

2D Arrays in One Shot

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What and Why?

So far we have explored arrays with only one dimension. It is also possible for arrays to have two or more dimensions. The two dimensional array is also called a **matrix**.

```
datatype array_name[r][c];
```

This is a 2D array where **r** depicts number of rows in matrix and **c** depicts number of columns in the matrix.

maths
marks
/10

arr

			8					
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8

arr[3] = 8
↓
index

		0	1	2	3	4	5	6	
Phy	0	1	2	3	4	5	6	35	
Chem	1	7	8	9	10	100	1	2	
Math	2	3	4	5	11	13	12	15	cell
		brr							

brr[1][4] = 100

brr[r][c]
/ ↓
row no. column number

```
int arr [3][2];
```

	0	1
0	<code>arr[0][0]</code>	<code>arr[0][1]</code>
1	<code>arr[1][0]</code>	<code>arr[1][1]</code>
2	<code>arr[2][0]</code>	<code>arr[2][1]</code>

```
arr[0][0] = 1;
```

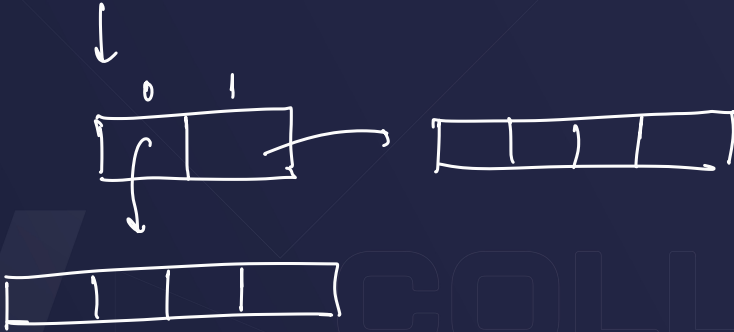
```
arr[0][1] = 2;
```

```
:
```

```
:
```

* What is actually 2D array

`int arr[2][4]`



How to print the elements

int a [2][3];

	0	1	2
0	a[0][0]	a[0][1]	a[0][2]
1	a[1][0]	a[1][1]	a[1][2]

	0	1	2
0	10	9	8
1	7	6	5

```
for (int i = 0; i < 22; i++) {
    for (int j = 0; j < 33; j++) {
        printf("%d", a[i][j]);
    }
    printf("\n");
}
```

Initialisation of a 2-Dimensional Array

```
int arr[4][2] = { { 1234, 56 }, { 1256, 43 }, { 1434, 32 }, { 1312, 96 } } ;
```

```
int arr[4][2] = { 1234, 56 , 1256, 43 , 1434, 32 , 1312, 96 } ;
```

```
int arr[2][3] = { 12, 34, 56, 78, 91, 23 } ;
```

```
int arr[ ][3] = {12, 34, 56, 78, 91, 23 } ;
```

```
int a[2][2] = { {1, 2}, {3, 4} } / {1, 2, 3, 4}
```

Ques : Write a program to store roll number and marks obtained by 4 students side by side in a matrix.

#H.W. User input → no. of students
Marks of P, C, M

	R. No	Marks
	0	1
Raghar	0	76 80
Sanket	1	57 81
Urvi	2	40 90
Manvi	3	21 95

```
int arr[4][2] = { 76, 80, 57, 81, 40, 90, 21, 95 } ;
```


Ques : Write a program to store 10 at every index of a 2D matrix with 5 rows and 5 columns.

	0	1	2	3	4
0	10	10	10	10	10
1	10	10	10	10	10
2	10	10	10	10	10
3	10	10	10	10	10
4	10	10	10	10	10

`int arr[5][5] = {10,10,10,... 3`

Ques : Write a program to add two matrices.

