# **Audio Hosting Full Stack Application Documentation**

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# 1. API Interface

# 1.1. <u>User / User Account</u>

# 1.1.1. Authenticate User Login

http://Serve	erIP:5555 <b>/user/auther</b>	nticateLogin	Method=POST	Content-Type = JSON	
	Field Names	Data Type	Description		Example
Input	Username	String	Username of user. Unique to	each user	"User_123"
<b>(</b> (Body)	Password	String	Password of the user.		"1Password"
Return	loginAuthentication	Object	authenticateStatus → true if	f successful login (Boolean)	Response: {
	StatusObj		message → description of th	e status (string)	authenticateStatus: true,
			jwt → json web token is issue	d if authentication was successful. (string)	message: 'Successful Login',
			Payload in the jwt contains tl	he following information.	jwt: yJhbGciOiJIUzI1Nils
			(1) username		}
			(2) userID		
			(3) role		
			(4) timestamp jwt was issued		
			(5) timestamp jwt expires		
	Status	Number	200 → Success, 500 → Error		

# 1.1.2. GetAllUsersList

http://ServerIP:5555/user/getAllUsers			Method=GET	Content-Type = JSON	Authorizatio	on-Header = JWT Token
	Field Names	Data Type	Description			Example
Input	NIL	NIL	NIL			NIL
<b>(</b> (Body))						
Return	usersList	Collection of	User Information Objects	consists of	Response: {	
		Objects. Each	(1) UserID → UUID			userID: "234033-234"
		object	(2) Username			username: "Admin_User',
		contains user	(3) Password		password: "1Password"	
		information.	(4) Role → Either "admi	(4) Role → Either "admin" or"user"		role: "Admin"
						}
	Status	Number	200 → Success, 500 → Error			

# 1.1.3. AddNewUser

http://Serv	erIP:5555 <b>/user/addUs</b>	er	Method=POST	Content-Type = JSON	Authorization-Header = JWT Token		
	Field Names	Data Type	Description		Example		
Input	newUser	Object	User Object		{userID: "234033-234"		
(Body)			(1) UserID → UUID			username: "Admin_User',	
			(2) Username			password: "1Password"	
			(3) Password			role: "Admin"}	
			(4) Role → Either "admi	n" or"user"			
Return	StatusObj	Object	Status → status of add new user			pass or fail	
	Status	Number	200 → Success, 500 → Erro	or			

# 1.1.4. DeleteUser

http://Serve	erIP:5555 <b>/user/delete</b>	User	Method=DELETE	Content-Type = JSON	Authorizatio	on-Header = JWT Token
	Field Names	Data Type	Description			Example
Input	userID	String	String → UUID			'00000000-0000-0000-
(URL						000000000000
Param)						
Return	StatusObj	Object	Status → Status of deletio	n, statusMsg → Description		statusMsg = "At Least One Admin User is
						needed. Unable to delete"
			200 → Success, 500 → Error			status: "fair"or "pass"
	Status	Number				

# 1.1.5. UpdateUser

http://Serv	erIP:5555 <b>/user/update</b>	eUser	Method=PUT	Content-Type = JSON	Authorizatio	on-Header = JWT Token
	Field Names	Data Type	Description			Example
Input	userID	String	String → UUID			'00000000-0000-0000-
(URL						000000000000
Param)						
Input	updatedUserDetails	Object	Object containing all user	information	·	{userID: "234033-234"
(Body)			(1) UserID → UUID			username: "Admin_User',
			(2) Username			password: "1Password"
			(3) Password			role: "Admin"}
			(4) Role → Either "admi	n" or"user"		
Return	StatusObj	Object	Status → Status of deletio	n, statusMsg → Description		statusMsg = "At Least One Admin User is
						needed. Unable to delete"
						status: "fair"or "pass"
	Status	Number	200 → Success, 500 → Erro	or		

### 1.1.6. GetCurrentUser

http://Serve	erIP:5555 <b>/user/getCur</b>	rentUsername	Method=GET	Content-Type = JSON	Authorizatio	n-Header = JWT Token
Field Names Data Type			Description			Example
Input	NIL	NIL	NIL			NIL
Return	username	Object	Contains one property username			{ username: "Admin_User"}
Status Number			200 → Success, 500 → Error			

# 1.2. Audio / Audio Upload API

# 1.2.1. GetUserAudioCollections

http://Serve	erIP:5555 <b>/audio/getUs</b>	er Audio Collections	Method=GE	Content-Type = JSON	Authorizati	on-Header = JWT Token
	Field Names Data Type Description			Example		
Input	NIL	NIL	NIL			NIL
Return	collection	Collection of Objects.	User Inform	ation Objects consists of		K
		Each object contains	(1) filenar	ne → name of file		audioCategory: "pop"
		user information.	(2) key →	(2) key → string info derived from upload time/date		audioDescription: "best of 2000s pop"
				Category → string description of	fileContent: "//uQZAAAAAAAA"	

			(4) audioDescription → string description of song	fileName: "Test_1OMB_MP3.mp3
			(5) username → username of user who uploaded file.	key: "1682254380997-9"
			(6) userID $\rightarrow$ user id of user who uploaded file.	userID: "00000000-0000-00000"
			(7) base64 string representation of media file.	username: "Super_Admin"}, {},]
	Status	Number	200 → Success, 500 → Error	

### 1.2.2. DeleteAudioTrack

http://ServerIP:5555/audio/deleteAudio			Method=DELETE	Content-Type = JSON	Authorizatio	n-Header = JWT Token
	Field Names	Data Type	Description	Description		Example
Input	key	String	key → unique string representation of audio file		"1682254380997-9"	
(URL						
Param)						
Return	StatusObj	Object	Status → Status of deletion		status: "fair"or "pass"	
	Status	Number	200 → Success, 500 → Error			

# 1.2.3. InitAudioUpload

http://Serve	erIP:5555 <b>/audio/uploa</b>	d/init	Method=POST	Content-Type = JSON	Authorization	on-Header = JWT Token
	Field Names	Data Type	Description		Example	
Input	X-Content-Length	Number	depicts the size of the file t	o be uploaded		
(Headers)	X-Content-Name	String	depicts the name of the file	2		file_01.mp3
	X-Chunks-Quantity	Number	depicts the total slices/chu	cks the file will be boken into	and sent	2
Return	fileId	String	Unique ID to represent the file to be uploaded by chunks.			"sdfss"
	Status	Number	200 → Success, 500 → Erro	or		

# 1.2.4. UploadAudioChunks

http://Serve	erIP:5555 <b>/audio/uploa</b>	ıd	Method=POST	Content-Type = application/octet-stream	Authorization-Header = JWT Token	
Field Names Data Type			Description			Example
Input	Content-Length	Number	depicts the size of the chun	k to be stream		
(Headers)	Content-Length	Number	Size of file			
	X-Chunk-Id	String	Used to identify the file the	chunk uploaded		file_01.mp3
	Content-Info	Object	Additional information of fi	le uploaded, information to b	e saved in	username, userID, audioDescription,
			database together with file	content.		
Return	Size	Number	Size of chunk			
	Status	Number	200 → Success,			

# 1.3. <u>Middleware Definitions</u>

# 1.3.1. VerifyToken (uses jwt token in authorization request header)

Status	Action
No Token Found	Return 401 status and statusMsg: "Authorization Token not send in header. Please login first"
Token is not a valid JWT	Return 403 and statusMsg: "Unauthorized transaction"
Token is valid	extract the username, userID, role and pass it to next middleware.

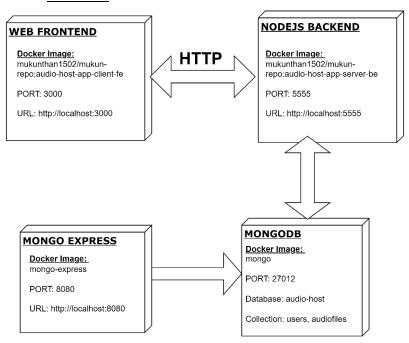
#### 1.3.2. ValidateAdminUserRole

Used to verify if user is admin, handle access control requirements associated with the api request.

