

Last login: Mon Dec 9 10:01:06 on ttys000

You have new mail.

```
OfficeMac:~ paul$ /Users/paul/Desktop/RLCraft\ 2.8/Server\ Start.command ;  
exit;
```

```
[10:03:56] [main/INFO] [LaunchWrapper]: Loading tweak class name  
net.minecraftforge.fml.common.launcher.FMLServerTweaker
```

```
[10:03:56] [main/INFO] [LaunchWrapper]: Using primary tweak class name  
net.minecraftforge.fml.common.launcher.FMLServerTweaker
```

```
[10:03:56] [main/INFO] [LaunchWrapper]: Calling tweak class  
net.minecraftforge.fml.common.launcher.FMLServerTweaker
```

```
[10:03:56] [main/INFO] [FML]: Forge Mod Loader version 14.23.5.2838 for  
Minecraft 1.12.2 loading
```

```
[10:03:56] [main/INFO] [FML]: Java is Java HotSpot(TM) 64-Bit Server VM,  
version 1.8.0_221, running on Mac OS X:x86_64:10.14.6, installed at /Library/  
Java/JavaVirtualMachines/jdk1.8.0_221.jdk/Contents/Home/jre
```

```
[10:03:56] [main/INFO] [FML]: Searching /Users/paul/Desktop/RLCraft 2.8/./  
mods for mods
```

```
[10:03:56] [main/WARN] [FML]: The coremod  
org.minimallycorrect.libloader.LibLoader does not have a MCVersion  
annotation, it may cause issues with this version of Minecraft
```

```
[10:03:56] [main/WARN] [FML]: The coremod LibLoader  
(org.minimallycorrect.libloader.LibLoader) is not signed!
```

```
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in  
BetterFoliage-MC1.12-2.2.0.jar. This is not recommended, @Mods should be in a  
separate jar from the coremod.
```

```
[10:03:56] [main/WARN] [FML]: The coremod BetterFoliageLoader  
(mods.betterfoliage.loader.BetterFoliageLoader) is not signed!
```

```
[10:03:56] [main/INFO] [FML]: Loading tweaker  
guichaguri.betterfps.tweaker.BetterFpsTweaker from BetterFps-1.4.8.jar
```

```
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in  
Bloodmoon-MC1.12.2-1.5.3.jar. This is not recommended, @Mods should be in a  
separate jar from the coremod.
```

```
[10:03:56] [main/WARN] [FML]: The coremod lumien.bloodmoon.asm.LoadingPlugin  
does not have a MCVersion annotation, it may cause issues with this version  
of Minecraft
```

```
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in  
ChunkAnimator-MC1.12-1.2.jar. This is not recommended, @Mods should be in a  
separate jar from the coremod.
```

```
[10:03:56] [main/WARN] [FML]: The coremod  
lumien.chunkanimator.asm.LoadingPlugin does not have a MCVersion annotation,  
it may cause issues with this version of Minecraft
```

```
[10:03:56] [main/WARN] [FML]: The coremod LoadingPlugin  
(lumien.chunkanimator.asm.LoadingPlugin) is not signed!
```

```
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in  
CreativeCore_v1.9.74_mc1.12.2.jar. This is not recommended, @Mods should be  
in a separate jar from the coremod.
```

```
[10:03:56] [main/WARN] [FML]: The coremod
```

com.creativemd.creativecore.core.CreativePatchingLoader does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod CreativePatchingLoader (com.creativemd.creativecore.core.CreativePatchingLoader) is not signed!
[10:03:56] [main/INFO] [FML]: Loading tweaker org.spongepowered.asm.launch.MixinTweaker from DynamicSurroundings-1.12.2-3.6.0.2.jar
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in foamfix-0.10.9-1.12.2.jar. This is not recommended, @Mods should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod pl.asie.foamfix.coremod.FoamFixCore does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in ForgeEndertech-1.12.2-4.4.25.0-build.0428.jar. This is not recommended, @Mods should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod com.endertech.minecraft.forge.coremod.CorePlugin does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod CorePlugin (com.endertech.minecraft.forge.coremod.CorePlugin) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in Forgelin-1.8.4.jar. This is not recommended, @Mods should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod net.shadowfacts.forgelin.preloader.ForgelinPlugin does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod ForgelinPlugin (net.shadowfacts.forgelin.preloader.ForgelinPlugin) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in InventoryTweaks-1.64+dev.146.jar. This is not recommended, @Mods should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod invtweaks.forge.asm.FMLPlugin does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in ISeeDragons-0.12.jar. This is not recommended, @Mods should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod FMLCorePlugin (io.github.xcube16.iseedragons.FMLCorePlugin) is not signed!
[10:03:56] [main/WARN] [FML]: The coremod com.creativemd.itemphysic.ItemPatchingLoader does not have a MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod ItemPatchingLoader (com.creativemd.itemphysic.ItemPatchingLoader) is not signed!
[10:03:56] [main/WARN] [FML]: The coremod ivorius.ivtoolkit.IvToolkitLoadingPlugin does not have a MCVersion

annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod IvToolkit
(ivorius.ivtoolkit.IvToolkitLoadingPlugin) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
MultiMine-1.12.2.jar. This is not recommended, @Mods should be in a separate
jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod
atomicstryker.multimine.common.fmlmagic.MMFMLCorePlugin does not have a
MCVersion annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod MMFMLCorePlugin
(atomicstryker.multimine.common.fmlmagic.MMFMLCorePlugin) is not signed!
[10:03:56] [main/INFO] [FML]: Loading tweaker optifine.OptiFineForgeTweaker
from preview_OptiFine_1.12.2_HD_U_E4_pre4.jar
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
Reskillable-1.12.2-1.13.0.jar. This is not recommended, @Mods should be in a
separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod
codersafterdark.reskillable.base.asm.LoadingPlugin does not have a MCVersion
annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod LoadingPlugin
(codersafterdark.reskillable.base.asm.LoadingPlugin) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
ResourceLoader-MC1.12.1-1.5.3.jar. This is not recommended, @Mods should be
in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod
lumien.resourceloader.asm.LoadingPlugin does not have a MCVersion annotation,
it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
SereneSeasons-1.12.2-1.2.18-universal.jar. This is not recommended, @Mods
should be in a separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod sereneseasons.asm.SSLoadingPlugin
does not have a MCVersion annotation, it may cause issues with this version
of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod SSLoadingPlugin
(sereneseasons.asm.SSLoadingPlugin) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
TickProfiler-1.12-0.0.7.jar. This is not recommended, @Mods should be in a
separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod
org.minimallycorrect.tickprofiler.minecraft.CoreMod does not have a MCVersion
annotation, it may cause issues with this version of Minecraft
[10:03:56] [main/WARN] [FML]: The coremod CoreMod
(org.minimallycorrect.tickprofiler.minecraft.CoreMod) is not signed!
[10:03:56] [main/WARN] [FML]: Found FMLCorePluginContainsFMLMod marker in
tnt_utilities-mc1.12-1.2.3.jar. This is not recommended, @Mods should be in a
separate jar from the coremod.
[10:03:56] [main/WARN] [FML]: The coremod ljfa.tntutils.asm.TntuPlugin does

not have a MCVersion annotation, it may cause issues with this version of Minecraft

[10:03:56] [main/INFO] [FML]: Loading tweaker
org.spongepowered.asm.launch.MixinTweaker from phosphor-1.12.2-0.2.6+build50-
universal.jar

[10:03:56] [main/INFO] [LaunchWrapper]: Loading tweak class name
net.minecraftforge.fml.common.launcher.FMLInjectionAndSortingTweaker

[10:03:56] [main/INFO] [LaunchWrapper]: Loading tweak class name
guichaguri.betterfps.tweaker.BetterFpsTweaker

[10:03:56] [main/INFO] [LaunchWrapper]: Loading tweak class name
org.spongepowered.asm.launch.MixinTweaker

[10:03:56] [main/INFO] [mixin]: SpongePowered MIXIN Subsystem Version=0.7.11
Source=file:/Users/paul/Desktop/RLCraft%202.8/./mods/

DynamicSurroundings-1.12.2-3.6.0.2.jar Service=LaunchWrapper Env=SERVER

[10:03:57] [main/INFO] [mixin]: Compatibility level set to JAVA_8

[10:03:57] [main/INFO] [LaunchWrapper]: Loading tweak class name
optifine.OptiFineForgeTweaker

[10:03:57] [main/WARN] [LaunchWrapper]: Tweak class name
org.spongepowered.asm.launch.MixinTweaker has already been visited --
skipping

[10:03:57] [main/INFO] [LaunchWrapper]: Loading tweak class name
net.minecraftforge.fml.common.launcher.FMLDeobfTweaker

[10:03:57] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.common.launcher.FMLInjectionAndSortingTweaker

[10:03:57] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.common.launcher.FMLInjectionAndSortingTweaker

[10:03:57] [main/INFO] [LaunchWrapper]: Calling tweak class
optifine.OptiFineForgeTweaker

[10:03:57] [main/INFO] [STDOUT]: [optifine.OptiFineForgeTweaker:dbg:56]:
OptiFineForgeTweaker: acceptOptions

[10:03:57] [main/INFO] [STDOUT]: [optifine.OptiFineForgeTweaker:dbg:56]:
OptiFineForgeTweaker: Forge server detected, skipping class transformer

[10:03:57] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager\$FMLPluginWrapper

[10:03:57] [main/INFO] [TickProfiler]: TickProfiler v1.12-0.0.7 coremod
injectData called, loading patches

[10:03:57] [main/INFO] [ModPatcher]: ModPatcher running under classloader
net.minecraft.launchwrapper.LaunchClassLoader

[10:03:58] [main/INFO] [JavaPatcher]: Added patch minecraft:
Patcher.ClassPatchDescriptor(name=net.minecraft.world.World,
patches=[Patcher.PatchDescriptor(methods=func_72939_s()V, patch=clone),
Patcher.PatchDescriptor(methods=func_72939_s()V, patch=insertCodeBefore),
Patcher.PatchDescriptor(methods=updateEntities_withProfiling(),
patch=replaceMethodCall),
Patcher.PatchDescriptor(methods=updateEntities_withProfiling(),
patch=replaceMethodCall),
Patcher.PatchDescriptor(methods=updateEntities_withProfiling(),

```
patch=replaceMethodCall),
Patcher.PatchDescriptor(methods=updateEntities_withProfiling(),
patch=replaceMethodCall),
Patcher.PatchDescriptor(methods=updateEntities_withProfiling(),
patch=replaceMethodCall)])
[10:03:58] [main/INFO] [JavaPatcher]: Added patch minecraft:
Patcher.ClassPatchDescriptor(name=net.minecraft.network.play.server.SPacketCustomPayload, patches=[Patcher.PatchDescriptor(methods=, patch=addMethod)])
[10:03:58] [main/INFO] [JavaPatcher]: Added patch minecraft:
Patcher.ClassPatchDescriptor(name=net.minecraft.network.NettyPacketEncoder, patches=[Patcher.PatchDescriptor(methods=encode(Lio/netty/channel/ChannelHandlerContext;Lnet.minecraft.network.Packet;Lio/netty/buffer/ByteBuf;)V, patch=replaceMethodCall)])
[10:03:58] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [FML]: Found valid fingerprint for Minecraft Forge. Certificate fingerprint e3c3d50c7c986df74c645c0ac54639741c90a557
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:03:59] [main/INFO] [LaunchWrapper]: Calling tweak class
org.spongepowered.asm.launch.MixinTweaker
[10:03:59] [main/INFO] [mixin]: Initialised Mixin FML Remapper Adapter with
net.minecraftforge.fml.common.asm.transformers.deobf.FMLDeobfuscatingRemapper@3c4262d1
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
guichaguri.betterfps.tweaker.BetterFpsTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.common.launcher.FMLDeobfTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
```

```
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.relauncher.CoreModManager$FMLPluginWrapper
[10:04:00] [main/INFO] [LaunchWrapper]: Loading tweak class name
net.minecraftforge.fml.common.launcher.TerminalTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Loading tweak class name
org.minimallycorrect.modpatcher.api.tweaker.ModPatcherTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Loading tweak class name
org.spongepowered.asm.mixin.EnvironmentStateTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
net.minecraftforge.fml.common.launcher.TerminalTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
org.minimallycorrect.modpatcher.api.tweaker.ModPatcherTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
org.spongepowered.asm.mixin.EnvironmentStateTweaker
[10:04:00] [main/INFO] [LaunchWrapper]: Loading tweak class name
org.minimallycorrect.modpatcher.api.tweaker.ModPatcherTweaker2
[10:04:00] [main/INFO] [LaunchWrapper]: Calling tweak class
org.minimallycorrect.modpatcher.api.tweaker.ModPatcherTweaker2
[10:04:00] [main/INFO] [STDOUT]: [OptiFine.OptiFineForgeTweaker:dbg:56]:
OptiFineForgeTweaker: getLaunchArguments
[10:04:00] [main/INFO] [ModPatcher]: Transformers:
[net.minecraftforge.fml.common.asm.transformers.PatchingTransformer@28da7d11,
org.spongepowered.asm.mixin.transformer.Proxy@77b919a3,
TransformerWrapper(net.minecraftforge.fml.common.asm.transformers.SideTransfo
rmer, FMLCorePlugin),
TransformerWrapper(net.minecraftforge.fml.common.asm.transformers.EventSubscr
iptionTransformer, FMLCorePlugin),
TransformerWrapper(net.minecraftforge.fml.common.asm.transformers.EventSubscr
iberTransformer, FMLCorePlugin),
TransformerWrapper(net.minecraftforge.fml.common.asm.transformers.SoundEngine
FixTransformer, FMLCorePlugin),
TransformerWrapper(com.creativemd.itemphysic.ItemTransformer,
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ItemPatchingLoader),
TransformerWrapper(atomicstryker.multimine.common.fmlmagic.MMTransformer,
MMFMLCorePlugin),
TransformerWrapper(codersafterdark.reskillable.base.asm.ClassTransformer,
LoadingPlugin),
TransformerWrapper(sereneseasons.asm.transformer.EntityRendererTransformer,
SSLoadingPlugin),
TransformerWrapper(sereneseasons.asm.transformer.WorldTransformer,
SSLoadingPlugin),
guichaguri.betterfps.transformers.PatcherTransformer@5624657a,
guichaguri.betterfps.transformers.MathTransformer@36681447,
net.minecraftforge.fml.common.asm.transformers.DeobfuscationTransformer@4d21c
56e,
net.minecraftforge.fml.common.asm.transformers.AccessTransformer@726aa968,
pl.asie.foamfix.coremod.FoamFixAT@7100dea,
invtweaks.forge.asm.ITAccessTransformer@712cfb63,
net.minecraftforge.fml.common.asm.transformers.ModAccessTransformer@32e54a9d,
net.minecraftforge.fml.common.asm.transformers.ItemStackTransformer@15639440,
net.minecraftforge.fml.common.asm.transformers.ItemBlockTransformer@121bb45b,
net.minecraftforge.fml.common.asm.transformers.ItemBlockSpecialTransformer@4f
aa298,
net.minecraftforge.fml.common.asm.transformers.PotionEffectTransformer@1cd3b1
38, org.spongepowered.asm.mixin.transformer.Proxy@151bf776,
TransformerWrapper(lumien.bloodmoon.asm.ClassTransformer, LoadingPlugin),
TransformerWrapper(lumien.chunkanimator.asm.ClassTransformer, LoadingPlugin),
TransformerWrapper(pl.asie.foamfix.coremod.FoamFixTransformer, Do not report
to Forge! (If you haven't disabled the FoamFix coremod, try disabling it in
the config! Note that this bit of text will still appear.)),
TransformerWrapper(invtweaks.forge.asm.ContainerTransformer, Inventory Tweaks
Coremod), TransformerWrapper(io.github.xcube16.iseedragons.AsmTransformer,
FMLCorePlugin),
TransformerWrapper(lumien.resourceloader.asm.ClassTransformer,
LoadingPlugin),
TransformerWrapper(net.ilexiconn.llibrary.server.core.plugin.LLibraryTransfor
mer, llibrary),
TransformerWrapper(net.ilexiconn.llibrary.server.core.patcher.LLibraryRuntime
Patcher, llibrary),
TransformerWrapper(ljfa.tntutils.asm.ExplosionTransformer, TNTUtilities
Core), TransformerWrapper(mods.betterfoliage.loader.BetterFoliageTransformer,
BetterFoliageLoader),
net.minecraftforge.fml.common.asm.transformers.TerminalTransformer@5a6d30e2,
org.spongepowered.asm.mixin.transformer.Proxy@b52b755,
org.minimallycorrect.modpatcher.api.ModPatcherTransformer$ClassTransformer@a0
98d76]
```

```
[10:04:00] [main/INFO] [STDOUT]:
```

```
[pl.asie.patchy.helpers.ConstructorReplacingTransformer$FFMethodVisitor:visit
TypeInsn:73]: Replaced NEW for net/minecraft/util/ClassInheritanceMultiMap to
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pl/asie/foamfix/coremod/common/FoamyClassInheritanceMultiMap
[10:04:00] [main/INFO] [STDOUT]:
[pl.asie.patchy.helpers.ConstructorReplacingTransformer$FFMethodVisitor:visit
MethodInsn:85]: Replaced INVOKESPECIAL for net/minecraft/util/
ClassInheritanceMultiMap to pl/asie/foamfix/coremod/common/
FoamyClassInheritanceMultiMap
[10:04:00] [main/INFO] [mixin]: A re-entrant transformer
'$wrapper.pl.asie.foamfix.coremod.FoamFixTransformer' was detected and will
no longer process meta class data
[10:04:01] [main/INFO] [mixin]: A re-entrant transformer
'$wrapper.sereneseasons.asm.transformer.WorldTransformer' was detected and
will no longer process meta class data
[10:04:01] [main/INFO] [mixin]: A re-entrant transformer
'$wrapper.lumien.bloodmoon.asm.ClassTransformer' was detected and will no
longer process meta class data
[10:04:01] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:98]: Added
INTERFACE: pl/asie/foamfix/coremod/patches/IFoamFixWorldRemovable
[10:04:01] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:135]: Added METHOD:
net.minecraft.world.World.foamfix_removeUnloadedEntities
[10:04:01] [main/WARN] [JavaPatcher]: Didn't find any method calls to replace
in net.minecraft.world.World.updateEntities_withProfiling(). Class: null,
method: redirect$onUpdateTileEntities$, index: -1
[10:04:01] [main/WARN] [JavaPatcher]: Didn't find any method calls to replace
in net.minecraft.world.World.updateEntities_withProfiling(). Class: null,
method: redirect$tileEntityUpdate$, index: -1
[10:04:01] [main/WARN] [JavaPatcher]: Didn't find any method calls to replace
in net.minecraft.world.World.updateEntities_withProfiling(). Class: null,
method: redirect$updateEntity$, index: -1
[10:04:01] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.patches.WorldServerRemovalPatch:apply:62]: Patched
updateEntities in net/minecraft/world/WorldServer func_72939_s
[10:04:01] [main/INFO] [ISeeDragons]: ATTEMPTING TO PATCH
net.minecraft.advancements.AdvancementManager!
[10:04:01] [main/INFO] [ISeeDragons]: Patched
net.minecraft.advancements.AdvancementManager
[10:04:01] [main/INFO] [LaunchWrapper]: Launching wrapped minecraft
{net.minecraft.server.MinecraftServer}
[10:04:01] [main/INFO] [BetterFps]: Patching net.minecraft.block.Block...
(aow)
[10:04:02] [main/INFO] [STDOUT]:
[com.creativemd.creativecore.transformer.CreativeTransformer:transform:49]:
[itemphysic] Patched net.minecraft.entity.item.EntityItem ...
[10:04:02] [main/INFO] [STDOUT]:
[com.creativemd.creativecore.transformer.CreativeTransformer:transform:49]:
[itemphysic] Patched net.minecraft.entity.item.EntityItem ...
```



```
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.state.BlockStateContainer.createState
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.properties.PropertyEnum.equals
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.properties.PropertyEnum.hashCode
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.block.properties.PropertyEnum.foamfix_hashCode
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.block.properties.PropertyEnum.foamfix_hashCode_calced
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.properties.PropertyInteger.hashCode
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.block.properties.PropertyInteger.foamfix_hashCode
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.block.properties.PropertyInteger.foamfix_hashCode_calced
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.properties.PropertyBool.equals
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.properties.PropertyBool.hashCode
[10:04:02] [main/INFO] [BetterFps]: Patching math utils with "RIVENS_HALF"
algorithm
[10:04:02] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.tileentity.TileEntity.func_190559_a
[10:04:03] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.block.BlockBed.func_189540_a
[10:04:03] [main/INFO] [BetterFps]: Patching
net.minecraft.tileentity.TileEntityBeacon... (avh)
[10:04:03] [main/INFO] [BetterFps]: Patching
net.minecraft.block.BlockHopper... (arl)
[10:04:03] [main/INFO] [STDOUT]:
[pl.asie.patchy.helpers.ConstructorReplacingTransformer$FFMethodVisitor:visit
TypeInsn:73]: Replaced NEW for net/minecraft/tileentity/TileEntityHopper to
pl/asie/foamfix/common/TileEntityFasterHopper
[10:04:03] [main/INFO] [STDOUT]:
```

```
[pl.asie.patchy.helpers.ConstructorReplacingTransformer$FFMethodVisitor:visit
MethodInsn:85]: Replaced INVOKE_SPECIAL for net/minecraft/tileentity/
TileEntityHopper to pl/asie/foamfix/common/TileEntityFasterHopper
[10:04:03] [main/INFO] [BetterFps]: Patching
net.minecraft.tileentity.TileEntityHopper... (avw)
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:98]: Added
INTERFACE: pl/asie/foamfix/api/IFoamFixMobSpawnerLogic
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.tileentity.MobSpawnerBaseLogic.func_98279_f
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.tileentity.MobSpawnerBaseLogic.foamfix_activatedCache
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.tileentity.MobSpawnerBaseLogic.foamfix_activatedCachePESize
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.tileentity.MobSpawnerBaseLogic.foamfix_activatedCacheTime
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.tileentity.MobSpawnerBaseLogic.foamfix_forcedCache
[10:04:04] [main/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:158]: Added FIELD:
net.minecraft.tileentity.MobSpawnerBaseLogic.foamfix_forcedCacheTime
[10:04:05] [main/INFO] [BetterFps]: Patching
net.minecraft.server.dedicated.DedicatedServer... (nz)
[10:04:06] [Server thread/INFO] [minecraft/DedicatedServer]: Starting
minecraft server version 1.12.2
[10:04:06] [Server thread/INFO] [FML]: MinecraftForge v14.23.5.2838
Initialized
[10:04:06] [Server thread/INFO] [FML]: Starts to replace vanilla recipe
ingredients with ore ingredients.
[10:04:06] [Server thread/INFO] [FML]: Invalid recipe found with multiple
oredict ingredients in the same ingredient...
[10:04:06] [Server thread/INFO] [FML]: Replaced 1227 ore ingredients
[10:04:06] [Server thread/INFO] [ISeeDragons]: ATTEMPTING TO PATCH
net.minecraftforge.common.ForgeHooks!
[10:04:06] [Server thread/INFO] [ISeeDragons]: Patched
net.minecraftforge.common.ForgeHooks
[10:04:06] [Server thread/INFO] [FML]: Searching /Users/paul/Desktop/RLCraft
2.8/./mods for mods
[10:04:07] [Server thread/INFO] [FML]: Disabling mod antiqueatlasoverlay it
is client side only.
[10:04:07] [Server thread/INFO] [FML]: Disabling mod baubleshud it is client
side only.
```

[10:04:07] [Server thread/INFO] [FML]: Disabling mod betterfoliage it is client side only.

