# Better Software Development Through Automated Tooling

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#### Structure

- Background
- Survey of Tools
- ► Live Demonstration
- Project Examples
- Related Topics

### Background

#### What

Plug as many automatic tools as possible into the development of JASSv2 (A search enging being developed by Andrew Trotman)

#### When

A summer studentship at the start of 2017

#### How

The approach was to first figure out what tools we might want. Then what tools were available to us. Which of the available ones were worth integrating. And then get them integrated

#### An Overview of Tools

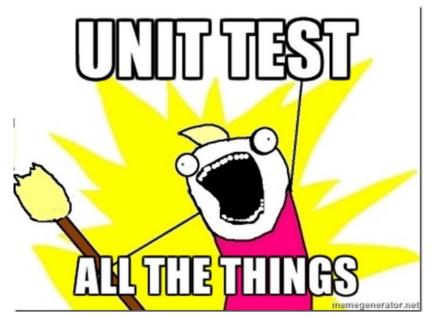
- Unit Tests
- Integration Tests
- System Tests
- Regression Tests
- Code Coverage
- Static Analysis
- Memory & Leak Checks
- Performance Profiling
- Code Hygiene
- Code Documentation

# Continuous Integration pt.1

#### Travis CI

- Automates Build
- Integrates with Github (or BitBucket for some CI systems)
- Runs on every push
- ► An hour of compute time per VM instance
- ▶ What else can it do besides build?

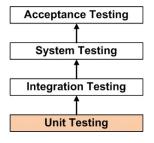
### Unit Testing 1



# Unit Testing 2

```
1 #include "unity.h"
2 #include "string2.h"
3
   void test_string_append(void)
5
6
       /* test the normal use case */
       struct string *s = string_new_c("cat");
8
       string_append_c(s, "dog");
       TEST_ASSERT_EQUAL_STRING(s->str , "catdog");
9
10
       TEST_ASSERT_EQUAL_UINT(s->bytes, 6);
11
12
       string_free(s);
13
```

### Unit Testing 3

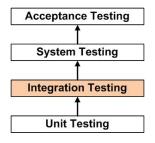


- If it isn't tested, it doesn't work
- Part of your test suite
- Runs from your Continuous Integration system
- Assures the quality of individual units
- Smallest testable unit (Function, or Class)
- Simplifies integration
- Confidence in refactoring
- Provides documentation
- ▶ JUnit, CUnit, Unity, tinytest, Jasmine...

### Test Driven Development

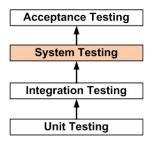
- How do you know when you're finished?
- Do you know what you're building?
- How far through building it are you?
- Refactor mercilessly
- Type systems can't always save you

### Integration Testing



- Part of your test suite
- Runs from your Continous Integration system
- Next step up from unit tests
- Tests whether groups of modules work together correctly
- Doesn't test the correctness of the system as a whole

# System Testing



- Does the application do what it should?
- Hard to automate entirely
- Can automate some code paths (CI has full power of Linux)
- bats (Bash Automated Testing System)

### Regression Testing

- Does the previously functional software still function correctly?
- Computing power is now cheap
- ▶ Run the entire test suite for each push
- ► Continuous Integration system will notify on breakage
- Regression tests are now free

# Code Coverage

### codecov 93%

- ▶ How much of the source code does the test suite execute?
- Do tests cover succeeding and failing paths?
- Function coverage
- Statement coverage
- Branch coverage
- Condition coverage
- Codecov, Coveralls

# Static Analysis

#### coverity passed

- Verify behaviour
- Lint for best practices
- Prove correctness
- Sometimes freely available to Open Source projects
- Can be integrated into CI

#### memcheck

- Dynamic analysis
- ► Memory leaks
- Corrupted memory
- Valgrind

# Performance Profiling

- Algorithmic performance
- Web performance
- Responsive vs Throughput
- Part of regression testing
- Instrumentation, Sampling
- Gprof, Callgrind

# Code Hygiene

- ► Code smell
- Linting
- Best Practices
- Anti-patterns
- CodeClimate, CodeLingo

#### Code Documentation

- ▶ Doxygen, Javadoc
- CodeDocs.xyz
- ► GitHub Pages

### Continuous Integration pt.2

- Merge all working copies to mainline several times a day
- Prevents "integration hell"
- Feature toggles for partially complete code
- Continuous Delivery (mainline is always in a deployable state)
- Continuous Deployment (automatic deployment to production)
- Notify the developer that broke the code (default) or specified manager/team

#### YAML 1

- Superset of JSON
- Supports comments
- Often used as a configuration format

#### YAML 2

```
"object": {
        "key": "value",
3
        "array":
5
                 "null_value": null
6
8
                 "boolean": true
9
10
                 "integer": 1
11
12
13
                 "string": "rope"
14
15
16
17
```

#### YAML 3

### Our Set Up

- Travis CI (OSX, and Linux)
- AppVeyor (Windows)
- Unit Testing in a custom framework
- Coverity (coverity\_scan branch)
- Valgrind
- CodeCov (Gcov)
- CodeDocs.xyz (integrates directly with GitHub)

#### Live Demonstration

### Other Set Ups

- https://github.com/DandyHQ/mace-prototype
- https://github.com/rubinius/rubinius
- https://github.com/IronLanguages/main

### Continuous Deployment

- Next step from Continuous Delivery
- Code automatically deployed to production
- Seen in SAAS or Web Applications
- Application monitoring and Dashboards
- Feature Toggles
- Graphs and anomoly detection

# **Property Based Testing**

#### Fuzzing

- Runs the program against random input
- Used to check for security vulnerabilities
- American Fuzzy Lop (AFL) uses genetic algorithms and instrumentation to try and reach all code paths

#### Property Based Testing

- Unit Testing on roids
- ▶ Do properties of the output still hold when the program is run with random input
- Forces the consideration of edge cases
- Reduces failures to minimal counter examples
- QuickCheck, ScalaCheck, ClojureCheck, JavaQuickCheck, RapidCheck (C++)

#### Roll Your Own

#### Webhooks

- Webhooks form the foundation of integrations
- Subscribe to specific events
- push, fork, issues, release, watch...
- HTTP POST payload to specified URL
- Secure your webhook with a secret token, payloads will be signed

#### Other APIs

- There is also an integration API to give applications access to private repositories etc.
- OAuth application is authenticated as if it's the user

#### **Attributions**

► http://softwaretestingfundamentals.com Testing images, used under CC Attribution-ShareAlike