

Ray head node



Raylet

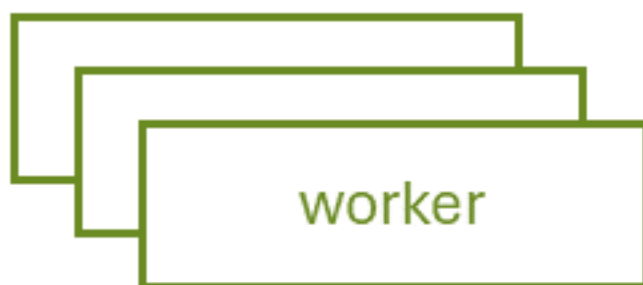
scheduler

object
store

global control store

autoscaler

Ray worker node

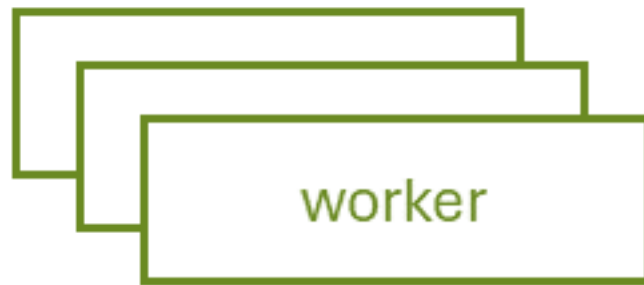


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