### Fast arithmetics for Artin-Schreier extensions

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### Artin-Schreier

## Definition (Artin-Schreier polynomial)

 $\mathbb{K}$  a field of characteristic p,  $\alpha \in \mathbb{K}$ 

$$X^p - X - \alpha$$

is an Artin-Schreier polynomial.

#### **Theorem**

 $\mathbb{K}$  finite.  $X^p - X - \alpha$  irreducible  $\Leftrightarrow \operatorname{Tr}_{\mathbb{K}/\mathbb{F}_p}(\alpha) \neq 0$ . If  $\eta \in \mathbb{K}$  is a root, then  $\eta + 1, \ldots, \eta + (p-1)$  are roots.

## Definition (Artin-Schreier extension)

 $\mathcal{P}$  an irreducible Artin-Schreier polynomial.

$$\mathbb{L} = \mathbb{K}[X]/\mathcal{P}(X).$$

 $\mathbb{L}/\mathbb{K}$  is called an Artin-Schreier extension.

#### Our context

$$\mathbb{U}_{k} = \frac{\mathbb{U}_{k-1}[X_{k}]}{P_{k-1}(X_{k})}$$

$$\downarrow^{p}$$

$$\mathbb{U}_{k-1}$$

$$\downarrow^{l}$$

$$\mathbb{U}_{1} = \frac{\mathbb{U}_{0}[X_{1}]}{P_{0}(X_{1})}$$

$$\downarrow^{p}$$

$$\mathbb{U}_{0} = \mathbb{F}_{p^{d}} = \frac{\mathbb{F}_{p}[X_{0}]}{Q(X_{0})}$$

#### Towers over finite fields

$$P_i = X^p - X - \alpha_i$$

We say that  $(\mathbb{U}_0,\ldots,\mathbb{U}_k)$  is defined by  $(\alpha_0,\ldots,\alpha_{k-1})$  over  $\mathbb{U}_0.$ 

 ${\color{red}\mathsf{ANY}}$  extension of degree p can be expressed this way

#### **Motivations**

- p-torsion points of abelian varieties;
- Isogeny computation [Couveignes '96].

#### Plan

Representation

2 Arithmetics

3 Applications and implementation

# Representation matters!

## Multivariate representation of $v \in \mathbb{U}_i$

$$v = X_0^{d-1} X_1^{p-1} \cdots X_i^{p-1} + 2X_0^{d-1} X_1^{p-1} \cdots X_i^{p-2} + \cdots$$

## Univariate representation of $v \in \mathbb{U}_i$

- $\bullet \ \mathbb{U}_i = \mathbb{F}_p[x_i]$ ,

#### How much does it cost to...

- Multiply?
- ullet Express the embedding  $\mathbb{U}_{i-1}\subset\mathbb{U}_i$  ?
- Express the vector space isomorphism  $\mathbb{U}_i = \mathbb{U}_{i-1}^p$  ?
- Switch between the representations?

## A primitive tower

### Definition (Primitive tower)

A tower is primitive if  $\mathbb{U}_i = \mathbb{F}_p[X_i]$ .

In general this is not the case. Think of  $P_0 = X^p - X - 1$ .

## Theorem (extends a result in [Cantor '89])

Let  $x_0 = X_0$  such that  $\mathrm{Tr}_{\mathbb{U}_0/\mathbb{F}_p}(x_0) \neq 0$  , let

$$P_0 = X^p - X - x_0$$
  
 $P_i = X^p - X - x_i^{2p-1}$ 

with  $x_{i+1}$  a root of  $P_i$  in  $\mathbb{U}_{i+1}$ .

Then, the tower defined by  $(P_0, \ldots, P_{k-1})$  is primitive.

# Proof (...kind of)

#### Lemma

Let x be the generator of an Artin-Schreier extension  $\mathbb{L}/\mathbb{K}$ , then for 0 < j < 2p - 1

$$\operatorname{Tr}_{\mathbb{L}/\mathbb{K}}(x^j) = egin{cases} -1 & \textit{if } j = p-1 \textit{ or } j = 2p-2. \\ 0 & \textit{elsewhere.} \end{cases}$$

#### Irreducibility

- $x_i^{2p-1} = x_i^p x_i^{p-1} = (x_i + x_{i-1}^{2p-1}) x_i^{p-1} = x_i + x_{i-1}^{2p-1} + x_i^{p-1} x_{i-1}^{2p-1}$
- $\operatorname{Tr}_{\text{II}}(x_i^{2p-1}) = -x_{i-1}^{2p-1}$ ,
- conclude by composition of traces.

### **Primitivity**

Same idea but use a linear application extending the trace beyond  $\mathbb{U}_i$ .

Some tricks to play when p=2.

# Computing the minimal polynomials

We look for  $Q_i$ , the minimal polynomial of  $x_i$  over  $\mathbb{F}_p$ 

## Algorithm [Cantor '89]

• 
$$Q_0 = Q$$

• 
$$Q_1 = Q_0(X^p - X)$$

easy,

Let  $\omega$  be a 2p-1-th root of unity,

• 
$$q_{i+1} = \prod_{j=0}^{2p-2} Q_i(\omega^j X)$$

not too hard<sup>1</sup>,

• 
$$Q_{i+1} = q_{i+1}(X^p - X)$$

easy.

## Complexity

$$O\left(\mathsf{M}(p^{i+2}d)\log p\right)$$

<sup>&</sup>lt;sup>1</sup>No need to factor  $\Phi_{2p-1}$ , one can simply work modulo it.

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# Level embedding

#### Push-down

Input  $v \dashv \mathbb{U}_i$ , Output  $v_0, \ldots, v_{p-1} \dashv \mathbb{U}_{i-1}$  such that  $v = v_0 + \cdots + v_{p-1}x_i^{p-1}$ .

#### Lift-up

Input 
$$v_0, \ldots, v_{p-1} \dashv \mathbb{U}_{i-1}$$
,
Output  $v \dashv \mathbb{U}_i$  such that  $v = v_0 + \cdots + v_{p-1}x_i^{p-1}$ .

### Complexity function L(i)

It turns out that the two operations lie in the same complexity class, we note  $\mathsf{L}(i)$  for it:

$$\mathsf{L}(i) \ = \ O\left(p\mathsf{M}(p^id) + p^{i+1}d\log_p(p^id)^2\right)$$

### Push-down

#### Push-down

Input  $v \dashv \mathbb{U}_i$ , Output  $v_0, \ldots, v_{p-1} \dashv \mathbb{U}_{i-1}$  s.t.  $v = v_0 + \cdots + v_{p-1}x_i^{p-1}$ .

- Reduce v modulo  $x_i^p x_i T^{2p-1}$  by a divide-and-conquer approach,
- ullet each of the coefficients of  $x_i$  has degree in  $x_{i-1}$  less than  $2\deg(v)$ ,
- reduce each of the coefficients.

## Lift-up

## Power projection

Let x be fixed. An algorithm that takes a linear form  $\ell$  as input and outputs

$$\ell(1)$$
,  $\ell(x)$ , ...,  $\ell(x^n)$ 

is said to solve power projection problem ([Shoup '99]).

## Trace formulas [Pascal, Schost '06, Rouillier '99]

- Given  $v_0, \ldots, v_{p-1} \dashv \mathbb{U}_{i-1}$ ,
- $ullet v = v_0 + \dots + v_{p-1} x_i^{p-1}$  can be recovered using suitable trace formulas.
- $\bullet$  Solving them is the power projection problem on inputs  ${\rm Tr}$  and  $v\cdot {\rm Tr}.$

## Transposed algorithms (see [Bürgisser, Clausen, Shokrollahi])

- Linear algorithms can be transposed much like linear applications;
- Computing  $v \cdot \text{Tr}$  is transposed multiplication.
- Computing the power projection for  $x_i$  is transposed push-down.