[10:04:07] [Server thread/INFO] [FML]: Disabling mod chunkanimator it is client side only.

[10:04:07] [Server thread/WARN] [FML]: Mod craftablechainmail is missing the required element 'version' and a version.properties file could not be found. Falling back to metadata version 1.0

[10:04:07] [Server thread/INFO] [FML]: Disabling mod ctgui it is client side only.

[10:04:07] [Server thread/INFO] [FML]: Disabling mod custommainmenu it is client side only.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod enchdesc it is client side only.

[10:04:08] [Server thread/WARN] [FML]: Mod enhancedvisuals is missing the required element 'version' and no fallback can be found. Substituting '1.0'.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod fbp it is client side only.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod loadingscreens it is client side only.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod mainmenuscale it is client side only.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod mousetweaks it is client side only.

[10:04:08] [Server thread/INFO] [FML]: Disabling mod neat it is client side only.

[10:04:09] [Server thread/INFO] [FML]: Disabling mod resourceloader it is client side only.

[10:04:09] [Server thread/INFO] [FML]: Disabling mod soundfilters it is client side only.

[10:04:09] [Server thread/WARN] [FML]: Mod waystones is missing the required element 'version' and a version.properties file could not be found. Falling back to metadata version 4.0.72

[10:04:09] [Server thread/INFO] [FML]: Disabling mod dshuds it is client side only.

[10:04:09] [Server thread/INFO] [FML]: Forge Mod Loader has identified 109 mods to load

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for FML: assets/fml/lang/en_us.lang

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for alcatrazcore: assets/alcatrazcore/lang/en_us.lang

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for anvilpatch: assets/anvilpatch/lang/en_us.lang

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for bacodifficulty: assets/bacodifficulty/lang/en_us.lang

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for bettercombatmod: assets/bettercombatmod/lang/en_us.lang

[10:04:09] [Server thread/WARN] [FML]: Missing English translation for

craftablehorsearmour: assets/craftablehorsearmour/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
craftttweaker: assets/craftttweaker/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
craftttweakerjei: assets/craftttweakerjei/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
dldungeonsjbg: assets/dldungeonsjbg/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
enhancedvisuals: assets/enhancedvisuals/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
foamfix: assets/foamfix/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
forgeendertech: assets/forgeendertech/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
forgelin: assets/forgelin/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
friendlyendermite: assets/friendlyendermite/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
iseedragons: assets/iseedragons/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for itlt:
assets/itlt/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
lostsouls: assets/lostsouls/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
multimine: assets/multimine/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
roguelike: assets/roguelike/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for ruins:
assets/ruins/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for sit:
assets/sit/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for stg:
assets/stg/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
tickprofiler: assets/tickprofiler/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
tschiplib: assets/tschiplib/lang/en_us.lang
[10:04:09] [Server thread/WARN] [FML]: Missing English translation for
phosphor-lighting: assets/phosphor-lighting/lang/en_us.lang
[10:04:09] [Server thread/INFO] [FML]: FML has found a non-mod file
BaublesHud-1.12.2-5.0.2.jar in your mods directory. It will now be injected
into your classpath. This could severe stability issues, it should be removed
if possible.
[10:04:09] [Server thread/INFO] [FML]: FML has found a non-mod file
BetterFoliage-MC1.12-2.2.0.jar in your mods directory. It will now be
injected into your classpath. This could severe stability issues, it should
be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file ChunkAnimator-MC1.12-1.2.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file CustomMainMenu-MC1.12.2-2.0.9.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file EnchantmentDescriptions-1.12.2-1.1.19.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file FancyBlockParticles-1.12.x-2.4.1.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file LoadingScreens-1.12.2-0.3.1.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file MainMenuScale-1.3.2.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file MouseTweaks-2.10-mc1.12.2.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file Neat 1.4-17.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file ResourceLoader-MC1.12.1-1.5.3.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file SoundFilters-0.11_for_1.12.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file DynamicSurroundingsHuds-1.12.2-3.6.0.0.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: FML has found a non-mod file gigahertz.common-1.12.1-0.6.4.jar in your mods directory. It will now be injected into your classpath. This could severe stability issues, it should

be removed if possible.

[10:04:10] [Server thread/INFO] [FML]: Attempting connection with missing mods [minecraft, mcp, FML, forge, creativecoredummy, itemphysic, ivtoolkit, foamfixcore, tnt_utilities_core, adhooks, advanced-fishing, alcatrazcore, antiqueatlas, anvilpatch, aquaculture, armorunder, autoreglib, bacodifficulty, battletowers, baubles, mujmajnkraftsbettersurvival, bettercombatmod, bloodmoon, bnbgamingleb, bountifulbaubles, campfire, carrots, carryon, comforts, compatskills, coralreef, corpsecomplex, craftablechainmail, craftablehorsearmour, crafttweaker, crafttweakerjei, creativecore, defiledlands, disenchanter, dldungeonsjbg, dttraverse, dsurround, dynamictrees, enhancedvisuals, familiarfauna, firstaid, foamfix, foodexpansion, forgeendertech, forgelin, forgottenitems, friendlyendermite, globalgamerules, grapplemod, iceandfire, infernalmobs, inventorytweaks, iseedragons, itlt, jei, levelup2, lostcities, lostsouls, lycanitemobs, testdummy, mobends, multimine, notreepunching, potioncore, potionfingers, qualitytools, realisticiorches, reborncore, recomplex, reskillable, roguelike, roughtweaks, ruins, scalinghealth, sereneseasons, silentlib, sit, somanyenchancements, spartanfire, spartanshields, spartanweaponry, spawnercontrol, stg, switchbow, tanspit, tickprofiler, tnt_utilities, toolbelt, toughasnails, traverse, xat, trumpetskeleton, tschiplib, tumbleweed, variedcommodities, waystones, wearablebackpacks, wolfarmor, xpfromharvest, xpbook, phosphor-lighting, llibrary, orelib, snowrealmagic] at CLIENT

[10:04:10] [Server thread/INFO] [FML]: Attempting connection with missing mods [minecraft, mcp, FML, forge, creativecoredummy, itemphysic, ivtoolkit, foamfixcore, tnt_utilities_core, adhooks, advanced-fishing, alcatrazcore, antiqueatlas, anvilpatch, aquaculture, armorunder, autoreglib, bacodifficulty, battletowers, baubles, mujmajnkraftsbettersurvival, bettercombatmod, bloodmoon, bnbgamingleb, bountifulbaubles, campfire, carrots, carryon, comforts, compatskills, coralreef, corpsecomplex, craftablechainmail, craftablehorsearmour, crafttweaker, crafttweakerjei, creativecore, defiledlands, disenchanter, dldungeonsjbg, dttraverse, dsurround, dynamictrees, enhancedvisuals, familiarfauna, firstaid, foamfix, foodexpansion, forgeendertech, forgelin, forgottenitems, friendlyendermite, globalgamerules, grapplemod, iceandfire, infernalmobs, inventorytweaks, iseedragons, itlt, jei, levelup2, lostcities, lostsouls, lycanitemobs, testdummy, mobends, multimine, notreepunching, potioncore, potionfingers, qualitytools, realisticiorches, reborncore, recomplex, reskillable, roguelike, roughtweaks, ruins, scalinghealth, sereneseasons, silentlib, sit, somanyenchancements, spartanfire, spartanshields, spartanweaponry, spawnercontrol, stg, switchbow, tanspit, tickprofiler, tnt_utilities, toolbelt, toughasnails, traverse, xat, trumpetskeleton, tschiplib, tumbleweed, variedcommodities, waystones, wearablebackpacks, wolfarmor, xpfromharvest, xpbook, phosphor-lighting, llibrary, orelib, snowrealmagic] at SERVER

[10:04:13] [Server thread/INFO] [testdummy]: Please don't hurt me. :S

[10:04:14] [Server thread/INFO] [FML]: Processing ObjectHolder annotations

[10:04:14] [Server thread/INFO] [ISeeDragons]: ATTEMPTING TO PATCH
com.github.alexthe666.iceandfire.item.ItemModAxe!
[10:04:14] [Server thread/INFO] [ISeeDragons]: Patched
com.github.alexthe666.iceandfire.item.ItemModAxe
[10:04:15] [Server thread/INFO] [FML]: Found 1878 ObjectHolder annotations
[10:04:15] [Server thread/INFO] [FML]: Identifying ItemStackHolder
annotations
[10:04:15] [Server thread/INFO] [FML]: Found 17 ItemStackHolder annotations
[10:04:15] [Server thread/INFO] [STDOUT]:
[pl.asie.patchy.helpers.ConstructorReplacingTransformer\$FFMethodVisitor:visit
TypeInsn:73]: Replaced NEW for net/minecraft/util/ClassInheritanceMultiMap to
pl/asie/foamfix/coremod/common/FoamyClassInheritanceMultiMap
[10:04:15] [Server thread/INFO] [STDOUT]:
[pl.asie.patchy.helpers.ConstructorReplacingTransformer\$FFMethodVisitor:visit
MethodInsn:85]: Replaced INVOKESPECIAL for net/minecraft/util/
ClassInheritanceMultiMap to pl/asie/foamfix/coremod/common/
FoamyClassInheritanceMultiMap
[10:04:15] [Server thread/INFO] [BetterFps]: Patching
net.minecraft.block.Block... (aow)
[10:04:15] [Server thread/INFO] [FML]: Configured a dormant chunk cache size
of 0
[10:04:15] [Forge Version Check/INFO] [forge.VersionCheck]: [forge] Starting
version check at [http://files.minecraftforge.net/maven/net/minecraftforge/
forge/promotions_slim.json](http://files.minecraftforge.net/maven/net/minecraftforge/forge/promotions_slim.json)
[10:04:15] [Forge Version Check/INFO] [forge.VersionCheck]: [forge] Found
status: OUTDATED Target: 14.23.5.2847
[10:04:15] [Forge Version Check/INFO] [forge.VersionCheck]: [xat] Starting
version check at [https://raw.githubusercontent.com/XzeroAir/Trinkets-1.12.2/
master/update.json](https://raw.githubusercontent.com/XzeroAir/Trinkets-1.12.2/master/update.json)
[10:04:15] [Server thread/INFO] [AUW]: Starting[B] DS...
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [xat] Found
status: AHEAD Target: null
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [carrots]
Starting version check at [http://jwaresoftware.org/files/mcmodes/versions/
carrotslib.json](http://jwaresoftware.org/files/mcmodes/versions/carrotslib.json)
[10:04:16] [Server thread/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraftforge.common.property.ExtendedBlockState.createState
[10:04:16] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `temperature_spread`, expected `toughasnails`.
This could be a intended override, but in most cases indicates a broken mod.
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [orelib] Starting
version check at [https://raw.githubusercontent.com/OreCruncher/OreLib/master/
version.json](https://raw.githubusercontent.com/OreCruncher/OreLib/master/version.json)
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [orelib] Found
status: UP_TO_DATE Target: null
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [dsurround]

Starting version check at <https://raw.githubusercontent.com/OreCruncher/DynamicSurroundings/master/version.json>
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [dsurround] Found status: UP_TO_DATE Target: null
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [tnt_utilities] Starting version check at <https://raw.githubusercontent.com/ljfa-ag/TNTUtils/version/version.json>
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [tnt_utilities] Found status: BETA Target: null
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [carryon] Starting version check at <https://gist.githubusercontent.com/Tschipp/dccadee7c90d7a34e6e76a35d9d6fa2e/raw/>
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [llibrary] Starting version check at https://gist.githubusercontent.com/gegy1000/a6639456aeb8edd92cbf7cbfcf9d65d9/raw/llibrary_updates.json
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [llibrary] Found status: AHEAD Target: null
[10:04:16] [Forge Version Check/INFO] [forge.VersionCheck]: [armorunder] Starting version check at <http://jwaresoftware.org/files/mcmods/versions/armorunder.json>
[10:04:17] [Forge Version Check/INFO] [forge.VersionCheck]: [armorunder] Found status: UP_TO_DATE Target: null
[10:04:17] [Server thread/INFO] [craftablechainmail]: Pre-init OK!
[10:04:18] [Server thread/INFO] [TNTUtils Core]: About to patch obfuscated class amp (net.minecraft.world.Explosion)
[10:04:18] [Server thread/INFO] [TNTUtils Core]: Successfully injected into func_77279_a(Z)V
[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `tiledisentchantmenttable`, expected `disenchanter`. This could be a intended override, but in most cases indicates a broken mod.
[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `tiledisentchantmenttableautomatic`, expected `disenchanter`. This could be a intended override, but in most cases indicates a broken mod.
[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Doomlike Dungeons is in preInit, should now load config.
[10:04:18] [Server thread/INFO] [DLDUNGEONS]: themesdir is /Users/paul/Desktop/RLCraft 2.8/config/DLDungeonsJBG
[10:04:18] [Server thread/INFO] [STDOUT]: [jaredbgreat.dldungeons.GenerationHandler:setFrequency:116]: freqScale = 8
[10:04:18] [Server thread/INFO] [STDOUT]: [jaredbgreat.dldungeons.GenerationHandler:setFrequency:118]: factor = 32
[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Frequency Scaling Factor Set To: 8
[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Minimum X Factor Set To: 16
[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Difficulty set to: Insane

horror!

> Dimensions listed in config file: 0, -1,

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will spawn dungeons in with world generation? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will spawn dungeons even with structures disabled? false

> Will only spawn in these dimensions: 0, -1,

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will export item, block, and mob lists? false

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will announce use of OP/cheat commands? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will dungeons be easy to find? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will dungeon all have single entrances? false

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will themes be automatically install if themes folder is empty? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Can themes be (re)installed by command? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: adding END to excursion list

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will use API? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will allow API base mob change? true

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Will self-profile? false

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: themesdir will be set to /Users/paul/Desktop/RLCraft 2.8/config/DLDungeonsJBG/themes/

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: themesdir File is be set to /Users/paul/Desktop/RLCraft 2.8/config/DLDungeonsJBG/themes

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: themesdir is /Users/paul/Desktop/RLCraft 2.8/config/DLDungeonsJBG/themes

[10:04:18] [Server thread/INFO] [STDOUT]:

[jaredbgreat.dldungeons.setup.Externalizer:makeChestCfg:175]: [DLDUNGEONS] Installing files /Users/paul/Desktop/RLCraft 2.8/config/DLDungeonsJBG/chests.cfg

[10:04:18] [Server thread/INFO] [DLDUNGEONS]: Config should now be loaded.

[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `species_tile_entity`, expected `dynamictrees`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `bonsai_tile_entity`, expected `dynamictrees`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `season_sensor`, expected `sereneseasons`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:18] [Server thread/INFO] [orelib]: Loading language resources

[orelib:en_us]

[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field

[org.orecruncher.dsurround.ModOptions\$profiles::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$commands::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$commands\$calc::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$commands\$ds::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$speechbubbles::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$player::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$sound::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$effects::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$biomes::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$aurora::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$general::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$fog::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$rain::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$logging::PATH]
[10:04:18] [Server thread/WARN] [orelib]: Unable to locate field
[org.orecruncher.dsurround.ModOptions\$asm::PATH]
[10:04:18] [Server thread/INFO] [orelib]: Loading language resources
[dsurround:en_us]
[10:04:18] [Server thread/INFO] [firstaid]: First Aid version 1.6.12 starting
[10:04:18] [Server thread/INFO] [foamfix]: Removing LaunchWrapper package
manifest map...
[10:04:18] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `tile_entity_grapple_modifier`, expected
`grapplemod`. This could be a intended override, but in most cases indicates
a broken mod.
[10:04:19] [Server thread/INFO] [ISeeDragons]: ATTEMPTING TO PATCH
com.github.alexthe666.iceandfire.entity.EntityDragonBase!
[10:04:19] [Server thread/INFO] [ISeeDragons]: Patched
com.github.alexthe666.iceandfire.entity.EntityDragonBase
[10:04:19] [Server thread/INFO] [ISeeDragons]: ATTEMPTING TO PATCH
com.github.alexthe666.iceandfire.entity.EntityMyrmexEgg!
[10:04:19] [Server thread/INFO] [ISeeDragons]: Patched
com.github.alexthe666.iceandfire.entity.EntityMyrmexEgg
[10:04:19] [Server thread/INFO] [Ice And Fire]: A raven flies from the north

to the sea

[10:04:19] [Server thread/INFO] [Ice And Fire]: A dragon whispers her name in the east

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name ingotSilver has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemGeneric) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry. TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:54)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

[10:04:19] [Server thread/WARN] [FML]: * at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name nuggetSilver has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemGeneric) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry. TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:55)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

```
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `lectern`, expected `iceandfire`. This could be a
intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `podium`, expected `iceandfire`. This could be a
intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `egginnice`, expected `iceandfire`. This could be
a intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `pixie_house`, expected `iceandfire`. This could
be a intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `jar`, expected `iceandfire`. This could be a
intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `dummygorgonheadidle`, expected `iceandfire`.
This could be a intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `dummygorgonheadactive`, expected `iceandfire`.
This could be a intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `myrmexcocoon`, expected `iceandfire`. This could
be a intended override, but in most cases indicates a broken mod.
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * Invalid registration attempt for an
Ore Dictionary item with name oreSilver has occurred. The registration has
been denied to prevent crashes. The mod responsible for the registration
needs to correct this.
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
665)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:650)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:56)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
```

```
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * Invalid registration attempt for an
Ore Dictionary item with name blockSilver has occurred. The registration has
been denied to prevent crashes. The mod responsible for the registration
needs to correct this.
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
665)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:650)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:57)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name gemSapphire has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemGeneric) which is currently unknown
to the game registry. This dictionary item can only support a single value
when registered with ores like this, and NO I am not going to turn this spam
off. Just register your ore dictionary entries after the GameRegistry.
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:58)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
```

```
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * Invalid registration attempt for an
Ore Dictionary item with name oreSapphire has occurred. The registration has
been denied to prevent crashes. The mod responsible for the registration
needs to correct this.
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
665)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:650)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:59)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * Invalid registration attempt for an
Ore Dictionary item with name blockSapphire has occurred. The registration
has been denied to prevent crashes. The mod responsible for the registration
needs to correct this.
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
665)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:650)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:60)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name boneWither has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemGeneric) which is currently unknown
```


to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry.
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:  
679)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:61)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
```

```
[10:04:19] [Server thread/WARN] [FML]:  
*****
```

```
[10:04:19] [Server thread/WARN] [FML]:  
*****
```

```
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration  
with name boneWithered has occurred. It adds an item (type: class  
com.github.alexthe666.iceandfire.item.ItemGeneric) which is currently unknown  
to the game registry. This dictionary item can only support a single value  
when registered with ores like this, and NO I am not going to turn this spam  
off. Just register your ore dictionary entries after the GameRegistry.  
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:  
679)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:73)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
```

```
[10:04:19] [Server thread/WARN] [FML]: * at  
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
```

```
[10:04:19] [Server thread/WARN] [FML]:  
*****
```

```
[10:04:19] [Server thread/WARN] [FML]:  
*****
```

```
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration  
with name boneDragon has occurred. It adds an item (type: class
```

```
com.github.alexthe666.iceandfire.item.ItemDragonBone) which is currently
unknown to the game registry. This dictionary item can only support a single
value when registered with ores like this, and NO I am not going to turn this
spam off. Just register your ore dictionary entries after the GameRegistry.
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:74)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name seaSerpentScales has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemSeaSerpentScales) which is
currently unknown to the game registry. This dictionary item can only support
a single value when registered with ores like this, and NO I am not going to
turn this spam off. Just register your ore dictionary entries after the
GameRegistry.
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:76)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
```


[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name seaSerpentScales has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemSeaSerpentScales) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry.

TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:76)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

[10:04:19] [Server thread/WARN] [FML]: * at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name seaSerpentScales has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemSeaSerpentScales) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry.

TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:76)

[10:04:19] [Server thread/WARN] [FML]: * at com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

[10:04:19] [Server thread/WARN] [FML]: * at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)...

[10:04:19] [Server thread/WARN] [FML]:

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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:649)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:76)
[10:04:19] [Server thread/WARN] [FML]: * at
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:78)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
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[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
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com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:79)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:80)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
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sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
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[10:04:19] [Server thread/WARN] [FML]:
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:81)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
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sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:82)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:83)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
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sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:85)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:90)
[10:04:19] [Server thread/WARN] [FML]: * at
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:92)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
```

62)...

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name objectEgg has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry. TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:93)

[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)

[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)...

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]:

[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration with name bakingEgg has occurred. It adds an item (type: class com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently unknown to the game registry. This dictionary item can only support a single value when registered with ores like this, and NO I am not going to turn this spam off. Just register your ore dictionary entries after the GameRegistry. TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!

