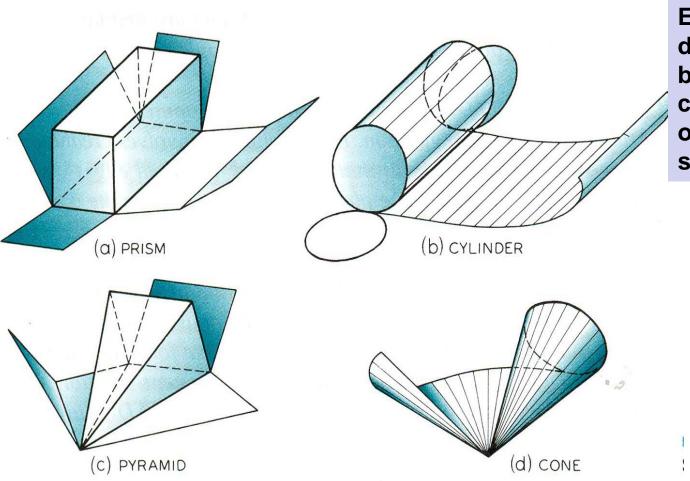
Development of Surfaces

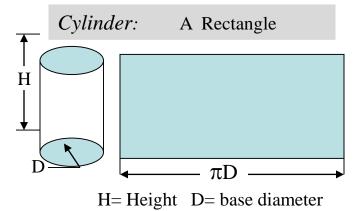
Development is a graphical method of obtaining the area of the surfaces of a solid. When a solid is opened out and its complete surface is laid on a plane, the surface of the solid is said to be developed.



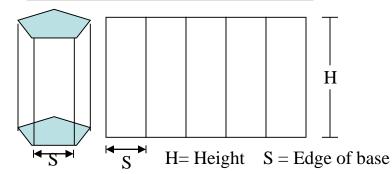
Every line on the development should be true length of the corresponding line on the surface of the solid.

Development of lateral surfaces of different solids.

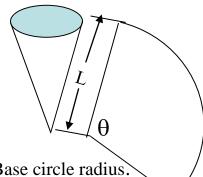
(Lateral surface is the surface excluding top & base)



Prisms: No.of Rectangles



Cone: (Sector of circle)

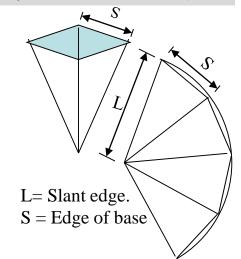


R=Base circle radius

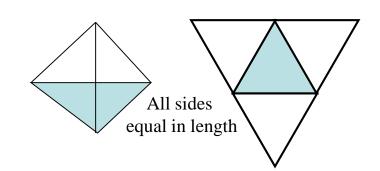
L=Slant height.

$$\theta = \frac{R}{L} \times 360^{\circ}$$

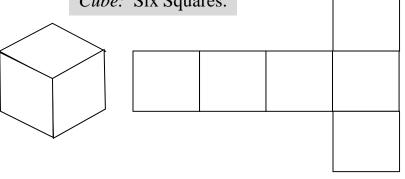
Pyramids: (No.of triangles)



Tetrahedron: Four Equilateral Triangles

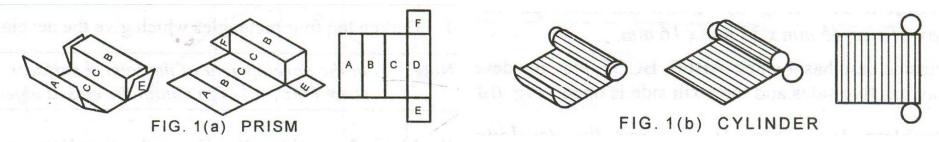


Cube: Six Squares.

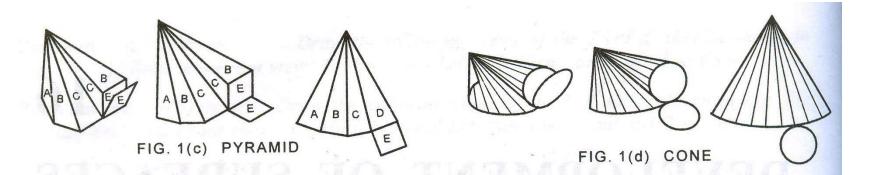


METHODS OF DEVELOPMENT

1. Parallel line development: This method is employed to develop the surfaces of prisms and cylinders. Two parallel lines (called stretch-out lines) are drawn from the two ends of the solids and the lateral faces are located between these lines.

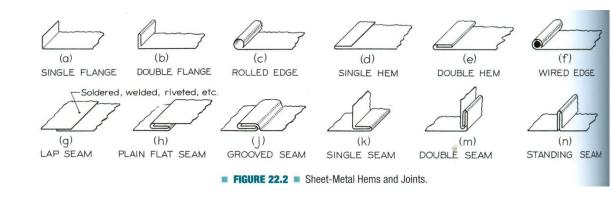


2. Radial line development: This method is employed to develop the surfaces of **pyramids** and **cones**. An arc of radius equal to the slant edge/generator is drawn and the lateral faces/curved face are marked properly inside the arc.



The knowledge of development of surfaces is essential in many industries such as automobile, aircraft, ship building, packaging and sheet metal work. In construction of boilers, bins, process vessels, hoppers, funnels, chimneys etc, the plates are marked and cut according to the developments which when folded from the desired objects



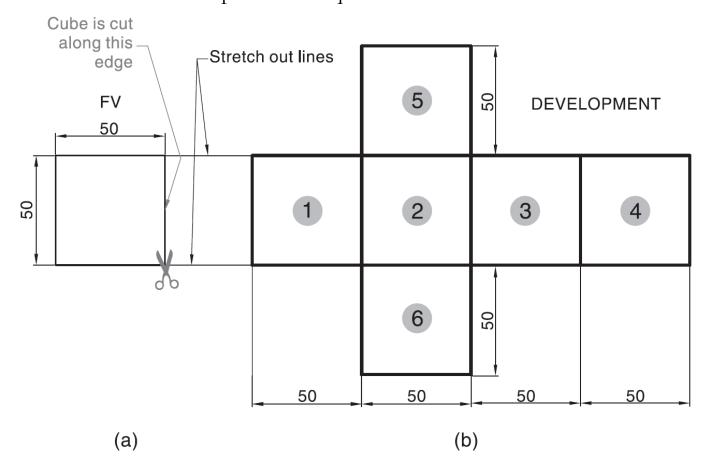






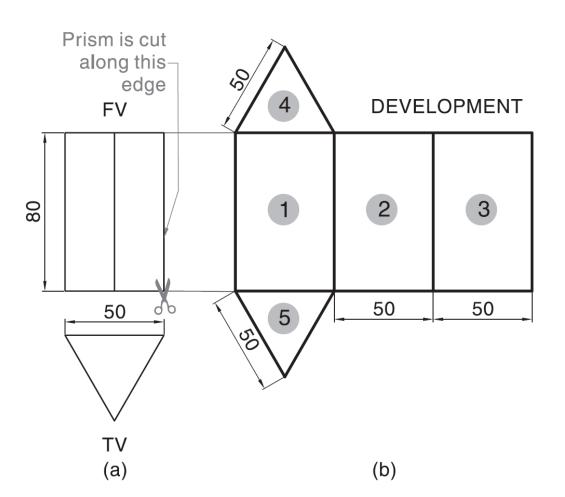
PARALLEL LINE DEVELOPMENT

A cube has six equal square faces. To obtain the development, draw two parallel stretch-out lines, one each from the top and bottom face. Draw four lateral faces 1, 2, 3 and 4 between these lines as shown. The top face 5 and bottom face 6 can be drawn attached to any one lateral face. Note that the sides of all the faces in the development are equal to 50 mm.

