## **Assignment 13.3**

Find square root of number using Babylonian method.

- 1. Start with an arbitrary positive start value x (the closer to the root, the better).
  - 2. Initialize y = 1.
  - 3. Do following until desired approximation is achieved.
    - a) Get the next approximation for root using average of x and y
    - b) Set y = n/x

## Code:

```
Test.sc ×
           Arg.scala ×
       object Arg{
      def main(args: Array[String]): Unit ={
           println("Enter a number:")
           var num: Int = scala.io.StdIn.readLine().toInt
           println("Square root of" + num + "is =" + squareRoot(num))
5
6
      (a)
8
9
         def squareRoot(n: Float): Float ={
           var x: Float =n
10
11
           var y: Float =1
12
           val e: Float =0.0000001f
13
           while({
14
             х - у > е
15
           }){
16
             x = (x + y) / 2
             y = n / x
17
18
19
           return x
20
       }
21
```

## **Output:**

Square of a proper number

```
The angular control of the second sec
```

Square of an improper number

```
## C:\Program Files\Java\jdk1.8.0_144\bin\java" ...

Enter a number:

18

Square root of18is =4.2426405
```