

Ambient intelligence - European conference, AmI 2007, Darmstadt, Germany, November 7-10, 2007 ; proceedings

Springer - Constructing Ambient Intelligence: AmI 2007 Workshops Darmstadt, Germany, November 7

Description: -

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Educational change -- Ohio
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Data structures (Computer science)
Computer algorithms
C++ (Computer program language)
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General
Photo Techniques
True Crime / Espionage
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Photographs: collections
Individual photographers
Toledo (Spain) -- Guidebooks.
Art museums -- Spain -- Toledo -- Guidebooks.
Examinations.

Aesthetics
Arts -- Philosophy
Prospecting -- Alberta
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Czechoslovakia -- Politics and government
World War, 1914-1918 -- Bohemia
World War, 1914-1918

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Ambient intelligence -- Congresses
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MP (Series) (United States. Small Business Administration. Office of Business Development) -- 14
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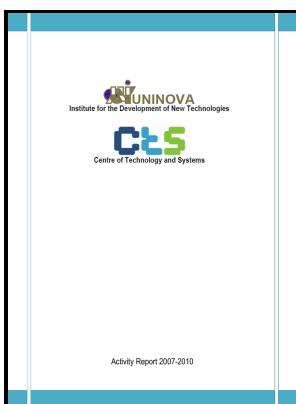
Tags: #Ambient #Intelligence #by #Bernt Schiele, #Anind #K. #Dey

Constructing Ambient Intelligence: AmI 2007 Workshops Darmstadt, Germany ...

The idea behind this prototype is similar to the previously discussed mobile museum guide. The recognition algorithm that detects the beam on the light sensor is implemented in a micro-controller that is wirelessly connected to the system.

Ambient Intelligence

Andreas Zinnen, Kristof van Laerhoven, and Bernt Schiele 142 XIV Table of Contents AmI and Artificial Intelligence Distributed AI for Ambient Intelligence: Issues and Approaches. User-mediated object interaction is well known because it is, in contrast to the others, already used in mobile guides and many people already have experiences with its usage. Kuijper



Filesize: 68.710 MB

Aesthetic Intelligence: The Role of Design in Ambient Intelligence

Alois Ferscha 287 Case Studies and Lessons Learned User Centered Research in ExperienceLab.

Aesthetic Intelligence: The Role of Design in Ambient Intelligence

Gardner; IAPR newsletter, 29 4 , 5--6, October 2007. While we realized adjacency activations would occur, the extent to which the problem was experienced in a real home was surprising.

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