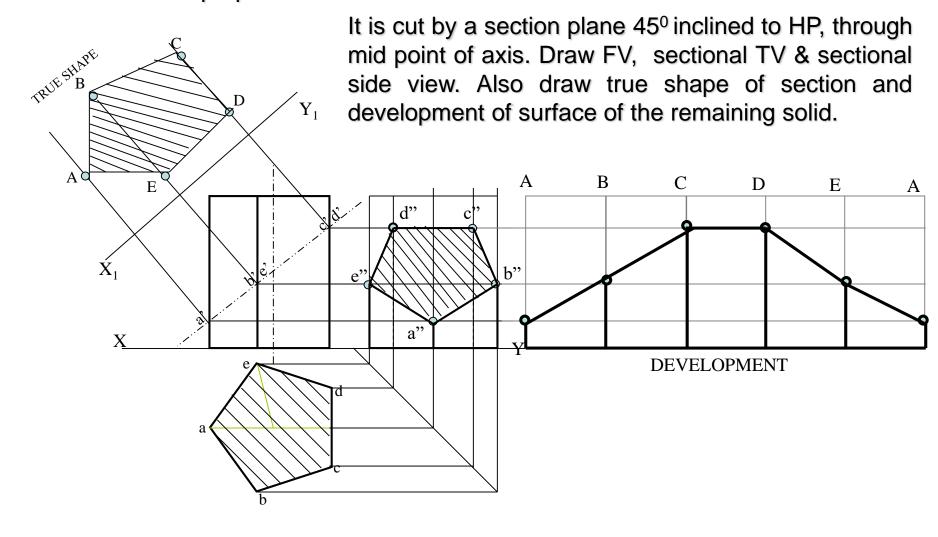


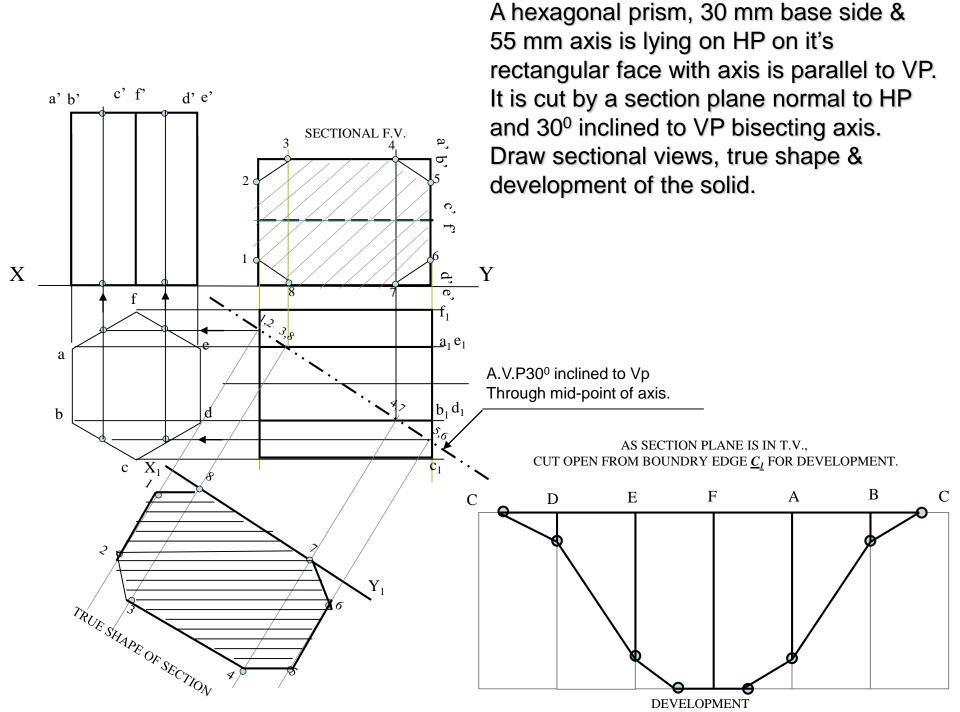
The two views of a triangular prism of side of base 50 mm and length of axis 80 mm are shown in Develop the prism.

A triangular prism has three equal rectangular lateral faces and two equal triangular end faces. In a development, the three lateral faces, 1, 2 and 3, are drawn between the stretch-out lines. The end faces 4 and 5 are attached to a lateral face. All the faces show their true shapes.



A pentagonal prism, 30 mm base side & 50 mm axis is standing on HP on it's base whose one side is perpendicular to VP.





Divide the circle in TV into 12 equal parts. Project the division points to the FV and draw the generators. Mark points p1', p2', p3', etc., at the intersection of the inclined plane and the generators.

Draw the development of the lateral surface of the whole cylinder. The length of the line 1–1 is equal to π x 50 = 157 mm (circumference of the circle). Divide the length of 157 mm into 12 equal parts. Draw lines 2– B, 3– C, 4– D, etc.

Draw horizontal lines through points p1', p2', p3', etc., to cut the corresponding generators (i.e., 2–B, 3–C, D–4, etc.) in points P1, P2, P3, etc. Draw a smooth curve through these points. The figure A–P1–P2–P3 ... P11–A–1–1–A is the required development.

