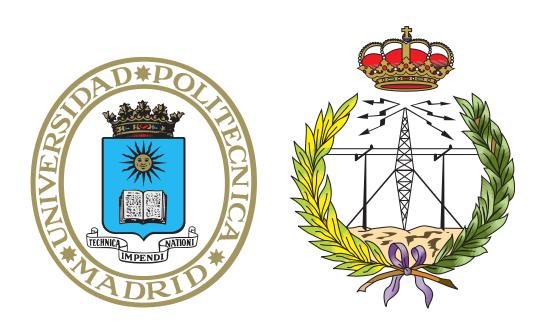
TECHNICAL UNIVERSITY OF MADRID SCHOOL OF TELECOMMUNICATIONS SYSTEMS AND ENGINEERING

Semester Project



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Smart Lighting

UBIQUITOUS AND SECURE NETWORKS AND SERVICES

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1. Introduction and Executive Summary

1.1 Introduction

Smart or intelligent lighting is part of the recent IoT and Smart Cities trend. It is being installed in many cities of developed world improving the safety and efficiency of cities and expanding the services provided to citizens by cities. Our project demonstrates simple system of smart lighting which reacts to movement.

1.2 Benefits of smart lighting

Main benefits are:

- Improved Service
- Improved Safety
- Energy Savings
- Reduced light pollution

New installations of smart lighting system in wast majority of cases makes use of LED lights which have improved lifetime period. This lowers costs of lightbulbs and also workforce needed for bulb replacements.

Because the lights dim or turn off, they reduce the needed energy saving costs and environment. This with better light design helps to lower light pollution which is a waste of energy and also has negative impact on fauna. More progress in this are can be achieved by regulation to prevent unnecessary lighting and smart planing of street lighting.

In areas with low quality or reliability of lighting can newly installed lighting system lower the crime level especially when used with camera system.

1.3 Existing implementations

1.3.1 Chicago

In the largest city of Midwest lives approximately 2.7 million people on area of $606 \,\mathrm{km}^2$. This area has 353000 of outdoor lighting fixtures which in 92% of cases use High-Pressure Sodium (HPS) bulbs. Majority of light poles were installed in 1950's and 60's. City of Chicago decided to renovate its lighting system in fall 2017. Project goal is to replace 270000 of existing HPS light fixtures with new energy-efficient LED lights which are now installed in only 2% of all street lights. City will be also able to use new lighting management system enabling real-time monitoring, control of the fixtures and in future support smart city applications. This will help to save 50% of the city's lighting electric bill, that is approximately \in 8.5 million every year. In terms of saved energy, the estimation is 181 679 358 kW h. City also hopes to lower the use of 311 line. The project should finish in 2021 and use at least 50% of local workforce. The program is part of Better Building Initiative which aim is to convert 1.5 million of outdoor lights nation-wide. [2, 3]

1.3.2 Amsterdam

In 2012 cities of Amsterdam, Rotterdam and Eindhoven decided to create a trial of Smart Lights in Metropolitan Areas project. Amsterdam decided to create safe and pleasant living and operating environment for newly renovated square Hoekenrodeplein in Amsterdam's Zuidoost district. The city collaborated with Cisco, A2, Phillips, Alliander and KPN. Installed system combines adaptive lighting, cameras and public Wi-Fi. Each of 144 LED lights has its own IP

address and can be controlled individually or automatically adapt thanks to sensors. The lights can not only change intensity but also change their colour. The saved energy is used for Wi-Fi network and air quality measuring.[4, 1]

1.3.3 Project Implementation

For the project implementation we are using Sun SPOT JAVA Development Kit with 4 motes. Mote characteristics are:

- 2.4 GHz IEEE 802.15.4 radio with an integrated antenna and a USB interface
- ARM architecture 32 bit CPU with ARM920T@180 MHz, 512 kB RAM and 4 MB flash memory.
- sensor board includes a three-axis accelerometer, temperature sensor, light sensor, 8 tricolor LEDs, analogue and digital inputs, two momentary switches, and 4 high current output pins.
- unit uses $3.7\,\mathrm{V}$ rechargeable $750\,\mathrm{mA}\,\mathrm{h}$ lithium-ion battery, has $30\,\mu\mathrm{A}$ deep sleep mode and battery management is provided by software.

The software was developed on virtual machines running Ubuntu 10.04, Solarium simulation environment and Eclipse IDE.

