

Design and Real-Time Control of a 4-DOF Biped Robot

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Abstract This work is focused on the design, construction and model based control of a biped robot during the walking cycle on the sagittal plane. For the analysis, the single support phase is considered to be the dominating dynamics, by assuming an instantaneous double support phase which is only described by the impact phenomenon. The joint tracking problem is analyzed by means of a model based control strategy, which incorporates a reformulation of the Coriolis matrix that allows the cancellation of non antisymmetric terms in order to formally proof the asymptotic stability of the coordinate error system representation in a local sense. Some experiments are carried out for a pre-defined reference trajectory for the walking cycle of a 4-DOF biped robot.

Keywords Biped Robot, Dynamics, Walking Cycle

1. Introduction

It is clear how the legged locomotion systems has had an increasing interest in the last decades; in particular biped robots have gained attention because of their special characteristics regarding their performance on difficult environments. There exists a large variety of works in the

literature addressing several approaches of biped locomotion, some of them deal fundamentally with dynamic models; for instance, in [1] and [2] a model of a biped robot is developed and experimentally validated; in [3] it is obtained a dynamic model which is only implemented in a simulation platform; or in [4], the dynamics of the robot is analyzed via systems with impulse effects. Regarding the walking cycle, a typical gait is divided into two phases, the single and the double support [5], [3]; although sometimes it is considered only the single support phase with boundary conditions [2], [4]. In some situations, it is incorporated a third phase [6], which corresponds to a flight phase in a running mode. It is also widely addressed the dynamic walking stability for particular feedback controllers; for example in [7], where it is considered the double support event as a perturbation of the single support dynamics, the stability is analyzed in terms of Lyapunov strategies. The use of Poincare maps and limit cycles has been discussed in [8], [4], [9]. The design of reference trajectories is also an important topic in terms, for example, of optimal performance [5], [10]; natural inspired evolution [11]; or time dependent polynomial design [12]. Additionally, the mechanical design of a biped robot structure has been addressed in order to get special characteristics of mobility; this fact however represents an important energy consumption

issue. Many structural designs has been proposed; for instance, in [13] a biped robot is designed with a rickshaw-based mechanism and, in [14], a biped robot is actuated only with one motor by taking advantage of passive characteristics of its structure. In [15], the energy consumption is addressed by means of a special joint and drive mechanism. The use of cables, screw-nut systems, gears and springs have been also widely considered; see for instance [16], [17], [18] and [19].

Concerning control strategies, biped locomotion has been studied with different feedback schemes such as passivity based techniques [20]; adaptive control [21] or sliding mode strategies [22]. In [23], it is presented a dynamic model of a biped robot, and a computed-torque control feedback has been experimentally implemented, taking into account the non-modeled forces on the motor gear on each union. In [24], it is assumed that the mass inertia of the legs is sufficiently small; the design is complemented with a feedback linearization strategy which is experimentally implemented in a physical platform. The classical computed-torque control is also implemented in [25] for a 7-link biped robot by incorporating a gravity compensation scheme.

In this work it is assumed that the biped robot dynamics is totally defined by the single support phase, taking into account the double support as a discontinuous phenomenon, due to the impact of the swing leg with the ground and the swapping of coordinates such that the stance leg becomes the swing leg and vice versa. The control strategy is developed by considering the structural characteristics of the single support phase model and by means of a new representation of the Coriolis matrix. This fact allows to show the asymptotic stability of the error coordinates for the closed-loop system. Also, in the physical platform, the control torque signals are applied by means of screw-nut arrays in order to obtain a low torque demand at the actuators.

The rest of the paper is organized as follows: In Section 2, it is presented a brief description of the considered biped robot and its dynamic model is obtained by an Euler-Lagrange formulation describing also their main structural properties. In Section 3, it is addressed the physical laboratory prototype. It is also stated the mobility characteristics and the type of actuation for each joint. Section 4 describes the design of the feedback control law by taking into account the obtained dynamic model. In this section, a stability analysis is developed by means of a Lyapunov technique. The experimental results for the closed-loop system are presented in Section 5, where the reference trajectory is also defined. Finally, some conclusions are given in Section 6.

2. Class of biped robot

The structure of the biped robot is designed with two degrees of freedom per leg, corresponding to the knee

and hip joints. Since torso and ankle are not considered, it is obtained a 4-DOF system. The dynamic analysis is carried out on the sagittal plane with a punctual contact with the ground. In the literature, more complex robot designs have been addressed; however the apparent simplicity of the proposed configuration follows from the attempt to successfully implement, in real time, a particular actuation mechanism with a specific feedback control. The walking cycle is considered as a periodic event defined by a single support phase dynamics, restarted by an instantaneous double support. This restarting phenomenon is described by means of the impact dynamics that produces an instantaneous change on the joint velocities without affecting the robot posture. In addition, it is assumed that the robot does not slip at either the support or the impact point. This fact implies new initial conditions at the beginning of each step. This general control strategy has been implemented following [7].

2.1 Biped robot dynamics

The class of biped robot is depicted in Figure 1.

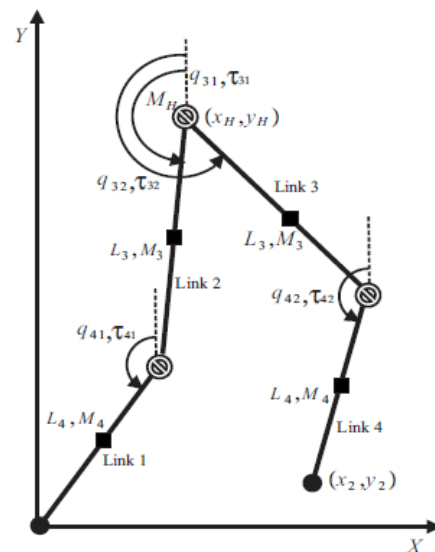


Figure 1. Biped robot configuration.