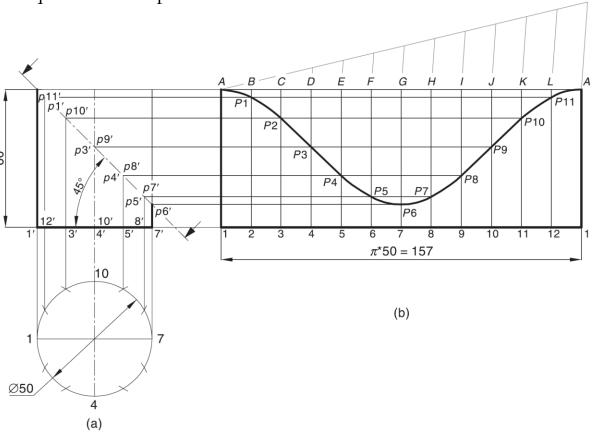
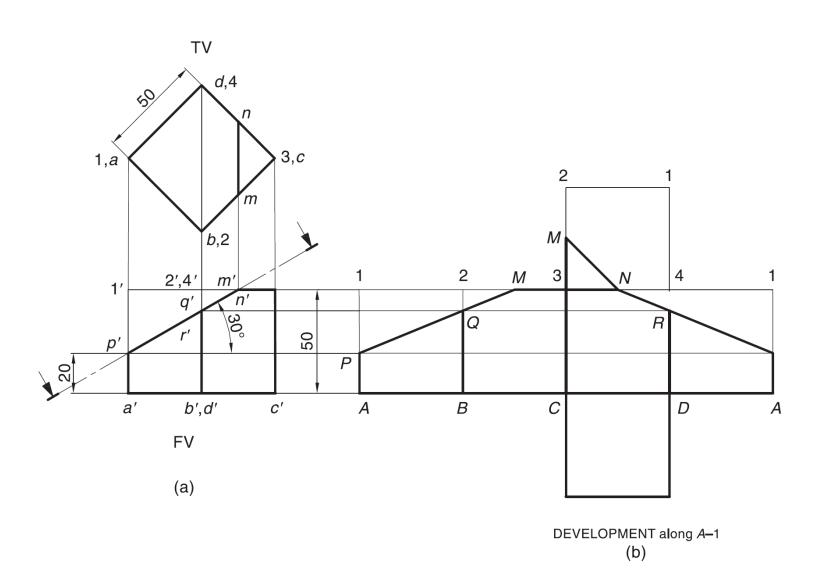
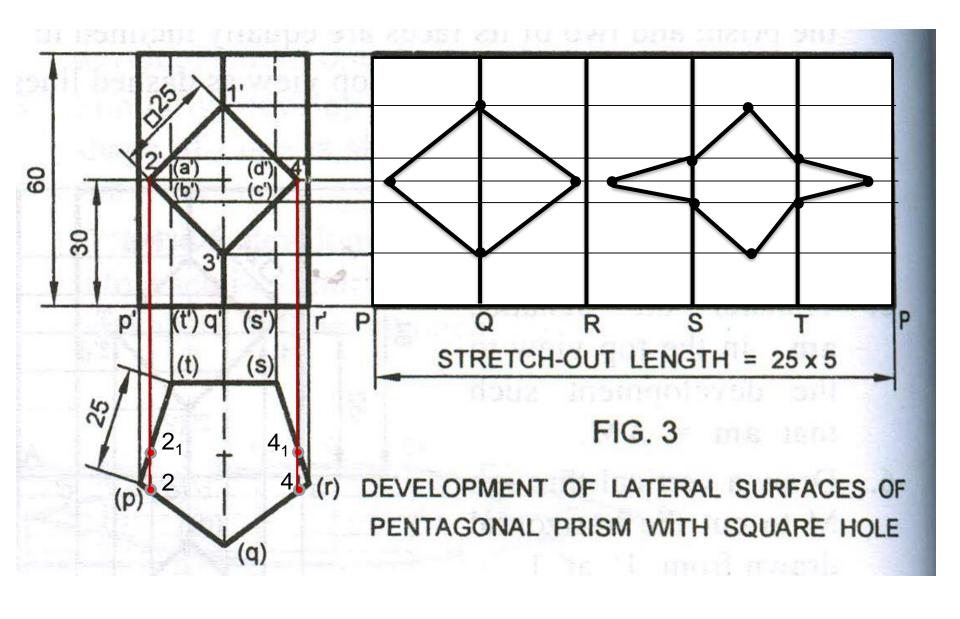
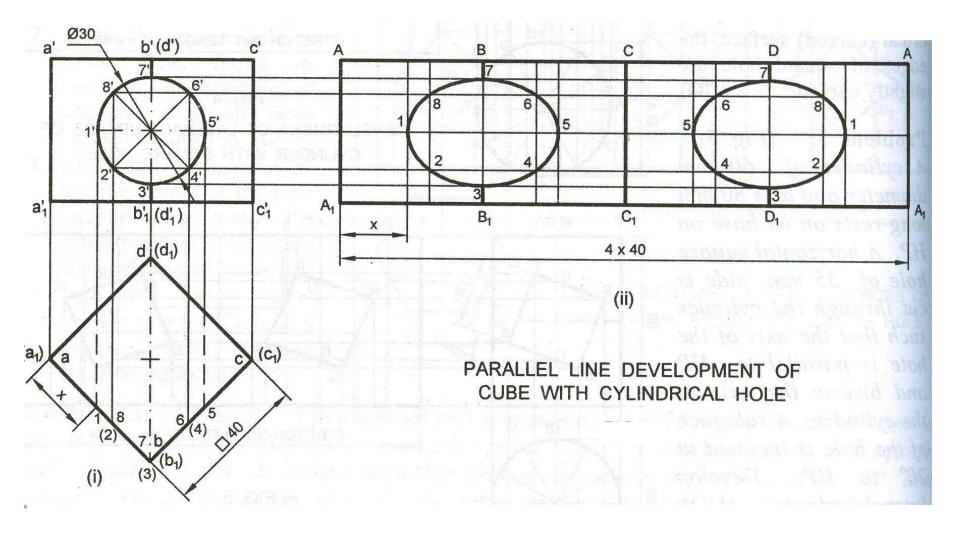


Figure shows the FV and TV of a cube (in the third-angle method of projection) cut by an AIP as shown. Draw the development of the remaining part of the cube.



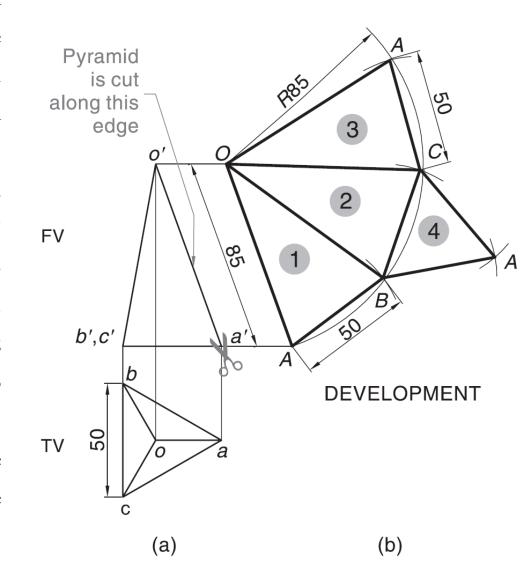




RADIAL LINE DEVELOPMENT: Obtain the development of the triangular pyramid of base side 50 mm and slant height 85 mm.

A triangular pyramid has three equal lateral triangular faces and an equilateral triangular base face. To draw the development, first draw OA parallel and equal to slant height o'a'. Then, with O as a centre and radius = OA, draw an arc. Obtain the three sides of the base of the pyramid inside this arc. This is done by cutting the arcs of radius 50 mm, subsequently with the centres A, B and C on the bigger arc. Join AB, BC and CA. Also join these sides with O to obtain faces 1, 2 and 3 in development. Attach the base face 4 to any one of the lateral faces as shown.

Note that the pyramid is opened from the edge o'a', hence OA will appear twice in the development.

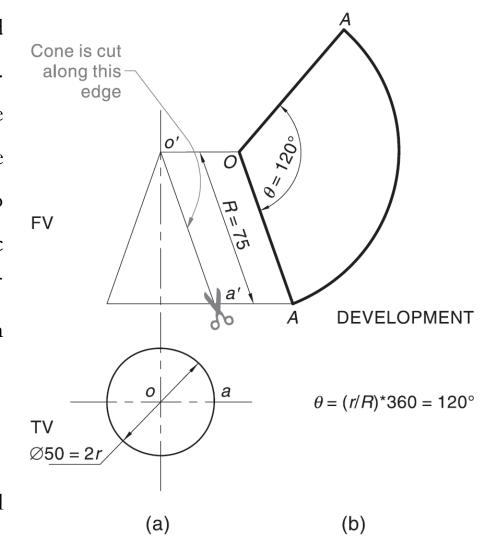


Draw the development of its curved surface of cone base diameter 50 mm and slant height 75 mm.

When the curved surface of a cone is opened and laid on a plane, it shows the shape of a sector. The included angle of the sector depends on the slant height, R and the radius of the base of the cone, r. The radius of the sector will be equal to the slant height of the cone. The length of the arc will be equal to the circumference of the base of the cone, i.e., $2\pi r$. If θ is the included angle (in radian) of the sector, then, $R\theta = 2\pi r$.

i.e.,
$$\theta = 2\pi (r/R)$$
i.e.,
$$\theta \text{ (in degree)} = 360 (r/R)$$

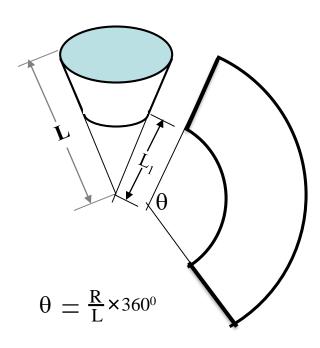
As the cone is opened from the edge o'a', OA will appear twice in the development.



