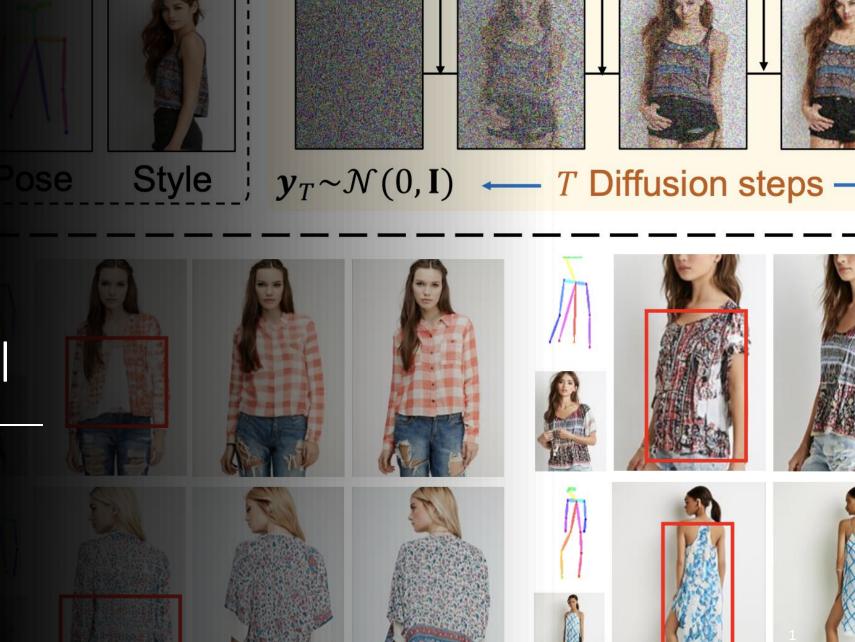
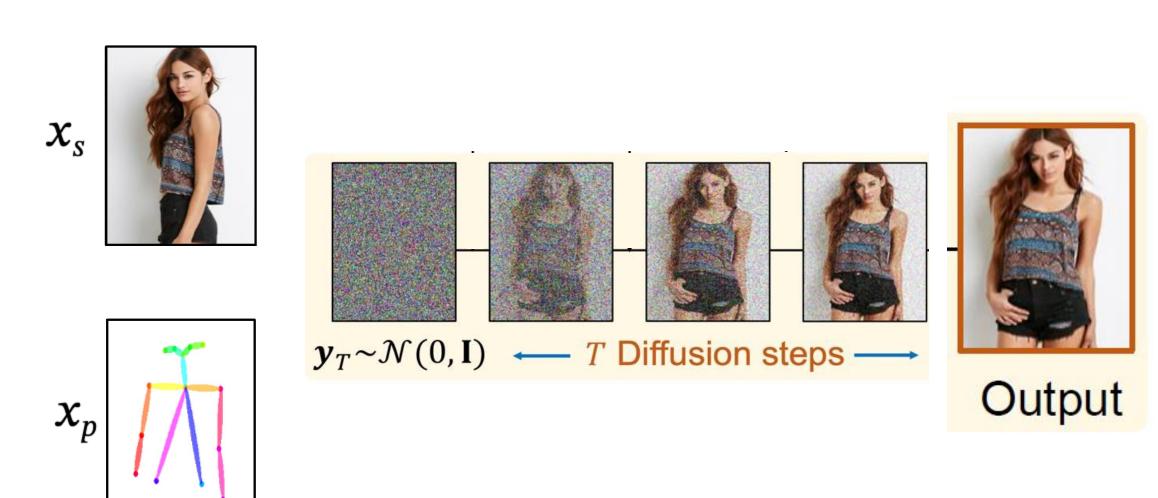
Person Video
Synthesis via
Denoising
Diffusion Model

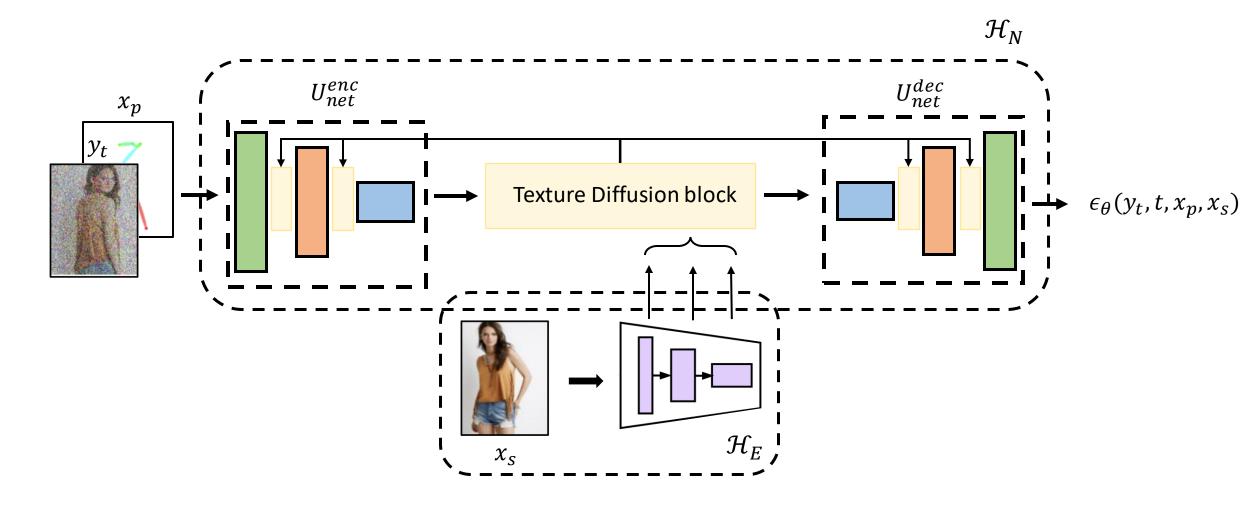
Manu S Pillai, Prudvi Kamtam, Mukund Dhar and Adeel Yousaf