	0	1		0	1		0	1
0	1	2	+	5	6		6	8
1	3	4		7	8		10	12

`int a[2][2] = {1, 2, 3, 4};`

`res[i][j] = a[i][j] + b[i][j]`

`int b[2][2] = {5, 6, 7, 8};`

`int res[2][2];`

M.W : Do it without using extra matrix

Ques : Find the sum of a given matrix of $n \times m$.

0	1	2	3	4	5	6	7
1	3	5	2	4	8	1	2

↓ rows
↓ columns

Sum = 0;

Homework: 1) Find out the \max^m element & \min^m element in a 2D-array

2) & the index of \max^m element $\rightarrow (i, j)$

HW : Given a matrix 'a' of dimension n x m and 2 coordinates (l1, r1) and (l2, r2). Return the sum of the rectangle from (l1,r1) to (l2, r2).

int a[m][n];

a[i][j] → (i,j)

	0	1	2	3	4
0	(0,0)	(0,1)	(0,2)	(0,3)	(0,4)
1	(1,0)	(1,1)	(1,2)	(1,3)	(1,4)
2	(2,0)	(2,1)	(2,2)	(2,3)	(2,4)
3	(3,0)	(3,1)	(3,2)	(3,3)	(3,4)

Homework : Write a program to print the row number having the maximum sum in a given matrix.

↳ the maxSumRow

maxSum =

	0	1	2	3	
0	1	2	3	1	7
1	0	5	0	2	7
2	9	0	0	3	12

Ques : Given a matrix having 0-1 only, find the row with the maximum number of 1's.

	0	1	2	3
0	1	0	1	1
1	0	1	0	1
2	1	0	0	1

Ques : Write a program to Print the transpose of the matrix entered by the user. (Leetcode - 867)

transpose ?

	0	1	2
0	1	2	3
1	4	5	6

→

	0	1
0	1	4
1	2	5
2	3	6

arr[2][3]

	0	1	2
0	(0,0)	(0,1)	(0,2)
1	(1,0)	(1,1)	(1,2)

	0	1
0	(0,0)	(1,0)
1	(0,1)	(1,1)
2	(0,2)	(1,2)

Ques : Write a program to Print the transpose of the matrix entered by the user. (Leetcode - 867)

& store it in a separate matrix

	0	1	2
0	1	2	3
1	4	5	6

→

	0	1
0	1	4
1	2	5
2	3	6

`arr[2][3]`

`brr[3][2]`

`brr[i][j] = arr[j][i];`

* **Ques** : Write a program to ~~Print the transpose of the matrix entered by the user.~~ (Leetcode - 867)

to change the given $n \times n$ matrix to its transpose.

	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

`arr[n][n];`



	0	1	2
0	1	4	7
1	2	5	8
2	3	6	9

`arr[n][n];`

	0	1	2	3
0	(0,0)	(0,1)	(0,2)	(0,3)
1	(1,0)	(1,1)	(1,2)	(1,3)
2	(2,0)	(2,1)	(2,2)	(2,3)
3	(3,0)	(3,1)	(3,2)	(3,3)

```
// transpose
for(int i=0; i<n; i++){
    for(int j=0; j<n; j++){
        // swap arr[i][j] and arr[j][i]
        int temp = arr[i][j];
        arr[i][j] = arr[j][i];
        arr[j][i] = temp;
    }
}
```

	0	1	2	3
0	1	5 ² 2	3 ⁹ 3	4 ¹³ 4
1	2 ⁵ 5	6	7 ¹⁰ 7	8 ¹⁴ 8
2	9 ³ 9	10 ⁷ 10	11	12 ¹⁵ 12
3	13 ⁴ 13	14 ⁸ 14	15 ¹² 15	16

```
// transpose
for(int i=0; i<n; i++){
    for(int j=0; j<n; j++){
        // swap arr[i][j] and arr[j][i]
        int temp = arr[i][j];
        arr[i][j] = arr[j][i];
        arr[j][i] = temp;
    }
}
```