FRUSTUMS



DEVELOPMENT OF FRUSTUM OF CONE

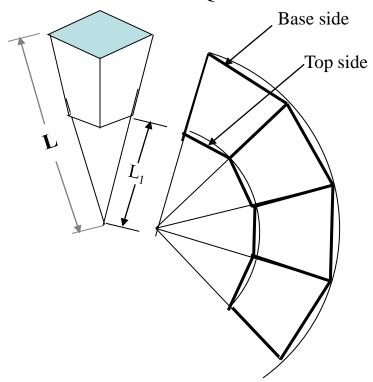


R= Base circle radius of cone

L= Slant height of cone

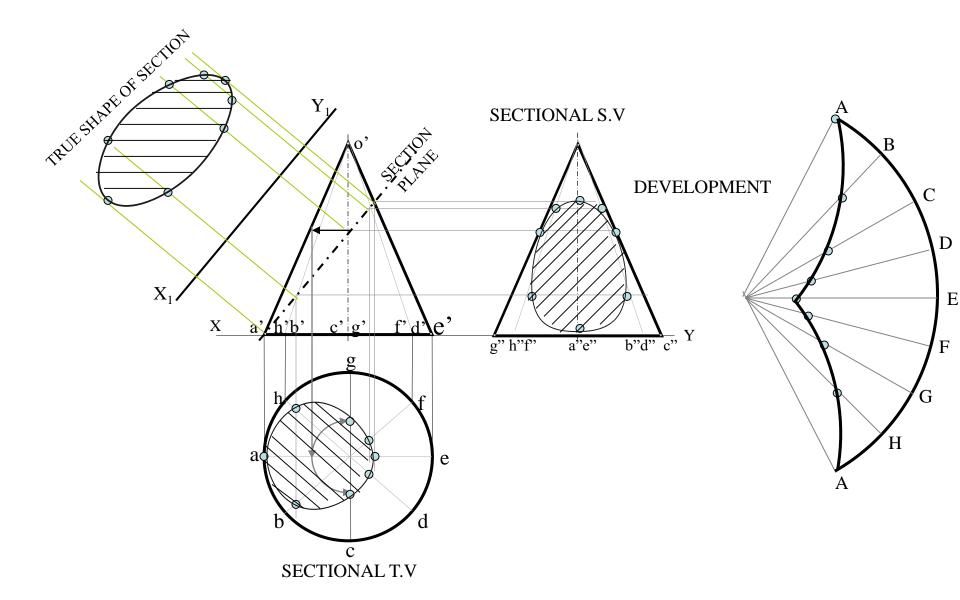
 L_1 = Slant height of cut part.

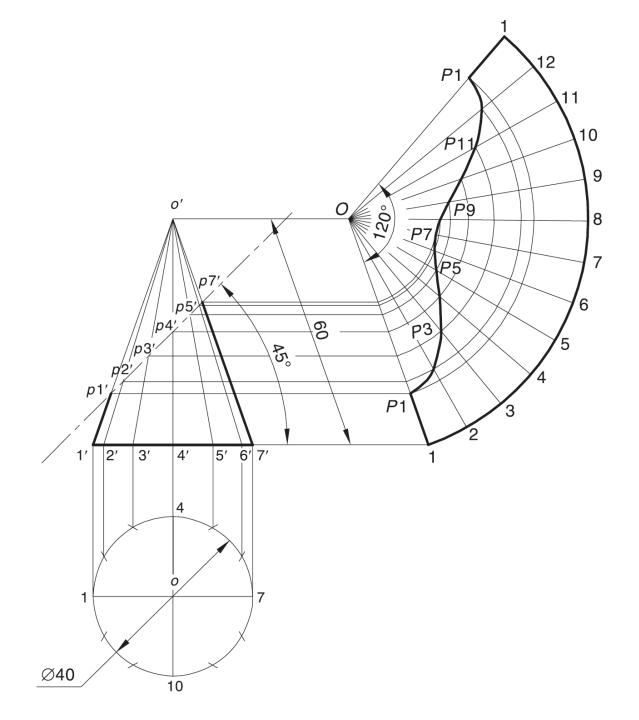
DEVELOPMENT OF FRUSTUM OF SQUARE PYRAMID

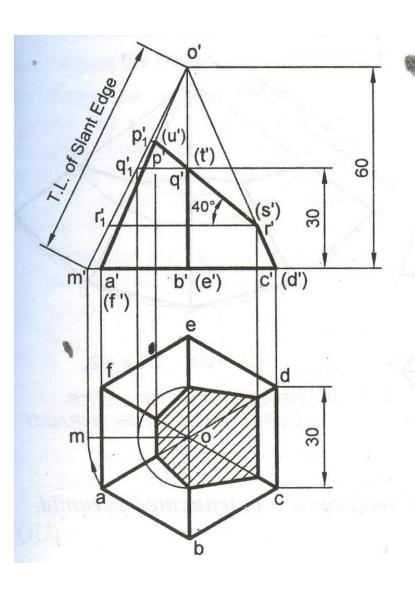


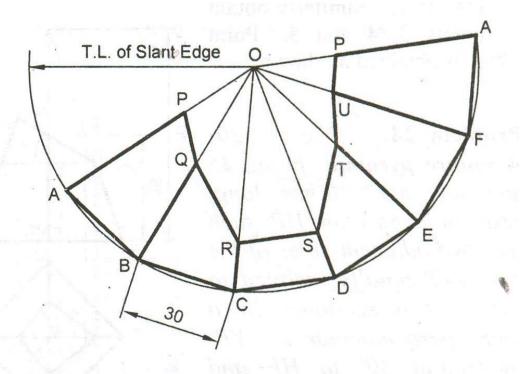
L= Slant edge of pyramid L_1 = Slant edge of cut part.

A cone, 50 mm base diameter and 70 mm axis is standing on it's base on Hp. It cut by a section plane 45° inclined to Hp through base end of end generator. Draw projections, sectional views, true shape of section and development of surfaces of remaining solid.