Status	Action
User Role is Admin	Call the next middleware
User Role is not Admin	Return 500 and StatusMsg: <username> current role has no access rights for current action. Current role: <role>.</role></username>

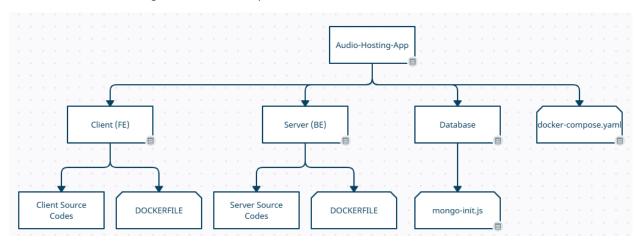
# 2. System Architecture

### 2.1. Overview



### 2.2. Application File Directory Overview

The 3 directories within Audio-Hosting-App folder contain codes and artifacts relating to the frontend, backend and database. The frontend and backend folders each contain a Dockerfile each used to create their respective docker image. The mongo-init.js script resides in the Database folder. This script will initialize the mongo DB with some initial data when the mongo dB container is spawned and had no data initialize before.



#### 2.3. Web Frontend Overview

The web frontend is developed using react framework. The frontend client runs on port 3000 and communicates with the backend service on port 5555 (configurable in docker-compose).

#### 2.4. <u>Nodejs Backend Overview</u>

The backend runs on NodeJS and uses express framework. The server listens for incoming requests from clients (port 5555 – configurable), processes them, and responds with the appropriate data or actions. Express provides a set of middleware functions that can be used to handle requests and responses. Middleware functions are used to perform tasks such as request access control by examining json web token sent together with request header.

The backend services also interfaces with a mongo DB database for persistent storage on port 27017.

#### 2.5. Mongo DB Overview

The database is used for persistent storage in our application. The database name used is "audio-host". There are 2 collections present in the database. Communicates on port 27017. Uses latest official mongo docker image from docker hub.

Collection	Description
users	Collection of user details information. Each document consists of username, password, userID and role.
audiofiles	Collection of audio details information. Each document consists of filename, key, audioCategory, audioDescription,
	username, userID and fileContent.

Document definition for user collection					
Property	Data Type	Example			
username	String	"userxx"			
password	String	"1Password"			
userID	String (UUID)	1234-2342			
role	String	"admin"or "user"			

Document definition for audiofiles collection					
Property	Data Type	Example			
filename	String	"song1.mp3"			
key	String	"123-234324"			
audioCategory	String	"Rock"			
audioDescription	String	"admin" or "user"			
username	String	"userxx"			
userID	String (UUID)	1234-2342			
fileContent	base64 string	"//uQZAAAAAAAA"			

### 2.6. Mongo Express Overview

A web-based user interface (UI) tool for MongoDB that allows us to easily manage and interact with MongoDB database using port 8080. Uses latest official mongo-express docker image from docker hub.

# 3. Instruction to Start Application

- 1. Run docker-compose command on docker-compose.yaml file.
  - 1.1. In root folder, enter cmd and type "docker compose -f docker-compose.yaml up
  - 1.2. This will start up all 4 containers.
- 2. Once all containers are started up. Navigate to <a href="http://localhost:3000/login">http://localhost:3000/login</a> to navigate to application.
  - 2.1. If this is the first time initializing the database, then 2 default user entries will populate the database. Initial application login will use these initial user entries. The initial user entries are defined in ./Database/mongo-init.js. Current initial user entries are as follows.

```
{
    username: "Super_Admin",
    password: "1Password",
    userID: "00000000-0000-0000-0000000000",
    role: "admin",
},
{
    username: "User",
    password: "1Password",
    userID: "8770db80-0d4b-4edc-bf84-4076d41259c6",
    role: "user",
},
```

