



R Functions

Functions fundamentals

Defining your own function

```
my_fun <- function(arg1, arg2) {  
  body  
}
```

```
add <- function(x, y = 1) {  
  x + y  
}
```

Anatomy of a function

```
add <- function(x, y = 1) {  
  x + y  
}
```

```
> formals(add)  
$x
```

```
$y  
[1] 1
```

```
> body(add)  
{  
  x + y  
}
```

```
> environment(add)  
<environment: R_GlobalEnv>
```

Output: return value

```
f <- function(x) {  
  if (x < 0) {  
    -x  
  } else {  
    x  
  }  
}
```

```
> f(-5)  
[1] 5
```

```
> f(15)  
[1] 15
```

- The last expression evaluated in a function is the return value
- `return(value)` forces the function to stop execution and return value

Functions are objects

```
> mean2 <- mean
```

```
> mean2(1:10)
[1] 5.5
```

```
> function(x) { x + 1 }
function(x) { x + 1 }
```

```
> (function(x) { x + 1 })(2)
[1] 3
```

Summary

- Three parts of a function:
 - Arguments
 - Body
 - Environment
- Return value is the last executed expression, or the first executed `return()` statement
- Functions can be treated like usual R objects



R Functions

Let's practice!



R Functions

Scoping in R

Scoping describes how R looks up values by name

```
> x <- 10  
> x  
[1] 10
```

```
f <- function() {  
  x <- 1  
  y <- 2  
  c(x, y)  
}
```

```
> f()  
[1] 1 2
```

If a name isn't defined inside a function, R will look one level up

```
> x <- 2
```

```
g <- function() {  
  y <- 1  
  c(x, y)  
}
```

```
> g()  
[1] 2 1
```

If a name isn't defined locally, or at a higher level, an error occurs

```
> rm(x)      Remove our definition of x
```

```
g <- function() {  
  y <- 1  
  c(x, y)  
}
```

```
> g()  
Error in g() : object 'x' not found
```

Scoping describes where, not when, to look for a value

```
> f <- function() x
```

```
> x <- 15
```

```
> f()  
[1] 15
```

```
> x <- 20
```

```
> f()  
[1] 20
```

Lookup works the same for functions

```
> l <- function(x) x + 1

> m <- function() {
  l <- function(x) x * 2
  l(10)
}

> m()
[1] 20
```

```
> c <- 3

> c(c = c)
```

Each call to a function has its own clean environment

```
j <- function() {  
  if (!exists("a")) {  
    a <- 1  
  } else {  
    a <- a + 1  
  }  
  print(a)  
}
```

```
> j()  
[1] 1
```

```
> j()  
[1] 1
```

```
> a  
Error: object 'a' not found
```

Summary

- When you call a function, a new environment is made for the function to do its work
- The new environment is populated with the argument values
- Objects are looked for first in this environment
- If they are not found, they are looked for in the environment that the function was created in



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R Functions

Data structures

Two types of vectors in R

- **Atomic vectors** of six types: logical, integer, double, character, complex, and raw
- **Lists**, a.k.a recursive vectors, because lists can contain other lists
- Atomic vectors are homogeneous, lists can be heterogeneous

Every vector has two key properties

```
# Its type, find with typeof()
> typeof(letters)
[1] "character"

> typeof(1:10)
[1] "integer"

# Its length, find with length()
> length(letters)
[1] 26

> x <- list("a", "b", 1:10)
> length(x)
[1] 3
```

Missing values

```
> typeof(NULL)
[1] "NULL"
> length(NULL)
[1] 0

> typeof(NA)
[1] "logical"
> length(NA)
[1] 1
```

- **NULL** often used to indicate the absence of a vector
- **NA** used to indicate the absence of a value in a vector, a.k.a. a missing value

NAs inside vectors

```
> x <- c(1, 2, 3, NA, 5)

> x
[1] 1 2 3 NA 5

> is.na(x)
[1] FALSE FALSE FALSE TRUE FALSE
```

Missing values are contagious

```
> NA + 10  
[1] NA
```

```
> NA / 2  
[1] NA
```

```
> NA > 5  
[1] NA
```

```
> 10 == NA  
[1] NA
```

```
> NA == NA  
[1] NA
```