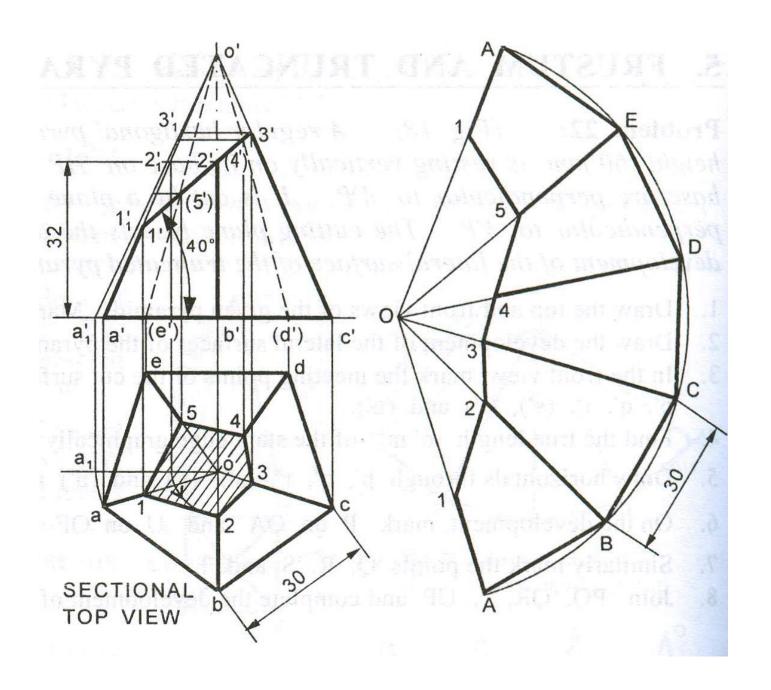


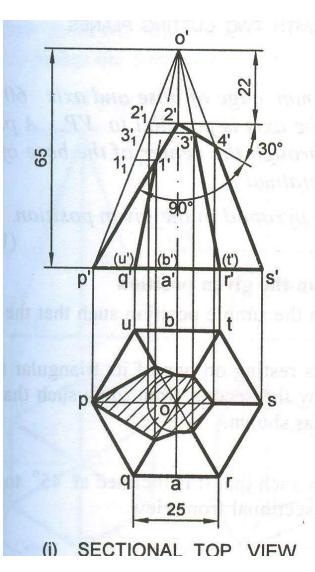


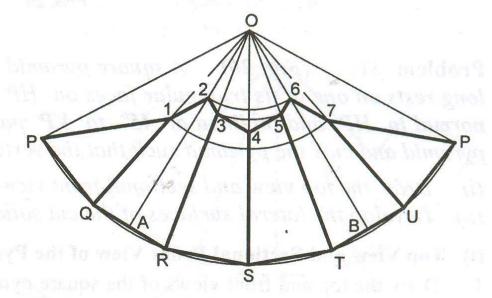


OA = o'm' = TRUE LENGTH OF SLANT EDGE $OP = o'p'_1$, $OQ = o'g'_1$, $OR = o'r'_1$