The robot dynamics is obtained by means of the Euler Lagrange formulation [26], under the hypothesis of concentrated mass at each link and the assumption of neglected friction force at joints and actuators. Therefore, the standard representation of the single support phase model is stated as,

$$D(q(t))\ddot{q}(t) + C(q(t), \dot{q}(t))\dot{q}(t) + G(q(t)) = B\tau(t), \quad (1)$$

where $q(t) = [q_{31}(t) q_{32}(t) q_{41}(t) q_{42}(t)]^T$ is the generalized coordinates vector. As usual, $D(q)$ is the inertia matrix, bounded and positive definite, and $C(q, \dot{q})$ is the matrix of Coriolis and centripetal forces. $G(q)$ represents a matrix of gravitational effects and B defines

the input matrix. The vector $\tau(t) = [\tau_{31}(t) \tau_{32}(t) \tau_{41}(t) \tau_{42}(t)]^T$ defines the applied joint torques of the robot.

After a straightforward computation, matrices $D(q)$, $C(q, \dot{q})$, $G(q)$ and B involved on the single support model (1), can be defined as,

$$D(q) = \begin{bmatrix} a_1 & a_2 c_{q_1} & k_1 c_{q_2} & k_2 c_{q_3} \\ a_2 c_{q_1} & k_3 & z_1 c_{q_4} & k_5 c_{q_5} \\ k_1 c_{q_2} & z_1 c_{q_4} & k_4 & k_6 c_{q_6} \\ k_2 c_{q_3} & k_5 c_{q_5} & k_6 c_{q_6} & -\frac{k_6}{2} \end{bmatrix}, G(q) = \begin{bmatrix} g_1 s_{q_3} \\ g_2 s_{q_3} \\ g_3 s_{q_4} \\ g_4 s_{q_4} \end{bmatrix}$$

$$C(q, \dot{q}) = \begin{bmatrix} 0 & -a_2 s_{q_1} \dot{q}_{32} & -k_1 s_{q_2} \dot{q}_{41} & -k_2 s_{q_3} \dot{q}_{32} \\ a_2 s_{q_1} \dot{q}_{31} & 0 & -z_1 s_{q_4} \dot{q}_{41} & -k_5 s_{q_5} \dot{q}_{42} \\ k_1 s_{q_2} \dot{q}_{31} & z_1 s_{q_4} \dot{q}_{32} & 0 & -k_6 s_{q_6} \dot{q}_{42} \\ k_2 s_{q_3} \dot{q}_{31} & k_5 s_{q_5} \dot{q}_{32} & k_6 s_{q_6} \dot{q}_{41} & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix},$$

where, for simplicity of notation, it has been defined $s_{(\cdot)} = \sin(\cdot)$, $c_{(\cdot)} = \cos(\cdot)$, and

$$\begin{aligned} q_1 &= q_{32} - q_{31}, & q_2 &= q_{41} - q_{31}, & q_3 &= q_{42} - q_{31} \\ q_4 &= q_{41} - q_{32}, & q_5 &= q_{42} - q_{32}, & q_6 &= q_{42} - q_{41}. \end{aligned} \quad (2)$$

Being g the gravity constant, parameters a_i, k_i, z_i and g_i depend on the structural configuration of the robot and they are given in Table 1.

$a_1 = L \frac{2}{3} \left(\frac{5}{4} M_3 + M_4 + M_H \right)$	$k_1 = L_4 \left(\frac{a_1}{L_3} + L_3 \frac{1}{4} M_3 \right)$
$a_2 = -L \frac{2}{3} \left(\frac{1}{2} M_3 + M_4 \right)$	$k_2 = -\frac{1}{2} M_4 L_3 L_4$
$g_1 = L_3 g \left(\frac{3}{2} M_3 + M_4 + M_H \right)$	$k_3 = L \frac{2}{3} \left(\frac{1}{4} M_3 + M_4 \right)$
$g_2 = -L_3 g \left(\frac{1}{2} M_3 + M_4 \right)$	$k_4 = L \frac{2}{4} \left(\frac{5}{4} M_4 + 2M_3 + M_H \right)$
$g_3 = L_4 g \left(2M_3 + \frac{3}{2} M_4 + M_H \right)$	$k_5 = \frac{1}{2} M_4 L_3 L_4$
$g_4 = -\frac{1}{2} L_4 M_4 g$	$k_6 = -\frac{1}{2} M_4 L \frac{2}{4}$
$z_1 = L_4 a_2 / L_3$	

Table 1. Structural model parameters.

2.1.1 Structural properties.

The biped robot model satisfies the following structural properties that will be used later on the development of the control strategy. Most of them are in accordance with the dynamic model of a general robot manipulator [26].

- **Property 1.** Matrices $\dot{D}(q)$ and $C(q, \dot{q})$ are such that: i) $\dot{D}(q) - 2C(q, \dot{q}) = N(q, \dot{q})$ for a skew symmetric matrix $N(q, \dot{q})$ and ii) $\dot{D}(q) - C(q, \dot{q}) = C^T(q, \dot{q})$.
- **Property 2.** For any vectors $z, w \in \mathbb{R}^n$: i) $C(q, \dot{q})w = C(q, w)\dot{q}$ and ii) $C(q, z + w) = C(q, z) + C(q, w)$.
- **Property 3.** $C(q, \dot{q})$ is a bounded matrix, i.e. $\|C(q, \dot{q})\| \leq k \|\dot{q}\|$ for some $k \in \mathbb{R}$.
- In addition, the Coriolis matrix satisfies the following property, which is very useful in the synthesis of the feedback control.
- **Property 4.** Matrix $C(q, \dot{q})$ can be rewritten in terms of a skew-symmetric matrix $C_1(q, \dot{q})$ as $C(q, \dot{q}) = C_1(q, \dot{q}) + C_2(q, \dot{q})$ with,