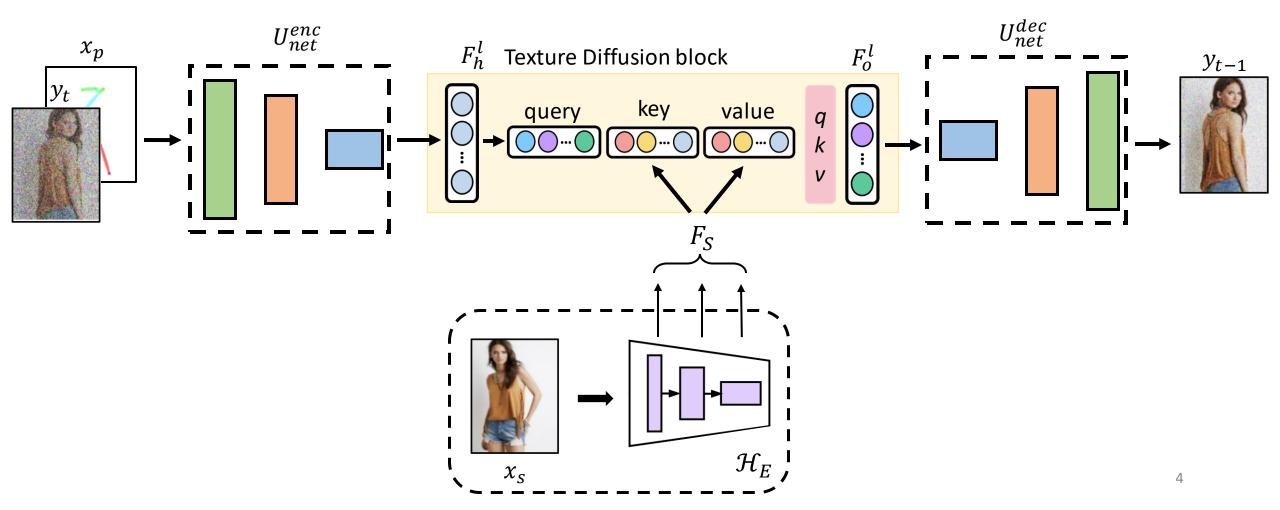


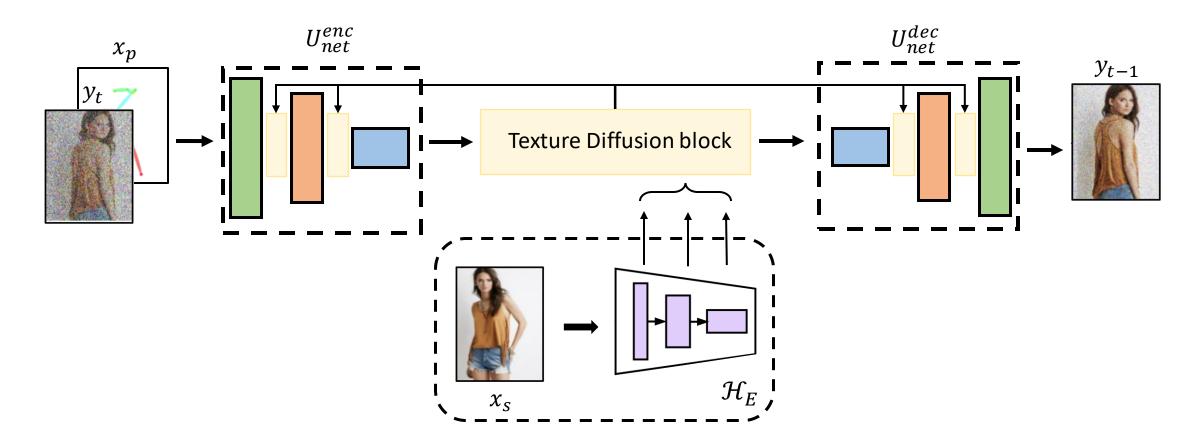
### Diffusion based Image Synthesis

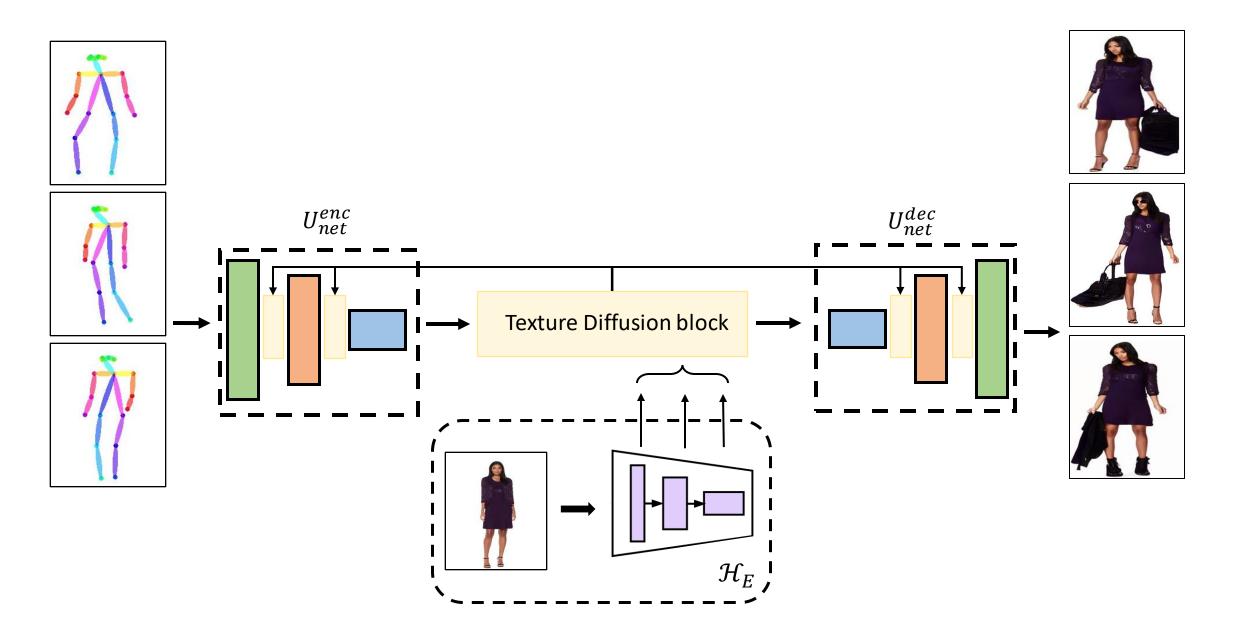


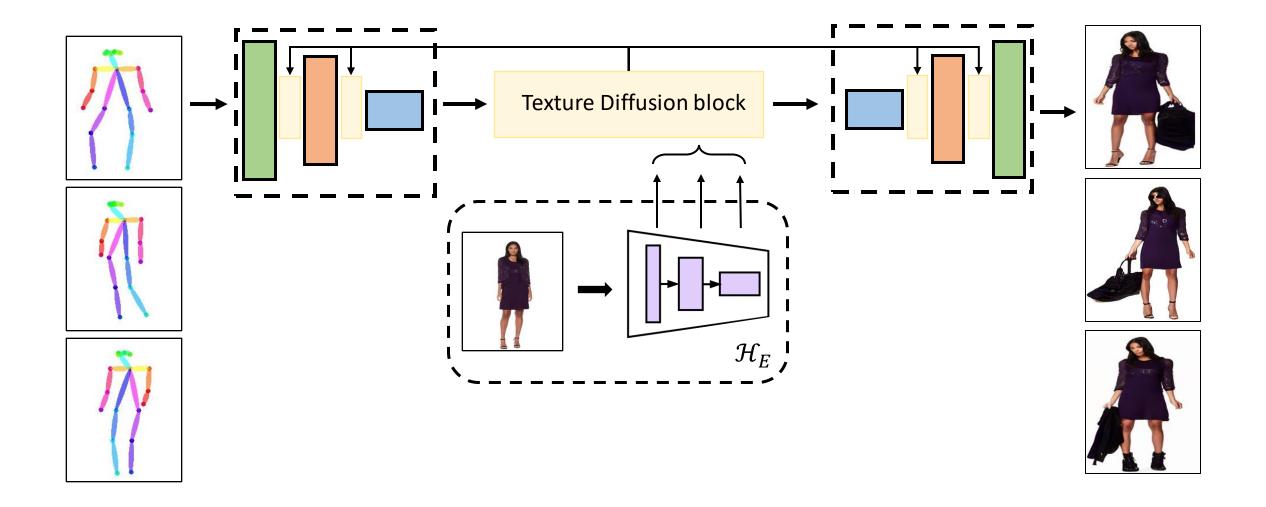
## Person Image Synthesis - PIDM

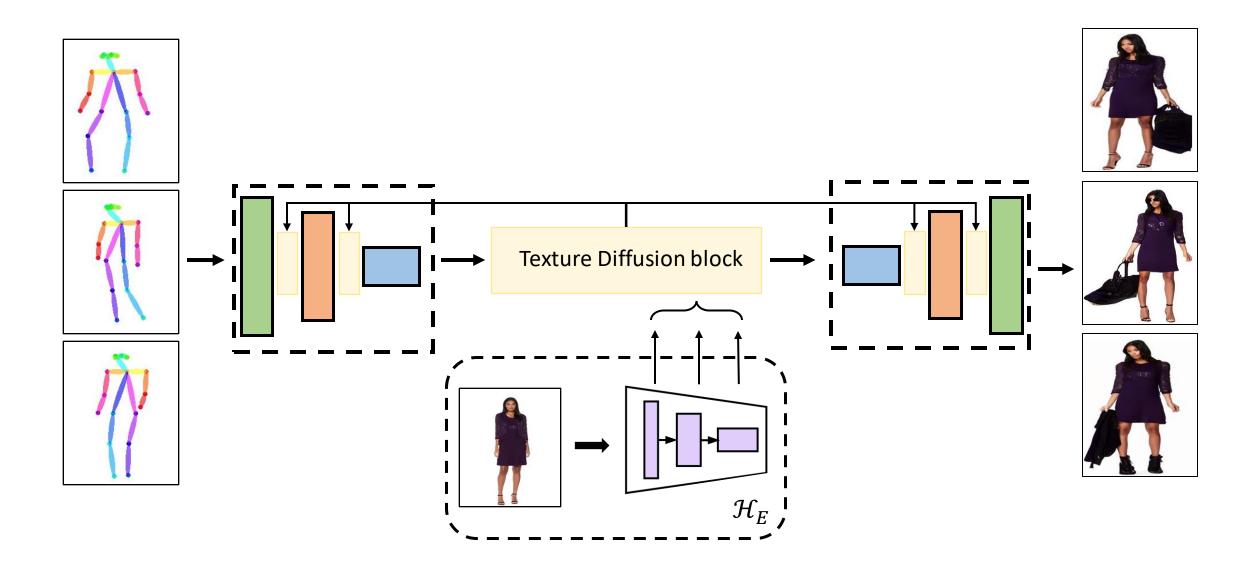