2. Scheduling of workload

3. Requirement Analysis

3.1 General use

Figure 3.1: General use

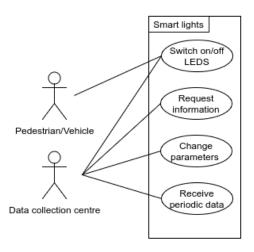


Table 3.1: General use

Scope and Objectives	The lights on the lampposts switch on/off depending on the information of the movement and light sensor of the motes (if the light is low and the movement sensor detects something, the lights turn on, otherwise they turn off). The data collection centre receives periodically this data and it is capable to change some parameters or request some information of the motes.
Actors	Pedestrians/vehiclesData control department of the city
Preconditions	 The sensor nodes are on A pedestrian/vehicle comes/goes away from the node
Post-conditions	 The lights will turn on/off All the measured information will be sent to the city data manager
Sequence Description	1. Obtain measurements of movement, temperature, humidity and light.
	2. If there is a change in the movement sensor and the light measured is low, toggle the lights on the node.
	3. Send the status of light to the data control department of the city.
Exceptions	The node is not able to communicate with the data control department of the city.

3.2 Receive Periodic Data

Figure 3.2: Receive Periodic Data

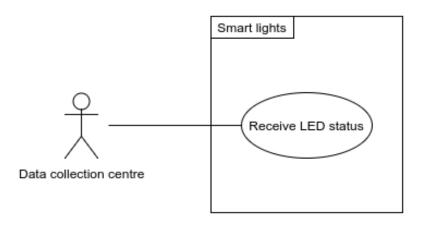


Table 3.2: Receive Periodic Data

Scope and Objectives	The motes are placed in the lampposts of the street getting information of the movement and the light. This information added to the LED status of the lamppost is sent to the data collection centre periodically.
Actors	Data control department of the city
Preconditions	 The sensor nodes are on The sensor nodes have sufficient memory to store measured values when connection is off
Post-conditions	 The measured value is stored in memory The measured value is sent to the data control department of the city
Sequence Description	 Obtain measurement Check the network If network not available store data Send all data to the data control department of the city
Exceptions	In case of error, report to the data control department of the city

3.3 Request data

Figure 3.3: Request Data

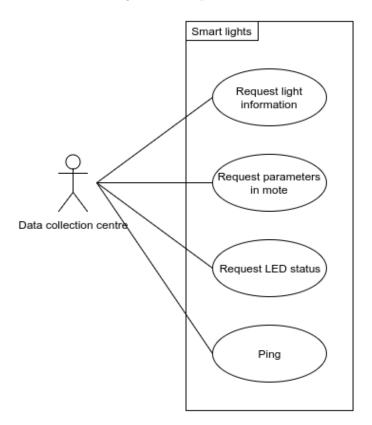


Table 3.3: Request Data

Scope and Objectives	The data collection centre have the possibility to request the information of the light and LED status of the motes and also the parameters that are using the motes. Furthermore, a ping functionality exists to check if the mote is alive.
Actors	Data control department of the city
Preconditions	 The sensor nodes are on The sensor node is online to get the request
Post-conditions	The measured value and statuses are sent to the data control department of the city
Sequence Description	 Check if node is online If not then repeat x times Request current data from node
Exceptions	The sensor node does not respond after x requests

3.4 Change parameters

Figure 3.4: Change parameters

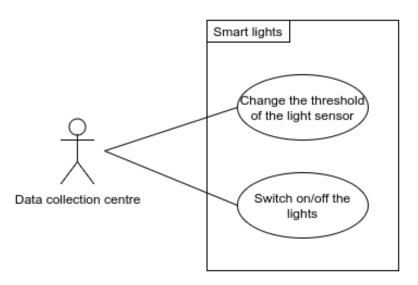
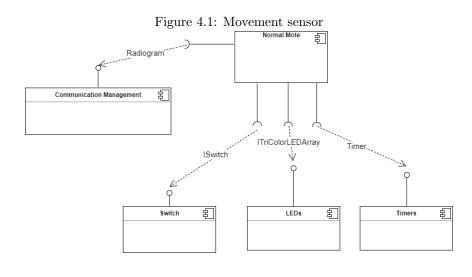


