## PROBLEM SET 10.5

## 1-8 PARAMETRIC SURFACE REPRESENTATION

Familiarize yourself with parametric representations of important surfaces by deriving a representation (1), by finding the **parameter curves** (curves u = const and v = const) of the surface and a normal vector  $\mathbf{N} = \mathbf{r}_u \times \mathbf{r}_v$  of the surface. Show the details of your work.

- 1. xy-plane  $\mathbf{r}(u, v) = (u, v)$  (thus  $u\mathbf{i} + v\mathbf{j}$ ; similarly in Probs. 2-8).
- 2. xy-plane in polar coordinates  $\mathbf{r}(u, v) = [u \cos v, u \sin v]$ (thus  $u = r, v = \theta$ )

- 3. Cone  $\mathbf{r}(u, v) = [u \cos v, u \sin v, cu]$
- 4. Elliptic cylinder  $\mathbf{r}(u, v) = [a \cos v, b \sin v, u]$
- 5. Paraboloid of revolution  $\mathbf{r}(u, v) = [u \cos v, u \sin v, u^2]$
- 6. Helicoid  $\mathbf{r}(u, v) = [u \cos v, u \sin v, v]$ . Explain the name.
- 7. Ellipsoid  $\mathbf{r}(u, v) = [a \cos v \cos u, b \cos v \sin u, c \sin v]$
- Hyperbolic paraboloid r(u, v) = [au cosh v, bu sinh v, u<sup>2</sup>]

SEC. 10.6 Surface Integrals

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- 9. CAS EXPERIMENT. Graphing Surfaces, Dependence on a, b, c. Graph the surfaces in Probs. 3–8. In Prob. 6 generalize the surface by introducing parameters a, b. Then find out in Probs. 4 and 6–8 how the shape of the surfaces depends on a, b, c.
- 10. Orthogonal parameter curves u = const and v = const on  $\mathbf{r}(u, v)$  occur if and only if  $\mathbf{r}_u \cdot \mathbf{r}_v = 0$ . Give examples. Prove it.
- 11. Satisfying (4). Represent the paraboloid in Prob. 5 so that  $\widetilde{N}(0, 0) \neq 0$  and show  $\widetilde{N}$ .
- 12. Condition (4). Find the points in Probs. 1-8 at which (4) N ≠ 0 does not hold. Indicate whether this results from the shape of the surface or from the choice of the representation.
- 13. Representation z = f(x, y). Show that z = f(x, y) or g = z f(x, y) = 0 can be written  $(f_u = \partial f/\partial u, \text{ etc.})$ 
  - (6)  $\mathbf{r}(u, v) = [u, v, f(u, v)]$  and  $\mathbf{N} = \text{grad } g = [-f_u, -f_v, 1].$

## 14–19 DERIVE A PARAMETRIC REPRESENTATION

Find a normal vector. The answer gives *one* representation; there are many. Sketch the surface and parameter curves.

- 14. Plane 4x + 3y + 2z = 12
- 15. Cylinder of revolution  $(x 2)^2 + (y + 1)^2 = 25$
- **16.** Ellipsoid  $x^2 + y^2 + \frac{1}{9}z^2 = 1$
- 17. Sphere  $x^2 + (y + 2.8)^2 + (z 3.2)^2 = 2.25$
- 18. Elliptic cone  $z = \sqrt{x^2 + 4y^2}$
- 19. Hyperbolic cylinder  $x^2 y^2 = 1$
- PROJECT. Tangent Planes T(P) will be less important in our work, but you should know how to represent them.
  - (a) If S:  $\mathbf{r}(u, v)$ , then T(P):  $(\mathbf{r}^* \mathbf{r} \quad \mathbf{r}_u \quad \mathbf{r}_v) = 0$  (a scalar triple product) or

$$\mathbf{r}^*(p,q) = \mathbf{r}(P) + p\mathbf{r}_u(P) + q\mathbf{r}_v(P).$$

(b) If S: g(x, y, z) = 0, then

$$T(P)$$
:  $(\mathbf{r}^* - \mathbf{r}(P)) \cdot \nabla g = 0$ .

(c) If S: z = f(x, y), then

$$T(P): z^* - z = (x^* - x)f_x(P) + (y^* - y)f_y(P).$$

Interpret (a)—(c) geometrically. Give two examples for (a), two for (b), and two for (c).