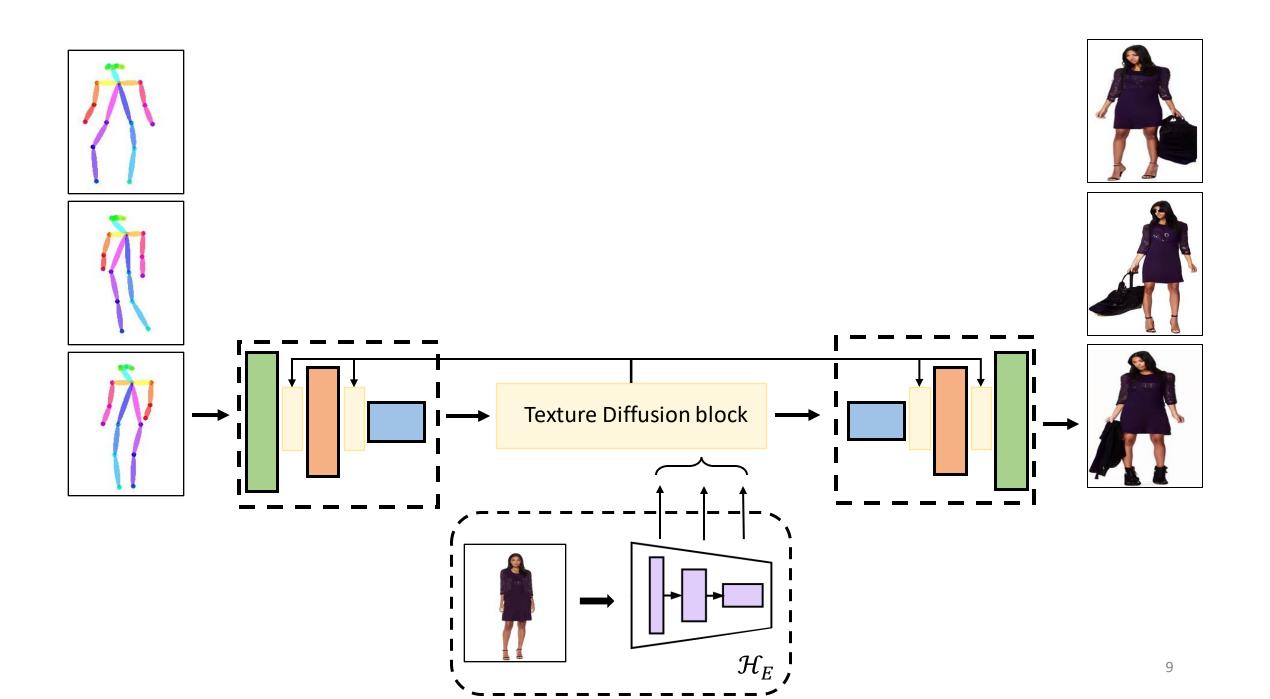












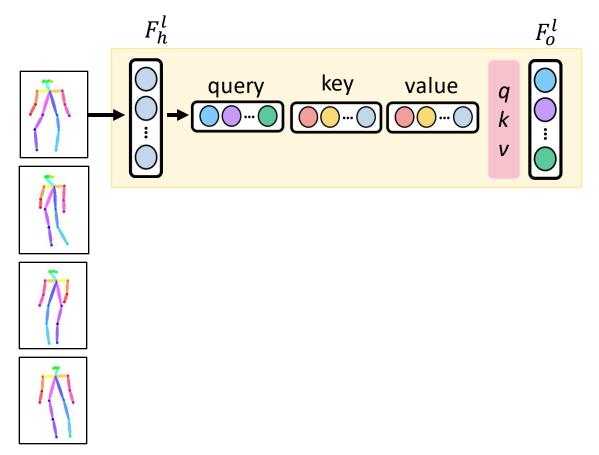
## Results

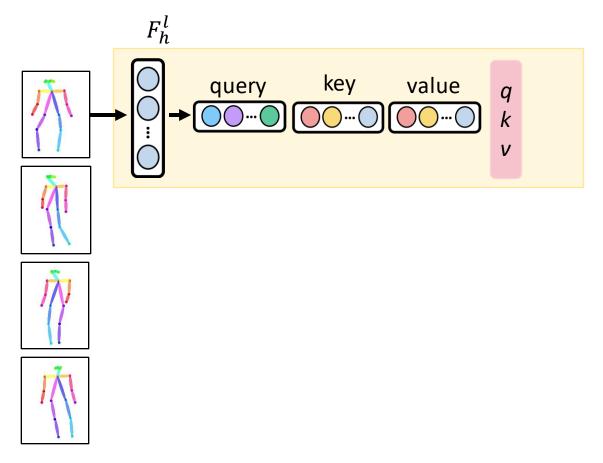






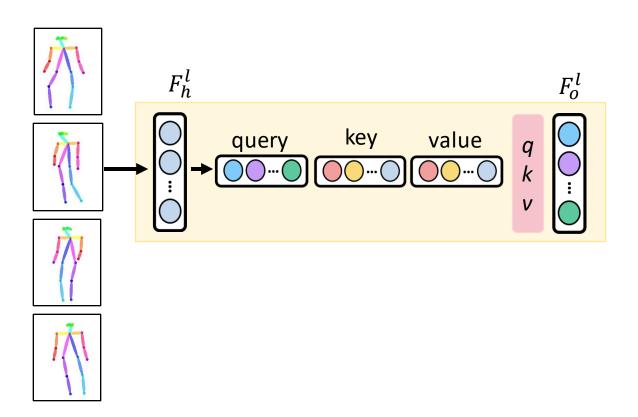


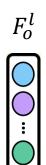