$$C_1 = \begin{bmatrix} 0 & -a_2 s_{q_1} \dot{q}_{31} & -k_1 s_{q_2} \dot{q}_{31} & -k_2 s_{q_3} \dot{q}_{31} \\ a_2 s_{q_1} \dot{q}_{31} & 0 & -z_1 s_{q_4} \dot{q}_{32} & -k_5 s_{q_5} \dot{q}_{32} \\ k_1 s_{q_2} \dot{q}_{31} & z_1 s_{q_4} \dot{q}_{32} & 0 & -k_6 s_{q_6} \dot{q}_{41} \\ k_2 s_{q_3} \dot{q}_{31} & k_5 s_{q_5} \dot{q}_{32} & k_6 s_{q_6} \dot{q}_{41} & 0 \end{bmatrix}$$

and

$$C_2 = \begin{bmatrix} 0 & -a_2 s_{q_1} \dot{q}_1 & -k_1 s_{q_2} \dot{q}_2 & -k_2 s_{q_3} \dot{q}_3 \\ 0 & 0 & -z_1 s_{q_4} \dot{q}_4 & -k_5 s_{q_5} \dot{q}_5 \\ 0 & 0 & 0 & -k_6 s_{q_6} \dot{q}_6 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

To complete the walking cycle, the double support phase is defined in terms of an instantaneous impact dynamics and a swapping strategy, producing a set of initial conditions for the next step. With this aim, it is assumed that the impact with the ground of the current swing leg, at the end of each step, produces an instantaneous change of the joint velocities without implying a change in the posture of the robot. This approach has been widely considered in the literature; see for instance [4] and [27]. For the analysis of the double support phase, it has been considered two additional coordinates, $[\zeta_1, \zeta_2]^T$ to define the Cartesian position of the end-point of the stance leg in the $X-Y$ plane. In this way, an extended vector of generalized coordinates $q_e = [q_{31} \ q_{32} \ q_{41} \ q_{42} \ \zeta_1 \ \zeta_2]^T$ is also defined.

In order to obtain an analytical expression for the velocity just after the impact \dot{q}^+ , consider the kinetic energy of the robot from the extended model as,

$$T = \frac{1}{2} \dot{q}_e^T D_e(q_e) \dot{q}_e \quad (3)$$

where the extended inertia matrix D_e has the form,

$$D_e(q_e) = \begin{bmatrix} D(q) & L(q)^T \\ L(q) & M \end{bmatrix} \quad (4)$$

with $D(q)$ being the original inertia matrix of (1) and,

$$L(q) = \begin{bmatrix} b_1 c_{31} & b_2 c_{32} & b_3 c_{41} & b_4 c_{42} \\ b_1 s_{31} & b_2 s_{32} & b_3 s_{41} & b_4 s_{42} \end{bmatrix}$$

with,

$$b_1 = L_3 \left(\frac{3}{2} M_3 + M_4 + M_H \right), \quad b_2 = -L_3 \left(\frac{1}{2} M_3 + M_4 \right)$$

$$b_3 = L_4 \left(\frac{3}{2} M_4 + 2M_3 + M_H \right), \quad b_4 = -\frac{1}{2} M_4 L_4$$

and

$$M = \begin{bmatrix} 2M_4 + 2M_3 + M_H & 0 \\ 0 & 2M_4 + 2M_3 + M_H \end{bmatrix}.$$

Substituting equation (3) into the Lagrange's impulsive equation as in [28], yields,

$$D(q)\dot{q}^+ - D(q)\dot{q}^- - L(q)^T \begin{bmatrix} \dot{x}_2 \\ \dot{y}_2 \end{bmatrix} = 0, \quad (5)$$

where \dot{q}^- is the articular velocity just before the impact and $[x_2 y_2]^T$ is the position of the end-point of the swing leg with respect to the supporting point. Moreover, the slipping relation at the end of the impact leg is expressed as,

$$\begin{bmatrix} \dot{x}_2 \\ \dot{y}_2 \end{bmatrix} = E\dot{q}^- \quad (6)$$

where E is the Jacobian defined as,

$$E = \frac{\partial P_2}{\partial q} \quad (7)$$

with $P_2 = [x_2 y_2]^T$. The post impact velocities \dot{q}^+ can be expressed from (5) and (6) as,

$$\dot{q}^+ = D^{-1} [D - L^T E] \dot{q}^-. \quad (8)$$

Notice that, since matrices D and $L^T E$ are bounded, the post impact velocity does not increase indefinitely.

Once the post impact articular velocities are known, the supporting and swing leg swapping is defined by the map,

$$\begin{bmatrix} q^+ \\ q^+ \end{bmatrix} = R \begin{bmatrix} q^- \\ D^{-1} [D - L^T E] \dot{q}^- \end{bmatrix} \quad (9)$$

where R is a transformation matrix defined as,

$$R = \begin{bmatrix} T & 0_{n \times n} \\ 0_{n \times n} & T \end{bmatrix}$$

with

$$T = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}.$$

The described velocity discontinuities and the defined boundedness characteristic, which can be stated with a particular reference, allow to consider the double support as a perturbation of the states in the single support model.

3. Physical platform

The biped robot has been designed in order to be dynamically analyzed only on the sagittal plane. To carry out the experiments, an external restricting frame has been designed by means of a translational free movement mechanism along the vertical and horizontal axes. This exostructure avoids the robot to fall down on the lateral plane and provides a free movement on the forward direction. The robot is fixed to the exostructure at the hip, allowing a simple noninvasive support. Figure 2 shows this structural frame. Notice that, apparently, there is an element that acts as a torso; however, it is not free to rotate and its dynamics is neglected.



Figure 2. Physical platform.

The robot is built with a particular actuator mechanism at each joint which allows to generate the high torque requirements from a low torque actuator; however it has an important drawback that relies on a high velocity demand. The design is based on [17] and consists

basically on a linkage mechanism, where the main input is provided by a brushed DC motor, producing a translational movement along a ball bearing screw, converting in this way the rotational movement into a translational one. Complementary, the linkage mechanism produces the required rotational movement for the knee and hip joints. This mechanical interface is depicted in Figure 3 for the hip (right) and the knee (left) joints.