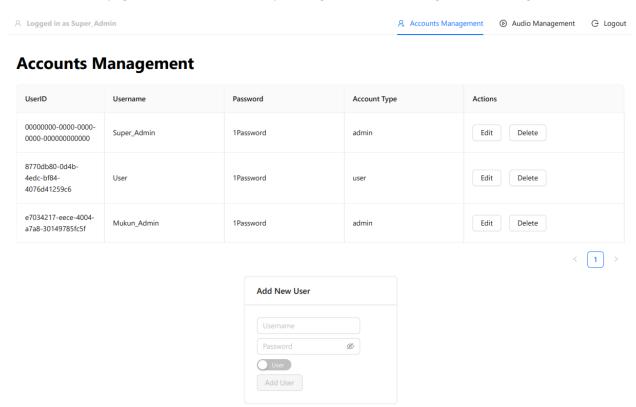
- 3. Navigate to <a href="http://localhost:8080">http://localhost:8080</a> to navigate to the web interface of the mongo database. This interface allows for manual manipulation of the database. (add/remove. modify users, audio).
  - 3.1. Database used for this application is called "audio-host"
  - 3.2. Collection used are "users" and "audiofiles"
- 4. Backend service can be accessed using http://localhost:5555/ .

### 4. Application walkthrough

- 4.1. Login Page (http://localhost:3000/login)
  - 4.1.1 Enter username and password to log into application.
  - 4.1.2 No maximum attempts penalty

A Please Log In		Ð Login
	Login Page	
	* Username	
	* Password	
	Ø	
	Remember me	
	Submit	

- 4.2. <u>User Account Page (http://localhost:3000/account)</u>
  - 4.2.1 Upon successful login, the application will be re-directed to the accounts page.
  - 4.2.2 Only admin users can add new users, edit and delete existing users.
  - 4.2.3 This page can also be accessed by clicking on Account Management on navigation bar.



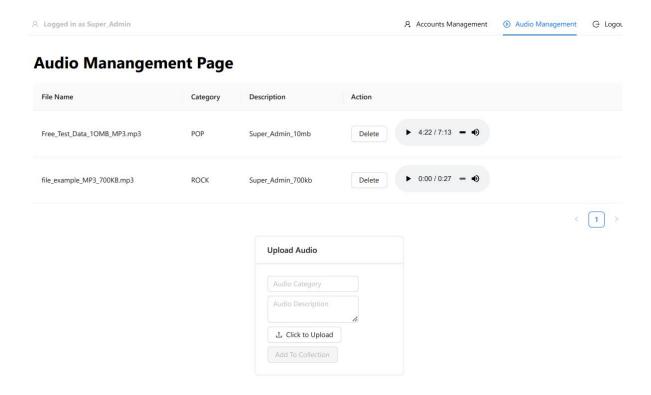
4.2.4 View when click on edit.



4.2.5 Click on "Save" button to save changes, "Cancel" button to revert changes.

# 4.3. Audio Management Page (http://localhost:3000/audio)

- 4.3.1 Page displays all audio files uploaded by current user only.
- 4.3.2 Additional audio files can be uploaded with corresponding category and description.
  - 4.3.2.1 "Click on Upload" to upload audio file.
  - 4.3.2.2 "Add to Collection" to save file to audio collection.
- 4.3.3 Click on "Delete" to remove audio file from collection.
- 4.3.4 Media player on each row allows for
  - 4.3.4.1 Playback and seeking of media.
  - 4.3.4.2 Volume and playback speed adjustment.
  - 4.3.4.3 Downloading of audio file to local system.
- 4.3.5 This page can also be accessed by clicking on Audio Management on navigation bar.



#### 5. Source Codes and Project Artifacts

The source code and artifacts can be cloned from the following GitHub repo https://github.com/mukunthan1502/Audio-Hosting-Application.git/

#### 6. Docker Images

The docker images for the frontend and backend are hosted at Docker hub repository at the following repo mukunthan1502/mukun-repo. The mongo and mongo-express images are the latest official release on Docker hub.

- Client (FE) tag name: audio-host-app-client-fe
- Server (BE) tag name: audio-host-app-server-be