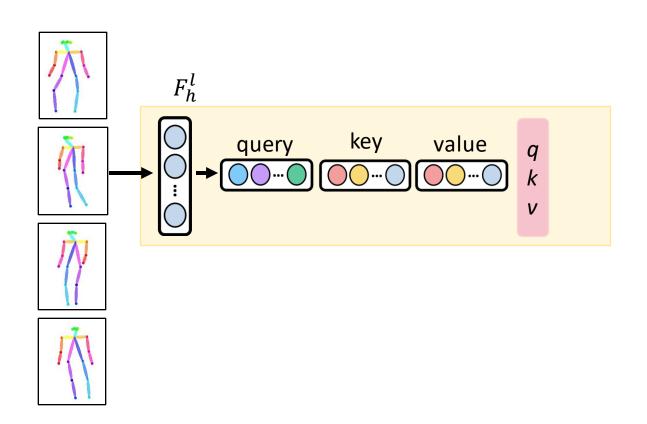


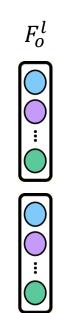
 $F_{o}$ 

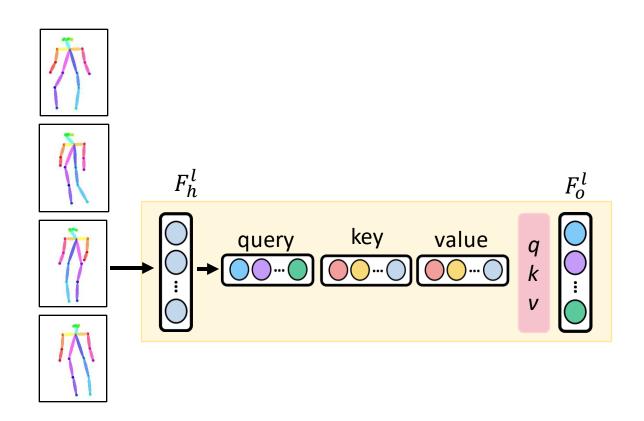


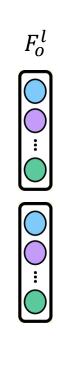


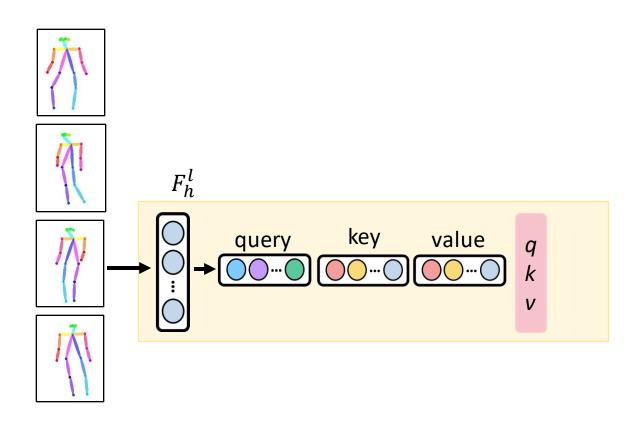


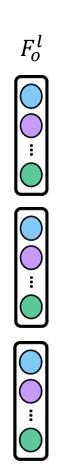


