Karen Ramada karenzramada@gmail.com 646-207-1760 linkedin.com/in/karenzramada Portfolio: karenzramada.com

# **Resume Summary**

Insightful computer science student who excels at Java and Python. Seeking a software engineering internship at ASML. Will finish Junior year in May. Maintained a 4.0 average in core Python and Java classes. Won the TopCoder coding challenge in Java in February 2020 and the Coderbyte programming challenge in March of 2020.

### Education

## **Hunter College**

BS in Computer Science Graduation Date: June 2020

GPA: 3.8/4.0

### **Relevant Coursework**

- Programming: Java, Python, C
- Computer Science: databases, software engineering, data structures, data mining

### **School Projects**

- Built and led a team of 6 computer science students to develop a new geolocation app that received the Peter. P. Evans Award for Computer Science.
- Developed a mobile app in Java for finding lost, chipped pets that achieved 3,200+ downloads on Google Play. To date it has reunited 1500+ pets with their owners.
- Created an online calculator using Java that was runner-up in the 2020 school coding competition

### **Extracurricular Activities**

- Penned monthly articles about Java and Python for the student blog.
- Member, student programming group.

# Relevant Experience

Programming Intern Curious Key Software, New York, NY June–July 2019

- Debugged 100 lines of code per day in Java.
- Beat average debugging speed for company interns by 48%.
- Commended by supervisor for attention to detail.

Programming Intern Intellibars Global, New York, NY June–August 2018

- Wrote an average of 10 lines of code per day for a SaaS web app in Python.
- Collaborated with team of 8 programmers in a paired programming arrangement to raise efficiency by 28%.

# **Personal Projects**

(See my full portfolio at karenzramada.com)

- **Text-Based MUD Adventure Game**. Wrote a text-based adventure game in Python that has 450+ players and growing. Game has 250 regions and 40,000 lines of text.
- **Sports Simulator**. Used Ruby to write a football simulator that maps game scores to a normal distribution curve and tracks offensive and defensive stats.
- Web Scraping App. Created a web-scraping app in PHP that scrapes movie data from RottenTomatoes and delivers finished lists of best movies to watch in each genre.
- SaaS Web App. Created a web app in PHP that delivers finished, beautiful
  resumes based on user inputs, including PDF computer science internship
  resumes from templates.

## Skills

- Languages: Python, Java, C, Ruby
- Technical Skills: software engineering, databases, data mining, data structures, machine learning

#### Awards

- Peter P. Evans Award for Computer Science
- Runner up, Hunter College Coding Challenge 2020
- First Place, TopCoder Coding Challenge, February 2020
- First Place, Coderbyte Coding Challenge, March 2020

### **Additional Activities**

- Member, IEEE
- Volunteer 2x per month to help manage blood drives for American Red Cross.