In Figure 4, a schematic diagram is presented with this concept.

The analysis of the proposed mechanism can be developed in terms of the dimensional parameters (Figure 4) and the dynamics of a screw. Basically, and based on [17], kinematic relations allow to define the velocity of the nut of the screw with respect to a desired reference and as a function of the motor velocity. For instance, from Figure 4, it can be obtained the vertical position of the nut in the knee (left side), which after a time derivation can be expressed as,



Figure 3. Detail of the linkage mechanism.

$$-L_{mk} \left[\sin(\pi - q_k - \vartheta) + \frac{a_k}{b_k} \cos(\pi - q_k - \vartheta) \right] \dot{q}_k = \frac{p}{2\pi} \dot{q}_{mk} \quad (10)$$

where $q_k = q_{4w}$, $w = 1, 2$; denotes a general knee coordinate and \dot{q}_{mk} is the velocity of the corresponding knee motor. Equation (10) allows to obtain a relation between the motor and joint velocities of the form $\dot{q}_{mk} = \xi_k(q_k) \dot{q}_k$ with a gain factor for the knee $\xi_k(q_k)$ given as,

$$\xi_k(q_k) = -\frac{2\pi L_{mk}}{p} \left[\sin(\pi - q_k - \vartheta) + \frac{a_k}{b_k} \cos(\pi - q_k - \vartheta) \right]. \quad (11)$$

Equivalently, a gain factor for the hip $\xi_h(q_h)$ is obtained as,

$$\xi_h(q_h) = -\frac{2\pi L_{mh}}{p} \left[\cos(\pi - q_h + \alpha) + \frac{a_h}{b_h} \sin(\pi - q_h + \alpha) \right] \quad (12)$$

with $q_h = q_{3w}$, $w = 1, 2$, describing the general hip coordinate. In both cases, it is defined,

$$\begin{aligned} a_h &= d_{diag} - L_{mc} \cos(\pi - q_h + \alpha) \\ b_h &= \sqrt{L_{bh}^2 - a_h^2} \\ a_k &= L_{mk} \sin(\pi - q_k - \vartheta) + d_{hor} \\ b_k &= \sqrt{L_{bk}^2 - a_k^2}. \end{aligned}$$

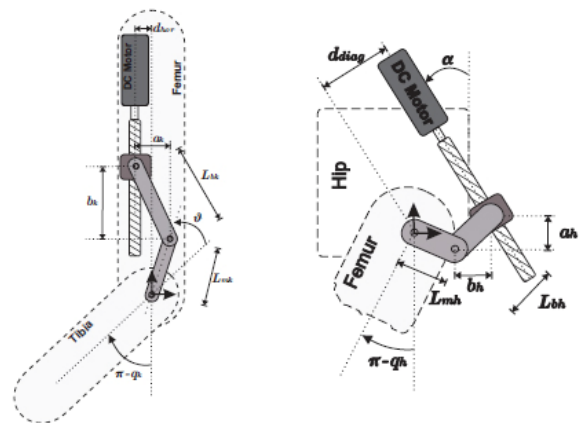


Figure 4. Schematic representation of the knee and hip joints.

Notice that the parameters from equations (11) and (12) describe physical dimensions; therefore they rely on the dimensions of the physical platform that has been previously designed and constructed in order to satisfy velocity and torque requirements. These parameters are numerically expressed in Table 2.

$L_{mk} = 0.04\text{m}$	$d_{diag} = 0.06\text{m}$	$M_T = 6\text{Kg}$	$q_{h_{min}} = 160^\circ$
$L_{bk} = 0.06\text{m}$	$\vartheta = 0.26\text{rad}$	$M_h = 2.30\text{Kg}$	$q_{h_{max}} = 220^\circ$
$L_{mc} = 0.04\text{m}$	$\eta = 0.85$	$M_3 = 1.20\text{Kg}$	$q_{k_{min}} = 110^\circ$
$L_{bc} = 0.03\text{m}$	$d_{hor} = 0.02\text{m}$	$M_4 = 0.32\text{Kg}$	$q_{k_{max}} = 160^\circ$
$\alpha = 0.50\text{rad}$	screw = 0.1m	$p = 0.002\text{m}$	

Table 2. Physical parameters.

The mechanical advantage of the linkage mechanism is determined by the gains factors (11) and (12) for the articular range of each joint. Those factors describe the torque gain at each joint from the motor and, at the same time, the corresponding velocity relation. Figures 5a and 6a, show how the required torque at each joint is reflected in a quite low torque in the corresponding DC motor. Also, it is possible to see how the velocity at the motor is increased (Figures 5b and 6b) in order to satisfy a particular reference trajectory. The performance of the linkage mechanism is evaluated as a linear displacement of the nut along the screw, which implies a continuous angular motion at each joint. For this particular situation, Figure 5a shows how a high torque of 80Nm at the hip joint is reduced at the motor shaft to 1.5Nm, assuring an

adequate behavior of the mechanism. An inverse effect can be seen from Figure 5b with respect to velocities. A similar analysis can be also obtained for the knee from Figure 6b. The input-output torque and velocity relations can be manipulated by changing the involved mechanical parameters.

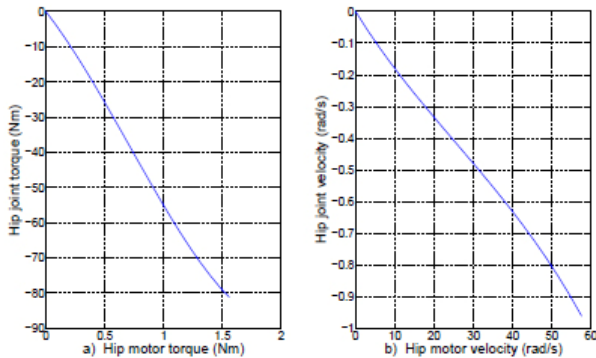


Figure 5. Hip torque and velocity rate.