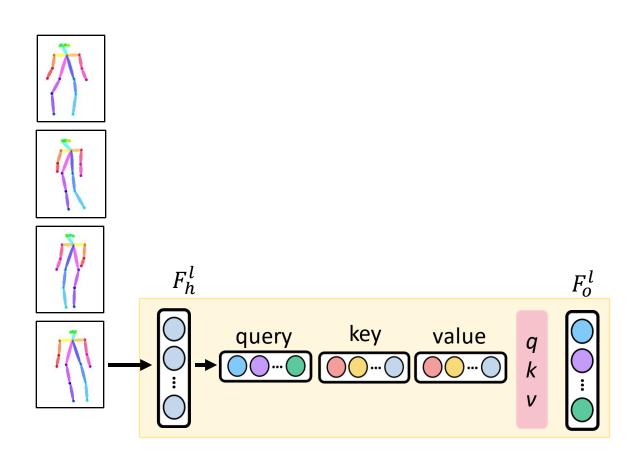


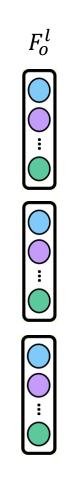


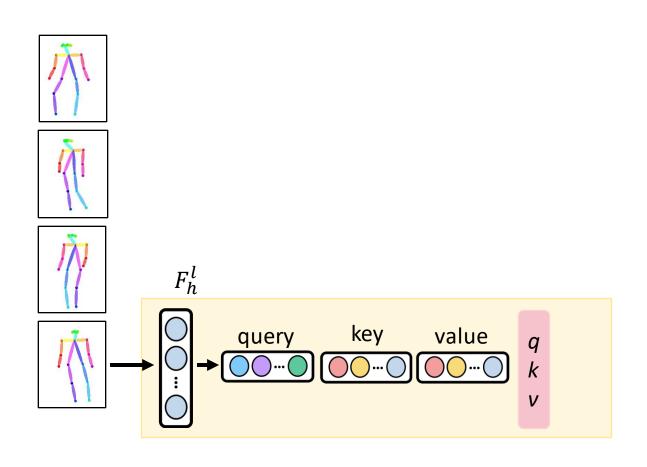




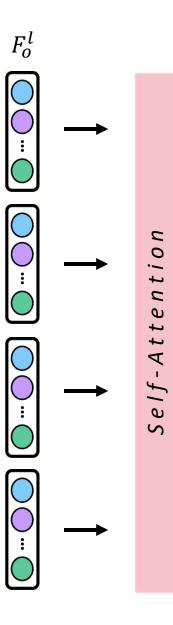


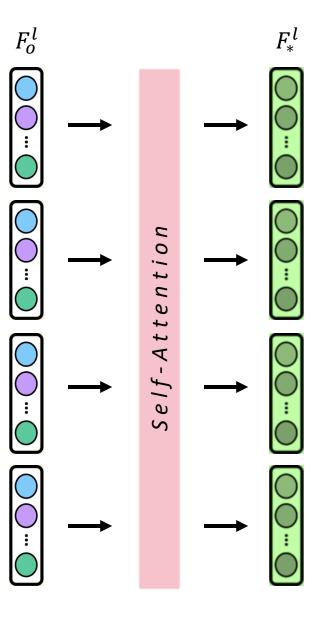




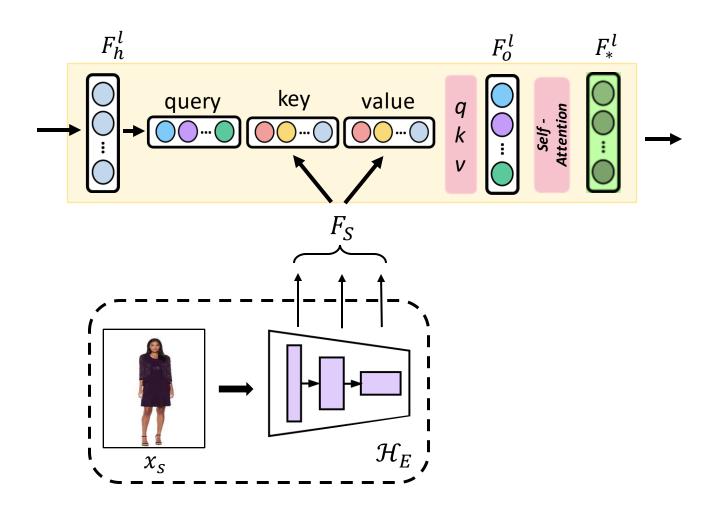