$i \rightarrow 0 \text{ to } n-1$

$j \rightarrow i \text{ to } n-1$

or

0 to i

Ques : Write a program to rotate a matrix 90° clockwise. (**Leetcode - 48**)

original

1	2	3
4	5	6
7	8	9

`arr[3][3]`

transpose

1	4	7
2	5	8
3	6	9

rotated 90°

7	4	1
8	5	2
9	6	3

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

1	5	9	13
2	6	10	14
3	7	11	15
4	8	12	16

13	9	5	1
14	10	6	2
15	11	7	3
16	12	8	4

Steps :

1) Transpose

2) Reverse each row

0	1	2	3
1	5	9	13
j		k	

*
Ques : Write a program to print the **multiplication** of two matrices given by the user.

$$\begin{array}{c}
 \begin{array}{cc}
 & \begin{array}{cc} 0 & 1 \end{array} \\
 \begin{array}{c} 0 \\ 1 \end{array} & \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}
 \end{array}
 \times
 \begin{array}{c}
 \begin{array}{cc}
 & \begin{array}{cc} 0 & 1 \end{array} \\
 \begin{array}{c} 0 \\ 1 \end{array} & \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}
 \end{array}
 =
 \begin{array}{c}
 \begin{array}{cc}
 & \begin{array}{cc} 0 & 1 \end{array} \\
 \begin{array}{c} 0 \\ 1 \end{array} & \begin{bmatrix} 1 \times 5 + 2 \times 7 & 1 \times 6 + 2 \times 8 \\ 3 \times 5 + 4 \times 7 & 3 \times 6 + 4 \times 8 \end{bmatrix}
 \end{array}
 =
 \begin{bmatrix} 19 & 22 \\ 36 & 50 \end{bmatrix}
 \end{array}$$

$a[2][2] \qquad b[2][2] \qquad res[2][2]$

↓
row is dependent
on this

↓
column is
dependent
on this

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$$\begin{array}{c} 0 \\ 1 \\ 2 \end{array} \begin{array}{ccc} 0 & 1 & 2 \\ \left[\begin{array}{ccc} 1 & 2 & 1 \\ 2 & 1 & 2 \\ 1 & 2 & 1 \end{array} \right] \end{array} \times \begin{array}{c} 0 \\ 1 \\ 2 \end{array} \begin{array}{ccc} 0 & 1 & 2 \\ \left[\begin{array}{ccc} 2 & 1 & 2 \\ 1 & 2 & 1 \\ 2 & 1 & 2 \end{array} \right] \end{array} = \begin{array}{c} 0 \\ 1 \\ 2 \end{array} \begin{array}{ccc} 0 & 1 & 2 \\ \left[\begin{array}{ccc} 6 & 6 & 6 \end{array} \right] \end{array}$$

$$1 \times 2 + 2 \times 1 + 1 \times 2 = 6$$

$$1 \times 1 + 2 \times 2 + 1 \times 1 = 6$$

Rules for matrix multiplication:

$$a[m][n] \times b[p][q] = res[m][q]$$

(Note: In the original image, an orange bracket connects the 'n' of the first matrix to the 'p' of the second matrix, indicating they must be equal for multiplication to be possible.)

- 1) $n == p$
- 2) resultant order is $m \times q$
- 3) $A \times B \neq B \times A$

$$\begin{array}{c} 0 \\ \hline 1 \\ \hline 2 \\ \hline \end{array} \begin{array}{c} 0 \\ 1 \end{array} \times \begin{array}{cc} 0 & 1 \\ \hline 3 & 4 \\ \hline \end{array} = \begin{array}{cc} 0 & 1 \\ \hline 3 & 4 \\ \hline 6 & 8 \\ \hline \end{array}$$

$a[2][1]$ $b[1][2]$ $res[2][2]$

$$\begin{array}{cc} 0 & 1 \\ \hline 3 & 4 \\ \hline \end{array} \times \begin{array}{c} 0 \\ \hline 1 \\ \hline 2 \\ \hline \end{array} = \begin{array}{c} 0 \\ \hline 11 \\ \hline \end{array}$$