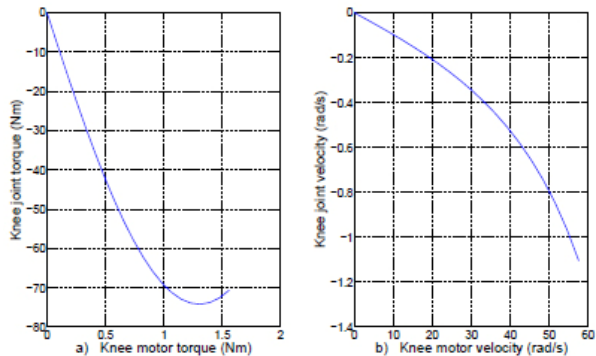


Figure 6. Knee torque and velocity rate.

The proposed mechanical interface implies a working space that is delimited by the total displacement of the nut along the screw, as well as the length of the involved elements. This characteristic defines displacement restrictions at each joint which in general can be described as,

$$q_{h_{min}} \leq q_h \leq q_{h_{max}} \quad (13)$$

$$q_{h_{min}} - \pi + q_{k_{min}} \leq q_k \leq q_{h_{max}} - \pi + q_{k_{max}} \quad (14)$$

where q_h and q_k are the hip and knee joint angles respectively. The working ranges are defined with respect to an absolute vertical reference as defined in Figure 1.

However the limits $q_{h_{min}}$, $q_{h_{max}}$, $q_{k_{min}}$ and $q_{k_{max}}$ are defined in a local reference frame, this is, the femur is measured with respect to the hip and the tibia with respect to the femur. These relations are depicted in Figure 7 and their numerical values are specified in Table 2.

As stated, the contact with the walking surface is designed to be punctual and a pressure mechanism

consisting of a low cost resistive sensor has been implemented at the end of each leg such that the induced pressure force at this point can be measured. In this particular case, the force is used to detect the impact instant and its magnitude is not relevant. This implementation is depicted in Figure 8.

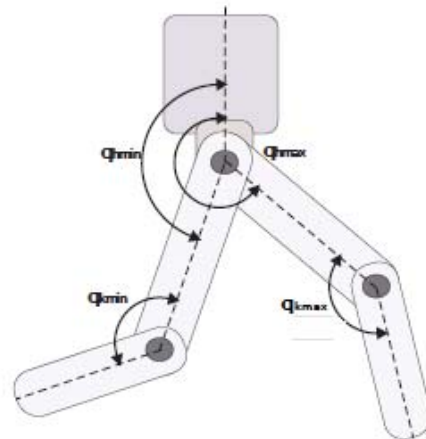


Figure 7. Mechanical limits for the legs.



Figure 8. Pressure mechanism at the end of each leg.

To compute the articular position, an optical encoder is installed at each joint. Also, there is an inclinometer at each tibia to sense an eventual fall of the mechanism. Limit switches are used to prevent a mechanical damage as a consequence of displacements out of the ranges previously described.

It is clear that the complexity of the mechanical prototype is not totally described by the mathematical model (1) due to (among others) the fact that this model does not consider the auto-lock characteristic that the type of actuation induces, this is, the model assumes that the motor acts directly at the joint. However, it is possible to incorporate the effects of the actuation mechanism by means of the relation,

$$\tau = \xi_j(q) \tau_m \quad (15)$$

where τ_m is the motor torque; the subscript j defines the hip joint, $j = h$, or the knee joint, $j = k$; and τ is the control

signal for each joint. Notice that $\xi_j(q)$ are defined in equations (11) y (12) and they have an inverse role when acting as gain factors with torque signals.

4. Model based control strategy

In this section it is addressed the proposed control strategy in order to get a stable walking cycle. Roughly speaking a global asymptotic stability is not possible because of the nature of the complete walking cycle in terms of a resetting event at each end of step; however, the assumption of considering the single support phase as the main dynamics, allows to locally analyze the walking cycle as a perturbed dynamics with a periodic perturbation described by an instantaneous double support. This approach has been already studied in [7].

Taking into account model (1), it can be proposed a model-based feedback control as,

$$B\xi_j(q)\tau_m = D(q)\ddot{q}_d + C(q, \dot{q}_d)\dot{q}_d + G(q) - k_d\dot{\tilde{q}} - k_p\tilde{q} + C_2(q, \dot{q}_d)\dot{\tilde{q}} \quad (16)$$

where $k_d \in \mathbb{R}^{n \times n}$ and $k_p \in \mathbb{R}^{n \times n}$ are diagonal positive definite matrices and $\tilde{q} = q - q_d$ is the joint tracking error with q_d representing a sufficiently smooth desired joint trajectory. $C_2(q, \dot{q}_d)$ is an upper triangular matrix previously defined in *Property 4*.

Notice that equation (16) is defined in the joint space; however, the absolute reference and the real dynamics are first expressed in the Cartesian plane. In this way, a desired Cartesian performance is indirectly induced by means of an expected stable feedback control through an inverse kinematic mapping.

In addition, the term $\xi_j(q)$ results in a scalar that is assigned with a suitable transformation such that it matches with the corresponding joint, either hip or knee. Moreover, it is required that $\xi_j(q) \neq 0$, which means that,

$$q_h \neq \text{atan}\left(\frac{b_h}{a_h}\right) + \pi + \alpha \quad (17)$$

and

$$q_k \neq \text{atan}\left(\frac{a_h}{b_h}\right) + \pi - \beta, \quad (18)$$

hence, the definition of the desired performance has to consider this fact.

Finally, notice that matrix B is invertible, so the calculation of the motor torques is directly obtained from equation (16) in a practical implementation.

Lemma 5. Consider system (1) and the feedback law given in equation (16). Under these conditions, feedback (16) renders the closed-loop system (1)-(16) asymptotically stable.