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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:679)

[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)

[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:94)

[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)

[10:04:19] [Server thread/WARN] [FML]: * at

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sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name egg has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
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value when registered with ores like this, and NO I am not going to turn this
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:95)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name ingredientEgg has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:96)
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[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name foodSimpleEgg has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:97)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name listAllEgg has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
unknown to the game registry. This dictionary item can only support a single
value when registered with ores like this, and NO I am not going to turn this
spam off. Just register your ore dictionary entries after the GameRegistry.
TO USERS: YES this is a BUG in the mod Ice and Fire report it to them!
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
```

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net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:99)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
with name objectEgg has occurred. It adds an item (type: class
com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:100)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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com.github.alexthe666.iceandfire.item.ItemMyrmexEgg) which is currently
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value when registered with ores like this, and NO I am not going to turn this
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[10:04:19] [Server thread/WARN] [FML]: * at
```

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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:101)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
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[10:04:19] [Server thread/WARN] [FML]:
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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net.minecraftforge.oredict.OreDictionary.registerOreImpl(OreDictionary.java:
679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:102)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
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[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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```



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679)
[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:103)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/WARN] [FML]: * A broken ore dictionary registration
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[10:04:19] [Server thread/WARN] [FML]: * at
net.minecraftforge.oredict.OreDictionary.registerOre(OreDictionary.java:651)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.core.ModRecipes.preInit(ModRecipes.java:104)
[10:04:19] [Server thread/WARN] [FML]: * at
com.github.alexthe666.iceandfire.IceAndFire.preInit(IceAndFire.java:86)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:19] [Server thread/WARN] [FML]: * at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:
62)...
[10:04:19] [Server thread/WARN] [FML]:
*****
[10:04:19] [Server thread/INFO] [FML]: Ignored smelting recipe with
conflicting input: 1xtile.air@32767 = 1xitem.iceandfire.sapphireGem@0
[10:04:19] [Server thread/INFO] [FML]: Ignored smelting recipe with
conflicting input: 1xtile.air@32767 = 1xtile.air@0
```



```
[10:04:19] [Server thread/INFO] [FML]: Ignored smelting recipe with
conflicting input: 1xtile.air@32767 = 1xtile.air@0
[10:04:19] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config version created successfully.
[10:04:19] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config general created successfully.
[10:04:20] [Server thread/INFO] [FML]: Ignored smelting recipe with
conflicting input: 1xtile.air@32767 = 1xtile.clayHardened@0
[10:04:20] [Server thread/INFO] [FML]: Ignored smelting recipe with
conflicting input: 1xtile.air@32767 = 6xitem.sugar@0
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config itemlists created successfully.
[10:04:20] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `lycanitemobs.summoningpedestal`, expected
`lycanitemobs`. This could be a intended override, but in most cases
indicates a broken mod.
[10:04:20] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `lycanitemobs.equipmentforge`, expected
`lycanitemobs`. This could be a intended override, but in most cases
indicates a broken mod.
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config spawning created successfully.
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.AgeableCreatureEntity
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.AgeableCreatureEntity
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.TameableCreatureEntity
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.TameableCreatureEntity
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.TameableCreatureEntity
[10:04:20] [Server thread/WARN] [minecraft/EntityDataManager]: defineId
called for: class com.lycanitemobs.core.entity.BaseCreatureEntity from class
com.lycanitemobs.core.entity.TameableCreatureEntity
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: spriggan
```

[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: arisaur
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: vespiqueen
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: reiver
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: lacedon
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: barghest
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: kobold
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: makaalpha
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: chupacabra
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: cacodemon
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: arix
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: skylus
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: wendigo
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: djinn
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: eechetik
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: maug
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: crusk
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: uvaraptor
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: concapede
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ghoul
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: manticore
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: joustalpha
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: astaroth
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: thresher
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: geist
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: eyewig
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: aglebemu
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: khalk
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: joust
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: zoataur
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: asmodeus
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: nymph
[10:04:20] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: gorgomite
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: serpix
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: spectre
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: vespida
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: warg
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: cryptkeeper
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: zephyr
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ettin
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: abtu
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: behemoth
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: morock
[10:04:20] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: dawon
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: shambler
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: lurker
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: afrit
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: jabberwock

[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: beholder
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: tremor
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: geonach
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: lobber
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: troll
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: geken
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: strider
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: wraith
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: quillbeast
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: clink
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ika
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: herma
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: vapula
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: treant
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: reaper
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: raiko
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: grue
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: silex
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: quetzodracl
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: wildkin
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: aspid
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: wisp
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: pinky
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: gorger
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: dweller
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: sutiramu
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: cinder
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: shade
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: banshee
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: aegis
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

Loading: erepede
[10:04:21] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: sylph
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: volcan
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: yeti
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: yale
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: darkling
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: epion
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ioray
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: trite
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: jengu
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: roa
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: roc
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ventoraptor
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: salamander
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: calpod
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: remobra
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: concapedesegment

[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: triffid
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: belph
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: cephignis
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: maka
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: feradon
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: xaphan
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: cockatrice
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: wraamon
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: conba
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ent
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: tarantula
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: rahovart
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: frostweaver
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: ignibus
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading: argus
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []

```
Loading: abaia
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading 85 JSON Spawners...
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Complete! 85 JSON Spawners Loaded In Total.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config movevents created successfully.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Config worldgen created successfully.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading 4 JSON Dungeon Themes...
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Complete! 4 JSON Dungeon Themes Loaded In Total.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading 1 JSON Dungeon Structures...
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Complete! 4 JSON Dungeon Structures Loaded In Total.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading 12 JSON Dungeon Sectors...
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Complete! 4 JSON Dungeon Sectors Loaded In Total.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Loading 4 JSON Dungeon Schematics...
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logDebug:295]: [LycanitesMobs] [Debug] []
Complete! 4 JSON Dungeon Schematics Loaded In Total.
[10:04:21] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Doomlike Dungeons Mod Detected...
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.LycanitesMobs:logWarning:307]: [LycanitesMobs] [WARNING]
[] Unable to find DL Dungeons API Class/Method via reflection:
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]:
java.lang.NoSuchMethodException:
jaredbgreat.dldungeons.api.DLDungeonsAPI.isLoaded()
```

```
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
java.lang.Class.getMethod(Class.java:1786)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
com.lycanitemobs.core.mods.DLDungeons.init(DLDungeons.java:25)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
com.lycanitemobs.LycanitesMobs.preInit(LycanitesMobs.java:231)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.  
java:43)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
java.lang.reflect.Method.invoke(Method.java:498)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
net.minecraftforge.fml.common.FMLModContainer.handleModStateEvent(FMLModConta  
iner.java:637)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
sun.reflect.GeneratedMethodAccessor9.invoke(Unknown Source)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.  
java:43)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
java.lang.reflect.Method.invoke(Method.java:498)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:  
91)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
com.google.common.eventbus.Subscriber$SynchronizedSubscriber.invokeSubscriber  
Method(Subscriber.java:150)  
[10:04:21] [Server thread/INFO] [STDERR]:  
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at  
com.google.common.eventbus.Subscriber$1.run(Subscriber.java:76)
```

[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.util.concurrent.MoreExecutors\$DirectExecutor.execute(MoreExecutors.java:399)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Dispatcher\$PerThreadQueuedDispatcher.dispatch(Dispatcher.java:116)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.common.LoadController.sendEventToModContainer(LoadController.java:219)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.common.LoadController.propogateStateMessage(LoadController.java:197)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:91)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Subscriber\$SynchronizedSubscriber.invokeSubscriberMethod(Subscriber.java:150)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Subscriber\$1.run(Subscriber.java:76)
[10:04:21] [Server thread/INFO] [STDERR]:

```
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.util.concurrent.MoreExecutors$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.Dispatcher$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.common.LoadController.distributeStateMessage(LoadContr
oller.java:136)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.common.Loader.preinitializeMods(Loader.java:627)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.server.FMLServerHandler.beginServerLoading(FMLServerHa
ndler.java:99)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStart(FMLCommonHandler
.java:333)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.j
ava:125)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[10:04:21] [Server thread/INFO] [STDERR]:
[com.lycanitemobs.core.mods.DLDungeons:init:28]: at
java.lang.Thread.run(Thread.java:748)
[10:04:21] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `te_moving_light_source`, expected
`realistictorches`. This could be a intended override, but in most cases
indicates a broken mod.
[10:04:21] [Server thread/INFO] [realistictorches]: Torch burnout rate:
288000 ticks (240 minutes)
[10:04:21] [Server thread/INFO] [realistictorches]: Handheld light sources
are disabled.
[10:04:21] [Server thread/INFO] [reborncore]: Pre loaded registries in 34ms
```

[10:04:21] [Server thread/INFO] [reborncore]: Loaded registrys for reborncore.common.registration.RegistryConstructionEvent in 37ms

[10:04:21] [Server thread/INFO] [reborncore]: Loaded power manager from: ForgePowerManager

[10:04:21] [Server thread/INFO] [reborncore]: Loaded registrys for net.minecraftforge.fml.common.event.FMLPreInitializationEvent in 8ms

[10:04:21] [Server thread/INFO] [Scaling Health]: Trying to change max health cap to 2048

[10:04:21] [Server thread/INFO] [Scaling Health]: Config successfully loaded!

[10:04:22] [Server thread/INFO] [Rin's So Many Enchantments?]: PreInitializing Rin's So Many Enchantments?...

[10:04:22] [Server thread/INFO] [Spartan Weaponry]: Starting up Spartan Weaponry!

[10:04:22] [Server thread/INFO] [Spartan Weaponry]: API: Loaded internal method handler. API functionality should work now!

[10:04:22] [Server thread/INFO] [Spartan Weaponry]: Defined config version: 2.0 - Loaded config version: 2.0

[10:04:22] [Server thread/INFO] [Spartan Shields]: Starting up Spartan Shields!

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `tileentity_spit`, expected `tanspit`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `traverse` for name `fir_leaves`, expected `dttraverse`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `traverse` for name `yellow_autumnal_leaves`, expected `dttraverse`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `traverse` for name `orange_autumnal_leaves`, expected `dttraverse`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `traverse` for name `red_autumnal_leaves`, expected `dttraverse`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `traverse` for name `brown_autumnal_leaves`, expected `dttraverse`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:22] [Server thread/INFO] [STDERR]: [com.ferreusveritas.dynamictrees.api.TreeHelper:getLeavesBlockForSequence: 35]: Warning: Mod used deprecated call to TreeHelper.getLeavesBlockForSequence(). Please notify the mod author of "dttraverse" that this will be removed in future versions.

[10:04:22] [Server thread/INFO] [STDERR]: [com.ferreusveritas.dynamictrees.api.TreeHelper:getLeavesBlockForSequence: 35]: Warning: Mod used deprecated call to TreeHelper.getLeavesBlockForSequence(). Please notify the mod author of "dttraverse" that this will be removed in future versions.

[10:04:22] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.api.TreeHelper:getLeavesBlockForSequence:
35]: Warning: Mod used deprecated call to
TreeHelper.getLeavesBlockForSequence(). Please notify the mod author of
"dttraverse" that this will be removed in future versions.
[10:04:22] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.api.TreeHelper:getLeavesBlockForSequence:
35]: Warning: Mod used deprecated call to
TreeHelper.getLeavesBlockForSequence(). Please notify the mod author of
"dttraverse" that this will be removed in future versions.
[10:04:22] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.api.TreeHelper:getLeavesBlockForSequence:
35]: Warning: Mod used deprecated call to
TreeHelper.getLeavesBlockForSequence(). Please notify the mod author of
"dttraverse" that this will be removed in future versions.
[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `traverse` for name `fir_log`, expected `dttraverse`. This could be a
intended override, but in most cases indicates a broken mod.
[10:04:22] [Server thread/INFO] [dttraverse]: FIRLOG:Block{traverse:fir_log}
1xtile.traverse:fir_log@0
[10:04:22] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `snow_layer`, expected `snowrealmagic`. This
could be a intended override, but in most cases indicates a broken mod.
[10:04:22] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:22] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Registering 10 modded
material based weapons
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Copper
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Tin
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Bronze
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Steel
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Silver
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Invar
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Platinum
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Electrum
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Nickel
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Adding weapons for
material: Lead


```
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Items Registered!
[10:04:23] [Server thread/INFO] [Spartan Shields]: Items Registered!
[10:04:23] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `snow_layer`, expected `snowrealmagic`. This
could be a intended override, but in most cases indicates a broken mod.
[10:04:23] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `poison`, expected `firstaid`. This could be a
intended override, but in most cases indicates a broken mod.
[10:04:23] [Server thread/INFO] [firstaid]: Don't worry, the minecraft poison
override IS intended.
[10:04:23] [Server thread/INFO] [ISeeDragons]: Fixing Ice and Fire axes
[10:04:23] [Server thread/INFO] [ISeeDragons]: Fixing broken Ice and Fire
OreDictionary entries. (all that ore dictionary spam that you can now
ignore!)
[10:04:23] [Server thread/INFO] [ISeeDragons]: Done fixing Ice and Fire ore
dictionary
[10:04:23] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:23] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Registered Enchantments!
[10:04:23] [Server thread/INFO] [Spartan Weaponry]: Registering entities!
[10:04:23] [Server thread/WARN] [FML]: Potentially Dangerous alternative
prefix `minecraft` for name `saturation`, expected `potioncore`. This could
be a intended override, but in most cases indicates a broken mod.
[10:04:23] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:23] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:23] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:23] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:23] [Server thread/INFO] [FML]: Injecting itemstacks
[10:04:23] [Server thread/INFO] [FML]: Itemstack injection complete
[10:04:23] [Server thread/INFO] [minecraft/DedicatedServer]: Loading
properties
[10:04:23] [Server thread/INFO] [minecraft/DedicatedServer]: Default game
type: SURVIVAL
[10:04:23] [Server thread/INFO] [minecraft/DedicatedServer]: Generating
keypair
[10:04:23] [Server thread/INFO] [minecraft/DedicatedServer]: Starting
Minecraft server on *:25565
[10:04:23] [Server thread/INFO] [minecraft/NetworkSystem]: Using default
channel type
[10:04:24] [Server thread/ERROR] [FML]: Parsing error loading recipe
mujmajnkraftsbettersurvival:jungle_chitin_nunchaku
com.google.gson.JsonSyntaxException: Unknown item 'iceandfire:chain'
    at
net.minecraftforge.common.crafting.CraftingHelper.getItemStackBasic(CraftingH
elper.java:261) ~[CraftingHelper.class:?]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$16(CraftingHelp
```

```
er.java:543) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getIngredient(CraftingHelper.java:203) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$14(CraftingHelper.java:480) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getRecipe(CraftingHelper.java:415) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$loadRecipes$22(CraftingHelper.java:711) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.findFiles(CraftingHelper.java:821) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:676) ~[CraftingHelper.class:~]
    at java.util.ArrayList.forEach(ArrayList.java:1257) [?:1.8.0_221]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:626) [CraftingHelper.class:~]
    at net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:742) [Loader.class:~]
    at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerHandler.java:108) [FMLServerHandler.class:~]
    at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandler.java:338) [FMLCommonHandler.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486) [MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:24] [Server thread/ERROR] [FML]: Parsing error loading recipe mujmajnkraftsbettersurvival:dragon_bone_nunchaku
com.google.gson.JsonSyntaxException: Unknown item 'iceandfire:chain'
    at
net.minecraftforge.common.crafting.CraftingHelper.getItemStackBasic(CraftingHelper.java:261) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$16(CraftingHelper.java:543) ~[CraftingHelper.class:~]
    at
```

```
net.minecraftforge.common.crafting.CraftingHelper.getIngredient(CraftingHelper.java:203) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$14(CraftingHelper.java:480) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getRecipe(CraftingHelper.java:415) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$loadRecipes$22(CraftingHelper.java:711) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.findFiles(CraftingHelper.java:821) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:676) ~[CraftingHelper.class:~]
        at java.util.ArrayList.forEach(ArrayList.java:1257) [?:1.8.0_221]
        at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:626) [CraftingHelper.class:~]
            at net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:742) [Loader.class:~]
            at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerHandler.java:108) [FMLServerHandler.class:~]
            at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandler.java:338) [FMLCommonHandler.class:~]
            at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219) [nz.class:~]
                at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486) [MinecraftServer.class:~]
                at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:24] [Server thread/ERROR] [FML]: Parsing error loading recipe mujmajnkraftsbettersurvival:desert_chitin_nunchaku
com.google.gson.JsonSyntaxException: Unknown item 'iceandfire:chain'
    at
net.minecraftforge.common.crafting.CraftingHelper.getItemStackBasic(CraftingHelper.java:261) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$16(CraftingHelper.java:543) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getIngredient(CraftingHelper.java:203) ~[CraftingHelper.class:~]
```

```
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$14(CraftingHelper.java:480) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getRecipe(CraftingHelper.java:415) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$loadRecipes$22(CraftingHelper.java:711) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.findFiles(CraftingHelper.java:821) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:676) ~[CraftingHelper.class:~]
    at java.util.ArrayList.forEach(ArrayList.java:1257) [?:1.8.0_221]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:626) [CraftingHelper.class:~]
    at net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:742) [Loader.class:~]
    at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerHandler.java:108) [FMLServerHandler.class:~]
    at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandler.java:338) [FMLCommonHandler.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486) [MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:24] [Server thread/ERROR] [FML]: Parsing error loading recipe dttraverse:~fir_planks
com.google.gson.JsonSyntaxException: Unknown item 'dttraverse:~fir_log'
    at
net.minecraftforge.common.crafting.CraftingHelper.getItemStackBasic(CraftingHelper.java:261) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$init$16(CraftingHelper.java:543) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getIngredient(CraftingHelper.java:203) ~[CraftingHelper.class:~]
    at
net.minecraftforge.oredict.ShapelessOreRecipe.factory(ShapelessOreRecipe.java
```