$b[1][2]$ $a[2][1]$ $res[1][1]$

$$3 \times 1 + 4 \times 2 = 3 + 8 = 11$$

	0	1
0		
1		
2		

$a[3][2]$

x

	0	1	2	3
0				
1				

$b[2][4]$

=

	0	1	2	3
0	0,0			
1			(1, 2)	
2				

$res[3][4]$

$$res[1][2] = a[1][0] * b[0][2] + a[1][1] * b[1][2];$$

$res[i][j] = i^{th} \text{ row of } a * j^{th} \text{ column of } b$

$$res[i][j] = (a[i][0], a[i][1], a[i][2]) * (b[0][j], b[1][j], b[2][j])$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}_{3 \times 2} \times \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix}_{2 \times 4} = \begin{bmatrix} 11 & 14 & 17 & 20 \\ 23 & 30 & 37 & 44 \\ 35 & 46 & 57 & 68 \end{bmatrix}_{3 \times 4}$$

$$\text{res}[i][j] = \sum_{k=0}^n a[i][k] * b[k][j]$$

Q. Wave print - 1

	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

Output

1 2 3

6 5 4

7 8 9

/ 1 2 3 6 5 4 7 8 9

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H.W: Wave print - 2

	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

no of column = n
no of row = m

$a[m][n]$

Algo:

if (column no == even) {

row no $\rightarrow m-1$ to 0

}

else {

row no $\rightarrow 0$ to $m-1$

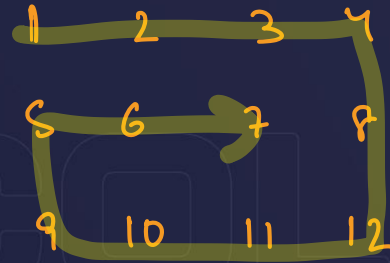
}

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Ques : Given an $n \times m$ matrix 'a', print all elements of the matrix in spiral order. (Leetcode - 54)

	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

Output : 1 2 3 6 9 8 7 4 5



1 2 3 4 8 12 11 10 9 5 6 7

```
while(count<tne){
    // print the minimum row
    for(int j=minc;j<=maxc;j++){
        printf("%d ",a[minr][j]);
        count++;
    }
    minr++;
    // print the maximum column
    for(int i=minr;i<=maxr;i++){
        printf("%d ",a[i][maxc]);
        count++;
    }
    maxc--;
    // print the maximum row
    for(int j=maxc;j>=minc;j--){
        printf("%d ",a[maxr][j]);
        count++;
    }
    maxr--;
    // print the minimum column
    for(int i = maxr;i>=minr;i--){
        printf("%d ",a[i][minc]);
        count++;
    }
    minc++;
}
```

	0	1	2	3	
0	1	2	3	4	maxr
1	5	6	7	8	
2	9	10	11	12	minr

minc maxc

r = 3

c = 4

tne = 12

Output

1 2 3 4 8 12 11 10 9 5 6 7 6

count = 0 1 2 3 4 5 6 7 8 9 10 11 12 13

	0	1	2	3	4	5
0	1	2	3	4	5	6
1	7	8	9	10	11	12
2	13	14	15	16	17	18
3	19	20	21	22	23	24
4	25	26	27	28	29	30

minc

maxc

$a[5][6]$

$\text{int tne} = m * n;$ $\text{count} < \text{tne}$

minr ✓
minr++

→ loop {

$a[\text{minr}][\text{col}]$

3 col → minc to maxc

maxc

maxc-- (minr → maxr)

maxr [reverse]

maxr--

maxc → minc

minc [reverse]

minc++

maxr → minr

minr

maxr

HW : Given a positive integer n , generate a $n \times n$ matrix filled with elements from 1 to n^2 in spiral order. (Leetcode - 59)

$$n = 3$$

1	2	3
8	9	4
7	6	5

$a[i][j]$