Proof. The closed-loop system (1)-(16) results in,

$$D(q)\ddot{\tilde{q}} + C(q, \dot{q})\dot{\tilde{q}} - C(q, \dot{q}_d)\dot{q}_d + [k_d - C_2(q, \dot{q}_d)]\dot{\tilde{q}} + k_p\tilde{q} = 0. \quad (19)$$

Notice that, by considering *Property 2*,

$$C(q, \dot{q})\dot{\tilde{q}} - C(q, \dot{q}_d)\dot{q}_d = [C(q, \dot{q}) + C(q, \dot{q}_d)]\dot{\tilde{q}}.$$

Then, equation (19) can be written as,

$$D(q)\ddot{\tilde{q}} + [C(q, \dot{q}) + C(q, \dot{q}_d)]\dot{\tilde{q}} + k_d\dot{\tilde{q}} + k_p\tilde{q} - C_2(q, \dot{q}_d)\dot{\tilde{q}} = 0. \quad (20)$$

The latter equation allows to show the importance of *Property 4*, which helps to finally obtain the closed-loop dynamic as,

$$D(q)\ddot{\tilde{q}} + [C(q, \dot{q}) + C_1(q, \dot{q}_d) + k_d]\dot{\tilde{q}} + k_p\tilde{q} = 0. \quad (21)$$

Noting first that the error dynamics given by equation (21) has an equilibrium point at the origin, $(\tilde{q}, \dot{\tilde{q}}) = (0, 0)$, the closed-loop stability analysis can be done by considering a Lyapunov candidate function of the form,

$$V(\tilde{q}, \dot{\tilde{q}}) = \frac{1}{2}\dot{\tilde{q}}^T D\dot{\tilde{q}} + \frac{1}{2}\tilde{q}^T k_p\tilde{q}. \quad (22)$$

The time derivative of $V(\tilde{q}, \dot{\tilde{q}})$ along the solution of (21) produces,

$$\begin{aligned} \dot{V} &= \dot{\tilde{q}}^T \left(-[C(q, \dot{q}) + C_1(q, \dot{q}_d)]\dot{\tilde{q}} - k_d\dot{\tilde{q}} \right) + \frac{1}{2}\dot{\tilde{q}}^T D\dot{\tilde{q}} \\ &= -\dot{\tilde{q}}^T [k_d + C_1(q, \dot{q}_d)]\dot{\tilde{q}} \end{aligned}$$

and the fact that $C_1(q, \dot{q}_d)$ is a skew-symmetric matrix according to *Property 4*, allows to finally obtain,

$$\dot{V}(\tilde{q}, \dot{\tilde{q}}) = -\dot{\tilde{q}}^T k_d \dot{\tilde{q}}.$$

It is now clear that by considering the LaSalle's invariance principle; it is possible to show the required asymptotic stability for the error coordinate \tilde{q} .

It is evident that the above lemma holds only when the single support phase is defined as the main dynamics. This means that, in a complete analysis of the walking cycle, the effect of the impact avoids to obtain an asymptotic stability property, because of the expected and periodic discontinuity of the error coordinates. In order to overcome this problem, a possible solution could be the definition of a reference path profile that includes the impact dynamics described by equation (9) at the end of the step. However, this is not practical because of the switching reference requirement that in general does not

allow to produce a perfect tracking and the asymptotic property does not even hold.

The approach that has been considered in this work consists on the definition of a reference trajectory such that at the impact, the velocities are sufficiently low and the impulse effects are not significant. Even with the adopted approach, the asymptotic stability cannot be stated, fulfilling only a simple condition of stability. In order to analyze the impact into the complete walking cycle, a natural approach corresponds to a hybrid system that involves impulse effects; studied in [4] for biped robots.

It is important to clarify that the above result is a theoretical one. This means that in order to guarantee dynamical stability, the robot has to perfectly follow the proposed reference. In practice, and due to non modeled dynamics or external disturbances, it is almost impossible to achieve; moreover, the robot could naturally tend to fall when its posture is such that the center of mass *CM* does not remain exactly over the vertical line defined by the supporting point. This fact could allow to define a non falling condition, just by assuring an immediate support with the swing leg, this is,

$$x_2 > |CM_x| \text{ when } |CM_x| > 0, \quad (23)$$

which means that, when the center of mass *CM* is out of the vertical line defined by the supporting point, the swing leg should act as an eventual support if the robot tends to fall. This could be similar to a dynamical stability index for robots with superficial contact with the ground, where the non falling condition is assuring by means of a ZMP condition.

5. Real-time evaluation

5.1 Reference Trajectory

The reference trajectory is designed in the Cartesian space and translated to the articular one, where the feedback control is implemented, via inverse kinematics. The trajectory is designed taking into account two points on the robot: the hip and the end point of the swing leg.

It is required that the hip follows a constant reference h_h along the vertical axis *Y* and, a reference around the origin on the *X* axis; this latter condition is in order to maintain the center of mass of the robot around the origin during the first part of the step for stability purposes. At the end of step, the center of mass is moved forward on the *X* axis as a consequence of the passive dynamics produced by the effect of the swing leg when it almost touch the ground.

In addition, the trajectory of the end point (x_2, y_2) of the swing leg defines the length of the step and the maximal elevation of the foot. This trajectory is defined by a time dependent, smooth polynomial function of the form,

$$x_2(\hat{t}) = c_0 + c_1\hat{t}^3 + c_2\hat{t}^4 + c_3\hat{t}^5. \quad (24)$$

For the vertical displacement, the trajectory is designed with a maximal height h_s and a step length *s* as,

$$y_2(\hat{t}) = h_s - \frac{h_s}{s^2} x_2^2(\hat{t}). \quad (25)$$

Notice that the vertical trajectory is a function of the horizontal one. Also, the use of the high order polynomial (24) allows to obtain a sufficiently smooth desired trajectory that could reduce the velocity discontinuity at the impact point. Time \hat{t} is restarted periodically in order to re-define (24) and (25) for the beginning of each step. Table 3 shows the required parameters involved in the reference trajectory functions.