DEVELOPMENT OF L.S. OF TRUNCATED PYRAMID





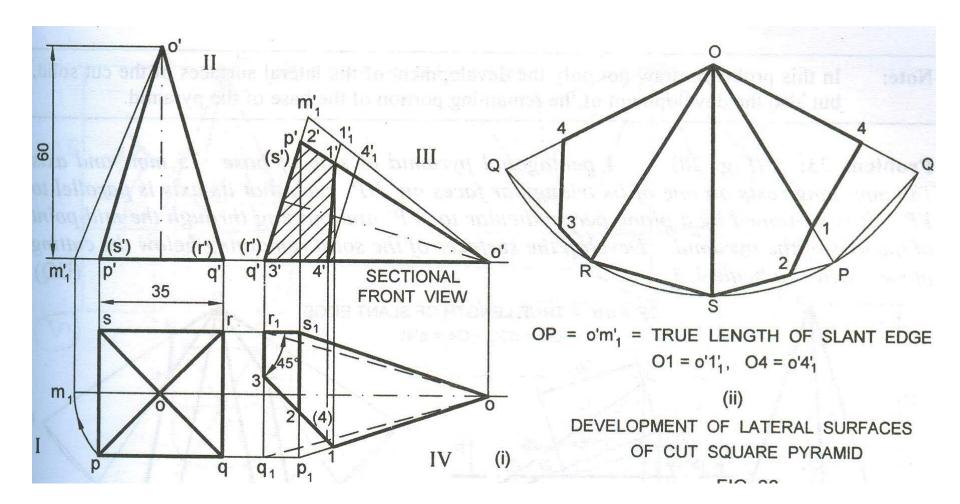


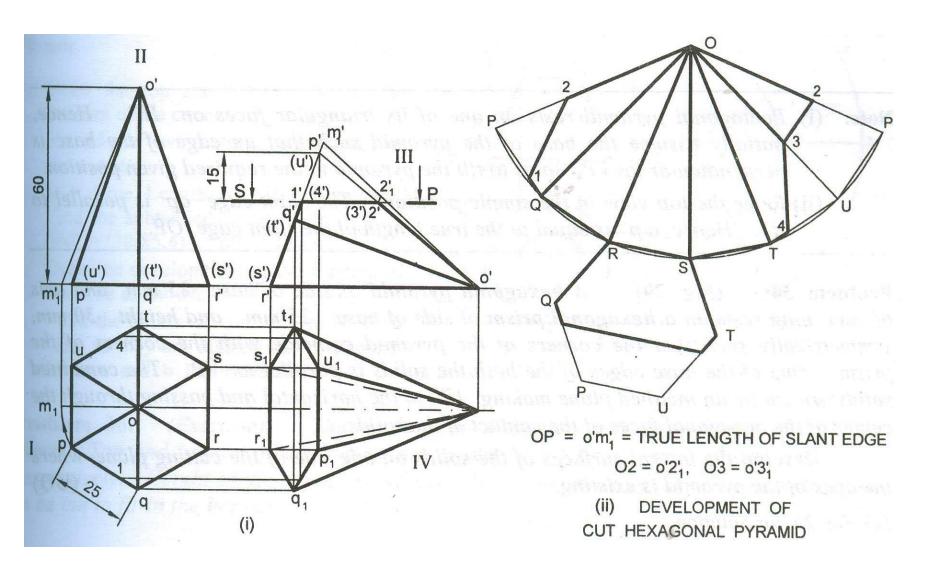
OP = o'p' = TRUE LENGTH OF SLANT EDGE O1 = o'1'₁, O2 = o'2'₁, O3 = o'3'₁

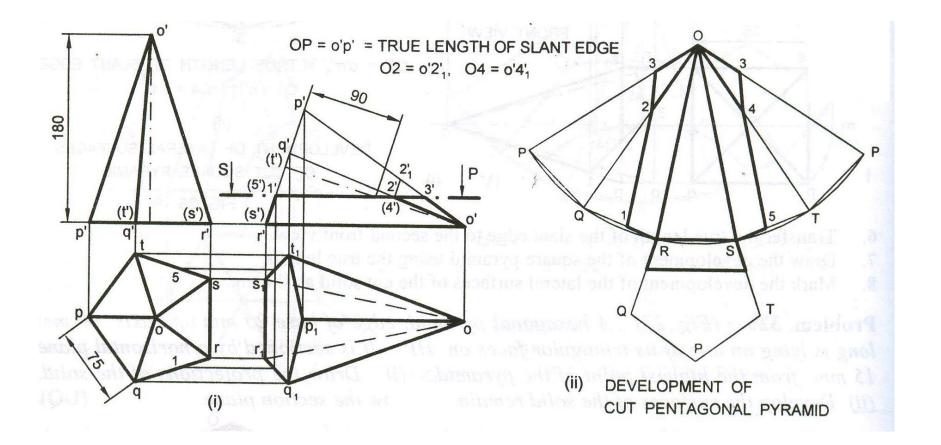
(ii)

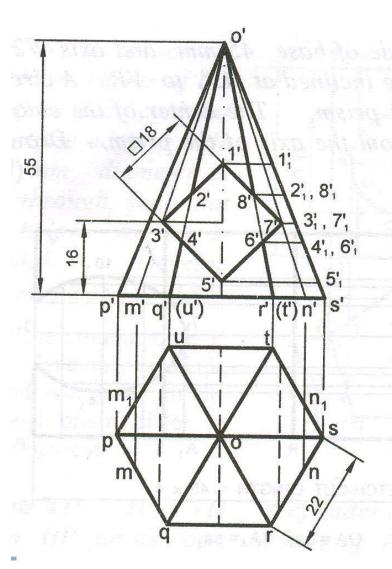
DEVELOPMENT OF L.S. OF TRUNCATED HEXAGONAL PYRAMID
WITH TWO CUTTING PLANES

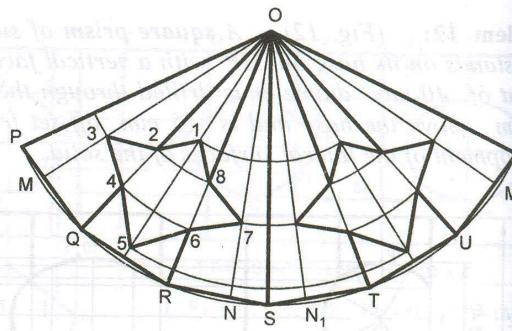
(DEVELOPED SURFACE IS SYMMETRICAL)











OP = o'p' = TRUE LENGTH OF SLANT EDGE O1 = o'1'₁, O2 = o'2'₁, O3 = o'3'₁, O4 = o'4'₁ O5 = o'5'₁, O6 = o'6'₁, O7 = o'7'₁, O8 = o'8'₁

DEVELOPMENT OF LATERAL SURFACES OF HEXAGONAL PYRAMID WITH SQUARE HOLE

