

## **RULES AND REGULATIONS**

### **CODE IN THE DARK:**

#### **General Instructions:**

- Any means of cheating is prohibited, If caught will be disqualified from the game.
- Code in dark consists of three rounds.
- Contestants will be provided with small programs to write on the editor for first two rounds.
- In the third round, contestants will have to write the program on their own on the editor in span of 15 minutes.
- Contestants are not allowed to preview until the round is over.
- The contestant with correctly written program or less number of errors will be qualified for the next round.

#### **Rules to follow:**

- No iframes, frameworks, snippets or other assets outside of the ones are allowed.
- The contestant should have the editor in full screen mode, and is never allowed to exit out of it or use any measurement tools.
- When time runs out, take your hands off the keyboard.
- Previews of the results are strictly forbidden until the time is over.
- Once the timer runs out each contestant have to present their results.

## **QUIZ ROUND:**

### **(Code Masters)**

#### **General instructions:**

- The game consist of 3 rounds.
- Contestants are divided into 5 groups.
- Each round is buzzer round. Each round consists of 10 questions each.
- The questions will be displayed/projected to the groups.
- The teams can discuss among themselves and then press the buzzer to answer the question first. No discussion is allowed after pressing the buzzer
- The team that presses the buzzer first gets a chance to answer it
- A team gets 30 seconds to answer the question intended for it. If still the team doesn't answers the question the question will be passed on the next group.
- Each right answer gets 10 points for first two rounds (round 1 and round 2). There is no negative marking for wrong answer in round1 and round2
- In the last round (round 3), if a team doesn't answer or gives a wrong answers after they press buzzer they also lose 5 points.
- If a question is not answered by the first team who pressed the buzzer. The team that pressed the buzzer next gets to answer.
- If a team is not able to answer a question, they can pass it for the next question.
- The team with maximum points in the end will be the winner.

#### **Rules:**

- Any means of cheating or using phones is strictly prohibited. If caught doing so the team will be disqualified.
- Answers given without pressing the buzzer will not be considered and the team will lose 5 points.