# James Mullen

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Research Interests Computer Vision, Artificial Intelligence, and Human-Robot Interaction, with applications in autonomy.

**Education VIRGINIA TECH** 

2017-2021

B.S in Mechanical Engineering, Computer Science Minor 3.94 GPA

Experience

### **RAYTHEON**

2018-Present

AI Research Intern & Principal Investigator

Advisor: Dr. Philip Sallee

Computer Vision Research Projects

- · Initiated a research proposal, then ran and completed a research project exploring connections between imagery annotation types and neural network performance
- · Research resulted in **Patent Application #16/413730[5]**, and a **publication at the IEEE Conference on Computer Vision and Pattern Recognition [1]**
- · Pitched and secured funding as Principal Investigator to develop novel probabilistic pseudo-annotations for achieving state-of-the-art detection results on cheaply annotated data, **Patent Application #16/586480 [4]** filed
- · Designed and implemented a new, clustering-based method of hardening neural networks against out of distribution data, data drift, and adversarial attacks in a focus to operationalize AI, **Patent Application #17/081612 [2]** filed Innovation Center Research Project
- · Developed a grant proposal and pitched to a panel of 7 research and business executives, selected for funding from over 100 applicants
- · Directed execution including tracking funds, managing the team, developing business interest, and filing **Patent Application #16/745885** [3]
- · Postulated a unique approach to course of action planning using 'costmaps' and AI

#### VIRGINIA TECH

### **Undergraduate Research**

Advisor: Dr. Brain Lattimer, Dr. Dylan Losey Communicating Robot Learning (Dr. Losey)

2020-Present

- · Designing methods to gather information from a robot as it learns, and present said information to a human intuitively through haptic and AR feedback devices
- · Wrote VT ME Grant application and was awarded funding for the project

### Satellite Imagery Super-Resolution (Dr. Lattimer)

2019-Present

- · Explored a super-resolution of GOES Imagery to VIIRS-I Imagery to produce high resolution, frequent imagery for use in wildland fire burn map creation
- · Wrote VSGC Fellowship application and was awarded funding for the project

## Refereed Conference Proceedings

1. **James F. Mullen Jr.,** Franklin R. Tanner, and Philip A. Sallee, "Comparing the Effects of Annotation Type on Machine Learning Detection Performance," *IEEE Conference on Computer Vision and Pattern Recognition Workshops (CVPR)*, 2019.

#### **Patents**

- 2. Philip A. Sallee, **James F. Mullen Jr.**, "Hardening Deep Neural Networks," *US Patent Application* 17/081612, 2020.
- 3. **James F. Mullen Jr.** and Rupal Nigam, "Systems and Methods for Multi-Factor Pathfinding," *US Patent Application* 16/745885, 2020.
- 4. **James F. Mullen Jr.**, Jon Goldstein, Philip A. Sallee, and Franklin R. Tanner, "A Training Schema for Extended Object Detection with Point-Wise Labels," *US Patent Application* 16/586480, 2019.
- 5. Philip A. Sallee, **James F. Mullen Jr.**, and Franklin R. Tanner, "Machine Learning Using Informed Pseudolabels," *US Patent Application* 16/413730, 2019.

Honors & Awards	Raytheon AI/ML Scholars Fellowship	2020
	Virginia Tech Mechanical Engineering Grant	2020
	Virginia Space Grant Consortium (VSGC) Fellowship	2020
	Raytheon Innovation Grant (x2)	2018 & 2019
	Raytheon Achievement Award (x2)	2018 & 2019
	Edward H. Cahill Memorial Scholarship	2019
	Pratt Engineering Scholarship	2018
Outreach	Montgomery County Animal Shelter Volunteer	2019 to Present
	Eagle Scout	2015