# Muhammad Haekal Muhyidin Al-Araby

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#### Education

#### Sepuluh Nopember Institute Of Technology

Aug 2022 - 2026 (Expected)

B.Eng. in Computer Engineering

• GPA: 3.65/4.0 • Major GPA: 3.8/4.0

• Coursework: Operating System (A), Computer Architecture (A), Computer Security (A), Embedded System (A), Computer Network (AB), Database (AB)

## **Experience**

## Computer Engineering Department & Faculty of Medics, Sepuluh Nopember **Institute of Technology**

Sept 2024 - Feb 2025

Backend Software Engineer

- Designed, implemented, and deployed a system for efficiently storing digital images of cancer cells.
- Wrote 900+ LOC.

## Computer Engineering Department, Sepuluh Nopember Institute of Technology & SDDPI Komdigi

July 2024 - Jan 2025

Backend Software Engineer

- Designed and implemented system for efficiently finding anomaly or wrong data in SDPPI database.
- Wrote 1000 + LOC.

## Computer Engineering Department, Sepuluh Nopember Institute of Technology

Aug 2024 - Jan 2025

Teaching Assistant for Computer Security

• Graded Mid-Term and Final Exam of 2 classes for the total of more than 70 students.

## Computer Engineering Department, Sepuluh Nopember Institute of Technology Teaching Assistant for Basic Programming

Aug 2024 - Dec 2024

- Oversaw 8 session of practicum consist of more than 25 students each.
- Gave additional assistance for 6 groups consist of 5-6 students each.
- Graded the work of over 30 students.

## Computer Engineering Department, Sepuluh Nopember Institute of Technology Teaching Assistant for Digital Circuit

Jan 2024 - Jun 2024

- Oversaw 4 session of practicum consist of more than 30 students each.
- Gave additional assistance for 9 groups consist of 3-4 students each.
- Graded the work of over 27 students.

## Computer Engineering Department, Sepuluh Nopember Institute of Technology Teaching Assistant for Basic Programming

Aug 2023 - Dec 2023

• Graded the Final Exam of over 70 students.

## **Projects**

#### **Interpreted Programming Language**

github.com/muhhae/interpreted-lang-py

- Implemented core programming language feature such as variable, arithmetic, function, and class.
- Designed and implemented custom IDE with working syntax highlighting and interactive shell.
- Wrote 1600+ LOC.

• Tools Used: Python, CustomTKinter.

#### **Tetromania Castle**

github.com/muhhae/tetromania-castle

- Gothic themed tetromino game.
- Implemented 2D collision detection.
- Wrote 1000+ LOC.
- Tools Used: C++, SFML, Premake5.

### **PingPong Game**

github.com/muhhae/esp32-pingpong

- PingPong Game written in C++ for ESP32 and dotmatrix display.
- Implemented how dotmatrix displays every frame in the game.
- Implemented music player using buzzer.
- Wrote 700+ LOC.
- Tools Used: C++, PlatformIO, ESP32, MD Parola, MD MAX72xx.

#### Lorem Ipsum

github.com/muhhae/lorem-ipsum

- Web application for sharing random image.
- Wrote 2000 + LOC.
- Tools Used: Go, MongoDB, Echo, Templ, HTMX, TailwindCSS.

### **Technical Skill**

Languages: C, Python, Javascript, C++, Go, C#, Shell, Lua

Framework: Tensorflow, Keras, React, Echo

Database: PostgreSQL, MongoDB

Tools: Linux, Neovim, Git, GitHub, Docker

Misc: AWS EC2, AWS S3, Arduino, Platformio, ESP32, Unity3D

## References

### Haryadi S. Gunawi

Associate Professor of Computer Science, University of Chicago haryadi@cs.uchicago.edu

## Surya Sumpeno

Associate Professor of Computer Engineering, Sepuluh Nopember Institute of Technology surya@its.ac.id

#### I Ketut Eddy Purnama

 $Professor\ of\ Computer\ Engineering,\ Sepuluh\ Nopember\ Institute\ of\ Technology\ ketut @te.its.ac.id$