$s = 0.030\text{m}$	$h_h = 0.44\text{m}$	$c_0 = -s$	$c_2 = -30 \frac{s}{\hat{t}_p^4}$
$h_s = 0.01\text{m}$	$\hat{t}_p = 2.2\text{s}$	$c_1 = 20 \frac{s}{\hat{t}_p^3}$	$c_3 = 12 \frac{s}{\hat{t}_p^5}$

Table 3. Reference parameters.

\hat{t}_p is the initial reference time of the step duration, which allows to calculate the coefficients c_i in (24) by means of the interpolation of a specific desired performance; however it does not necessary implies that each step takes exactly this time since the real time duration is determined by the contact of the swing leg with the ground, which eventually could be slightly larger or shorter than \hat{t}_p . This phenomenon defines a new time parameter which is used on the online computation of the new coefficients c_i . Symbolically, those coefficients are defined as in the Table3.

5.2 Experimental results

To carry out the experiments, feedback law (16) is implemented in a Matlab-Simulink platform, by means of a DSP system DS1104 from Dspace. This board acts as real time interface for the overall system: 1000 cpr optical encoders; two FlexiForce resistive force sensors; two 9000cpr inclinometers at each tibia and the limit switches. Also, the DSP system computes the required feedback law and provides the analog output torque signal for driving the DC motors. A general scheme of the experimental platform is depicted in Figure 9. For all the experiments it was considered a sampling time of 0.001 seconds.

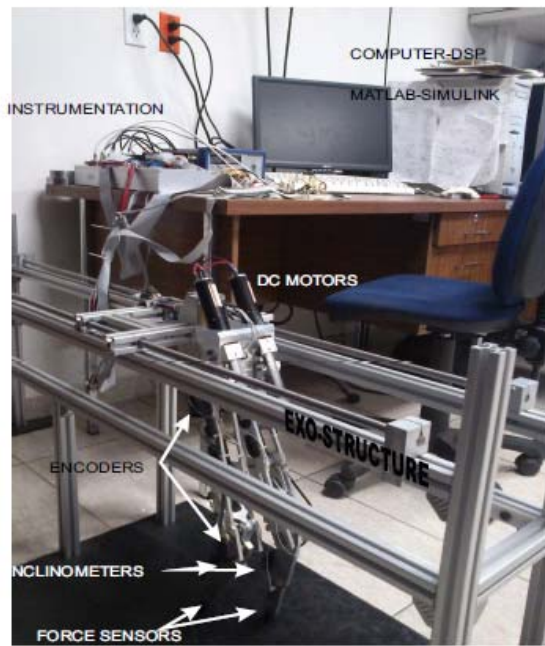


Figure 9. Experimental platform.

In the experiments, the robot is attempted to follow the reference trajectory previously described which produces the stable dynamical performance of the walking cycle. In Figure 10 it is shown the evolution of the joint coordinates as a result of the robot displacement. This figure depicts the first 10 seconds of the experiment where the robot develops four complete steps divided by dashed vertical lines. As expected, a periodic performance is evident and the feedback control shows a stable result.

The corresponding joint velocities are shown in Figure 11; notice that at the end of each step it is possible to appreciate a discontinuity velocity of small magnitude due to the effect of the impact phenomenon. The obtained velocity change is small due to the particular design of the reference trajectory in accordance with the theoretical result.

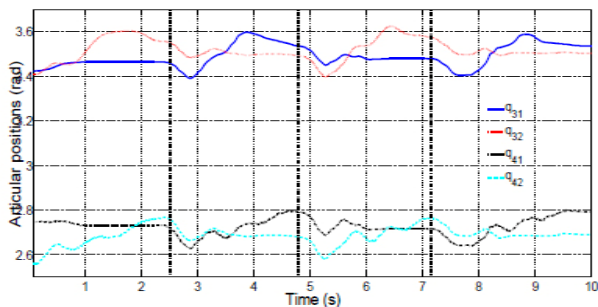


Figure 10. Articular performance of the biped robot.

The evolution of the center of mass in the Cartesian space is depicted in Figure 12. Notice that its position remains around the origin in the horizontal axis as required, being this fact more evident at the beginning of the step. The

center of mass is moved forward when the time increases in order to take advantage of the passive characteristic of the robot and finally the step ends.

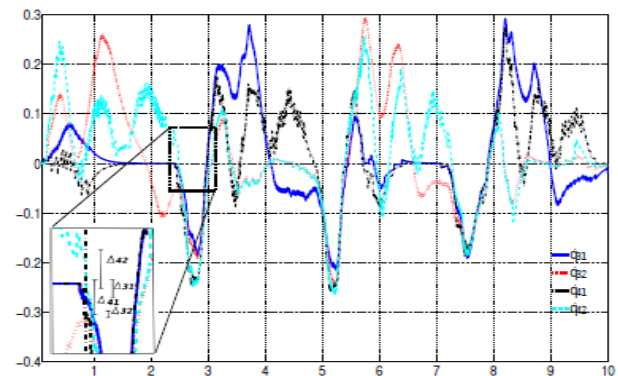


Figure 11. Joint velocities of the biped robot.

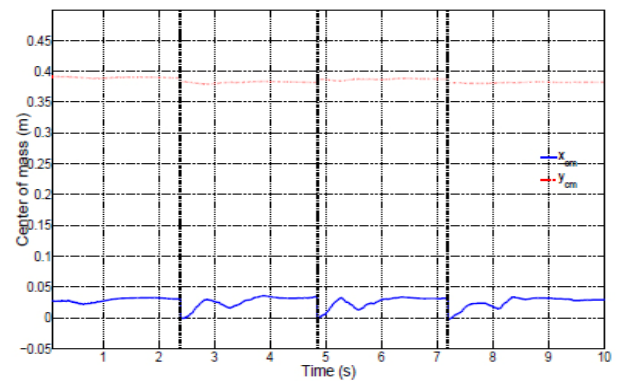


Figure 12. Position of the center of mass.