```
:152) ~[ShapelessOreRecipe.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.getRecipe(CraftingHelper.java:415) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.lambda$loadRecipes$22(CraftingHelper.java:711) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.findFiles(CraftingHelper.java:821) ~[CraftingHelper.class:~]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:676) ~[CraftingHelper.class:~]
    at java.util.ArrayList.forEach(ArrayList.java:1257) [?:1.8.0_221]
    at
net.minecraftforge.common.crafting.CraftingHelper.loadRecipes(CraftingHelper.java:626) [CraftingHelper.class:~]
    at net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:742) [Loader.class:~]
    at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerHandler.java:108) [FMLServerHandler.class:~]
    at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandler.java:338) [FMLCommonHandler.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486) [MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:24] [Server thread/INFO] [Spartan Weaponry]: Registering recipes for Tipped Bolts!
[10:04:24] [Server thread/INFO] [Spartan Weaponry]: Recipes added!
[10:04:24] [Server thread/INFO] [Spartan Shields]: Recipes added!
[10:04:24] [Server thread/INFO] [notreepunching]: Found and replaced 7 Log -> Planks recipes with Saw + Log -> Plank recipes. (First Pass)
[10:04:25] [Netty Server IO #1/INFO] [FML]: Disconnecting Player: Server is still starting! Please wait before reconnecting.
[10:04:25] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:25] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:25] [Server thread/INFO] [craftablechainmail]: Init OK!
[10:04:26] [Server thread/INFO] [foamfix]: Deduplicated 164 property sets.
[10:04:26] [Server thread/INFO] [foamfix]: Weakening LaunchWrapper resource cache...
[10:04:26] [Netty Server IO #2/INFO] [FML]: Disconnecting Player: Server is still starting! Please wait before reconnecting.
```

[10:04:26] [Server thread/WARN] [minecraft/EntityVillager]: PriceRange(2, 1) invalid, 1 smaller than 2
[10:04:26] [Server thread/WARN] [minecraft/EntityVillager]: PriceRange(4, 1) invalid, 1 smaller than 4
[10:04:26] [Server thread/WARN] [minecraft/EntityVillager]: PriceRange(10, 1) invalid, 1 smaller than 10
[10:04:26] [Server thread/WARN] [minecraft/EntityVillager]: PriceRange(9, 1) invalid, 1 smaller than 9
[10:04:26] [Server thread/WARN] [minecraft/EntityVillager]: PriceRange(3, 2) invalid, 2 smaller than 3
[10:04:26] [Server thread/INFO] [Ice And Fire]: The watcher waits on the northern wall
[10:04:26] [Server thread/INFO] [Ice And Fire]: A daughter picks up a warrior's sword
[10:04:26] [Server thread/INFO] [infernal mobs]: InfernalMobsCore load() completed! Modifiers ready: 26, config file at: /Users/paul/Desktop/RLCraft 2.8/config/infernal mobs.cfg
[10:04:26] [Server thread/INFO] [reborn core]: Found 68 ores
[10:04:26] [Server thread/INFO] [reborn core]: Created new network wrapper rc&reborn core.&64769
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&64769 side: SERVER id:0
[10:04:26] [Server thread/INFO] [reborn core]: Created new network wrapper rc&reborn core.&39932
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: CLIENT id:0
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: SERVER id:1
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: SERVER id:2
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: SERVER id:3
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: CLIENT id:4
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: CLIENT id:5
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: SERVER id:6
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: SERVER id:7
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: CLIENT id:8
[10:04:26] [Server thread/INFO] [reborn core]: Registered packet to rc&reborn core.&39932 side: CLIENT id:9
[10:04:26] [Server thread/INFO] [reborn core]: Loaded registries for net.minecraftforge.fml.common.event.FMLInitializationEvent in 0ms
[10:04:26] [Server thread/INFO] [Rin's So Many Enchantments?]: Initializing

Rin's So Many Enchantments?...

[10:04:26] [Server thread/INFO] [Spartan Weaponry]: Attempting to add new advancement triggers...

[10:04:26] [Server thread/INFO] [Spartan Weaponry]: New advancement triggers added successfully!

[10:04:26] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `arrowlancer`, expected `switchbow`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:26] [Server thread/WARN] [FML]: Potentially Dangerous alternative prefix `minecraft` for name `podest`, expected `switchbow`. This could be a intended override, but in most cases indicates a broken mod.

[10:04:26] [Server thread/INFO] [FML]: Injecting itemstacks

[10:04:26] [Server thread/INFO] [FML]: Itemstack injection complete

[10:04:26] [Netty Server IO #3/INFO] [FML]: Disconnecting Player: Server is still starting! Please wait before reconnecting.

[10:04:26] [Server thread/INFO] [AUW]: Starting[E] DS...

[10:04:26] [Server thread/INFO] [bacodifficulty]: BacoDifficulty loaded up just fine. Thanks for asking. This mod was originally made for BacoNetworks.

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemDagger@200030e6

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemLongsword@409b1fb5

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemKatana@16300431

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemSaber@126e5539

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemRapier@439dfd5f

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemGreatsword@750c688e

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook

com.oblivioussp.spartanweaponry.item.ItemHammer@3fb2b7d0

[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivioussp.spartanweaponry.item.ItemWarhammer@7f96bbb4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivioussp.spartanweaponry.item.ItemSpear@39dfd9b0
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivioussp.spartanweaponry.item.ItemHalberd@4fc5a1bd
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@5e8bd498
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@335972a5
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@59a2bed1
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@49f2646
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@13662609
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSeeds@6c1bebca
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemMultiTexture@37fca349
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlockSpecial@72c704f1
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@fa11fda
[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemExpBottle@40ddf339
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemPike@7229687a
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemLance@1379124b
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemLongbow@70b38e53
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemCrossbow@6b38fe7
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemThrowingKnife@3c37433e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemThrowingAxe@5bc9af89
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemJavelin@30c83a2e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemBoomerang@191c34f3
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemBattleaxe@715efc3e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.oblivoussp.spartanweaponry.item.ItemMace@6d58d7b

[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@5e8bd498
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@335972a5
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@59a2bed1
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@49f2646
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSword@71eff6a3
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemPickaxe@735988cf
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemAxe@2d3eecd
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@fa11fda
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook

net.minecraft.item.ItemBlock@48f4f03e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@71ee2fff
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@71ee2fff
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@4b00d59
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@7c048b30
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@309cf657
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@4d4c4b14
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@4ea48b2e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@4ea48b2e
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@1b465fa9
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@1b465fa9
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@27a0e6ce
[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCoal@5bad555b
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlockSpecial@56402642
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCloth@4e647f39
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:gameplay/fishing/
junk:5
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@6f6f65a4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@4b00d59
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@7c048b30
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@309cf657
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@4d4c4b14
[10:04:26] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@398a5d5c
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@30bd79bb
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@528be75f
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@22fcac02
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@6f6f65a4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@1c135f63
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@1c135f63
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@1c135f63
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@620572db
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemFood@26c6288d
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemFood@63d3c9dc
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook ChestGenHook:gameplay/fishing/treasure:5
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
gigaherz.toolbelt.belt.ItemToolBelt@5aaa50c3
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
gigaherz.common.ItemRegistered@2399892f
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.mcft.copy.backpacks.item.ItemBackpack@45ae5c9
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCompass@40d10264
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemEmptyMap@46fb9581
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@398a5d5c
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@30bd79bb
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@528be75f
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.github.alexthe666.iceandfire.item.ItemModArmor@22fcac02
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@6f6f65a4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemClock@1868ed54
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@5a1c7619
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@20a946d9
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemMultiTexture@87220f1
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@3d4818e8
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
abandoned_mineshaft:5
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
gigahertz.toolbelt.belt.ItemToolBelt@5aaa50c3
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
gigahertz.common.ItemRegistered@2399892f
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.mcft.copy.backpacks.item.ItemBackpack@45ae5c9
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@6f6f65a4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemEmptyMap@46fb9581
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
hunternif.mc.atlas.item.ItemEmptyAtlas@7d925b23
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook

net.minecraft.item.ItemArmor@49925d21
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@11170228
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@46ee7013
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@69d58731
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@49925d21
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@6f6f65a4
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemCompass@40d10264
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@28b2e4d8
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSign@56a09a5c
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemFishingRod@21e39b82
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSeeds@3e0855b0
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook

net.minecraft.item.ItemSeeds@484b5a21
[10:04:26] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
simple_dungeon:1
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
hunternif.mc.atlas.item.ItemEmptyAtlas@7d925b23
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@49925d21
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@11170228
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@46ee7013
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@69d58731
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@49925d21
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@22bd5375
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@10261e18
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@11c999da
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@11c999da

[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSword@236a4d30
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemPickaxe@38968752
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemAppleGold@6b4fd7d
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSword@25ea068e
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@1d5048d1
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@527d5e48
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemFishFood@2cf88901
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemDye@42066f0d
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
simple_dungeon:2
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@22bd5375
[10:04:27] [Server thread/INFO] [STDOUT]:

[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@10261e18
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
baubles.common.items.ItemRing@2765f1ef
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravl.r.qualitytools.items.ItemEmeraldBauble@33c14b67
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravl.r.qualitytools.items.ItemEmeraldBauble@6ba815bb
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@54f69311
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@54f69311
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@29bd2796
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@70aa58e1
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@70aa58e1
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@70aa58e1
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
simple_dungeon:3
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
cursedflames.bountifulbaubles.item.ItemSpectralSilt@1ea82f0e
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
xzeroair.trinkets.items.IngotGlowing@31eafcd8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
vazkii.potionfingers.ItemRing@56bd7562
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@58a8ea6f
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@22bd5375
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
org.jwaresoftware.mcmods.armorunder.ModItem@10261e18
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
baubles.common.items.ItemRing@2765f1ef
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravlr.qualitytools.items.ItemEmeraldBauble@33c14b67
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravlr.qualitytools.items.ItemEmeraldBauble@6ba815bb
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@4ab86b2a
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@4ab86b2a
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@29bd2796

[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemExpBottle@40ddf339
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@578d472a
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@3275a47f
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@1b5af65b
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@2e0163cb
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemArmor@6b289535
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@598e5cb8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@78861d9e
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@78861d9e

[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@2fafa7b5
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@40b54762
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlockSpecial@54b2d002
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
simple_dungeon:4
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSimpleFoiled@7ee0f531
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSimpleFoiled@2999f578
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSimpleFoiled@343fcfdc
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
cursedflames.bountifulbaubles.item.ItemSpectralSilt@1ea82f0e
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
xzeroair.trinkets.items.IngotGlowing@31eafcd8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
vazkii.potionfingers.ItemRing@56bd7562
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook

baubles.common.items.ItemRing@2765f1ef
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
bl4ckscor3.mod.xptome.ItemXPTome@250ea262
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravl.r.qualitytools.items.ItemEmeraldBauble@33c14b67
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
com.tmtravl.r.qualitytools.items.ItemEmeraldBauble@6ba815bb
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemSimpleFoiled@451af781
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@29bd2796
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemExpBottle@40ddf339
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemExpBottle@40ddf339
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemExpBottle@40ddf339
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@578d472a
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@58a8ea6f
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:

Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@131777e8
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemEnderPearl@3c6fb501
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@41ec4271
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@41ec4271
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@41ec4271
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemBlock@41f40dfa
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.minecraft.item.ItemRedstone@4f6ff62
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook net.minecraft.item.Item@154f8280
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook
net.silentchaos512.scalinghealth.item.ItemHeartContainer@3a372915
[10:04:27] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.TowerStageItemManager:<init>:72]:
Battletowers parsed Item/Block/ChestGenHook ChestGenHook:chests/
simple_dungeon:5
[10:04:27] [Server thread/ERROR] [reskillable]: Requirement Format Exception
(reskillable:reskillable:mining14): Skill 'reskillable:reskillable:mining'
not found.
[10:04:27] [Server thread/INFO] [craftablechainmail]: Post-init OK!
[10:04:27] [Server thread/INFO] [DLDUNGEONS]: Loading custom NBT tags
(nbt.cfg)
[10:04:27] [Server thread/INFO] [DLDUNGEONS]: Loading chest loot file
(chests.cfg)
[10:04:27] [Server thread/INFO] [DLDUNGEONS]: Found 1 special chest configs.
[10:04:27] [Server thread/INFO] [DLDUNGEONS]: Loading chest loot file
(oceanic_chests.cfg)
[10:04:27] [Server thread/INFO] [DLDUNGEONS]: Found 12 themes.
[10:04:27] [Server thread/INFO] [Ice And Fire]: A brother bound to a love he
must hide

[10:04:27] [Server thread/INFO] [Ice And Fire]: The younger's armor is worn in the mind
[10:04:27] [Server thread/INFO] [Ice And Fire]: A cold iron throne holds a boy barely grown
[10:04:27] [Server thread/INFO] [Ice And Fire]: And now it is known
[10:04:27] [Server thread/INFO] [Ice And Fire]: A claim to the prize, a crown laced in lies
[10:04:27] [Server thread/INFO] [Ice And Fire]: You win or you die
[10:04:27] [Server thread/INFO] [ISeeDragons]: Scanning for Ice and Fire dragons...
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed iceandfire:firedragon tracking distance
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed iceandfire:icedragon tracking distance
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed iceandfire:cyclops tracking distance
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed iceandfire:seaserpent tracking distance
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixing sea serpent armor repair...
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesblue
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesbronze
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesdeepblue
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesgreen
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalespurple
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesred
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixed SeaSerpentScalesteal
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixing tools/armor repair listed in config...
[10:04:27] [Server thread/INFO] [ISeeDragons]: aquaculture:neptunium_pickaxe can now be repaired with aquaculture:loot
[10:04:27] [Server thread/INFO] [ISeeDragons]: aquaculture:neptunium_chestplate can now be repaired with aquaculture:loot
[10:04:27] [Server thread/INFO] [ISeeDragons]: forgottenitems:golem_helmet can now be repaired with minecraft:obsidian
[10:04:27] [Server thread/INFO] [ISeeDragons]: spartanfire:battleaxe_fire_dragonbone can now be repaired with iceandfire:dragonbone
[10:04:27] [Server thread/INFO] [ISeeDragons]: spartanfire:battleaxe_ice_dragonbone can now be repaired with iceandfire:dragonbone
[10:04:27] [Server thread/INFO] [ISeeDragons]: Fixing TAN's attack entity event damage problem...
[10:04:27] [Server thread/INFO] [STDERR]: [levelup2.skills.SkillRegistry:loadFromJson:368]: java.nio.file.NoSuchFileException: /Users/paul/Desktop/RLCraft 2.8/config/levelup2/json/skills/combat/combat_bonus.json

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[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.translateToIOException(UnixException.java:86)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:102)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:107)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixFileSystemProvider.newByteChannel(UnixFileSystemProvider.java:
214)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:361)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:407)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.spi.FileSystemProvider.newInputStream(FileSystemProvider.java:
384)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newInputStream(Files.java:152)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2784)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2816)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.skills.SkillRegistry.loadFromJson(SkillRegistry.java:365)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.skills.SkillRegistry.registerSkillProperties(SkillRegistry.java:351)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.config.LevelUpConfig.registerSkillProperties(LevelUpConfig.java:169)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.LevelUp2.postInit(LevelUp2.java:63)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
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[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLModContainer.handleModStateEvent(FMLModConta
iner.java:637)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.GeneratedMethodAccessor9.invoke(Unknown Source)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$1.run(Subscriber.java:76)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors\$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher\$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:

[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.sendEventToModContainer(LoadCont
roller.java:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.propogateStateMessage(LoadContro
ller.java:197)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$1.run(Subscriber.java:76)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors\$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher\$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at

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com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoaderController.distributeStateMessage(LoaderContr
oller.java:136)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:749)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerH
andler.java:108)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandl
er.java:338)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.j
ava:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.Thread.run(Thread.java:748)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]:
java.nio.file.NoSuchFileException: /Users/paul/Desktop/RLCraft 2.8/config/
levelup2/json/skills/crafting/craft_bonus.json
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.translateToIOException(UnixException.java:86)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:102)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:107)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixFileSystemProvider.newByteChannel(UnixFileSystemProvider.java:
214)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:361)
[10:04:27] [Server thread/INFO] [STDERR]:
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[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:407)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.spi.FileSystemProvider.newInputStream(FileSystemProvider.java:
384)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newInputStream(Files.java:152)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2784)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2816)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.skills.SkillRegistry.loadFromJson(SkillRegistry.java:365)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.skills.SkillRegistry.registerSkillProperties(SkillRegistry.java:351)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.config.LevelUpConfig.registerSkillProperties(LevelUpConfig.java:169)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.LevelUp2.postInit(LevelUp2.java:63)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLModContainer.handleModStateEvent(FMLModConta
iner.java:637)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.GeneratedMethodAccessor9.invoke(Unknown Source)

[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber\$1.run(Subscriber.java:76)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors\$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher\$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.sendEventToModContainer(LoadCont
roller.java:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.propogateStateMessage(LoadContro
ller.java:197)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:


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[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber$1.run(Subscriber.java:76)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.distributeStateMessage(LoadContr
oller.java:136)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:749)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerH
andler.java:108)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandl
er.java:338)
[10:04:27] [Server thread/INFO] [STDERR]:
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[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.Thread.run(Thread.java:748)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]:
java.nio.file.NoSuchFileException: /Users/paul/Desktop/RLCraft 2.8/config/
levelup2/json/skills/mining/mining_bonus.json
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.translateToIOException(UnixException.java:86)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:102)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixException.rethrowAsIOException(UnixException.java:107)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.nio.fs.UnixFileSystemProvider.newByteChannel(UnixFileSystemProvider.java:
214)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:361)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newByteChannel(Files.java:407)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.spi.FileSystemProvider.newInputStream(FileSystemProvider.java:
384)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newInputStream(Files.java:152)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2784)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.nio.file.Files.newBufferedReader(Files.java:2816)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
```

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levelup2.skills.SkillRegistry.loadFromJson(SkillRegistry.java:365)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.skills.SkillRegistry.registerSkillProperties(SkillRegistry.java:351)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.config.LevelUpConfig.registerSkillProperties(LevelUpConfig.java:169)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
levelup2.LevelUp2.postInit(LevelUp2.java:63)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLModContainer.handleModStateEvent(FMLModConta
iner.java:637)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.GeneratedMethodAccessor9.invoke(Unknown Source)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
```

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com.google.common.eventbus.Subscriber$1.run(Subscriber.java:76)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors$DirectExecutor.execute(MoreEx
ecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher$PerThreadQueuedDispatcher.dispatch(Disp
atcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.sendEventToModContainer(LoadCont
roller.java:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.propogateStateMessage(LoadContro
ller.java:197)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.
java:43)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.reflect.Method.invoke(Method.java:498)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.invokeSubscriberMethod(Subscriber.java:
91)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber$SynchronizedSubscriber.invokeSubscriber
Method(Subscriber.java:150)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber$1.run(Subscriber.java:76)
```

[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.util.concurrent.MoreExecutors\$DirectExecutor.execute(MoreExecutors.java:399)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Subscriber.dispatchEvent(Subscriber.java:71)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.Dispatcher\$PerThreadQueuedDispatcher.dispatch(Dispatcher.java:116)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
com.google.common.eventbus.EventBus.post(EventBus.java:217)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.LoadController.distributeStateMessage(LoadController.java:136)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.Loader.initializeMods(Loader.java:749)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.server.FMLServerHandler.finishServerLoading(FMLServerHandler.java:108)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraftforge.fml.common.FMLCommonHandler.onServerStarted(FMLCommonHandler.java:338)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:219)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[10:04:27] [Server thread/INFO] [STDERR]:
[levelup2.skills.SkillRegistry:loadFromJson:368]: at
java.lang.Thread.run(Thread.java:748)
[10:04:27] [Server thread/INFO] [notreepunching]: Found and replaced additional 1 Log -> Planks recipes with Saw + Log -> Plank recipes. (Second Pass)
[10:04:27] [Server thread/INFO] [realisticitorches]: Removed 2 torch recipes.
[10:04:27] [Server thread/INFO] [realisticitorches]: Registered 0 blocks and 5 items as light sources.
[10:04:27] [Server thread/INFO] [reborncore]: Loaded registries for net.minecraftforge.fml.common.event.FMLPostInitializationEvent in 0ms

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[10:04:27] [Netty Server IO #4/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:28] [Netty Server IO #5/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:29] [Netty Server IO #6/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:30] [Netty Server IO #7/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:30] [Server thread/INFO] [Rin's So Many Enchantments?]:
PostInitializing Rin's So Many Enchantments?...
[10:04:30] [Server thread/INFO] [bnbgaminglib]: FML mod loading complete.
There appear to be 1 BNBGaming mods present.
[10:04:30] [Server thread/INFO] [dsurround]: Initializing registry [Dimension
Registry]
[10:04:31] [Server thread/INFO] [FML]: Forge Mod Loader has successfully
loaded 109 mods
[10:04:31] [Server thread/INFO] [minecraft/DedicatedServer]: Preparing level
"world"
> [10:04:31] [Netty Server IO #8/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:31] [Server thread/INFO] [FML]: Injecting existing registry data into
this server instance
[10:04:31] [Server thread/INFO] [FML]: Applying holder lookups
[10:04:31] [Server thread/INFO] [FML]: Holder lookups applied
[10:04:31] [Netty Server IO #9/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:32] [Server thread/INFO] [FML]: Loading dimension 0 (world)
(net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing
error loading built-in advancement minecraft:recipes/misc/stick
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:stick'
    at
    net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:171) ~[l$a.class:~]
    at
    net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:147) ~[l$a.class:~]
    at
    com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
    at
    com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tre
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
    at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
```

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    at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
    at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:50) ~[ns$1.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:46) ~[ns$1.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManager.java:184) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManager.java:68) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:60) [ns.class:~]
    at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
[oo.class:~]
    at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:270) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing error loading built-in advancement minecraft:recipes/decorations/snow_layer
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:snow_layer'
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:171) ~[l$a.class:~]
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:147) ~[l$a.class:~]
```

```
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(TreeTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
    at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
    at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:50) ~[ns$1.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:46) ~[ns$1.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManager.java:184) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManager.java:68) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:60) [ns.class:~]
    at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
[oo.class:~]
    at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:270) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:~]
```



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    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing
error loading built-in advancement minecraft:recipes/building_blocks/
spruce_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:spruce_planks'
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:171) ~[l$a.class:~]
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:147) ~[l$a.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
        at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
        at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
        at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tre
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
            at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
            at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
            at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
            at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:50) ~[ns$1.class:~]
            at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:46) ~[ns$1.class:~]
            at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
                at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
                at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:~]
                at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManag
er.java:184) [ns.class:~]
                at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManag
er.java:68) [ns.class:~]
                at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:
```

```
60) [ns.class:~]
    at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
[oo.class:~]
    at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.j
ava:270) [nz.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing
error loading built-in advancement minecraft:recipes/building_blocks/
oak_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:oak_planks'
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:171) ~[l$a.class:~]
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:147) ~[l$a.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tre
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
    at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
    at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:50) ~[ns$1.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:46) ~[ns$1.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
```

```
~[rc.class:?]
  at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:?]
  at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManager.java:184) [ns.class:~]
  at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManager.java:68) [ns.class:~]
  at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:60) [ns.class:~]
  at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156) [oo.class:~]
  at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298) [MinecraftServer.class:~]
  at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:270) [nz.class:~]
  at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486) [MinecraftServer.class:~]
  at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing error loading built-in advancement minecraft:recipes/building_blocks/jungle_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:jungle_planks'
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:171) ~[l$a.class:~]
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:147) ~[l$a.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69) ~[TreeTypeAdapter.class:~]
  at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
  at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(TreeTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
  at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
  at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
  at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
```

```
~[i$a.class:~]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:50) ~[ns$1.class:~]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManager.java:46) ~[ns$1.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
  at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
  at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:~]
  at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManager.java:184) [ns.class:~]
  at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManager.java:68) [ns.class:~]
  at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:60) [ns.class:~]
  at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
[oo.class:~]
  at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:~]
  at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:270) [nz.class:~]
  at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:~]
  at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing error loading built-in advancement minecraft:recipes/building_blocks/dark_oak_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:dark_oak_planks'
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:171) ~[l$a.class:~]
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(AdvancementRewards.java:147) ~[l$a.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
```

```
~[TreeTypeAdapter.class:?]
  at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:?]
  at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:?]
  at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tree
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:?]
  at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:?]
  at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:?]
  at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:?]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManage
r.java:50) ~[ns$1.class:?]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManage
r.java:46) ~[ns$1.class:?]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:?]
  at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:?]
  at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:?]
  at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManage
r.java:184) [ns.class:?]
  at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManage
r.java:68) [ns.class:?]
  at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:
60) [ns.class:?]
  at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
[oo.class:?]
  at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:?]
  at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.j
ava:270) [nz.class:?]
  at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:?]
  at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing
```

```
error loading built-in advancement minecraft:recipes/building_blocks/
birch_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:birch_planks'
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:171) ~[l$a.class:~]
    at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:147) ~[l$a.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
    at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tre
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
    at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
    at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:50) ~[ns$1.class:~]
    at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:46) ~[ns$1.class:~]
    at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
    at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
    at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
~[rc.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192777_a(AdvancementManag
er.java:184) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.func_192779_a(AdvancementManag
er.java:68) [ns.class:~]
    at
net.minecraft.advancements.AdvancementManager.<init>(AdvancementManager.java:
60) [ns.class:~]
    at net.minecraft.world.WorldServer.func_175643_b(WorldServer.java:156)
```

