# LAB#6 Data Interaction

# Between LabVIEW and the PSOC

#### **Background**

In this lab you will develop a LabVIEW GUI to interact bidirectionally with the PSOC 5LP.

#### TASK #1

Using the following VI as a template on the PC:

# ByteTransferTest.vi

- 1. Understand the operation of the VI.
- 2. Load the following workspace ME135 ME235.cywrk from bCourses onto your PSOC
- 3. Compile and Run the CommandInterpreter project on your PSOC
- 4. Run the VI and verify that your Command Packet is transferred and echoed properly

#### TASK #2

With the following VI:

## LongtoByteArray.vi

- 1. Create a VI to transfer the array of 16 random I32 number to PSOC and back.
- 2. Create a VI to do the same for an array of 32 random U16 to the PSOC and back.
- 3. Expand the CommandInterpreter to interpret three commands:
  - a. Command 1 to store an array of 16 I32
  - b. Command 2 to store an array of 32 U16
  - c. Command 3 to store a single I16
- 4. Modify the CommandInterpreter to interpret Command 3 which will flash the LED on the PSOC at a period set by the value of I16

Hint: For step 4, establish a timer interrupt routine as shown in PSOC project TimerInterrupt.

#### TASK #3

Create a new GUI that will be able to adjust all of TASK #2 using an event structure. The GUI should have front panel feature to change the frequency of the LED

## **Deliverables**

Your VI's and PSOC project for task #2 and task #3

As always be creative and have fun.

You may substitute part of your GUI design for your final project in place of Task #2 and #3, as long as you demonstrate the interpretation of at least 3 commands for your final project on LabVIEW and the PSOC.