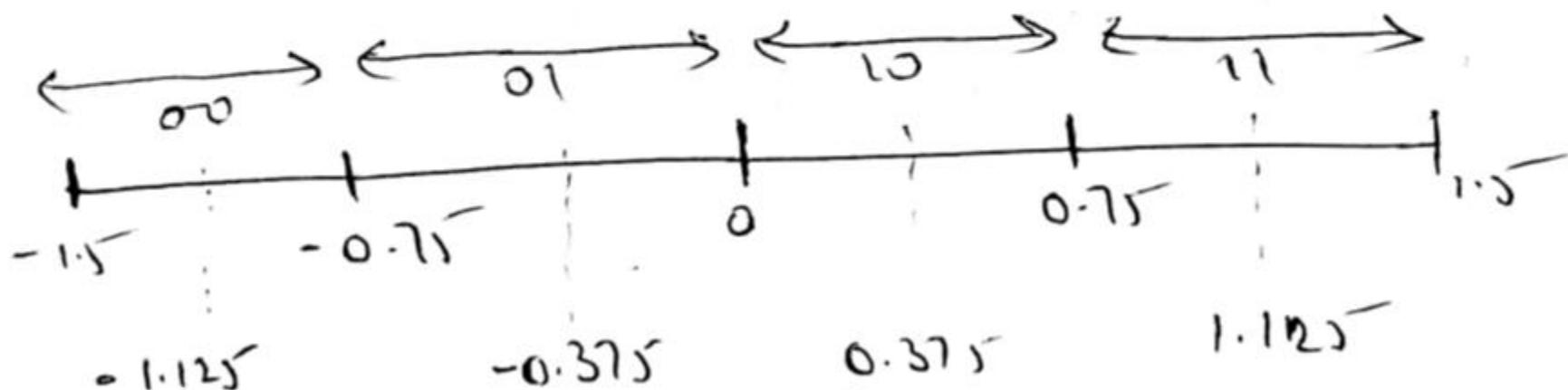
Example:

- For the following sequence {1.2, -0.2, -0.5, 0.4, 0.89, 1.3, ...}, Quantize it using a uniform quantizer in the range (-1.5,1.5) with 4 levels and write the quantized sequence and the corresponding binary stream.

Solution:

$$\Delta = \frac{1.5 - (-1.5)}{4} = 0.75 .$$

$$n = \log_2 L = 2 \text{ bits} .$$



Solution:

Quantized sequence is :

{1.125, -0.375, -0.375, 0.375, 1.125, 1.125}

Binary stream is:

{11, 01, 01, 10, 11, 11}