The two Cartesian components of the end point of the swing leg (x_2, y_2) are shown in Figure 13 and the evolution of the hip point (x_H, y_H) is depicted in Figure 14. Notice that the swing leg develops steps with amplitude of 6 cm as required, with a maximal elevation of 1cm from the surface. The hip has a quasi constant evolution in the vertical axis, similar to the center of mass of the robot; however, in the horizontal axis the hip evolves around the origin. This is because the hip element concentrates a larger mass with respect to the rest of the elements and its position is critical for stability purposes.

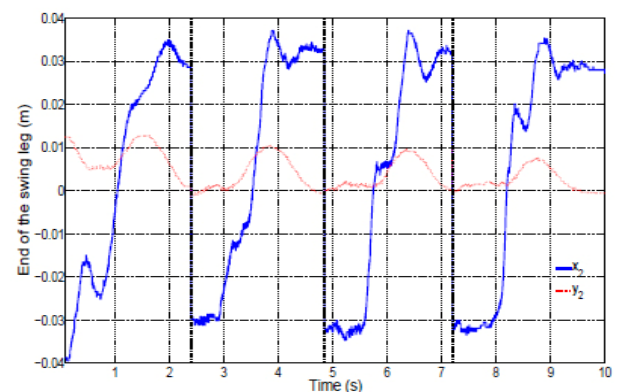


Figure 13. Evolution of the end point of the swing leg.

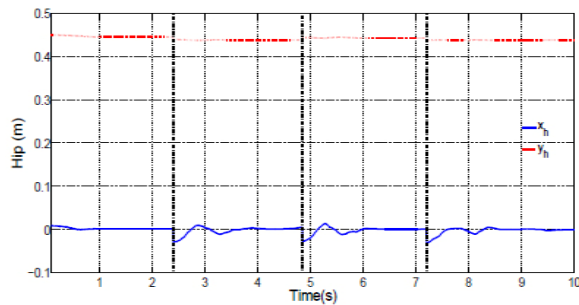


Figure 14. Position of the hip.

The joint position errors derived from the experiment are shown in Figure 15. Notice that their maximal values appear at the beginning of each step and they decrease with time to a neighborhood of the origin at the end of the step. The performance is apparently erratic and the zero error is not completely attained, this is because the design of the reference trajectory does not directly consider the passive characteristic of the robot, which appears at the end of the step and produce a slight deviation from the expected reference. In spite of this fact, the performance is quite acceptable to satisfy the stable walking cycle.

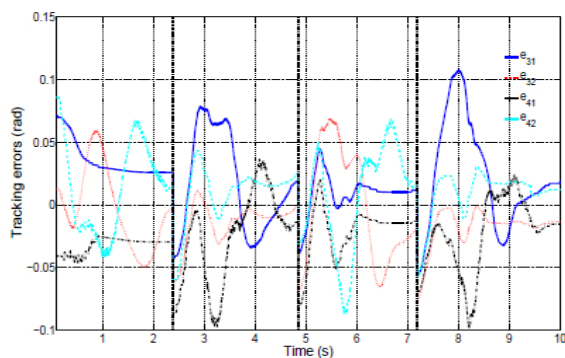


Figure 15. Tracking errors.

The control torque signal at each DC motor shaft is shown in Figure 16 and, in order to show the role of the actuation mechanism, in Figure 17, the torque applied at each joint is also shown.

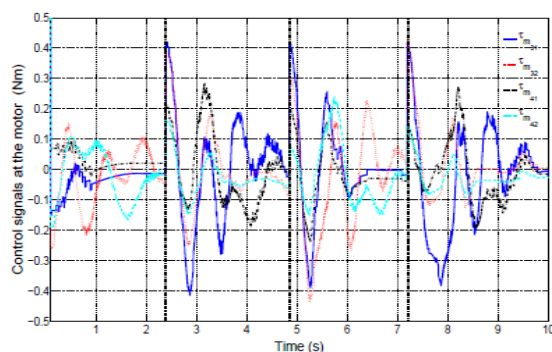


Figure 16. Control signal at the motors.

Notice that there exists a high gain factor from the output torque of each motor, as defined in (11) and (12). It has to

be clear that the referred gain factors depend on the performed trajectory in a nonlinear way and they are not totally achieved in the current experiment, where a maximal gain is around 60. However it can be increased by modifying the posture of the robot, taking into account that the velocity will decrease in a proportional rate.

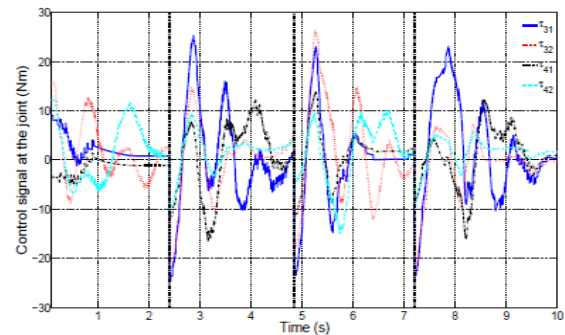


Figure 17. Control signal at the joints.

It is important to state that each DC motor has a power supply of 24V, and during the experiments, there exists a maximal current consumption of 1.6 Amperes per motor. It is natural that the maximal consumption is produced by the supporting knee motor, which loads almost all the system when developing a step. In contrast to this situation, the free knee motor consumes no more than 0.2A. In general, it is obtained an average consumption of 2.5A during a single walking cycle which represent no more than 70W of electrical power in total.

6. Conclusions

In this work it is presented the analysis and control of a 4-DOF biped robot. It is considered a particular actuator mechanism with a mechanical advantage which allows to apply high torques on the articulations from a quite small torque at the utilized low power DC motors. The walking cycle is controlled by considering a model based control strategy which is implemented on the single support phase. The double support phase is considered as a perturbation for the robot, producing a change in joint velocities due to the instantaneous impact of the swing leg with the ground; however, in order to minimize their effects, a smooth impact is designed by means of a suitable reference trajectory. It is shown that for the considered feedback, the resulting closed-loop systems is stable. The evolution of the overall control strategy is evaluated on a laboratory prototype showing an adequate performance.

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