# Other operations, Isomorphism

## Other operations

Using divide and conquer, we can give efficient routines for most operations in  $\mathbb{U}_i$ :

- push-down the operands;
- recursively solve the p instances in  $\mathbb{U}_{i-1}$ ;
- combine the results;
- lift-up.

It works fairly well for

- inversion,
- traces,
- iterated frobenius,
- square roots? (work in progess)
- ...

## Isomorphism [Couveignes '00]

- Let  $(\alpha_0,\ldots,\alpha_{k-1})$  define another tower over  $\mathbb{U}_0$ ,
- factoring  $X^p X \alpha_i$  in  $\mathbb{U}_{i+1}$  gives an isomorphism.
- Couveignes gives a fast factoring algorithm for this case,
- this way fast arithmetics can be brought to this new tower.

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# $p^k$ -torsion

#### p-division

- In ordinary elliptic curves  $E[p^k] \simeq \mathbb{Z}/p^k\mathbb{Z}$ .
- ullet Knowing a  $p^i$ -torsion point,
- ullet factorise the p-division polynomial to find a  $p^{i+1}$ -torsion point.

## Make it Artin-Schreier [Voloch '90]

- By a change of variables we can factor an Artin-Schreier polynomial instead,
- using Couveignes' algorithm for the isomorphism, we can do it efficiently.

## Isogeny interpolation

Computing an isogeny of degree  $\ell$  between two curves E and F

## The idea [Couveignes '96, '00]

- Compute enough  $(p^k \sim \ell)$  torsion points in E and F,
- since the curves are isogenous, the towers are isomorphic,
- use the isomorphism algorithm to bring them to the same primitive tower,
- interpolate the isogeny over the points.

## Fast interpolation [D.F. '07]

- ullet Use the same divide-and-conquer approach as for the arithmetics in  $\mathbb{U}_k$ ,
- throw some Galois-theory in,
- ullet the interpolation step can be done in  $\tilde{O}(\ell^2)$ .



## Implementation

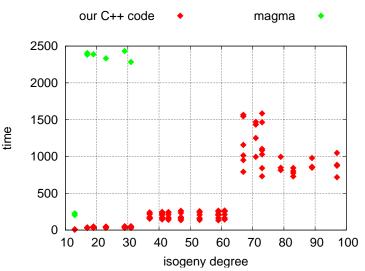
- Implementation in NTL for p = 2 (no FFT).
- ullet Benchmarks on two fields:  $\mathbb{F}_{2^{101}}$  and  $\mathbb{F}_{2^{1999}}$ .
- Up to 15 levels on a Intel Core 2 @2GHz, 4GB ram.

	$\mathbb{F}_{2^{101}}$	$\mathbb{F}_{2^{1999}}$	levels
Construction of $Q_i$	0:42	42:00	15
Push-down, lift-up	0:30	20:00	15
Couveignes '00	3:40:00		15
Couveignes '00	1:30:00	76:40:00	13

- ullet We are working on a new, faster, NTL implementation for any p;
- porting to a computer algebra platform is in study.

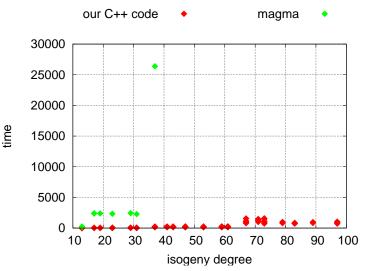
## Benchmarks on isogenies

Over  $\mathbb{F}_{2^{101}}$ , on an AMD Athlon 64 X2 Dual Core Processor 4000+, 5GB ram



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Over  $\mathbb{F}_{2^{101}}$ , on an AMD Athlon 64 X2 Dual Core Processor 4000+, 5GB ram



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