

## Disjoint Union Find

```
void initialize( int Arr[ ], int N){
    for(int i = 0; i<N; i++){
        Arr[ i ] = i ;
        size[ i ] = 1;
    }
}
int root(int Arr[ ],int i){
    while(Arr[ i ] != i)
        i = Arr[ i ];
    return i;
}
bool isTheSameSet(int A,int B){
    if( root(A)==root(B) )
        return true;
    else
        return false;
}
void union(int Arr[ ],int size[ ],int A,int B){
    int root_A = root(A);
    int root_B = root(B);
    if(size[root_A] < size[root_B ]){
        Arr[ root_A ] = Arr[root_B];
        size[root_B] += size[root_A];
    }
    else{
        Arr[ root_B ] = Arr[root_A];
        size[root_A] += size[root_B];
    }
}
```

## Fill and setfill

```
fill(adj, adj+n, value); // for 1 dimensional array
for(auto i: adj)
    fill(i, i + n, value); // for 2 dimensional array
*/
cout<<setfill(0)<<setw(10)<<55;//000000000055
cout<<setbase(16)<<255;// ff only for base 8 and 16
```

### maths

```
log(x), log10(x);
cout<<setprecision(p)<<fixed<<val;// for p decimal point after point
cout<<setprecision(p)<<val;// for p decimal place
b-> horizontal distance, and a-> is vertical distance
```

The formula for the arc length of a parabola is:

$$L = \frac{1}{2} \sqrt{b^2 + 16 \cdot a^2} + \frac{b^2}{8 \cdot a} \ln \left( \frac{4 \cdot a + \sqrt{b^2 + 16 \cdot a^2}}{b} \right)$$

bit operator

```
unsigned char a = 5, b = 9; // a = 5(00000101), b = 9(00001001)
printf("a = %d, b = %d\n", a, b);
printf("a&b = %d\n", a&b); // The result is 00000001
printf("a|b = %d\n", a|b); // The result is 00001101
printf("a^b = %d\n", a^b); // The result is 00001100
printf("~a = %d\n", a = ~a); // The result is 11111010
printf("b<<1 = %d\n", b<<1); // The result is 00010010
printf("b>>1 = %d\n", b>>1); // The result is 00000100
```

```
ios_base::sync_with_stdio(false);
```

```
cin.tie(0);
```

```
_gcd(x,y);
```

```
transform(str.begin(), str.end(), str.begin(), ::tolower);
```

**datastructure**

**vector**

```
vector<int> v;
v.push_back(3);
for (auto x : v) {
    cout << x << "\n";
}
v.pop_back();
cout << v.back() << "\n";
vector<int> v = {2,4,2,5,1};
vector<int> v(10); // size 10, initial value 0
vector<int> v(10, 5); // size 10, initial value 5
sort(v.begin(), v.end());
reverse(v.begin(), v.end());
random_shuffle(v.begin(), v.end());
find(vec.begin(), vec.end(), value);
```

**array**

```
sort(a, a+n);
reverse(a, a+n);
random_shuffle(a, a+n);
```

**string**

```
string a = "hattivatti";
string c = b.substr(3,4); // tiva
int d = b.find('t'); // 2
```

**set**

```
set<int> s;
s.insert(3);
s.erase(3);
set<int> s = {2,5,6,8};
set<int>::iterator it = s.begin();
auto it = s.begin();
cout << *it << "\n";
for (auto it = s.begin(); it != s.end(); it++)
    cout << *it << "\n";
auto it = s.end(); it--; // last element iterator
auto it = s.find(x); // returns an iterator
if (it == s.end())
    // x is not found
```

**multiset**

```
multiset<int> s;
s.insert(5);
```

```

s.insert(5);
s.insert(5);
cout << s.count(5) << "\n"; // 3

```

```

s.erase(5);
cout << s.count(5) << "\n"; // 0
s.erase(s.find(5));
cout << s.count(5) << "\n"; // 2

```

#### **map**

```

map<string,int> m;
m["monkey"] = 4;
map<string,int> m;
cout << m["aybattu"] << "\n"; // 0
for (auto x : m)
    cout << x.first << " " << x.second << "\n";