```
[oo.class:?]
  at
net.minecraft.server.MinecraftServer.func_71247_a(MinecraftServer.java:298)
[MinecraftServer.class:?]
  at
net.minecraft.server.dedicated.DedicatedServer.func_71197_b(DedicatedServer.java:270) [nz.class:?]
  at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:486)
[MinecraftServer.class:?]
  at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
[10:04:32] [Server thread/ERROR] [minecraft/AdvancementManager]: Parsing
error loading built-in advancement minecraft:recipes/building_blocks/
acacia_planks
com.google.gson.JsonSyntaxException: Unknown recipe 'minecraft:acacia_planks'
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:171) ~[l$a.class:~]
  at
net.minecraft.advancements.AdvancementRewards$Deserializer.deserialize(Advanc
ementRewards.java:147) ~[l$a.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
  at com.google.gson.Gson.fromJson(Gson.java:887) ~[Gson.class:~]
  at com.google.gson.Gson.fromJson(Gson.java:952) ~[Gson.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter$GsonContextImpl.deserialize(Tre
eTypeAdapter.java:162) ~[TreeTypeAdapter$GsonContextImpl.class:~]
  at net.minecraft.util.JsonUtils.func_188179_a(SourceFile:439)
~[rc.class:~]
  at net.minecraft.util.JsonUtils.func_188177_a(SourceFile:455)
~[rc.class:~]
  at
net.minecraft.advancements.Advancement$Builder.func_192059_a(SourceFile:203)
~[i$a.class:~]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:50) ~[ns$1.class:~]
  at
net.minecraft.advancements.AdvancementManager$1.deserialize(AdvancementManag
er.java:46) ~[ns$1.class:~]
  at
com.google.gson.internal.bind.TreeTypeAdapter.read(TreeTypeAdapter.java:69)
~[TreeTypeAdapter.class:~]
  at net.minecraft.util.JsonUtils.func_188173_a(SourceFile:492)
~[rc.class:~]
  at net.minecraft.util.JsonUtils.func_193839_a(SourceFile:532)
```


[10:04:32] [Server thread/INFO] [globalgamerules]: Setting difficulty of dimension 0 (world) to HARD

[10:04:32] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.WorldGenHandler:loadPosFile:403]:
Battletower Positions reloaded. Lines 149, entries 136

[10:04:32] [Netty Server IO #10/INFO] [FML]: Disconnecting Player: Server is still starting! Please wait before reconnecting.

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5241"gui.antiqueatlas.marker.village"@(-1291, 1733)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5242"gui.antiqueatlas.marker.village"@(-4843, -251)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5243"gui.antiqueatlas.marker.village"@(-4363, 1605)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5244"gui.antiqueatlas.marker.village"@(677, -1515)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5245"gui.antiqueatlas.marker.village"@(-1403, 7173)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5246"gui.antiqueatlas.marker.village"@(-6363, -667)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5247"gui.antiqueatlas.marker.village"@(-283, 5877)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5248"gui.antiqueatlas.marker.village"@(-2731, 645)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5249"gui.antiqueatlas.marker.village"@(-3019, 2661)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5250"gui.antiqueatlas.marker.village"@(-891, 7781)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5251"gui.antiqueatlas.marker.village"@(3253, 2709)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5252"gui.antiqueatlas.marker.village"@(1157, -1307)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5253"gui.antiqueatlas.marker.village"@(-2331, 2357)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5254"gui.antiqueatlas.marker.village"@(-4299, 5637)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5255"gui.antiqueatlas.marker.village"@(4181, 8885)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5256"gui.antiqueatlas.marker.village"@(-3547, 4917)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5257"gui.antiqueatlas.marker.village"@(-731, 1157)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5258"gui.antiqueatlas.marker.village"@(165, 2805)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5259"gui.antiqueatlas.marker.village"@(-2779, 1077)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5260"gui.antiqueatlas.marker.village"@(-6827, 3077)

[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5261"gui.antiqueatlas.marker.village"@(-6891, 1909)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5262"gui.antiqueatlas.marker.village"@(-2523, 4245)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5263"gui.antiqueatlas.marker.village"@(-3835, 2741)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5264"gui.antiqueatlas.marker.village"@(-6139, 3653)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5265"gui.antiqueatlas.marker.village"@(-6091, 1221)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5266"gui.antiqueatlas.marker.village"@(-3883, 4373)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5267"gui.antiqueatlas.marker.village"@(3093, 3157)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5268"gui.antiqueatlas.marker.village"@(-8363, -2187)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5269"gui.antiqueatlas.marker.village"@(-3963, 1285)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5270"gui.antiqueatlas.marker.village"@(-5995, -907)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5271"gui.antiqueatlas.marker.village"@(3733, 2725)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5272"gui.antiqueatlas.marker.village"@(-5323, -363)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5273"gui.antiqueatlas.marker.village"@(-4891, 4437)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5274"gui.antiqueatlas.marker.village"@(565, 7957)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5275"gui.antiqueatlas.marker.village"@(1605, 4965)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5276"gui.antiqueatlas.marker.village"@(2309, 1301)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5277"gui.antiqueatlas.marker.village"@(101, -4043)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5278"gui.antiqueatlas.marker.village"@(1749, 1221)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5279"gui.antiqueatlas.marker.village"@(3909, -235)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5280"gui.antiqueatlas.marker.village"@(1797, 5397)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5281"gui.antiqueatlas.marker.village"@(2245, 757)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5282"gui.antiqueatlas.marker.village"@(-1883, 5333)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker #5283"gui.antiqueatlas.marker.village"@(5301, 8725)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker

#5284"gui.antiqueatlas.marker.village"@(-4379, 2405)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5285"gui.antiqueatlas.marker.village"@(-2219, 3173)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5286"gui.antiqueatlas.marker.village"@(-7483, 2901)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5287"gui.antiqueatlas.marker.village"@(-1531, 2405)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5288"gui.antiqueatlas.marker.village"@(3845, 2117)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5289"gui.antiqueatlas.marker.village"@(-6907, 325)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5290"gui.antiqueatlas.marker.village"@(-6971, -315)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5291"gui.antiqueatlas.marker.village"@(-3547, 4309)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5292"gui.antiqueatlas.marker.village"@(2933, 2613)
[10:04:32] [Server thread/INFO] [antiqueatlas]: Created new marker
#5293"gui.antiqueatlas.marker.village"@(-2923, 3221)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5294"gui.antiqueatlas.marker.village"@(5269, 8261)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5295"gui.antiqueatlas.marker.village"@(-2987, 5237)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5296"gui.antiqueatlas.marker.village"@(3653, 3877)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5297"gui.antiqueatlas.marker.village"@(-4843, 6389)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5298"gui.antiqueatlas.marker.village"@(-9003, -2331)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5299"gui.antiqueatlas.marker.village"@(-6475, -411)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5300"gui.antiqueatlas.marker.village"@(-4987, 4789)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5301"gui.antiqueatlas.marker.village"@(-2779, 4325)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5302"gui.antiqueatlas.marker.village"@(3797, 1637)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5303"gui.antiqueatlas.marker.village"@(3797, 9317)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5304"gui.antiqueatlas.marker.village"@(3125, 5)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5305"gui.antiqueatlas.marker.village"@(3381, 8773)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5306"gui.antiqueatlas.marker.village"@(-5771, 757)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5307"gui.antiqueatlas.marker.village"@(21, 5)

[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5308"gui.antiqueatlas.marker.village"@(4101, 2213)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5309"gui.antiqueatlas.marker.village"@(-4283, 4341)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5310"gui.antiqueatlas.marker.village"@(1589, -1739)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5311"gui.antiqueatlas.marker.village"@(-3291, 3781)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5312"gui.antiqueatlas.marker.village"@(3189, -811)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker #5313"gui.antiqueatlas.marker.village"@(-1867, -715)
[10:04:33] [Server thread/INFO] [dsurround]: Creating STANDARD weather generator for dimension [overworld]
[10:04:33] [Server thread/INFO] [FML]: Loading dimension -1 (world) (net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[10:04:33] [Server thread/INFO] [dsurround]: Attaching capabilities to world [the_nether] (SERVER)
[10:04:33] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1, name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false, aurora=false, weather=true, fog=true}
[10:04:33] [Server thread/INFO] [globalgamerules]: Applying config gamerules to dimension -1 (world)
[10:04:33] [Server thread/INFO] [globalgamerules]: Setting difficulty of dimension -1 (world) to HARD
[10:04:33] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Started: Eruption In Dimension: -1 Duration: 60secs
[10:04:33] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time Remaining: 0secs
[10:04:33] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.WorldGenHandler:loadPosFile:403]: Battletower Positions reloaded. Lines 1, entries 0
[10:04:33] [Server thread/INFO] [dsurround]: Creating NETHER weather generator for dimension [the_nether]
[10:04:33] [Server thread/INFO] [FML]: Loading dimension 1 (world) (net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[10:04:33] [Server thread/INFO] [dsurround]: Attaching capabilities to world [the_end] (SERVER)
[10:04:33] [Server thread/INFO] [dsurround]: DimensionInfo{id=1, name=the_end, seaLevel=0, cloudHeight=128, skyHeight=256, haze=false, aurora=false, weather=false, fog=false}
[10:04:33] [Server thread/INFO] [globalgamerules]: Applying config gamerules to dimension 1 (world)
[10:04:33] [Server thread/INFO] [globalgamerules]: Setting difficulty of

dimension 1 (world) to HARD
[10:04:33] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.WorldGenHandler:loadPosFile:403]:
Battletower Positions reloaded. Lines 17, entries 4
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5314"gui.antiqueatlas.marker.endcity"@(-2168, 3240)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5315"gui.antiqueatlas.marker.endcity"@(-2168, 3240)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5316"gui.antiqueatlas.marker.endcity"@(1032, 1352)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5317"gui.antiqueatlas.marker.endcity"@(1032, 1352)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5318"gui.antiqueatlas.marker.endcity"@(728, 1064)
[10:04:33] [Server thread/INFO] [antiqueatlas]: Created new marker
#5319"gui.antiqueatlas.marker.endcity"@(728, 1064)
[10:04:33] [Server thread/INFO] [dsurround]: Creating NULL weather generator
for dimension [the_end]
[10:04:33] [Server thread/INFO] [FML]: Loading dimension 111 (world)
(net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[10:04:33] [Server thread/INFO] [dsurround]: Attaching capabilities to world
[lostcities] (SERVER)
[10:04:33] [Server thread/INFO] [dsurround]: DimensionInfo{id=111,
name=lostcities, seaLevel=63, cloudHeight=256, skyHeight=256, haze=false,
aurora=true, weather=true, fog=true}
[10:04:33] [Server thread/INFO] [globalgamerules]: Applying config gamerules
to dimension 111 (world)
[10:04:33] [Server thread/INFO] [globalgamerules]: Setting difficulty of
dimension 111 (world) to HARD
[10:04:33] [Server thread/INFO] [STDOUT]:
[atomicstryker.battletowers.common.WorldGenHandler:loadPosFile:403]:
Battletower Positions reloaded. Lines 1, entries 0
[10:04:33] [Server thread/INFO] [dsurround]: Creating STANDARD weather
generator for dimension [lostcities]
[10:04:33] [Server thread/INFO] [minecraft/MinecraftServer]: Preparing start
region for level 0
[10:04:33] [Server thread/INFO] [STDOUT]:
[pl.asie.foamfix.coremod.FoamFixTransformer:spliceClasses:111]: Spliced in
METHOD: net.minecraft.world.chunk.BlockStateContainer.func_186018_a
[10:04:33] [Netty Server IO #11/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:34] [Server thread/INFO] [minecraft/MinecraftServer]: Preparing spawn
area: 1%
[10:04:34] [Netty Server IO #12/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.
[10:04:35] [Netty Server IO #13/INFO] [FML]: Disconnecting Player: Server is
still starting! Please wait before reconnecting.

[10:04:35] [Server thread/INFO] [minecraft/MinecraftServer]: Preparing spawn area: 84%

[10:04:35] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[10:04:35] [Server thread/INFO] [minecraft/DedicatedServer]: Done (4.325s)!
For help, type "help" or "?"

[10:04:35] [Netty Server IO #14/INFO] [FML]: Disconnecting Player: Server is still starting! Please wait before reconnecting.

[10:04:36] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config

[10:04:36] [Server thread/INFO] [FML]: Unloading dimension -1

[10:04:36] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension 1 (world) to config

[10:04:36] [Server thread/INFO] [FML]: Unloading dimension 1

[10:04:36] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension 111 (world) to config

[10:04:36] [BetterFps Update Checker/WARN] [BetterFps]: Could not check for updates: com.google.gson.stream.MalformedJsonException: Use JsonReader.setLenient(true) to accept malformed JSON at line 2 column 2 path \$

[10:04:36] [Server thread/INFO] [FML]: Unloading dimension 111

[10:04:41] [User Authenticator #1/INFO] [minecraft/NetHandlerLoginServer]:

UUID of player chezboutin is 3a98b48c-9a22-4ac5-a599-9ac01280c602

[10:04:43] [Netty Server IO #0/INFO] [FML]: Client protocol version 2

[10:04:43] [Netty Server IO #0/INFO] [FML]: Client attempting to join with

124 mods : wolfarmor@2.2.3.6,grapplermod@1.12.2-v11.1,levelup2@

{version},friendlyendermite@1.0,disenchanter@1.6,foodexpansion@1.3,globalgame rules@2.2,alcatrazcore@1.0.4,creativecoredummy@1.0.0,multimine@1.6.2,tickprof iler@1.12-0.0.7,neat@1.4-17,forgeendertech@1.12.2-4.4.25.0,reborncore@3.16.4. 478,enhancedvisuals@1.0,forgelin@1.8.4,familiarfauna@1.0.11,stg@1.12.2-1.2.3, llibrary@1.7.19,snowrealmagic@0.3.3,carryon@1.12.3,loadingscreens@0.3.1,mainm enuscale@1.0,fbp@2.4.1,dshuds@3.6.0.0,crafttweakerjei@2.0.3,craftablechainmai l@1.0,chunkanimator@1.2,compatskills@1.12.2-1.17.0,defiledlands@1.4.2,battlet owners@1.6.5,reccomplex@1.4.8.2,notreepunching@2.0.20,corpsecomplex@1.0.6,lost souls@1.1.4,resource-loader@1.5.3,lycanitemobs@2.0.2.0 - MC

1.12.2,roguelike@1.8.0,potioncore@1.8_for_1.12.2,carrots@1.0.0b1,qualitytools @1.0.7_for_1.12.2,forgottenitems@1.2.1,spartanfire@0.05,lostcities@2.0.21,FML @8.0.99.99,spartanweaponry@beta

1.3.8,itemphysic@1.4.0,tanspit@1.12.2-1.3,dtraverse@1.5,scalinghealth@1.3.37 ,switchbow@1.5.7,dynamictrees@1.12.2-0.9.6,baubleshud@5.0.2,ctgui@1.0.0,dldun geonsjbg@1.12.10,advanced-

fishing@1.3.3,coralreef@2.0,xpfromharvest@1.1.0,trumpetskeleton@1.12-1.0.2.1, bountifulbaubles@0.0.1,jei@4.15.0.291,bnbgaminglib@2.17.6,custommainmenu@2.0. 9,bacodifficulty@1.0.3,ivtoolkit@1.3.3-1.12,iseedragons@0.12,mujmajnkraftsbet tersurvival@1.4.1,potionfingers@1.0-8,waystones@4.0.72,mcp@9.42,campfire@1.2 ,comforts@1.4.1.2,tumbleweed@1.11-0.4.5,sereneseasons@1.2.18,adhooks@1.12.2-3

.2.2.0,inventorytweaks@1.64+dev.
146.2180b27,foamfixcore@7.7.4,realistictorches@2.1.1,bettercombatmod@1.5.6,xa
t@0.27,iceandfire@1.7.1,travel@1.6.0,crafttweaker@4.1.19,firstaid@1.6.12,fo
rge@14.23.5.2838,ruins@17.2,testdummy@1.12,phosphor-
lighting@1.12.2-0.2.6,wearablebackpacks@3.1.4,orelib@3.6.0.1,dsurround@3.6.0.
2,antiqueatlas@4.5.1,infernal mobs@1.7.6,variedcommodities@1.12.2,mincraft@1.
12.2,itlt@1.0.0,enchdesc@1.1.19,mousetweaks@2.10,rougtweaks@1.0,toolbelt@1.9
.
12,silentlib@3.0.13,baubles@1.5.2,creativecore@1.9.9,tschipplib@1.1.3,somanye
nchantments@0.4.4,armorunder@1.0.0,bloodmoon@1.5.3,spartanshields@1.5.4,tnt_u
tilities@1.2.3,autoreglib@1.3-32,reskillable@1.12.2-1.13.0,sit@v1.2.4,toughas
nails@3.1.0.141,anvilpatch@1.0.0,spawnercontrol@1.6.3b,antiqueatlasoverlay@1.
2,foamfix@0.10.9-1.12.2,aquaculture@1.6.8,tnt_utilities_core@1.2.3,craftableh
orsearmor@1.3,soundfilters@0.11_for_1.12,betterfoliage@2.2.0,mobends@0.24,xp
book@v1.1.4
[10:04:43] [Server thread/INFO] [FML]: [Server thread] Server side modded
connection established
[10:04:43] [Server thread/INFO] [minecraft/PlayerList]: chezboutin[/
192.168.1.1:58896] logged in with entity id 475 at (-2207.4876063145334,
65.0, 3163.2812648851677)
[10:04:43] [Server thread/INFO] [dsurround]: Player [chezboutin] connected
with Dynamic Surroundings 3.6.0.2
[10:04:43] [Server thread/INFO] [minecraft/DedicatedServer]: **chezboutin**
joined the game
[10:04:44] [Server thread/INFO] [bountifulbaubles]: Attempting to sync config
to player chezboutin
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent custom biome data to
player chezboutin
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent markers data #-1 to
player chezboutin
[10:04:44] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []
Online donations file read successfully.
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sending dimension #0
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent dimension #0 (759 tiles)
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sending dimension #-1
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent dimension #-1 (22 tiles)
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sending dimension #1
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent dimension #1 (31 tiles)
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sending dimension #111
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent dimension #111 (8 tiles)
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent Atlas #2 data to player
chezboutin
[10:04:44] [Server thread/INFO] [antiqueatlas]: Sent markers data #2 to
player chezboutin
[10:05:21] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT

[10:05:21] [Server thread/INFO] [antiqueatlas]: Saving local markers data to NBT

[10:05:21] [Server thread/INFO] [STDOUT]:

[atomicstryker.ruins.common.ChunkLoggerData:func_76184_a:24]: Ruins chunks logged: 202634

[10:09:57] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:10:10] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:11:45] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:13:32] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:13:38] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:15:00] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[10:15:54] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[10:21:14] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[10:21:21] [Server thread/INFO] [STDERR]:

[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:100]: Warning: Tried to create a EntityFallingTree with no branch blocks. This shouldn't be possible.

[10:21:21] [Server thread/INFO] [STDERR]:

[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]: java.lang.Exception

[10:21:21] [Server thread/INFO] [STDERR]:

[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]: at

com.ferreusveritas.dynamictrees.entities.EntityFallingTree.setData(EntityFallingTree.java:101)

[10:21:21] [Server thread/INFO] [STDERR]:

[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]: at

com.ferreusveritas.dynamictrees.entities.EntityFallingTree.dropTree(EntityFallingTree.java:462)

[10:21:21] [Server thread/INFO] [STDERR]:

```
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.blocks.BlockBranch.futureBreak(BlockBranch.java:433)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.FutureBreak.process(FutureBreak.java:48)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.CommonEventHandler.onWorldTick(CommonEventHandler.java:21)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler_434_CommonEventHandler_onWorldTick_WorldTickEvent.invoke(.dynamic)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler.invoke(ASMEEventHandler.java:90)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.EventBus.post(EventBus.java:182)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.FMLCommonHandler.onPreWorldTick(FMLCommonHandler.java:287)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.MinecraftServer.func_71190_q(MinecraftServer.java:752)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.dedicated.DedicatedServer.func_71190_q(DedicatedServer.java:397)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.MinecraftServer.func_71217_p(MinecraftServer.java:668)
[10:21:21] [Server thread/INFO] [STDERR]:
```

```
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:526)
[10:21:21] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at java.lang.Thread.run(Thread.java:748)
[10:23:20] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT
[10:23:26] [Server thread/INFO] [antiqueatlas]: Created new marker
#368"Test"@(-2205, 3158)
[10:23:51] [Server thread/INFO] [antiqueatlas]: Created new marker #369"Test
2"@(-2199, 3158)
[10:24:06] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT
[10:24:40] [Server thread/INFO] [antiqueatlas]: Created new marker
#370"Opening"@(-2195, 3162)
[10:24:51] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT
[10:29:37] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[10:30:09] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[10:36:12] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[10:47:27] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[10:48:09] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[10:51:19] [Server thread/INFO] [minecraft/NetHandlerPlayServer]: chezboutin
lost connection: Disconnected
[10:51:19] [Server thread/INFO] [minecraft/DedicatedServer]: chezboutin left
the game
[21:03:50] [User Authenticator #2/INFO] [minecraft/NetHandlerLoginServer]:
UUID of player chezboutin is 3a98b48c-9a22-4ac5-a599-9ac01280c602
[21:03:51] [Netty Server IO #3/INFO] [FML]: Client protocol version 2
[21:03:51] [Netty Server IO #3/INFO] [FML]: Client attempting to join with
124 mods : wolfarmor@2.2.3.6,grapplemod@1.12.2-v11.1,levelup2@
{version},friendlyendermite@1.0,disenchanter@1.6,foodexpansion@1.3,globalgame
rules@2.2,alcatrazcore@1.0.4,creativecoredummy@1.0.0,multimine@1.6.2,tickprof
iler@1.12-0.0.7,neat@1.4-17,forgeendertech@1.12.2-4.4.25.0,reborncore@3.16.4.
478,enhancedvisuals@1.0,forgein@1.8.4,familiarfauna@1.0.11,stg@1.12.2-1.2.3,
llibrary@1.7.19,snowrealmagic@0.3.3,carryon@1.12.3,loadingscreens@0.3.1,mainm
enuscale@1.0,fbp@2.4.1,dshuds@3.6.0.0,crafttweakerjei@2.0.3,craftablechainmai
```

l@1.0, chunkanimator@1.2, compatskills@1.12.2-1.17.0, defiledlands@1.4.2, battletowers@1.6.5, reccomplex@1.4.8.2, notreepunching@2.0.20, corpsecomplex@1.0.6, lostsouls@1.1.4, resourceloader@1.5.3, lycanitesmobs@2.0.2.0 - MC 1.12.2, roguelike@1.8.0, potioncore@1.8_for_1.12.2, carrots@1.0.0b1, qualitytools@1.0.7_for_1.12.2, forgottenitems@1.2.1, spartanfire@0.05, lostcities@2.0.21, FML@8.0.99.99, spartanweaponry@beta 1.3.8, itemphysic@1.4.0, tanspit@1.12.2-1.3, dttraverse@1.5, scalinghealth@1.3.37, switchbow@1.5.7, dynamictrees@1.12.2-0.9.6, baubleshud@5.0.2, ctgui@1.0.0, dldungeonsjbg@1.12.10, advanced-fishing@1.3.3, coralreef@2.0, xpfromharvest@1.1.0, trumpetskeleton@1.12-1.0.2.1, bountifulbaubles@0.0.1, jei@4.15.0.291, bnbgamblinglib@2.17.6, custommainmenu@2.0.9, bacodifficulty@1.0.3, ivtoolkit@1.3.3-1.12, iseedragons@0.12, mujmajnkraftsbettersurvival@1.4.1, potionfingers@1.0-8, waystones@4.0.72, mcp@9.42, campfire@1.2, comforts@1.4.1.2, tumbleweed@1.11-0.4.5, sereneseasons@1.2.18, adhooks@1.12.2-3.2.2.0, inventorytweaks@1.64+dev. 146.2180b27, foamfixcore@7.7.4, realistictorches@2.1.1, bettercombatmod@1.5.6, xat@0.27, iceandfire@1.7.1, traverse@1.6.0, crafttweaker@4.1.19, firstaid@1.6.12, forge@14.23.5.2838, ruins@17.2, testdummy@1.12, phosphor-lighting@1.12.2-0.2.6, wearablebackpacks@3.1.4, orelib@3.6.0.1, dsurround@3.6.0.2, antiqueatlas@4.5.1, infernalmobs@1.7.6, variedcommodities@1.12.2, minecraft@1.12.2, itlt@1.0.0, enchdesc@1.1.19, mousetweaks@2.10, roughtweaks@1.0, toolbelt@1.9 . 12, silentlib@3.0.13, baubles@1.5.2, creativecore@1.9.9, tschipplib@1.1.3, somanyenchancements@0.4.4, armorunder@1.0.0, bloodmoon@1.5.3, spartanshields@1.5.4, tnt_utilities@1.2.3, autoreglib@1.3-32, reskillable@1.12.2-1.13.0, sit@v1.2.4, toughasnails@3.1.0.141, anvilpatch@1.0.0, spawnercontrol@1.6.3b, antiqueatlasoverlay@1.2, foamfix@0.10.9-1.12.2, aquaculture@1.6.8, tnt_utilities_core@1.2.3, craftablehorsearmor@1.3, soundfilters@0.11_for_1.12, betterfoliage@2.2.0, mobends@0.24, xpbook@v1.1.4

[21:03:51] [Server thread/INFO] [FML]: [Server thread] Server side modded connection established

[21:03:51] [Server thread/INFO] [minecraft/PlayerList]: chezboutin[/192.168.1.1:63634] logged in with entity id 19990 at (-2208.3081661028727, 65.0, 3164.1061960002708)

[21:03:51] [Server thread/INFO] [dsurround]: Player [chezboutin] connected with Dynamic Surroundings 3.6.0.2

[21:03:51] [Server thread/INFO] [minecraft/DedicatedServer]: **chezboutin joined the game**

[21:03:52] [Server thread/INFO] [bountifulbaubles]: Attempting to sync config to player chezboutin

[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent custom biome data to player chezboutin

[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent markers data #-1 to player chezboutin

[21:03:52] [Server thread/INFO] [STDOUT]:

[com.lycanitesmobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Online donations file read successfully.

