



KEMENTERIAN PENDIDIKAN, KEBUDAYAAN, RISET, DAN TEKNOLOGI
UNIVERSITAS SEMBILANBELAS NOVEMBER KOLAKA

FAKULTAS TEKNOLOGI INFORMASI
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ANGKATAN = 2018

PROGRAM STUDI = ILMU KOMPUTER
DOSEN PA = Mutmainnah Muchtar, ST.,M.Kom

| No | KODE | MATAKULIAH | SMSTR | SKS | NILAI HURUF | NILAI ANGKA |
|--------|-----------|--|-------|-----|-------------|-------------|
| 1 | MKWF1.02 | Logika Informatika | 1 | 3 | B | 3.0 |
| 2 | MKWF1.03 | Algoritma dan Pemrograman | 1 | 3 | B | 3.0 |
| 3 | MKWN1.01 | Pendidikan Agama | 1 | 2 | AB | 3.5 |
| 4 | MKWN1.02 | Pancasila dan Kewarganegaraan | 1 | 3 | AB | 3.5 |
| 5 | MKWP1.01 | Kalkulus | 1 | 3 | BC | 2.5 |
| 6 | MKWU1.01 | Pengantar Teknologi Informasi | 1 | 2 | AB | 3.5 |
| 7 | MKWU1.02 | Bahasa Inggris | 1 | 2 | AB | 3.5 |
| 8 | MKWF2.02 | Sistem Manajemen Basis Data | 2 | 2 | BC | 2.5 |
| 9 | MKWF2.03 | Organisasi dan Arsitektur Komputer | 2 | 2 | AB | 3.5 |
| 10 | MKWF2.04 | Algoritma dan Struktur Data | 2 | 3 | BC | 2.5 |
| 11 | MKWN2.03 | Bahasa Indonesia | 2 | 2 | A | 4.0 |
| 12 | MKWP2.06 | Matematika Diskrit | 2 | 3 | BC | 2.5 |
| 13 | MKWU2.01A | Pendidikan Agama 2 | 2 | 2 | A | 4.0 |
| 14 | MKWU2.05 | Ilmu Komputer | 2 | 2 | AB | 3.5 |
| 15 | MKWF2.01 | Jaringan Komputer | 3 | 3 | A | 4.0 |
| 16 | MKWF3.02 | Sistem Operasi | 3 | 3 | AB | 3.5 |
| 17 | MKWF3.06 | Interaksi Manusia dan Komputer | 3 | 3 | AB | 3.5 |
| 18 | MKWP3.01 | Aljabar Linear | 3 | 3 | AB | 3.5 |
| 19 | MKWP3.05 | Pemrograman Web | 3 | 3 | C | 2.0 |
| 20 | MKWP3.07 | Analisa Algoritma | 3 | 3 | AB | 3.5 |
| 21 | MKWP3.08 | Grafika Komputer | 3 | 3 | B | 3.0 |
| 22 | MKWU3.03 | Kecakapan Intra Personal | 3 | 2 | AB | 3.5 |
| 23 | MKWF4.01 | Analisis dan Perancangan Sistem Informasi | 4 | 3 | AB | 3.5 |
| 24 | MKWP4.02 | Pemrograman Berorientasi Objek | 4 | 3 | AB | 3.5 |
| 25 | MKWP4.03 | Pemrograman Mobile (Android) | 4 | 3 | AB | 3.5 |
| 26 | MKWP4.04 | Sistem Komunikasi Wireless Dan Mobile | 4 | 3 | B | 3.0 |
| 27 | MKWP4.05 | Teori Bahasa dan Otomata | 4 | 3 | B | 3.0 |
| 28 | MKWP4.06 | Inteligensi Buatan | 4 | 3 | AB | 3.5 |
| 29 | MKWP4.07 | Metode Numerik | 4 | 3 | C | 2.0 |
| 30 | MKWP4.08 | Keamanan Komputer | 4 | 3 | B | 3.0 |
| 31 | MKWF5.01 | Probabilitas dan Statistika | 5 | 2 | AB | 3.5 |
| 32 | MKWF5.08 | Komputer dan Masyarakat | 5 | 2 | AB | 3.5 |
| 33 | MKWP5.02 | Pengembangan Perangkat Lunak | 5 | 3 | B | 3.0 |
| 34 | MKWP5.03 | Komputasi Lunak | 5 | 3 | B | 3.0 |
| 35 | MKWP5.04 | Komputasi Awan | 5 | 3 | B | 3.0 |
| 36 | MKWP5.05 | Pengolahan Citra Digital | 5 | 3 | B | 3.0 |
| 37 | MKWP5.06 | Sistem Terdistribusi | 5 | 3 | B | 3.0 |
| 38 | MKWP5.07 | Teori Game | 5 | 3 | AB | 3.5 |
| 39 | MKWU3.04 | Kewirausahaan | 5 | 2 | A | 4.0 |
| 40 | MKPP6.01 | Embedded system | 6 | 2 | A | 4.0 |
| 41 | MKPP6.02 | Otomasi dan Robotika | 6 | 2 | C | 2.0 |
| 42 | MKPP6.03 | Desain Rangkaian Digital | 6 | 2 | B | 3.0 |
| 43 | MKWF6.01 | Hak Atas Kekayaan Intelektual (HAKI) | 6 | 2 | AB | 3.5 |
| 44 | MKWF7.02 | Riset Operasional | 6 | 3 | D | 1.0 |
| 45 | MKWP6.03 | Pengujian dan Implementasi Perangkat Lunak | 6 | 3 | B | 3.0 |
| 46 | MKWP6.04 | Manajemen Proyek Perangkat Lunak | 6 | 2 | BC | 2.5 |
| 47 | MKWP6.05 | Komputer Visi | 6 | 2 | AB | 3.5 |
| 48 | MKWP6.07 | Microcontroller | 6 | 2 | A | 4.0 |
| JUMLAH | | | 125 | | | |

INDEKS PRESTASI KOMULATIF (IPK) = 3.14

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Dekan

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