Lists

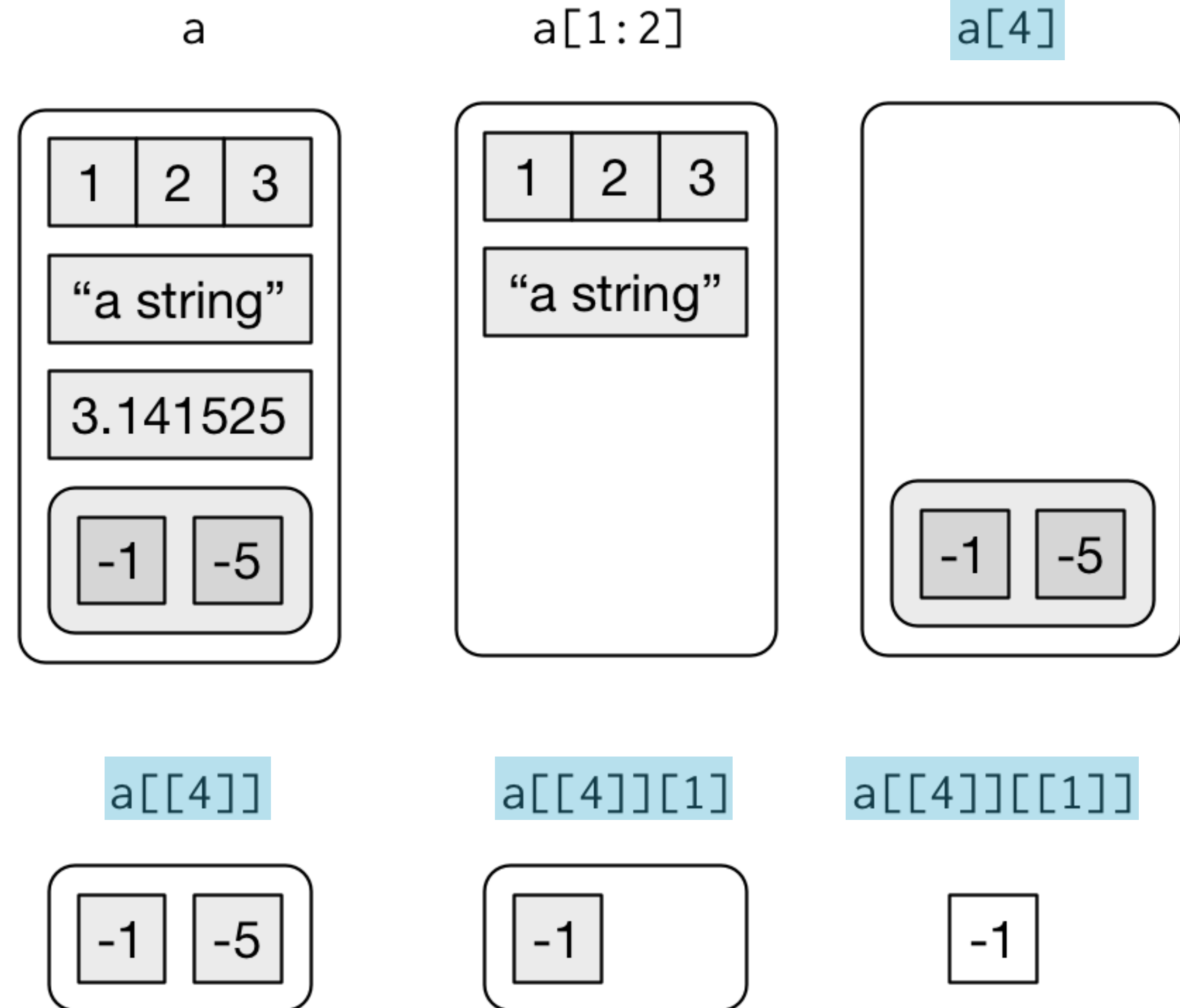
- Useful because they can contain heterogeneous objects
- Complicated return objects are often lists, i.e. from `lm()`
- Created with `list()`
- Subset with `[`, `[[` or `$`
 - `[` extracts a sublist
 - `[[` and `$` extract elements, remove a level of hierarchy

Subsetting lists

```
> a <- list(  
  a = 1:3,  
  b = "a string",  
  c = pi,  
  d = list(-1, -5)  
)
```

```
> str(a[4])  
List of 1  
 $ d:List of 2  
  ..$ : num -1  
  ..$ : num -5
```

```
> str(a[[4]])  
List of 2  
 $ : num -1  
 $ : num -5
```





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R Functions

for loops

for loops in R

```
> primes_list <- list(2, 3, 5, 7, 11, 13)

> for (i in 1:length(primes_list)) {
  print(primes_list[[i]])
}
[1] 2
[1] 3
[1] 5
[1] 7
[1] 11
[1] 13
```

Parts of a for loop

```
for (i in 1:length(primes_list)) { sequence  
  print(primes[[i]])  
}
```

Parts of a for loop

```
for (i in 1:length(primes_list)) {  
  print(primes[[i]])  
}
```

body

Parts of a for loop

```
for (i in 1:length(primes_list)) {  
  print(primes[[i]])  
}
```

output?

Looping over columns in a data frame

```
> df <- data.frame(  
  a = rnorm(10),  
  b = rnorm(10),  
  c = rnorm(10),  
  d = rnorm(10)  
)  
  
> for (i in 1:ncol(df)) {  
  print(median(df[[i]]))  
}
```

sequence

Looping over columns in a data frame

```
> df <- data.frame(  
  a = rnorm(10),  
  b = rnorm(10),  
  c = rnorm(10),  
  d = rnorm(10)  
)  
  
> for (i in 1:ncol(df)) {  
  print(median(df[[i]]))  
}
```

body

Looping over columns in a data frame

```
> df <- data.frame(  
  a = rnorm(10),  
  b = rnorm(10),  
  c = rnorm(10),  
  d = rnorm(10)  
)  
  
> for (i in 1:ncol(df)) {  
  print(median(df[[i]]))  
}
```

output?

Moving forward

- A safer way to generate the sequence using `seq_along()`
- Saving output instead of printing it



R Functions

Let's practice!