```
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sending dimension #0
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent dimension #0 (759 tiles)
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sending dimension #-1
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent dimension #-1 (22 tiles)
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sending dimension #1
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent dimension #1 (31 tiles)
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sending dimension #111
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent dimension #111 (8 tiles)
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent Atlas #2 data to player
chezboutin
[21:03:52] [Server thread/INFO] [antiqueatlas]: Sent markers data #2 to
player chezboutin
[21:03:52] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[21:03:52] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Started: Seastorm In Dimension: 0 Duration: 60secs
[21:04:15] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:kobold that already exists with UUID
78923b09-139a-4b9b-89aa-14ece419e0bb
[21:04:52] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Finished: Seastorm
[21:05:38] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:kobold that already exists with UUID
78923b09-139a-4b9b-89aa-14ece419e0bb
[21:06:00] [Server thread/INFO] [FML]: Loading dimension -1 (world)
(net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[21:06:00] [Server thread/INFO] [dsurround]: Attaching capabilities to world
[the_nether] (SERVER)
[21:06:00] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1,
name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false,
aurora=false, weather=true, fog=true}
[21:06:00] [Server thread/INFO] [globalgamerules]: Applying config gamerules
to dimension -1 (world)
[21:06:00] [Server thread/INFO] [globalgamerules]: Setting difficulty of
dimension -1 (world) to HARD
[21:06:00] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Started: Eruption In Dimension: -1 Duration: 60secs
[21:06:00] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time
Remaining: -39624secs
[21:06:00] [Server thread/INFO] [dsurround]: Creating NETHER weather
generator for dimension [the_nether]
```


[21:06:00] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:pinky that already exists with UUID 1cda43bd-c007-44c3-ad5c-686090ee0151

[21:06:01] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:06:06] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config

[21:06:07] [Server thread/INFO] [FML]: Unloading dimension -1

[21:06:23] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[21:08:35] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[21:09:08] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[21:11:32] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[21:14:23] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[21:15:35] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:15:51] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:16:36] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:17:22] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:18:11] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:20:42] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:21:06] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:23:44] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID

78923b09-139a-4b9b-89aa-14ece419e0bb

[21:23:56] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:24:11] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:35:37] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID

78923b09-139a-4b9b-89aa-14ece419e0bb

[21:35:46] [Server thread/INFO] [FML]: Loading dimension -1 (world) (net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)

[21:35:46] [Server thread/INFO] [dsurround]: Attaching capabilities to world [the_nether] (SERVER)

[21:35:46] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1, name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false, aurora=false, weather=true, fog=true}

[21:35:46] [Server thread/INFO] [globalgamerules]: Applying config gamerules to dimension -1 (world)

[21:35:46] [Server thread/INFO] [globalgamerules]: Setting difficulty of dimension -1 (world) to HARD

[21:35:46] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Started: Eruption In Dimension: -1 Duration: 60secs

[21:35:46] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time Remaining: -1725secs

[21:35:46] [Server thread/INFO] [dsurround]: Creating NETHER weather generator for dimension [the_nether]

[21:35:46] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:pinky that already exists with UUID 1cda43bd-c007-44c3-ad5c-686090ee0151

[21:36:01] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config

[21:36:01] [Server thread/INFO] [FML]: Unloading dimension -1

[21:36:42] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:36:53] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[21:43:49] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[21:43:49] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[21:44:03] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up!

Did the system time change, or is the server overloaded? Running 2052ms behind, skipping 41 tick(s)

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
7.6137890140385025,-0.7052467849104858,7.29311255121911
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
8.208006547917194,-0.7594965375959077,7.86230291707966
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
8.802822943900082,-0.23449653759590205,8.432066922257036
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
9.398167536244728,0.29050346240410363,9.002336877298376
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
9.993977997768525,0.8155034624041093,9.573053080107911
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
10.590199355896857,1.340503462404115,10.144162873438745
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
11.186783124821432,1.8655034624041207,10.715619813599915
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
11.783686540059534,2.3905034624041264,11.287382937257462
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.380871883338386,2.915503462404132,11.859416114751866
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.978305887143051,2.86125370971871,12.431687479723678
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
13.575959209525536,2.807003957033288,13.004168926045168
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.173805970888225,2.752754204347866,13.576835664112195
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.771823345427492,2.698504451662444,14.149665829494552
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
15.36999120078417,2.644254698977022,14.722640137764984
[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
15.968291780218351,2.5900049462916,15.295741580059484

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
16.56670942228584,2.535755193606178,15.868955154560354

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.16523031359293,2.481505440920756,16.442267629664457

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.763842270726855,2.427255688235334,17.015667335098215

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
18.362326065772322,2.3730059355499122,17.589360931137207

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
18.960592327465292,2.3187561828644903,18.163421980718113

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
19.558036308770625,2.2645064301790683,18.7384531716084

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
20.154437614257404,2.2102566774936463,19.314660878913855

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
20.74960037994606,2.735256677493652,19.892225665159003

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.342705299877252,3.2602566774936577,20.471936710723867

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.933778887191693,3.7852566774936633,21.05374990220662

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
22.5230608391862,4.310256677493669,21.637417186339917

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.110762568870086,4.835256677493675,22.2227197801476

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.697070542512847,5.36025667749368,22.809464717049877

[21:44:03] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.261898761204975,5.9587539553643865,16.672909230439018

[21:44:25] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up!
Did the system time change, or is the server overloaded? Running 4281ms
behind, skipping 85 tick(s)

[21:44:39] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already

[21:44:51] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:51] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:54] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:54] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:54] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:55] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:44:55] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[21:45:12] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 4214ms behind, skipping 84 tick(s)
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -10.037177882712967,-1.2250014994293394,-3.5467078992487586
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -10.842399565889082,-1.3265015982091342,-3.701865314026918
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -11.650322692068585,-1.4280016969889289,-3.846148343280902
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -12.460628490914132,-1.5295017957687236,-3.980840164756728
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -13.273058158737513,-1.6301268953829862,-4.106772712137854
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -14.087581653388042,-1.7255020000040417,-4.220625950081285
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -14.903956053224647,-1.8208771046250973,-4.318414050428828
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -15.721425742179235,-1.926752199232567,-4.394085533574753
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -16.539650267051456,-2.0413772933185044,-4.448458630576852
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! -17.358067855099307,-2.17612738385796,-4.480773404339516

[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-18.17658271662458,-2.325752475857726,-4.493187695714823
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-18.99548493560451,-2.4902525849640256,-4.489980613578609
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-19.815334945834365,-2.6687526807188817,-4.480898699488989
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-20.636427396701038,-2.8647527754306594,-4.474617158234423
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-21.457828109107595,-3.071252875775073,-4.481595109867158
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-22.278316445850123,-3.2838779702782404,-4.507384284262116
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-23.09684592764006,-3.5008780606090824,-4.554743574346958
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-23.912677469901155,-3.720503164082743,-4.6246025170582925
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-24.725866945606413,-3.9410032667219355,-4.715169090281279
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-25.53672611867114,-4.161503369361128,-4.823999793131634
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-26.345529964861726,-4.382003472000321,-4.948939457886581
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-27.152431747390892,-4.602503574639513,-5.088374331062823
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-27.957655909815003,-4.823003677278706,-5.240593977728167
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-28.761310274221614,-5.0435037799178986,-5.404376623038615
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-29.563489053070498,-5.264003882557091,-5.5786443840763695
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

-30.364320529520228,-5.484503985196284,-5.762303189159866
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-31.163963685285125,-5.704129088669944,-5.954244894872545
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-31.96237317807345,-5.923754192143605,-6.154064092368117
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-32.759457711286814,-6.143379295617265,-6.361544585821093
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-33.55503283317921,-6.363004399090926,-6.576777935275004
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-34.34861545999729,-6.581754487752832,-6.800688315448042
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-35.13929555941877,-6.800504576414738,-7.035193601403762
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-35.92471249204891,-7.01400468572966,-7.285079190144643
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-36.70384303560968,-7.2257547654210725,-7.551741435622034
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-37.47528615247438,-7.437504845112485,-7.836996878247419
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-38.236466162921715,-7.649254924803898,-8.144095857005368
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-38.9872957308703,-7.861005004495311,-8.472304409510116
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-39.72792716967024,-8.072755084186724,-8.820584647596434
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-40.456584230056706,-8.284505163878137,-9.190344177902261
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-41.17331872004297,-8.49625524356955,-9.580653596527327
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-41.87354182729223,-8.708005323260963,-9.995414557474533
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-42.55440645581302,-8.91800538897509,-10.436074730380142
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-43.2166919674969,-9.128005454689216,-10.900824720729588
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-43.86129807498446,-9.337130505591588,-11.387853216516078
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-44.48912088949919,-9.545380557328414,-11.895449853702985
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-45.10129948318945,-9.75363060906524,-12.421819616425864
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-45.69871007710435,-9.961880660802066,-12.965458492955577
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-46.281747720226576,-10.170130712538892,-13.525287103092069
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-46.85136662265404,-10.378380764275718,-14.09990817937728
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-47.40802872353606,-10.586630816012544,-14.688333047887454
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-47.95263540433234,-10.79488086774937,-15.289346606459503
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-48.48419615555258,-11.004005918651742,-15.902991436397087
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-49.00360807518928,-11.213130969554115,-16.528167420554155
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-49.46172937617166,-11.213130969554115,-17.07957262397349
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-49.86579235293584,-11.213130969554115,-17.565912000505705
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-50.22217588899957,-11.213130969554115,-17.994863319243905
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-50.53650615948072,-11.213130969554115,-18.373198372348497

[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-50.813745450701845,-11.213130969554115,-18.706889880347035
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.058270499079754,-11.213130969554115,-19.001205782604984
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.27394158603647,-11.213130969554115,-19.260792401519666
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.46416347969398,-11.213130969554115,-19.4897477933373
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.631939185454485,-11.213130969554115,-19.691686443570916
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.77991735401565,-11.213130969554115,-19.86979632835869
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-51.95335092213145,-11.422256020456487,-20.114992291083354
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-52.1492361520618,-11.63138107135886,-20.419358172980765
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-52.36492374718773,-11.840506122261232,-20.775911922206205
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-52.59807702795342,-12.049631173163604,-21.178495369195616
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-52.8466350430449,-12.258756224065976,-21.62167700853729
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-53.10878003345215,-12.467006275802802,-22.100666252585143
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-53.382908735768524,-12.675256327539628,-22.611237803147105
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-53.66787716270892,-12.883506379276454,-23.14953286342393
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-53.96254112299948,-13.09175643101328,-23.712213711201002
[21:45:12] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

-45.03127604108022,-12.176505082100562,-20.91691409828445
[21:45:13] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
-5.658796523641286,-2.364249247312557,-7.905769837294656
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-263, 98] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-264, 98] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-265, 98] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-264, 97] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-265, 97] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-264, 96] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-265, 96] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-265, 95] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.
[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue
tracker. This log can be disabled in the Forge config.
[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk
[-263, 95] in dimension 0 (overworld) while populating chunk [-263, 97],
causing cascading worldgen lag.

[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-264, 95] in dimension 0 (overworld) while populating chunk [-263, 97], causing cascading worldgen lag.

[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-263, 99] in dimension 0 (overworld) while populating chunk [-263, 97], causing cascading worldgen lag.

[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-264, 99] in dimension 0 (overworld) while populating chunk [-263, 97], causing cascading worldgen lag.

[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[21:45:15] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-265, 99] in dimension 0 (overworld) while populating chunk [-263, 97], causing cascading worldgen lag.

[21:45:15] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[21:45:59] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 4284ms behind, skipping 85 tick(s)

[21:45:59] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin moved too quickly! -6.951661069457259,1.0,7.189278929394277

[21:49:40] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity defiledlands:scuttler that already exists with UUID 65e20aee-d759-4385-8c8f-88ebcf5acc1a

[21:50:23] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[21:50:33] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 5336ms behind, skipping 106 tick(s)

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 7.5545281138915925,-0.4383772026747721,7.701220920220749

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 8.12654010315373,-0.4751273749396461,8.30227428042781

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 8.69658848858262,-0.5118775472045201,8.905167786358788

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 9.264904975476838,-0.548627719469394,9.509684300775461

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
9.83169392790387,-0.585377891734268,10.115632308638624
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
10.397135594966585,-0.622128063999142,10.72284289368804
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
10.96138895636932,-0.658878236264016,11.33116707178624
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
11.524594232207619,-0.69562840852889,11.940473438927484
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.086875096602853,-0.732378580793764,12.550646096781747
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.648340630126768,-0.7691287530586379,13.161582823024673
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
13.20908704184103,-0.8058789253235119,13.773193457568368
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
13.769199188136099,-0.8426290975883859,14.385398479217884
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.328751912346434,-0.8793792698532599,14.998127750280673
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.887811226290978,-0.9161294421181339,15.611319409313637
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
15.446435352392655,-0.9528796143830078,16.224918894525672
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
16.004675642826896,-0.9896297866478818,16.838878082417978
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
16.562577390211572,-1.0263799589127558,17.45315452806608
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.120180542634444,-1.0631301311776298,18.067710795047105
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.677520334308156,-1.0998803034425038,18.682513864437396
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

18.234627841807196,-1.1366304757073777,19.297534613546986
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
18.791530474669344,-1.1733806479722517,19.912747356163663
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
19.348252408106873,-1.2101308202371257,20.5281294370493
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
19.904814964655998,-1.2468809925019997,21.14366087428425
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
20.461236950793136,-1.2836311647668737,21.759324043815695
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.017534953830364,-1.3203813370317476,22.37510340122958
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.573723603776216,-1.3571315092966216,22.990985236353026
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
22.129591944153617,-1.3947566807270277,23.607158510731324
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
22.684615453829338,-1.4323818521574339,24.2240884704604
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.238667824385175,-1.470882022753372,24.841884466580495
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.79186365025953,-1.5093821933493103,25.46044430677739
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
24.343508244484383,-1.548757367022347,26.080367632183652
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
24.892981546897772,-1.5881325406953835,26.702174758096817
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
25.440424442446783,-1.6283827135339521,27.325740007691593
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
25.986076519188828,-1.6686328863725208,27.950855922332494
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
26.530149093784985,-1.7088830592110895,28.577339523507817
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
27.07282854752566,-1.7491332320496582,29.205029424174427
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
27.614279268704195,-1.789383404888227,29.833783280964326
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
28.154646247791334,-1.8296335777267956,30.463475547030157
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
28.69405736637964,-1.8698837505653643,31.09399549005525
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
29.232625416029805,-1.910133923403933,31.72524544413909
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
29.77044987889667,-1.9503840962425016,32.35713926795984
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
30.307618498237844,-1.9906342690810703,32.989600984873505
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
30.844208663604604,-2.030884441919639,33.62256358348168
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
31.380288632579777,-2.0711346147582077,34.25596795973274
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
31.91591860834933,-2.1113847875967764,34.88976198385467
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
32.451151690121605,-2.151634960435345,35.52389967738941
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
32.98603471139813,-2.1918851332739138,36.158340487338364
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
33.520608979325516,-2.2321353061124825,36.79304864595747
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
34.05491092680586,-2.272385478951051,37.427992606097405
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
34.5889726876585,-2.31263565178962,38.063144543173394
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
35.12282260391112,-2.3528858246281885,38.698479915902

[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
35.6564856732316,-2.393135997466757,39.33397707887184
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
36.189983943561856,-2.433386170305326,39.96961694083075
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
36.72333686118691,-2.4736363431438946,40.60538266329468
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
37.25656157772937,-2.5138865159824633,41.241259394721055
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
37.78967322092012,-2.554136688821032,41.877234036049686
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
38.32268513341705,-2.5943868616596006,42.513295033910026
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
38.855609083444506,-2.6346370344981693,43.14943219822908
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
39.38845545057575,-2.674887207336738,43.78563654136292
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
39.92123338959436,-2.7151373801753067,44.42190013621007
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
40.4540666302556384,-2.7553875530138754,45.058119379388245
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
40.987636523612764,-2.796512725017976,45.693716138835725
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
41.52197133484651,-2.837637897022077,46.32866602662307
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
42.05743613995446,-2.879638072103276,46.96265225863726
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
42.594576503987355,-2.9216382471844753,47.59519366212476
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
43.13386811677901,-2.9645134214312066,48.225859621493555
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

43.67561406927598,-3.007388595677938,48.85436580554119
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
44.219524749335505,-3.050263769924669,49.48096706780598
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
44.76534471905461,-3.0931389441714003,50.10588818910287
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
45.31284868220928,-3.1360141184181316,50.72932742610533
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
45.86183792753445,-3.178889292664863,51.35145964119488
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
46.412137191699,-3.221764466911594,51.97243906298763
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
46.963591892449585,-3.2646396411583254,52.592401721119586
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
47.51606568824218,-3.3075148154050567,53.21146759372641
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
48.06943832583784,-3.350389989651788,53.82974250152097
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
48.62360374188302,-3.393265163898519,54.447319778369774
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
49.1784683885021,-3.4361403381452504,55.06428174474058
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
49.73394975647079,-3.4790155123919817,55.68070100728414
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
50.28997507265558,-3.521890686638713,56.296641605064906
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
50.84648015115408,-3.5647658608854442,56.91216002053602
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
51.403408380002475,-3.6076410351321755,57.527306071219755
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
51.960709827449136,-3.6505162093789068,58.14212369616985
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
52.51834045369105,-3.693391383625638,58.75665164963061
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
53.07626141562241,-3.7362665578723693,59.37092411284448
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
53.63443845362508,-3.7791417321191005,59.984971233666556
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
54.19284135071712,-3.822016906365832,60.598819602504136
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
54.75144345552053,-3.864892080612563,61.21249267209623
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
55.310553549964425,-3.9077672548592943,61.825705713558136
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
55.870552571915596,-3.9506424291060256,62.438103407100925
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
56.4318831710757,-3.993517603352757,63.04926618245531
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
56.994388221303325,-4.036392777599488,63.6593397599961
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
57.55792913734467,-4.079267951846219,64.26845266509099
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
58.12238368700946,-4.122143126092951,64.87671825711095
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
58.68764406150876,-4.165018300339682,65.48423651901862
[21:50:33] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
59.25361517349347,-4.207893474586413,66.09109563578477
[21:51:08] [Server thread/INFO] [antiqueatlas]: Created new marker #371"Under
Water Structure BIG"@(-3336, 2004)
[21:51:16] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT
[21:52:01] [Server thread/INFO] [antiqueatlas]: Created new marker #372"Water
Structure BIG"@(-2928, 2348)
[21:52:45] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:45] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity

dynamictrees:falling_tree but it was marked as removed already
[21:52:45] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:45] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:45] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:46] [Server thread/INFO] [antiqueatlas]: Saving local markers data to
NBT
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:52:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[21:53:00] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[22:00:35] [Server thread/INFO] [FML]: Loading dimension -1 (world)
(net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[22:00:35] [Server thread/INFO] [dsurround]: Attaching capabilities to world
[the_nether] (SERVER)
[22:00:35] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1,
name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false,
aurora=false, weather=true, fog=true}
[22:00:35] [Server thread/INFO] [globalgamerules]: Applying config gamerules
to dimension -1 (world)
[22:00:35] [Server thread/INFO] [globalgamerules]: Setting difficulty of
dimension -1 (world) to HARD
[22:00:35] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Started: Eruption In Dimension: -1 Duration: 60secs
[22:00:35] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time

Remaining: -1419secs
[22:00:35] [Server thread/INFO] [dsurround]: Creating NETHER weather generator for dimension [the_nether]
[22:00:36] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:pinky that already exists with UUID 1cda43bd-c007-44c3-ad5c-686090ee0151
[22:00:38] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb
[22:00:58] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config
[22:00:58] [Server thread/INFO] [FML]: Unloading dimension -1
[22:01:58] [Server thread/INFO] [FML]: Loading dimension -1 (world) (net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)
[22:01:58] [Server thread/INFO] [dsurround]: Attaching capabilities to world [the_nether] (SERVER)
[22:01:58] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1, name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false, aurora=false, weather=true, fog=true}
[22:01:58] [Server thread/INFO] [globalgamerules]: Applying config gamerules to dimension -1 (world)
[22:01:58] [Server thread/INFO] [globalgamerules]: Setting difficulty of dimension -1 (world) to HARD
[22:01:58] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Started: Eruption In Dimension: -1 Duration: 60secs
[22:01:58] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time Remaining: -22secs
[22:01:58] [Server thread/INFO] [dsurround]: Creating NETHER weather generator for dimension [the_nether]
[22:01:58] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:pinky that already exists with UUID 1cda43bd-c007-44c3-ad5c-686090ee0151
[22:02:13] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config
[22:02:13] [Server thread/INFO] [FML]: Unloading dimension -1
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:02:44] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already
[22:03:06] [Server thread/INFO] [antiqueatlas]: Created new marker #373"Big Red Dragon"@(-2536, 2888)
[22:03:16] [Server thread/INFO] [antiqueatlas]: Saving local markers data to NBT
[22:11:28] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin moved too quickly! -210.19999998807907,15.04566411046838,-1910.199999988079
[22:12:36] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:aspid that already exists with UUID cff4d796-4db9-4c50-b9da-88fa639af430
[22:13:54] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:aspid that already exists with UUID cff4d796-4db9-4c50-b9da-88fa639af430
[22:16:46] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity defiledlands:scuttler that already exists with UUID 65e20aee-d759-4385-8c8f-88ebcf5acc1a
[22:16:46] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity defiledlands:scuttler that already exists with UUID 964ebcc2-1795-4065-b31b-534dc6867bf5
[22:16:46] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity defiledlands:scuttler that already exists with UUID 03410c4e-99bc-4c98-a202-9575710c897c
[22:19:50] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 4388ms behind, skipping 87 tick(s)
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 6.893441442337462,-0.7962469523772597,8.309463894388955
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 7.423733377685949,-0.8574967179447412,8.948630973296531
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 7.954027220724129,-0.9187464835122228,9.587796478080008
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Raiko (vehicle of chezboutin) moved too quickly! 8.484322746344333,-0.9799962490797043,10.226960594486172

[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
9.014619756002048,-1.0412460146471858,10.866123486343668
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
9.544918074580892,-1.1024957802146673,11.505285298149147
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
10.075217547628199,-1.1637455457821488,12.144446157348739
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
10.60551803891667,-1.2249953113496304,12.783606176350077
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
11.135819428293871,-1.2862450769171119,13.422765454296496
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
11.666121609785023,-1.3474948424845934,14.0619240786325
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.1964244899209,-1.408744608052075,14.701082126484152
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
12.726727986261267,-1.4699943736195564,15.340239665876652
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
13.257032026093839,-1.531244139187038,15.979396756808228
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
13.787336545286962,-1.5924939047545195,16.618553452197148
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.317757105385681,-1.653743670322001,17.257613716030164
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
14.84828001356027,-1.7149934358894825,17.896588927233097
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
15.378893192735177,-1.776243201456964,18.53548912201836
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
15.909585990930736,-1.8374929670244455,19.17432315232486
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
16.44034901310033,-1.898742732591927,19.813098825562747
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

16.971173972813176,-1.9599924981594086,20.451823027867476
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
17.50205356143806,-2.02124226372689,21.090501832810332
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
18.03298133276212,-2.0824920292943716,21.729140597281003
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
18.563951601225654,-2.143741794861853,22.36774404605626
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
19.094959352165006,-2.2049915604293346,23.006316346388758
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
19.626000162647415,-2.266241325996816,23.64486117379579
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
20.157070131645924,-2.3274910915642977,24.283381770082997
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
20.688165818455218,-2.388740857131779,24.921880994523235
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.219284188372512,-2.4499906226992607,25.56036136899479
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
21.750422564790824,-2.5112403882667422,26.198825117794513
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
22.281578586942487,-2.5724901538342237,26.83727420275204
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
22.812750172630786,-2.6337399194017053,27.475710354201055
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.343935485357633,-2.694989684969187,28.114135098295947
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
23.87513290533252,-2.7562394505366683,28.752549781104562
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
24.406341003899797,-2.81748921610415,29.39095558985923
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
24.93755852098502,-2.8787389816716313,30.029353571698266
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
25.468784345203403,-2.939988747239113,30.667744650198074
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
26.000017496312466,-3.0012385128065944,31.306129639952587
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
26.531257109739272,-3.062488278374076,31.9445092594342
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
27.062502422930265,-3.1237380439415574,32.58288414233516
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
27.59375276331275,-3.184987809509039,33.22125484757203
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
28.125007537678357,-3.2462375750765204,33.859621868109116
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
28.656266222817067,-3.307487340644002,34.497985638741284
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
29.18752835725718,-3.3687371062114835,35.136346542957426
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
29.71879353398117,-3.429986871778965,35.77470491899453
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
30.25006139399966,-3.4912366373464465,36.413061065178
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
30.78133162068343,-3.552486402913928,37.051415244630334
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
31.31260393476623,-3.6137361684814095,37.68976768942616
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
31.84387808993506,-3.674985934048891,38.32811860425477
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
32.37515386894165,-3.7362356996163726,38.966468169652444
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
32.90643108017275,-3.797485465183854,39.60481654485193
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
33.43770955462605,-3.8587352307513356,40.24316387029671

[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
33.96898914324174,-3.919984996318817,40.88151026985793
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
34.50026971454827,-3.9812347618862987,41.51985585278976
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
35.03155115258778,-4.04248452745378,42.15820071545454
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
35.56283335508624,-4.103734293021262,42.796544942843866
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
36.09411623183723,-4.164984058588743,43.43488860992011
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
36.62539970327907,-4.226233824156225,44.07323178280035
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
37.156683699237874,-4.287483589723706,44.7115745197998
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
37.68796815782116,-4.348733355291188,45.349916872352196
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
38.219253024438785,-4.409983120858669,45.98825888582246
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
38.75053825094301,-4.471232886426151,46.62660060022222
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
39.281823794866796,-4.532482651993632,47.26494205084191
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
39.81310961875488,-4.593732417561114,47.9032832688074
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
40.344395689571684,-4.654982183128595,48.54162428157201
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
40.87568197817927,-4.716231948696077,49.17996511334945
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!
41.40696845887851,-4.777481714263558,49.81830578549625
[22:19:50] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Raiko (vehicle of chezboutin) moved too quickly!

[22:21:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[22:21:27] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[22:21:33] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[22:22:06] [Server thread/INFO] [FML]: Loading dimension -1 (world) (net.minecraft.server.dedicated.DedicatedServer@3cb3d5b5)

[22:22:06] [Server thread/INFO] [dsurround]: Attaching capabilities to world [the_nether] (SERVER)

[22:22:06] [Server thread/INFO] [dsurround]: DimensionInfo{id=-1, name=the_nether, seaLevel=0, cloudHeight=128, skyHeight=128, haze=false, aurora=false, weather=true, fog=true}

[22:22:06] [Server thread/INFO] [globalgamerules]: Applying config gamerules to dimension -1 (world)

[22:22:06] [Server thread/INFO] [globalgamerules]: Setting difficulty of dimension -1 (world) to HARD

[22:22:06] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Started: Eruption In Dimension: -1 Duration: 60secs

[22:22:06] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Start Time Changed: Eruption In Dimension: -1 Duration: 60secs Time Remaining: -1145secs

[22:22:06] [Server thread/INFO] [dsurround]: Creating NETHER weather generator for dimension [the_nether]

[22:22:06] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:pinky that already exists with UUID 1cda43bd-c007-44c3-ad5c-686090ee0151

[22:22:21] [Server thread/INFO] [globalgamerules]: Saving gamerules of dimension -1 (world) to config

[22:22:22] [Server thread/INFO] [FML]: Unloading dimension -1

[22:22:36] [Server thread/INFO] [minecraft/DedicatedServer]: chezboutin has made the advancement [The Smell of Love]

[22:29:41] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[22:30:15] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[22:30:45] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:kobold that already exists with UUID 78923b09-139a-4b9b-89aa-14ece419e0bb

[22:45:36] [Server thread/INFO] [minecraft/NetHandlerPlayServer]: chezboutin lost connection: Disconnected

[22:45:36] [Server thread/INFO] [minecraft/DedicatedServer]: chezboutin left

the game

```
[09:11:30] [User Authenticator #3/INFO] [minecraft/NetHandlerLoginServer]:
UUID of player chezboutin is 3a98b48c-9a22-4ac5-a599-9ac01280c602
[09:11:30] [Netty Server IO #6/INFO] [FML]: Client protocol version 2
[09:11:30] [Netty Server IO #6/INFO] [FML]: Client attempting to join with
124 mods : wolfarmor@2.2.3.6,grapplermod@1.12.2-v11.1,levelup2@${
{version}},friendlyendermite@1.0,disenchanter@1.6,foodexpansion@1.3,globalgame
rules@2.2,alcatrazcore@1.0.4,creativecoredummy@1.0.0,multimine@1.6.2,tickprof
iler@1.12-0.0.7,neat@1.4-17,forgeendertech@1.12.2-4.4.25.0,reborncore@3.16.4.
478,enhancedvisuals@1.0,forgelin@1.8.4,familiarfauna@1.0.11,stg@1.12.2-1.2.3,
llibrary@1.7.19,snowrealmagic@0.3.3,carryon@1.12.3,loadingscreens@0.3.1,mainm
enuscale@1.0,fbp@2.4.1,dshuds@3.6.0.0,crafttweakerjei@2.0.3,craftablechainmai
l@1.0,chunkanimator@1.2,compatskills@1.12.2-1.17.0,defiledlands@1.4.2,battlet
owers@1.6.5,reccomplex@1.4.8.2,notreepunching@2.0.20,corpsecomplex@1.0.6,lost
souls@1.1.4,resourceloader@1.5.3,lycanitemobs@2.0.2.0 - MC
1.12.2,roguelike@1.8.0,potioncore@1.8_for_1.12.2,carrots@1.0.0b1,qualitytools
@1.0.7_for_1.12.2,forgottenitems@1.2.1,spartanfire@0.05,lostcities@2.0.21,FML
@8.0.99.99,spartanweaponry@beta
1.3.8,itemphysic@1.4.0,tanspit@1.12.2-1.3,dtraverse@1.5,scalinghealth@1.3.37
,switchbow@1.5.7,dynamictrees@1.12.2-0.9.6,baubleshud@5.0.2,ctgui@1.0.0,dldun
geonsjbg@1.12.10,advanced-
fishing@1.3.3,coralreef@2.0,xpfromharvest@1.1.0,trumpetskeleton@1.12-1.0.2.1,
bountifulbaubles@0.0.1,jei@4.15.0.291,bnbgaminglib@2.17.6,custommainmenu@2.0.
9,bacodifficulty@1.0.3,ivtoolkit@1.3.3-1.12,iseedragons@0.12,mujmajnkraftsbet
tersurvival@1.4.1,potionfingers@1.0-8,waystones@4.0.72,mcp@9.42,campfire@1.2
,comforts@1.4.1.2,tumbleweed@1.11-0.4.5,sereneseasons@1.2.18,adhooks@1.12.2-3
.2.2.0,inventorytweaks@1.64+dev.
146.2180b27,foamfixcore@7.7.4,realistictorches@2.1.1,bettercombatmod@1.5.6,xa
t@0.27,iceandfire@1.7.1,traverse@1.6.0,crafttweaker@4.1.19,firstaid@1.6.12,fo
rge@14.23.5.2838,ruins@17.2,testdummy@1.12,phosphor-
lighting@1.12.2-0.2.6,wearablebackpacks@3.1.4,orelib@3.6.0.1,dsurround@3.6.0.
2,antiqueatlas@4.5.1,infernal mobs@1.7.6,variedcommodities@1.12.2,minecraft@1.
12.2,itlt@1.0.0,enchdesc@1.1.19,mousetweaks@2.10,rougtweaks@1.0,toolbelt@1.9
.
12,silentlib@3.0.13,baubles@1.5.2,creativecore@1.9.9,tschipplib@1.1.3,somanye
nchantments@0.4.4,armorunder@1.0.0,bloodmoon@1.5.3,spartan shields@1.5.4,tnt_u
tilities@1.2.3,autoreglib@1.3-32,reskillable@1.12.2-1.13.0,sit@v1.2.4,toughas
nails@3.1.0.141,anvilpatch@1.0.0,spawnercontrol@1.6.3b,antiqueatlasoverlay@1.
2,foamfix@0.10.9-1.12.2,aquaculture@1.6.8,tnt_utilities_core@1.2.3,craftableh
orsearmor@1.3,soundfilters@0.11_for_1.12,betterfoliage@2.2.0,mobends@0.24,xp
book@v1.1.4
[09:11:31] [Server thread/INFO] [FML]: [Server thread] Server side modded
connection established
[09:11:31] [Server thread/INFO] [minecraft/PlayerList]: chezboutin[/
192.168.1.1:53055] logged in with entity id 179439 at (-2210.702270719205,
65.0, 3163.3265072835497)
[09:11:31] [Server thread/INFO] [dsurround]: Player [chezboutin] connected
```

with Dynamic Surroundings 3.6.0.2

[09:11:31] [Server thread/INFO] [minecraft/DedicatedServer]: chezboutin joined the game

[09:11:31] [Server thread/INFO] [bountifulbaubles]: Attempting to sync config to player chezboutin

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent custom biome data to player chezboutin

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent markers data #-1 to player chezboutin

[09:11:31] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Online donations file read successfully.

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sending dimension #0

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent dimension #0 (759 tiles)

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sending dimension #-1

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent dimension #-1 (22 tiles)

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sending dimension #1

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent dimension #1 (31 tiles)

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sending dimension #111

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent dimension #111 (8 tiles)

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent Atlas #2 data to player chezboutin

[09:11:31] [Server thread/INFO] [antiqueatlas]: Sent markers data #2 to player chezboutin

[09:11:31] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-af53-0ecaf0eb7375

[09:11:31] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Started: Your Head Roasting On A Cinder Fire In Dimension: 0 Duration: 60secs

[09:12:22] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[09:12:31] [Server thread/INFO] [STDOUT]:

[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob Event Finished: Your Head Roasting On A Cinder Fire

[09:12:32] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[09:14:07] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[09:14:40] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity minecraft:zombie that already exists with UUID e57c3252-0569-411e-9947-90636fa46221

[09:15:30] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-4.072061134250816,3.0563749484718414,8.773643650235726
[09:15:30] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-4.570733812061462,2.9067499503493934,9.399582960101043
[09:15:31] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl moved wrongly!
[09:16:55] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
minecraft:zombie that already exists with UUID
e57c3252-0569-411e-9947-90636fa46221
[09:18:28] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
minecraft:zombie that already exists with UUID
e57c3252-0569-411e-9947-90636fa46221
[09:20:34] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[09:20:55] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:kobold that already exists with UUID
78923b09-139a-4b9b-89aa-14ece419e0bb
[09:30:05] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:kobold that already exists with UUID
78923b09-139a-4b9b-89aa-14ece419e0bb
[09:44:10] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:11] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:11] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:11] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:13] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:14] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[09:44:14] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity

[09:45:23] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:25] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:31] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:31] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:31] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:44] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:44] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:45:51] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:19] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:19] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:22] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:22] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:22] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:46:51] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity dynamictrees:falling_tree but it was marked as removed already

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-158, 146] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-155, 147] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk

[-156, 147] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-156, 146] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [-157, 146] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:44] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [1, 1] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:44] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:46] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [0, 1] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:46] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:46] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [0, 0] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:46] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:46] [Server thread/WARN] [FML]: Recurrent Complex loaded a new chunk [1, 0] in dimension 0 (overworld) while populating chunk [-157, 147], causing cascading worldgen lag.

[09:47:46] [Server thread/WARN] [FML]: Please report this to the mod's issue tracker. This log can be disabled in the Forge config.

[09:47:46] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 2828ms behind, skipping 56 tick(s)

[09:48:24] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 5275ms behind, skipping 105 tick(s)

[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Ioray (vehicle of chezboutin) moved too quickly! 6.8460622880134,0.803998669981965,7.268307216263565

[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Ioray (vehicle of chezboutin) moved too quickly! 7.052899238944065,0.803998669981965,7.377258213716686

[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.235329424831889,0.803998669981965,7.473352990924468
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.348256175598635,0.5227486163377861,7.643561719932222
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.414771598791049,0.22574855089188617,7.885931788586731
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.444918378208058,-0.07275153994559247,8.193460490874259
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.4505495921489455,-0.3607516139745641,8.560433517812726
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.439725632976661,-0.6240016847848793,8.980823185147983
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.402956167294633,-0.794243804365415,9.44574996199799
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.3137894362103,-0.794243804365415,9.935721690378614
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.178408318265156,-0.794243804365415,10.447783065424119
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
7.001898992280076,-0.794243804365415,10.979065568250007
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.788020507256988,-0.794243804365415,11.526505182155688
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.541182424835824,-0.794243804365415,12.088195367655771
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.323471241907555,-0.794243804365415,12.583606098143264
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.131449983651692,-0.794243804365415,13.020558350857755
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.962087238356617,-0.794243804365415,13.40595022754269
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.855761232970508,-0.9254938937723836,13.657828750359386

[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.805033630711478,-1.0567439831793521,13.791948498183956
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.803343818711255,-1.1879940725863207,13.822205009217214
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.8463957507183295,-1.3192441619932893,13.760854147827104
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.926471689941536,-1.450494251400258,13.618248381221747
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.030467484927158,-1.5832443393767122,13.400326071055133
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.129775854706168,-1.7167444266379093,13.110412496745084
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.194356659096229,-1.8449945189058994,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.208806000335699,-1.9672446034848932,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.1649369072169975,-2.0849946789443763,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
6.06355238155038,-2.1997447706759274,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.9093835858302555,-2.312994863837986,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.708546293168638,-2.426244957000044,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.466547387294668,-2.5387450508773597,12.956708475202504
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
5.189150354812682,-2.647495148330954,12.882452926784936
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
4.883779563197095,-2.7472452409565733,12.740026396742905
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!

4.559311126535249,-2.82824533134702,12.533384422288236
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
4.218621614740641,-2.8949954219162777,12.269683961296778
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
3.86300206770602,-2.957995516061814,11.956078382578198
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
3.4939659207134355,-2.5079955160618113,11.598626014250385
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
3.113096332871919,-2.0579955160618084,11.202500778511876
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
2.7217896504780583,-1.6079955160618056,10.772266074620802
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
2.3210296557977017,-1.1579955160618027,10.312117103635956
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
1.9110687124916694,-0.7079955160617999,9.826185704530872
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-9.551511739608031,1.3485026970505771,-4.622459691012409
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-10.151302692030185,1.2847525902092514,-5.172969762428693
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-10.761676827679821,1.2217524759471488,-5.713152866251676
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-11.38286263926011,1.1617523588240246,-6.241960604190808
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-12.014062802692933,1.1025022409856433,-6.759970650126888
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-12.655031327741199,1.0462521202862405,-7.266914846883992
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
-13.30492112561933,0.9907519988715805,-7.763581075066668
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:48:24] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Ioray (vehicle of chezboutin) moved too quickly!
15.574506048223611,-0.6082541339099379,11.206148345837391
[09:54:04] [Server thread/INFO] [Scaling Health]: Blight Herma Lvl 3 was
killed by chezboutin
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:100]:
Warning: Tried to create a EntityFallingTree with no branch blocks. This
shouldn't be possible.
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
java.lang.Exception
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
at
com.ferreusveritas.dynamictrees.entities.EntityFallingTree.setData(EntityFall
ingTree.java:101)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
at
com.ferreusveritas.dynamictrees.entities.EntityFallingTree.dropTree(EntityFal
lingTree.java:462)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
at

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com.ferreusveritas.dynamictrees.blocks.BlockBranch.futureBreak(BlockBranch.java:433)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.FutureBreak.process(FutureBreak.java:48)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.CommonEventHandler.onWorldTick(CommonEventHandler.java:21)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler_434_CommonEventHandler_onWorldTick_WorldTickEvent.invoke(.dynamic)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler.invoke(ASMEEventHandler.java:90)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.EventBus.post(EventBus.java:182)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.FMLCommonHandler.onPreWorldTick(FMLCommonHandler.java:287)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.MinecraftServer.func_71190_q(MinecraftServer.java:752)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.dedicated.DedicatedServer.func_71190_q(DedicatedServer.java:397)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraft.server.MinecraftServer.func_71217_p(MinecraftServer.java:668)
[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:526)
```

