PRIORITY QUEUE	
Exp. No.: AIM:	
ALGORITHM:	



```
PROGRAM:
```

```
#include <stdio.h>
#include <stdlib.h>
#include <conio.h>
struct elem
  int data;
  int p;
  struct elem *next;
};
void addQueue(struct elem **head, int data, int p)
{
  struct elem *temp, *temp2, *prev;
  temp = *head;
  if (temp == NULL)
  {
    temp = (struct elem *)malloc(sizeof(struct elem));
    temp->data = data;
    temp->p=p;
    temp->next = NULL;
    *head = temp;
  }
  else
    temp2 = (struct elem *)malloc(sizeof(struct elem));
    temp2->data = data;
    temp2->p=p;
    prev = temp;
    while (temp != NULL && temp->p >= p)
      prev = temp;
      temp = temp->next;
    }
    if (temp == NULL)
```

```
prev->next = temp2;
      temp2->next = NULL;
    }
    else if (prev == temp)
      *head = temp2;
      temp2->next = temp;
    }
    else
      prev->next = temp2;
      temp2->next = temp;
    }
  }
}
void traverse(struct elem *head)
  struct elem *temp;
  temp = head;
  while (temp != NULL)
    printf("Element %d, Priority %d\n", temp->data, temp->p);
    temp = temp->next;
}
int main()
  int ch, data, p;
  struct elem *priority_queue = NULL;
  printf("Do You Want to Make Priority Queue(1 to Start): ");
  scanf("%d", &ch);
  while (ch)
    printf("Enter Data and Priority: ");
    scanf("%d", &data);
    scanf("%d", &p);
    addQueue(&priority_queue, data, p);
```

```
printf("Do You Want to Continue(0 to Exit): ");
    scanf("%d", &ch);
  traverse(priority_queue);
  getch();
  clrscr();
  return 0;
}
```

OUTPUT:

```
Do You Want to Make Priority Queue(1 to Start): 1
Enter Data and Priority: 5 1
Do You Want to Continue(0 to Exit): 1
Enter Data and Priority: 25 7
Do You Want to Continue(0 to Exit): 1
Enter Data and Priority: 3 4
Do You Want to Continue(0 to Exit): 1
Enter Data and Priority: -9 2
Do You Want to Continue(0 to Exit): 1
Enter Data and Priority: 47 4
Do You Want to Continue(0 to Exit): 1
Enter Data and Priority: 25 3
Do You Want to Continue(0 to Exit): 0
Element 25, Priority 7
Element 3, Priority 4
Element 47, Priority 4
Element 25, Priority 3
Element -9, Priority 2
Element 5, Priority 1
```

RESULT: