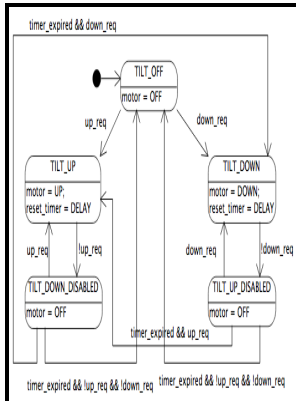


# Modeling software with finite state machines - a practical approach

**Taylor & Francis - Modeling Software with Finite State Machines: A Practical Approach 1, Wagner, Ferdinand, Schmuki, Ruedi, Wagner, Thomas, Wolstenholme, Peter, eBook**



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This concept is useful in cases where a number of finite-state machines are required to work together, and when it is convenient to consider a purely combinatorial part as a form of FSM to suit the design tools.

**Figure 9.20 from Modeling Software with Finite State Machines : A Practical Approach**

The second part explains the importance of the state machine concept in the software design domain.

**Figure 9.20 from Modeling Software with Finite State Machines : A Practical Approach**

The fastest known algorithm doing this is the. In this acceptor, the only accepting state is state 7.

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