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[09:56:51] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at java.lang.Thread.run(Thread.java:748)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:100]:
Warning: Tried to create a EntityFallingTree with no branch blocks. This
shouldn't be possible.
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
java.lang.Exception
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.entities.EntityFallingTree.setData(EntityFall
ingTree.java:101)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.entities.EntityFallingTree.dropTree(EntityFal
lingTree.java:462)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.blocks.BlockBranch.futureBreak(BlockBranch.ja
va:433)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.FutureBreak.process(FutureBreak.java:
48)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
com.ferreusveritas.dynamictrees.event.CommonEventHandler.onWorldTick(CommonEv
entHandler.java:21)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler_434_CommonEventHan
dler_onWorldTick_WorldTickEvent.invoke(.dynamic)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
    at
net.minecraftforge.fml.common.eventhandler.ASMEEventHandler.invoke(ASMEEventHan
dler.java:90)
[09:57:06] [Server thread/INFO] [STDERR]:
[com.ferreusveritas.dynamictrees.entities.EntityFallingTree:setData:101]:
```


dynamictrees:falling_tree but it was marked as removed already
[10:03:18] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:20] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:20] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:20] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:32] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:35] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:37] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:37] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:40] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:40] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:43] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:03:47] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:04:11] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up!
Did the system time change, or is the server overloaded? Running 4275ms
behind, skipping 85 tick(s)
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-3.2457885260273542,0.0,-19.232379066369504
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-3.1579389717771846,0.0,-19.63634420978542
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-3.066051999679985,0.0,-20.039476644662045
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.9705321987453317,0.0,-20.441852480050784
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.8714496203397175,0.0,-20.84344859152452

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.768938402355161,0.0,-21.24426508361148

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.663260201717094,0.0,-21.644347344310972

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.5547887224524857,0.0,-22.043782012943666

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.4434968973100695,0.0,-22.442527070959386

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.329361772190623,0.0,-22.840542723634826

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.212222381531774,0.0,-23.237740827616562

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-2.0923624575348185,0.0,-23.63419253287111

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.9673058591747576,0.0,-24.02888468885112

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.8327558931987369,0.0,-24.419581735473457

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.6898327772078119,0.0,-24.806755095735753

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.5395245430991054,0.0,-25.190820564710975

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.3827026349831613,0.0,-25.572144873643538

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.2201356665450476,0.0,-25.95105147948243

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-1.0525015550369972,0.0,-26.32782567124923

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-0.8803982234594514,0.0,-26.70271907385404

[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!

-0.7043530398855182,0.0,-27.075953620462315
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-0.524700627396669,0.0,-27.44765046090697
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-0.3403187064645863,0.0,-27.817064862877487
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-0.1515742965075333,0.0,-28.184346393534724
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
0.041776510114232224,0.0,-28.5492589310561
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
0.23950360441222074,0.0,-28.91187465957819
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
0.4412155138111302,0.0,-29.27238098847556
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
0.646504400709091,0.0,-29.63098487645948
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
0.8558145147003415,0.0,-29.987313502280813
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
1.0687940619559413,0.0,-30.341548502960904
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
1.2850100492651109,0.0,-30.69393692631502
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
1.5040805766261656,0.0,-31.044696668510824
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
1.7257912492250398,0.0,-31.393932693741135
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
1.9512190405507681,0.0,-31.74079501119604
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
2.18034061655635,0.0,-32.0852406500976
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
2.4130146059374056,0.0,-32.4273212922767
[10:04:11] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
2.6492310954004097,0.0,-32.76698534691013
[10:08:39] [Server thread/INFO] [antiqueatlas]: Saving local markers data to NBT
[10:14:00] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up! Did the system time change, or is the server overloaded? Running 5260ms behind, skipping 105 tick(s)
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-5.131516817598367,0.0,-9.498866639855123
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-5.526683942867294,0.0,-10.229328178087144
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-5.9218815714102675,0.0,-10.959774255761204
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-6.317106103840615,0.0,-11.690206697223402
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-6.712354365498868,0.0,-12.420627111547219
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-7.107623556335511,0.0,-13.151036917935244
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-7.502911206706813,0.0,-13.881437368123898
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-7.898215138387513,0.0,-14.611829566145161
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-8.293533430182379,0.0,-15.342214485754994
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-8.688864387597732,0.0,-16.072592985806068
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-9.084997711870528,0.0,-16.80253272155619
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-9.482101565274661,0.0,-17.531939487977752
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-9.880977816961149,0.0,-18.26035889655418
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-10.281808352712687,0.0,-18.9876827609246
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-10.684882323191687,0.0,-19.713737973517482
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-11.091611227220255,-0.00699998892378062,-20.43766953937984
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-11.50385094688454,-0.024499980057584025,-21.158282174303622
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-11.921704612245776,-0.04724997009616061,-21.87547159412202
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-12.344509777580697,-0.07087495930026932,-22.589641738297587
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-12.771682165776838,-0.09187494905199856,-23.30114888142657
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-13.202706444434625,-0.11287493880372779,-24.01030725769465
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-13.63712809038907,-0.13387492855545702,-24.71739402164644
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-14.07454621422039,-0.15487491830718625,-25.422653623583756
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-14.514607231468744,-0.17587490805891548,-26.126301668666883
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-14.957249396639781,-0.19424989835826523,-26.828361472340248
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-15.401541886842097,-0.2099998872494524,-27.529436122469633
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-15.846660538634751,-0.22312487571036854,-28.23005272946307
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-16.29162142092855,-0.23449986388443733,-28.93083240611054
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-16.73580627862384,-0.24412485274955031,-29.632155112297596

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-17.179306682641254,-0.2537498416146633,-30.333956770525674
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-17.622203398530473,-0.2633748304797763,-31.03618086444294
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-18.064567661505407,-0.27299981934488926,-31.73877754662817
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-18.506462301021656,-0.28262480821000224,-32.44170285165683
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-18.947942732658703,-0.29137479693169155,-33.14491800202586
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-19.38905783295604,-0.30012478565338085,-33.84838879597851
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-19.8298507110203,-0.30887477437507016,-34.55208506756571
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-20.270359389082387,-0.31762476309675947,-35.255980210421285
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-20.710617402748994,-0.32637475181844877,-35.960050757731096
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-21.150654330424913,-0.3351247405401381,-36.664276011765196
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-21.59049626026217,-0.3438747292618274,-37.36863771712683
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-22.030166202010605,-0.3526247179835167,-38.073119772555856
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-22.469684450268232,-0.361374706705206,-38.777707976741794
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-22.909068904870765,-0.3701246954268953,-39.482389804128616
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-23.34833535347252,-0.3788746841485846,-40.18715420717649
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!

-23.78749772078436,-0.3876246728702739,-40.8919914419555
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-24.226568288400813,-0.3963746615919632,-41.5968929143196
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-24.665557888688454,-0.4051246503136525,-42.30185104423231
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-25.104731191123847,-0.41387463903534183,-43.006700053854274
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-25.544448275423292,-0.42262462775703113,-43.711212709521305
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-25.986787091741462,-0.4366246173392625,-44.41403509970951
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-26.433174607369892,-0.4602496065433712,-45.11417737685724
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-26.883991557669106,-0.4917495960604015,-45.8113472309426
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-27.340892340070695,-0.5416245876114374,-46.50428854123902
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-27.804585434921137,-0.6011245738949214,-47.19239589880249
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-28.2748576284107,-0.6632495615865679,-47.87577183605845
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-28.75058004762377,-0.7244995501126681,-48.55525592013146
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-29.23110956579785,-0.7857495386387683,-49.23130738978807
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-29.71587894514323,-0.8469995271648685,-49.9043312936094
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-30.204387881942694,-0.9082495156909687,-50.57468488443487
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-30.696195108328993,-0.9694995042170689,-51.2426832592605
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-31.190675685958922,-1.0289994983236568,-51.90879094832144
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-31.688102438540227,-1.0867494901876285,-52.572763178472314
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-32.1891775078916,-1.1436244828860538,-53.23399844755522
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-32.693702075802776,-1.2004994755844791,-53.89262809555771
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-33.201384719473026,-1.2573744682829044,-54.54886350314109
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-33.71185278588928,-1.3142494609813298,-55.20298719073048
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-34.22477759510184,-1.371124453679755,-55.85524834133457
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-34.73986925140389,-1.4279994463781804,-56.505866734361234
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-35.256872066787764,-1.4848744390766058,-57.155036215242944
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-35.775560524437424,-1.541749431775031,-57.80292775564658
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-36.295966515161126,-1.5986244244734564,-58.44949945821236
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-36.81788737001625,-1.6554994171718818,-59.09490706383622
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-37.341144334999626,-1.712374409870307,-59.739287935984294
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-37.8655797490851,-1.7692494025687324,-60.38276322923093
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-38.39105455525123,-1.8261243952671578,-61.02543980190762
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-38.917446105208,-1.882999387965583,-61.667411903060156

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-39.44464622316673,-1.9398743806640084,-62.30876266034488

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-39.97255949808414,-1.9967493733624337,-62.949565392352724

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-40.50110177742272,-2.053624366060859,-63.589884766079194

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-41.0301988386459,-2.1104993587592844,-64.22977781781265

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-41.560015418066996,-2.1673743514577097,-64.86910145138722

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-42.090581493024274,-2.224249344156135,-65.50782589630307

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-42.62180862302648,-2.2811243368545604,-66.14602185683589

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-43.153618803563404,-2.3379993295529857,-66.7837516941554

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-43.685943234658225,-2.394874322251411,-67.42107041081135

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-44.21872123473304,-2.4517493149498364,-68.05802651905196

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-44.75212859660678,-2.5086243076482617,-68.69446835397548

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-45.28609105557325,-2.565499300346687,-69.33045659984532

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-45.82054311016191,-2.6223742930451124,-69.96604478018071

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-46.35565569855089,-2.6792492857435377,-70.60108494221572

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-46.89135087773593,-2.736124278441963,-71.23564175212255

[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!

-47.42755990198975,-2.7929992711403884,-71.86977224546354
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-47.964222137582055,-2.8498742638388137,-72.50352672760368
[10:14:00] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
-48.50151221999067,-2.906749256537239,-73.13675371446107
[10:14:47] [Server thread/WARN] [minecraft/MinecraftServer]: Can't keep up!
Did the system time change, or is the server overloaded? Running 4357ms
behind, skipping 87 tick(s)
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
9.832001757966282,-0.9782509993762147,-4.2300266341665065
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
10.59805241803042,-0.45325099937620905,-4.543632980190523
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
11.364786171618107,0.07174900062379663,-4.8564133796528495
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
12.13212241367728,0.5967490006238023,-5.168465294267207
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
12.899990050554152,1.121749000623808,-5.479874685262757
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
13.6683263776481,1.6467490006238137,-5.790717370441598
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
14.437076089502625,2.1717490006238194,-6.1010602211031255
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
15.2061904067059,2.696749000623825,-6.410962217732049
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
15.975626305818423,3.2217490006238307,-6.720475381114738
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
16.74534584016783,3.7467490006238364,-7.0296455935831546
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
17.515315540788833,4.271749000623842,-7.338513323353254
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
18.285505888055923,4.196498923748749,-7.647114263390449
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
19.055890845659633,4.121248846873655,-7.9554798948895495
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
19.82644744957588,4.045998769998562,-8.263637984263596
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
20.597155445535464,3.9707486931234683,-8.57161302148802
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
21.367996969273918,3.895498616248375,-8.879426606720926
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
22.138956264510398,3.8202485393732815,-9.187097791301085
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
22.91001943420497,3.744998462498188,-9.494643378508727
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
23.67935145152751,3.6697483856230946,-9.806366683423676
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
24.444436631391454,3.592748310416937,-10.12730451892503
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
25.19940832044813,3.5122482307255325,-10.46673941119775
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
25.938359112659327,3.4308731518685818,-10.831430942371753
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
26.65785180991179,3.349498073011631,-11.223909404536016
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
27.352202318625586,3.267247994989148,-11.647747701717435
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
28.010617342662954,3.1893729206174584,-12.108107428489575
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
28.63303582635899,3.1158728498965473,-12.602831826065085
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
29.222750663544048,3.0441227775067006,-13.128308471676974
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
29.781973397987258,2.9732477042824,-13.681643420300588

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
30.3123632334356,2.90412262156606,-14.26036818798525

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
30.817322711758607,2.83499753884972,-14.861486775488856

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
31.299852367185395,2.76587245613338,-15.4823567115493

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
31.762598998640897,2.6967473734170397,-16.120647336575303

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
32.20789700341584,2.6276222907006996,-16.774303008862034

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
32.6378053198664,2.5584972079843595,-17.44151065247388

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
33.054139931574355,2.4893721252680194,-18.12067113447756

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
33.45850253601611,2.4202470425516793,-18.81037401966364

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
33.85230583032944,2.3511219598353392,-19.50937530421038

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
34.23679581335591,2.281996877118999,-20.2165777677592

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
34.61307145604496,2.212871794402659,-20.93101369698229

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
34.98210205074838,2.143746711686319,-21.651829517839133

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
35.34474251329766,2.074621628969979,-22.378272410920317

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
35.70174687943609,2.0054965462536387,-23.109678381572166

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
36.05378020867238,1.9363714635372986,-23.84546178652522

[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!

36.401429083476614,1.8672463808209585,-24.58510608842971
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
36.745210869574294,1.7981212981046184,-25.328155701355172
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
37.085581883523446,1.7289962153882783,-26.07420879852134
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
37.42294459651703,1.6598711326719382,-26.822910968717906
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
37.75765398813837,1.590746049955598,-27.57394962126523
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
38.09002315037105,1.521620967239258,-28.32704905119158
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
38.421299815850034,1.45337088368845,-29.0815618927204
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
38.75326818353324,1.3868707984687063,-29.836604274669526
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
39.08789671567456,1.322120707668475,-30.59117470713386
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
39.42703383520802,1.25912061128777,-31.344275561782297
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
39.77014752871628,1.196120514907065,-32.09608024883141
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
40.11676856037684,1.1331204185263601,-32.84674171608822
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
40.46648306420593,1.0701203221456552,-33.59639486351489
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
40.81892601041591,1.0071202257649503,-34.34515867287496
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
41.17377544274132,0.9441201293842454,-35.093138086081126
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
41.53074739576505,0.8811200330035405,-35.840425661897825
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:

chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
41.88959141199439,0.8181199366228356,-36.587103037153156
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
42.2507569390159,0.7551198402421306,-37.33290220828212
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
42.614237447289725,0.6921197438614257,-38.07778936253203
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
42.979224534165496,0.6291196474807208,-38.82214618007242
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
43.34297557586342,0.5643695566804894,-39.5672919449778
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
43.69816029338017,0.4969944644721096,-40.316290908881456
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
44.03165658134094,0.42349437028187253,-41.07279862620726
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
44.33308458689362,0.3447442810984285,-41.83776733072523
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
44.597516003634155,0.2624941874297235,-42.61045931411377
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
44.821213640502265,0.17674409709889005,-43.38950907169465
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.00227934052327,0.09099400676805658,-44.173276712135475
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.13116711707971,0.005243916437223106,-44.957589914847176
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.21063066407805,-0.08050617389361037,-45.74118715162945
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.24272897833907,-0.16625626422444384,-46.522657440842295
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.231532301698735,-0.2520063545552773,-47.30159792174709
[10:14:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]:
chezboutin's Quetzodracl (vehicle of chezboutin) moved too quickly!
45.1805053542771,-0.33425644822398226,-48.07756472103142

dynamictrees:falling_tree but it was marked as removed already
[10:55:17] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:55:17] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:55:17] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:55:17] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:55:17] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:56:57] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[10:57:30] [Server thread/WARN] [minecraft/WorldServer]: Tried to add entity
dynamictrees:falling_tree but it was marked as removed already
[11:10:47] [Server thread/WARN] [minecraft/NetHandlerPlayServer]: chezboutin
moved too quickly! 771.8000000119209,40.5,-1082.3080522461798
[11:10:53] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[11:18:19] [Server thread/INFO] [minecraft/NetHandlerPlayServer]: chezboutin
lost connection: Internal Exception: java.io.IOException: Connection reset by
peer
[11:18:19] [Server thread/INFO] [minecraft/DedicatedServer]: chezboutin left
the game
[20:47:16] [User Authenticator #4/INFO] [minecraft/NetHandlerLoginServer]:
UUID of player chezboutin is 3a98b48c-9a22-4ac5-a599-9ac01280c602
[20:47:16] [Netty Server IO #10/INFO] [FML]: Client protocol version 2
[20:47:16] [Netty Server IO #10/INFO] [FML]: Client attempting to join with
124 mods : wolfarmor@2.2.3.6,grapblemob@1.12.2-v11.1,levelup2@
{version},friendlyendermite@1.0,disenchanter@1.6,foodexpansion@1.3,globalgame
rules@2.2,alcatrazcore@1.0.4,creativecoredummy@1.0.0,multimine@1.6.2,tickprof
iler@1.12-0.0.7,neat@1.4-17,forgeendertech@1.12.2-4.4.25.0,reborencore@3.16.4.
478,enhancedvisuals@1.0,forgelin@1.8.4,familiarfauna@1.0.11,stg@1.12.2-1.2.3,
llibrary@1.7.19,snowrealmagic@0.3.3,carryon@1.12.3,loadingscreens@0.3.1,mainm

enuscale@1.0,fbp@2.4.1,dshuds@3.6.0.0,crafttweakerjei@2.0.3,craftablechainmail@1.0,chunkanimator@1.2,compatskills@1.12.2-1.17.0,defiledlands@1.4.2,battletoowers@1.6.5,reccomplex@1.4.8.2,notreepunching@2.0.20,corpsecomplex@1.0.6,lostsouls@1.1.4,resourceloader@1.5.3,lycanitemobs@2.0.2.0 - MC
1.12.2,roguelike@1.8.0,potioncore@1.8_for_1.12.2,carrots@1.0.0b1,qualitytools@1.0.7_for_1.12.2,forgottenitems@1.2.1,spartanfire@0.05,lostcities@2.0.21,FML@8.0.99.99,spartanweaponry@beta
1.3.8,itemphysic@1.4.0,tanspit@1.12.2-1.3,dttraverse@1.5,scalinghealth@1.3.37,switchbow@1.5.7,dynamictrees@1.12.2-0.9.6,baubleshud@5.0.2,ctgui@1.0.0,dldungeonsjbg@1.12.10,advanced-fishing@1.3.3,coralreef@2.0,xpfromharvest@1.1.0,trumpetskeleton@1.12-1.0.2.1,bountifulbaubles@0.0.1,jei@4.15.0.291,bnbgaminglib@2.17.6,custommainmenu@2.0.9,bacodifficulty@1.0.3,ivtoolkit@1.3.3-1.12,iseedragons@0.12,mujmajnkraftsbettersurvival@1.4.1,potionfingers@1.0-8,waystones@4.0.72,mcp@9.42,campfire@1.2,comforts@1.4.1.2,tumbleweed@1.11-0.4.5,sereneseasons@1.2.18,adhooks@1.12.2-3.2.2.0,inventorytweaks@1.64+dev.
146.2180b27,foamfixcore@7.7.4,realistictorches@2.1.1,bettercombatmod@1.5.6,xat@0.27,iceandfire@1.7.1,travel@1.6.0,crafttweaker@4.1.19,firstaid@1.6.12,forge@14.23.5.2838,ruins@17.2,testdummy@1.12,phosphor-lighting@1.12.2-0.2.6,wearablebackpacks@3.1.4,orelib@3.6.0.1,dsurround@3.6.0.2,antiqueatlas@4.5.1,infernal mobs@1.7.6,variedcommodities@1.12.2,minecraft@1.12.2,itlt@1.0.0,enchdesc@1.1.19,mousetweaks@2.10,roughtweaks@1.0,toolbelt@1.9.
12,silentlib@3.0.13,baubles@1.5.2,creativecore@1.9.9,tschipplib@1.1.3,somanyenchantments@0.4.4,armorunder@1.0.0,bloodmoon@1.5.3,spartanields@1.5.4,tnt_utilities@1.2.3,autoreglib@1.3-32,reskillable@1.12.2-1.13.0,sit@v1.2.4,toughasnails@3.1.0.141,anvilpatch@1.0.0,spawnercontrol@1.6.3b,antiqueatlasoverlay@1.2,foamfix@0.10.9-1.12.2,aquaculture@1.6.8,tnt_utilities_core@1.2.3,craftablehorsearmor@1.3,soundfilters@0.11_for_1.12,betterfoliage@2.2.0,mobends@0.24,xpbook@v1.1.4
[20:47:17] [Server thread/INFO] [FML]: [Server thread] Server side modded connection established
[20:47:17] [Server thread/INFO] [minecraft/PlayerList]: chezboutin[/192.168.1.1:59549] logged in with entity id 369340 at (-2209.8330388379177, 65.0, 3163.271999913084)
[20:47:17] [Server thread/INFO] [dsurround]: Player [chezboutin] connected with Dynamic Surroundings 3.6.0.2
[20:47:17] [Server thread/INFO] [minecraft/DedicatedServer]: **chezboutin joined the game**
[20:47:17] [Server thread/INFO] [bountifulbaubles]: Attempting to sync config to player chezboutin
[20:47:17] [Server thread/INFO] [antiqueatlas]: Sent custom biome data to player chezboutin
[20:47:17] [Server thread/INFO] [antiqueatlas]: Sent markers data #-1 to player chezboutin
[20:47:19] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] []

Online donations file read successfully.

```
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sending dimension #0
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent dimension #0 (759 tiles)
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sending dimension #-1
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent dimension #-1 (22 tiles)
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sending dimension #1
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent dimension #1 (31 tiles)
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sending dimension #111
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent dimension #111 (8 tiles)
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent Atlas #2 data to player
chezboutin
[20:47:19] [Server thread/INFO] [antiqueatlas]: Sent markers data #2 to
player chezboutin
[20:47:19] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[20:47:19] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Started: Rudolph The Bloodstained Jabberwock In Dimension: 0 Duration:
60secs
[20:48:17] [Server thread/INFO] [STDOUT]:
[com.lycanitemobs.LycanitesMobs:logInfo:283]: [LycanitesMobs] [Info] [] Mob
Event Finished: Rudolph The Bloodstained Jabberwock
[20:50:27] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:kobold that already exists with UUID
78923b09-139a-4b9b-89aa-14ece419e0bb
[20:55:44] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[20:56:03] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
lycanitemobs:cephignis that already exists with UUID e19c0857-a8a1-4188-
af53-0ecaf0eb7375
[21:03:04] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
minecraft:zombie that already exists with UUID
e57c3252-0569-411e-9947-90636fa46221
[21:03:45] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
minecraft:zombie that already exists with UUID
e57c3252-0569-411e-9947-90636fa46221
[21:05:07] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
minecraft:zombie that already exists with UUID
e57c3252-0569-411e-9947-90636fa46221
[21:06:02] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
defiledlands:scuttler that already exists with UUID 65e20aee-
d759-4385-8c8f-88ebcf5acc1a
[21:06:02] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
defiledlands:scuttler that already exists with UUID 964ebcc2-1795-4065-
b31b-534dc6867bf5
```

```
[21:06:02] [Server thread/WARN] [minecraft/WorldServer]: Keeping entity
defiledlands:scuttler that already exists with UUID 03410c4e-99bc-4c98-
a202-9575710c897c
[21:09:16] [Server thread/ERROR] [minecraft/MinecraftServer]: Encountered an
unexpected exception
net.minecraft.util.ReportedException: Ticking entity
    at
net.minecraft.server.MinecraftServer.func_71190_q(MinecraftServer.java:773)
~[MinecraftServer.class:~]
    at
net.minecraft.server.dedicated.DedicatedServer.func_71190_q(DedicatedServer.j
ava:397) ~[nz.class:~]
    at
net.minecraft.server.MinecraftServer.func_71217_p(MinecraftServer.java:668)
~[MinecraftServer.class:~]
    at net.minecraft.server.MinecraftServer.run(MinecraftServer.java:526)
[MinecraftServer.class:~]
    at java.lang.Thread.run(Thread.java:748) [?:1.8.0_221]
Caused by: java.lang.NoSuchMethodError:
net.minecraft.potion.Potion.func_188408_i()Z
    at
com.muymajnkraft.bettersurvival.potions.PotionCleanse.func_76394_a(PotionClea
nse.java:48) ~[PotionCleanse.class:~]
    at net.minecraft.potion.PotionEffect.func_76457_b(PotionEffect.java:137)
~[va.class:~]
    at net.minecraft.potion.PotionEffect.func_76455_a(PotionEffect.java:119)
~[va.class:~]
    at
net.minecraft.entity.EntityLivingBase.func_70679_bo(EntityLivingBase.java:
606) ~[vp.class:~]
    at
net.minecraft.entity.EntityLivingBase.func_70030_z(EntityLivingBase.java:353)
~[vp.class:~]
    at net.minecraft.entity.EntityLiving.func_70030_z(EntityLiving.java:208)
~[vq.class:~]
    at net.minecraft.entity.Entity.func_70071_h_(Entity.java:389)
~[vg.class:~]
    at
net.minecraft.entity.EntityLivingBase.func_70071_h_(EntityLivingBase.java:
2096) ~[vp.class:~]
    at net.minecraft.entity.EntityLiving.func_70071_h_(EntityLiving.java:295)
~[vq.class:~]
    at familiarfauna.entities.EntityTurkey.func_70071_h_(EntityTurkey.java:
200) ~[EntityTurkey.class:~]
    at net.minecraft.world.World.func_72866_a(World.java:1993) ~[amu.class:~]
    at net.minecraft.world.WorldServer.func_72866_a(WorldServer.java:832)
~[oo.class:~]
```

```
    at net.minecraft.world.World.func_72870_g(World.java:1955) ~[amu.class:~]
    at net.minecraft.world.World.func_72939_s(World.java:1759) ~[amu.class:~]
    at net.minecraft.world.WorldServer.func_72939_s(WorldServer.java:613)
~[oo.class:~]
    at
net.minecraft.server.MinecraftServer.func_71190_q(MinecraftServer.java:767)
~[MinecraftServer.class:~]
    ... 4 more
[21:09:16] [Server thread/ERROR] [minecraft/MinecraftServer]: This crash
report has been saved to: /Users/paul/Desktop/RLCraft 2.8/./crash-reports/
crash-2019-12-10_21.09.16-server.txt
[21:09:16] [Server thread/INFO] [minecraft/MinecraftServer]: Stopping server
[21:09:16] [Server thread/INFO] [minecraft/MinecraftServer]: Saving players
[21:09:16] [Server thread/INFO] [minecraft/MinecraftServer]: Saving worlds
[21:09:16] [Server thread/INFO] [minecraft/MinecraftServer]: Saving chunks
for level 'world'/overworld
[21:09:16] [Server thread/INFO] [globalgamerules]: Saving gamerules of
dimension 0 (world) to config
[21:09:17] [Server thread/INFO] [FML]: Unloading dimension 0
[21:09:17] [Server thread/INFO] [FML]: The state engine was in incorrect
state SERVER_STOPPING and forced into state SERVER_STOPPED. Errors may have
been discarded.
[21:09:17] [Server Shutdown Thread/INFO] [minecraft/MinecraftServer]:
Stopping server
[21:09:17] [Server Shutdown Thread/INFO] [minecraft/MinecraftServer]: Saving
players
> logout
Saving session...
...copying shared history...
...saving history...truncating history files...
...completed.
Deleting expired sessions...18 completed.

[Process completed]
```