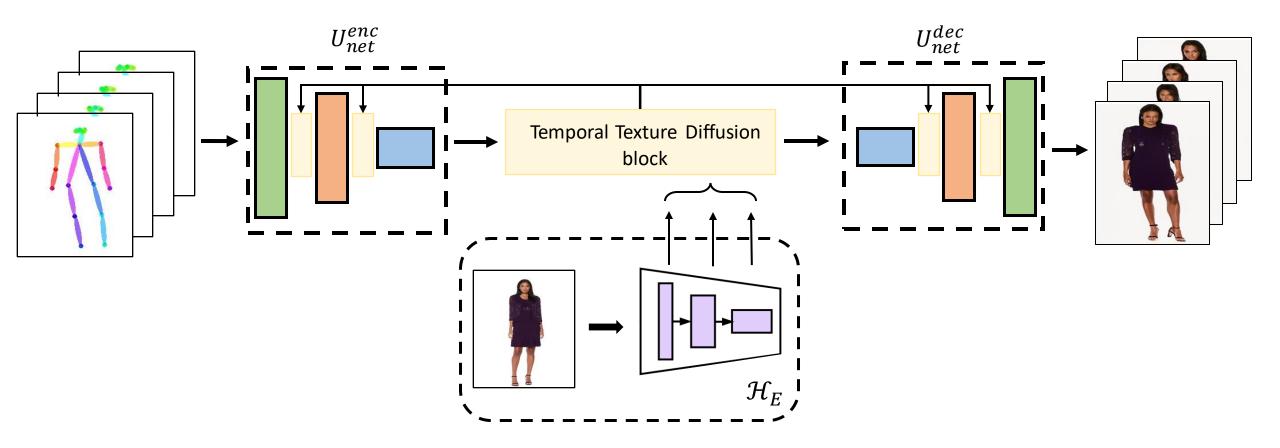






# Temporal Texture Diffusion block

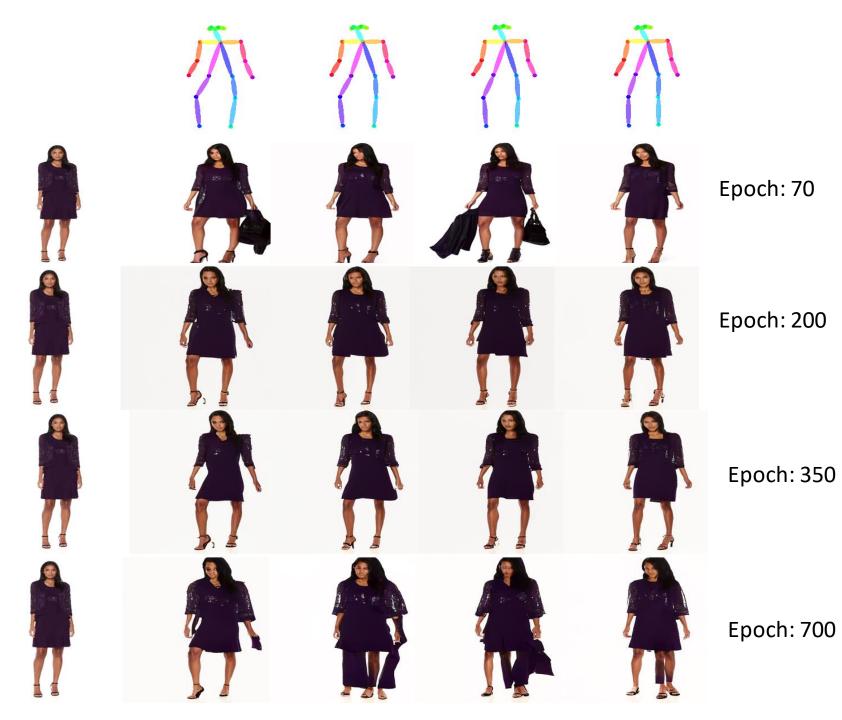




### Training

- 48 GB Ampere GPU
- Clip Length: 4
- Batch size 2

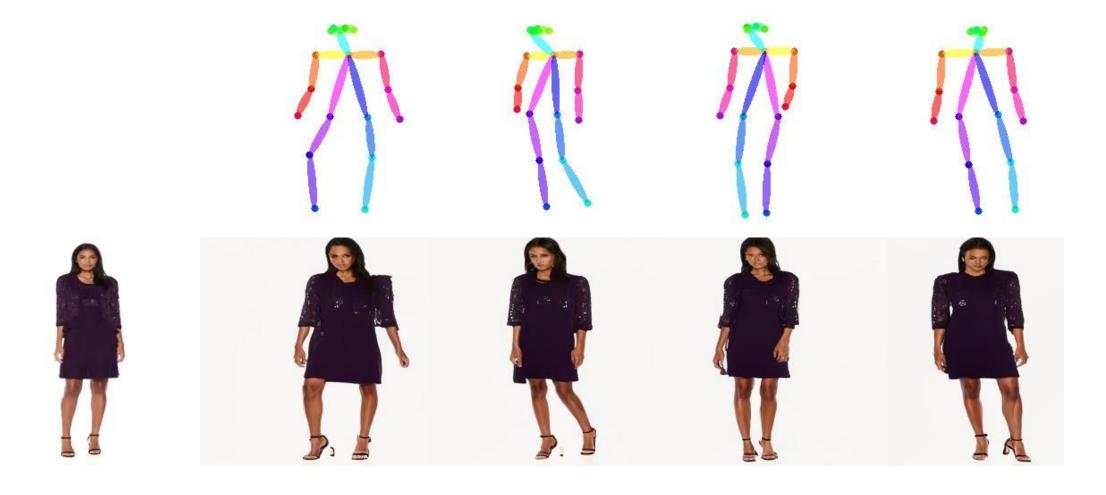
- Number of total parameters: 186141318 (186M)