```

**\*\* accessing element of set, map, multiset & multimap is log(n)**

**\*\* accessing element of unordered\_set, unordered\_map, unordered\_multiset & unordered\_multimap is log(n)**

#### **bitset**

```

bitset<10> s;
s[1] = 1;
bitset<10> s(string("0010011010")); // from right to left
cout << s.count() << "\n"; // 4 , returns the number of ones in the bitset:
bitset<10> a(string("0010110110"));
bitset<10> b(string("1011011000"));
cout << (a&b) << "\n"; // 0010010000
cout << (a|b) << "\n"; // 1011111110
cout << (a^b) << "\n"; // 1001101110

```

#### **deque**

```

deque<int> d;
d.push_back(5); // [5]
d.push_back(2); // [5,2]
d.push_front(3); // [3,5,2]
d.pop_back(); // [3,5]
d.pop_front(); // [5]

```

**common functions for all datastructures**

```

x.size();
x.erase(value); x.erase(pointer);
x.erase(initial_pointer, final_pointer);
x.count(v);
x.clear();
find(initial_pointer, final_pointer, value);
lower_bound ( x ) returns an iterator to the smallest element in the
set whose value is at least x , and the function upper_bound ( x )
returns an iterator to the smallest element in the set whose value is
larger than x .

```

#### **priority\_queue**

Insertion and removal take  $O(\log n)$  time, and retrieval takes  $O(1)$  time.

```

priority_queue<int> q;
q.push(3);
q.push(5);
q.push(7);
q.push(2);
cout << q.top() << "\n"; // 7
q.pop();
cout << q.top() << "\n"; // 5

```

```

q.pop();
q.push(6);
cout << q.top() << "\n"; // 6
q.pop();

priority_queue<int, vector<int>, greater<int>> q; //that supports
finding and removing the smallest element
// count number bit 1's in a number
int countSetBits(long long n)
{
    unsigned int count = 0;
    while (n)
    {
        count += n & 1;
        n >>= 1; // n = n >> 1;
    }

    return count;
}

** number of odd elemnts in a pascal triangle at nth column is
pow(2, x); where x = countSetBits(n)
if (b & (1 < i)) // check whether the nth bit is 0 or 1

vector<int> permutation;
for (int i = 0; i < n; i++) {
    permutation.push_back(i);
}
do {
    // process permutation
} while (next_permutation(permutation.begin(), permutation.end()));

n queens
void search(int y) {
    if (y == n) {
        count++;
        return;
    }
    for (int x = 0; x < n; x++) {
        if (column[x] || diag1[x+y] || diag2[x-y+n-1]) continue;
        column[x] = diag1[x+y] = diag2[x-y+n-1] = 1;
        search(y+1);
        column[x] = diag1[x+y] = diag2[x-y+n-1] = 0;
    }
}

```

```

int d, x, y;
void extendedEuclid(int A, int B) {
    if (B == 0) {
        d = A;
        x = 1;
        y = 0;
    }
    else {
        extendedEuclid(B, A%B);
        int temp = x;
        x = y;

```

```

    y = temp - (A/B)*y;
}

```

```

int modInverse(int A,int M)
{
    A=A%M;
    for(int B=1;B<M;B++)
        if((A*B)%M==1)
            return B;
}

```

```

int d,x,y;
int modInverse(int A, int M)
{
    extendedEuclid(A,M);
    return (x%M+M)%M;    //x may be negative
}

//O(log(max(A,M)))

```

**used only when M is prime**

```

int modInverse(int A,int M)
{
    return modularExponentiation(A,M-2,M);
}

```

$$A = \frac{1}{2}\theta R^2 - \frac{1}{2}R^2 \sin \theta \quad (\text{angle in radians})$$

$$A = \theta \pi R^2 / 360^\circ - \frac{1}{2}R^2 \sin \theta \quad (\text{angle in degrees})$$

$$r = \frac{s}{2 \sin(180^\circ/n)}; \quad a = r \cos \frac{180^\circ}{n}$$

$$A = \frac{1}{2}n s a = n a^2 \tan \frac{180^\circ}{n} = \frac{1}{4}n s^2 \cot \frac{180^\circ}{n}$$