

MCA Semester 1	Subject : Advanced Data Structures Lab
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Roll No. : MCA2511	Date : 31-10-2025

- 1) Demonstrate the working of a singly linked list with operations to insert, delete, search, display and count the number of nodes.

**Code:**

```
import java.util.Scanner;
```

```
//Class Node
class Node
{
    int data;
    Node next;

    public Node(int d)
    {
        data = d;
        next = null;
    }//end of Node DConstructor
}//end of class Node
```

```
//Class List
class List
{
    Node head;

    public List()
    {
        head = null;
    }//end of List DConstructor
```

```
//Insert
public void Insert(int x)
{
    //Make a new Node
    Node t = new Node(x);

    //First node in SLL
    if(head==null)
    {
```

```
        head = t;
        return;
    }

//3. Traverse till last node and link t
Node tmp = head;
while(tmp.next!=null)
{
    tmp = tmp.next;
}
tmp.next = t;

}//end of Insert

//Delete

//Search

//Count

//Display
public void Display()
{
    System.out.println("SLL contains: ");
    Node tmp = head;
    System.out.print(tmp.data);
    while(tmp.next!=null)
    {
        tmp = tmp.next;
        System.out.print("->" + tmp.data);
    }
}
}//end of class List

//Main Class SLL
class SLL
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        List s = new List();

        int ch;

        do
        {
```

```
System.out.println("\n-----");
System.out.println(" Singly Linked List Menu");
System.out.println("-----");
System.out.println("1. Insert at the end of SLL");
System.out.println("2. Delete an element");
System.out.println("3. Search for an element");
System.out.println("4. Count the number of nodes in SLL");
System.out.println("5. Display the SLL");
System.out.println("6. Exit\n");

System.out.print("Enter your Choice: ");
ch = sc.nextInt();

switch(ch)
{
    case 1:
        System.out.print("Enter a Value: ");
        int x = sc.nextInt();
        s.Insert(x);
        break;

    case 2:
        break;

    case 3:
        break;

    case 4:
        break;

    case 5:
        s.Display();
        break;

    case 6:
        System.out.println("Exiting Program..... :)");
        break;

    default:
        System.out.println("Incorrect Choice Try again");
        break;
}
}while(ch!=6);
}//end of psvm
}//end of class SLL
```

**Output:**

```
A:\MCA2511\DS_LAB>javac 10SLL.java
```

```
A:\MCA2511\DS_LAB>java SLL
```

---

Singly Linked List Menu

---

1. Insert at the end of SLL
2. Delete an element
3. Search for an element
4. Count the number of nodes in SLL
5. Display the SLL
6. Exit

```
Enter your Choice: 1
```

```
Enter a Value: 50
```

---

Singly Linked List Menu

---

1. Insert at the end of SLL
2. Delete an element
3. Search for an element
4. Count the number of nodes in SLL
5. Display the SLL
6. Exit

```
Enter your Choice: 1
```

```
Enter a Value: 60
```

---

Singly Linked List Menu

---

1. Insert at the end of SLL

- 
- 3. Search for an element
  - 4. Count the number of nodes in SLL
  - 5. Display the SLL
  - 6. Exit

Enter your Choice: 1  
Enter a Value: 80

---

Singly Linked List Menu

---

- 1. Insert at the end of SLL
- 2. Delete an element
- 3. Search for an element
- 4. Count the number of nodes in SLL
- 5. Display the SLL
- 6. Exit

Enter your Choice: 1  
Enter a Value: 60

---

Singly Linked List Menu

---

- 1. Insert at the end of SLL
- 2. Delete an element
- 3. Search for an element
- 4. Count the number of nodes in SLL
- 5. Display the SLL
- 6. Exit

Enter your Choice: 1  
Enter a Value: 30

- 
- 3. Search for an element
  - 4. Count the number of nodes in SLL
  - 5. Display the SLL
  - 6. Exit

Enter your Choice: 1

Enter a Value: 30

---

Singly Linked List Menu

---

- 1. Insert at the end of SLL
- 2. Delete an element
- 3. Search for an element
- 4. Count the number of nodes in SLL
- 5. Display the SLL
- 6. Exit

Enter your Choice: 5

SLL contains:

50->60->80->60->30

---

Singly Linked List Menu

---

- 1. Insert at the end of SLL
- 2. Delete an element
- 3. Search for an element
- 4. Count the number of nodes in SLL
- 5. Display the SLL
- 6. Exit

Enter your Choice: 6

Exiting Program..... :)

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