- Number of trainable parameters: 5785600 (5.7M)
- Number of non-trainable parameters: 180355718 (180M)
- Training epoch: 1000
- N Steps: 1000

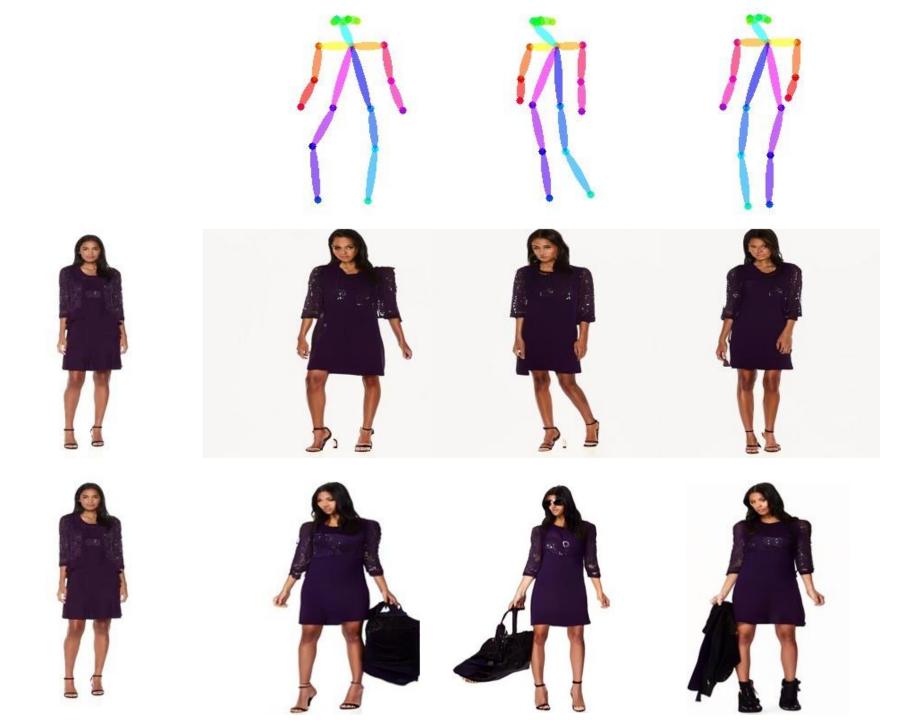


#### Experiments

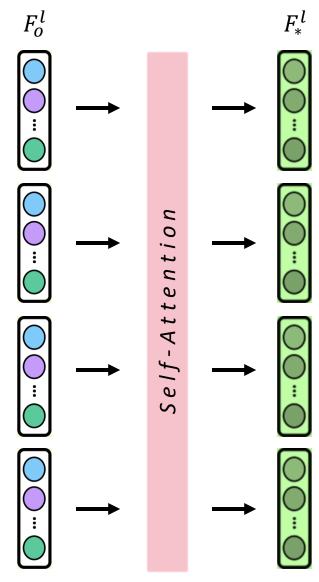
- Sampled with clip length 4
- Starting with frame 0 and step size 20
- Consecutive 4 frames
- Sampled with clip length 4 and looped over the entire video length

## Results





# Temporal Texture Diffusion Block



### Temporal Texture Diffusion Block

