

MCA Semester 1	Subject : Advanced Data Structures Lab
Name : Mukund Gangurde	Topic: Circular Queues
Roll No. : MCA2511	Date : 30-10-2025

1) Working of Circular Queues

**Code:**

[081ACQueue.java](#)

import java.util.\*;

```
class CQueue
{
    int max;
    int[] cqArray;
    int front;
    int rear;
    int count;

    //Constructor
    public CQueue(int size)
    {
        max = size;
        cqArray = new int[max];
        front = -1;
        rear = -1;
        count = 0;
    }

    //Enqueue
    public void Enqueue(int x)
    {
        //1. Check Queue is Full
        if(count == max)
        {
            System.out.println("Queue Overflowed!");
            return;
        }
        else
        {
            //2. 1st element in the queue
            if(front == -1)
            {
                front = 0;
            }
            else
            {
                rear = (rear + 1) % max;
            }
            cqArray[rear] = x;
            count++;
        }
    }

    //Dequeue
    public int Dequeue()
    {
        if(front == -1)
        {
            System.out.println("Queue Underflowed!");
            return -1;
        }
        else
        {
            int temp = cqArray[front];
            if(front == rear)
            {
                front = -1;
                rear = -1;
            }
            else
            {
                front = (front + 1) % max;
            }
            count--;
            return temp;
        }
    }

    //Display Queue
    public void Display()
    {
        for(int i = front; i <= rear; i = (i + 1) % max)
        {
            System.out.print(cqArray[i] + " ");
        }
        System.out.println();
    }
}
```

```
        rear = 0;
    }
else
{
    //3. Any other element
    rear = (rear+1)%max;
}

//4. Insert the element at the row
cqArray[rear] = x;

//5. Display the inserted element
System.out.println("Element inserted is: " + x);
count++;
}

}

//Dequeue
public void Dequeue()
{
    //1. Check Queue is Empty
    if(count == 0)
    {
        System.out.println("Queue Underflowed!");
        return;
    }

    int x = cqArray[front];

    //Display the deleted element
    System.out.println("Element Deleted is: " + x);

    if(front==rear)
    {
        front = -1;
        rear = -1;
    }
    else
    {
        front = (front+1)%max;
    }

    count--;
}

//PeekFront
```

```
public void PeekFront()
{
    //1. Check Queue is Empty
    if(count == 0)
    {
        System.out.println("Queue Underflowed!");
        return;
    }
    else
    {
        System.out.println("Element at Front: " + cqArray[front]);
    }
}

//PeekRear
public void PeekRear()
{
    if (count == 0)
    {
        System.out.println("Queue is empty!");
        return;
    }
    System.out.println("Element at Rear: " + cqArray[rear]);
}

//Display
public void Display()
{
    if (count == 0)
    {
        System.out.println("Queue is empty!");
        return;
    }

    int i,j;
    j = front;
    for(i=1; i<=count; i++)
    {
        System.out.print(cqArray[j] + " ");
        j = (j+1) % max;
    }
}

}
```

```
class ACQueue
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);

        CQueue q = new CQueue(4);
        int ch;

        do
        {
            System.out.println("\nCircular Queue\n");
            System.out.println("1. Enqueue an element");
            System.out.println("2. Dequeue an element");
            System.out.println("3. Display the queue");
            System.out.println("4. Peek Front");
            System.out.println("5. Peek Rear");
            System.out.println("6. Exit\n");

            System.out.print("Enter your Choice: ");
            ch = sc.nextInt();

            switch(ch)
            {
                case 1:
                    System.out.println("Enter an element: ");
                    int x = sc.nextInt();
                    q.Enqueue(x);
                    break;
                case 2:
                    q.Dequeue();
                    break;
                case 3:
                    q.Display();
                    break;
                case 4:
                    q.PeekFront();
                    break;
                case 5:
                    q.PeekRear();
                    break;
                case 6:
                    System.out.println("Exiting");
                    break;
                default:
                    System.out.println("Incorrect Choice!");
            }
        } while(ch != 6);
    }
}
```

```
        break;  
    }  
} while (ch!=6);  
}//end of psvm  
  
}
```

**Output:**

A:\MCA2511\DS\_LAB>java ACQueue

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

```
Enter your Choice: 1  
Enter an element:  
20  
Element inserted is: 20
```

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

```
Enter your Choice: 1  
Enter an element:  
30  
Element inserted is: 30
```

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 1

Enter an element:

40

Element inserted is: 40

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 1

Enter an element:

50

Element inserted is: 50

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 1

Enter an element:

60

Queue Overflowed!

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 3

20 30 40 50

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 4

Element at Front: 20

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 5

Element at Rear: 50

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 2

Element Deleted is: 20

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 3

30 40 50

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 2

Element Deleted is: 30

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 3

40 50

Circular Queue

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 1

Enter an element:

60

Element inserted is: 60

Circular Queue

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 3

40 50 60

Circular Queue

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 1

Enter an element:

60

Element inserted is: 60

**Circular Queue**

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 3

40 50 60

Circular Queue

1. Enqueue an element
2. Dequeue an element
3. Display the queue
4. Peek Front
5. Peek Rear
6. Exit

Enter your Choice: 6

Exiting