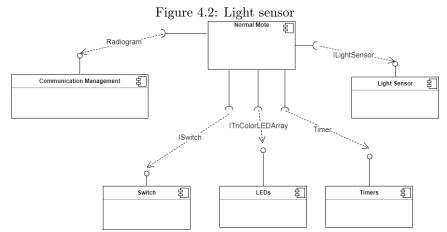
Table 3.4: Change parameters

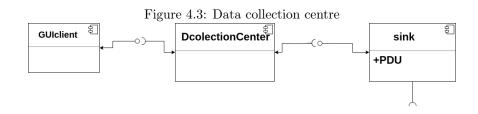
Scope and Objectives	The data collection center is able to change the threshold of the light sensor and also has the possibility of switch on/off the lights in case of emergency.
Actors	Data control department of the city
Preconditions	 The sensor nodes are on The sensor node is online to get the request Led light is working
Post-conditions	 The light is turned on/off Parameters are modified The status is sent to the data control department of the city
Sequence Description	 Check if node is online If not then repeat x times Request switching on/off the light or change of parameters Send ack when light turns on or parameters are changed
Exceptions	 The sensor node does not respond after x requests The light does not turn on/off

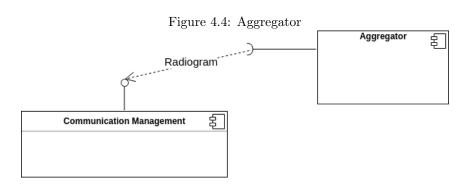
4. Project Design

4.1 UML Component Diagrams









4.2 UML Class Diagrams

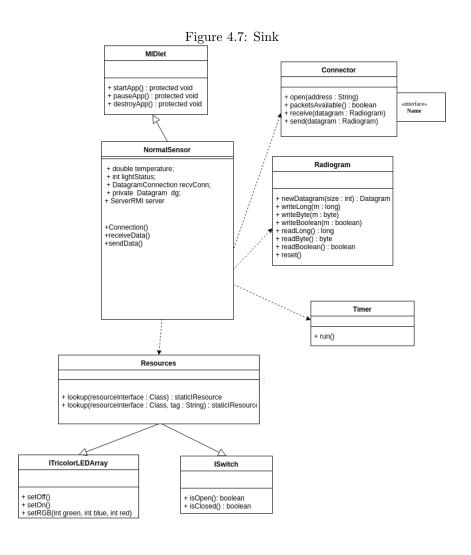
Connector + startApp() : protected void + pauseApp() : protected void + destroyApp() : protected void + open(address : String) + packetsAvailable() : boolean + receive(datagram : Radiogram) + send(datagram : Radiogram) NormalSensor + sw1 : ISwitch
+ movement : boolean
+ movement boolean
+ movementPeriod : int
+ leds : ITricolort.EDArray
+ LEDStatus : boolean
+ prevStatus : boolean
+ lightSensor : ILightSensor
+ light : boolean
+ lightMeasure : int
+ lightPeriod : int
+ threshold : int
+ threshold : int
+ tonnAgg : RadiogramConnection
+ connLight : RadiogramConnection
+ xAgg : Radiogram
+ rAgg : Radiogram
+ lAgg : Radiogram
+ lAgg : Radiogram
+ BROADCAST : String
+ ADDRESSAGGREGATING: String
+ timerLight : Timer
+ timerMovement : Timer + sw1 : ISwitch Radiogram + newDatagram(size : int) : Datagram + writeLong(m : long) + writeByte(m : byte) + writeBoolean(m : boolean) + readLong() : long + readByte() : byte + readBoolean() : boolean + reset() Timer + run() + cancel() + runTimerMovement(period : int) + stopTimer() + getLight() + LEDManager() + commandsManager() + lookup(resourceInterface : Class) : staticIResource + lookup(resourceInterface : Class, tag : String) : staticIResource ITricolorLEDArray ISwitch + setOff() + setOn() + setRGB(int green, int blue, int red) + isOpen(): boolean + isClosed() : boolean

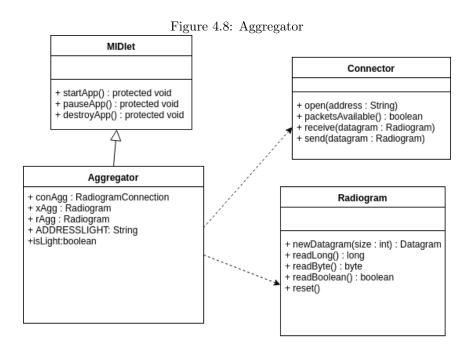
Figure 4.5: Movement sensor

MIDlet Connector + startApp() : protected void + pauseApp() : protected void + destroyApp() : protected void + open(address : String) + packetsAvailable() : boolean + receive(datagram : Radiogram) + send(datagram : Radiogram) LightSensor LightSensor

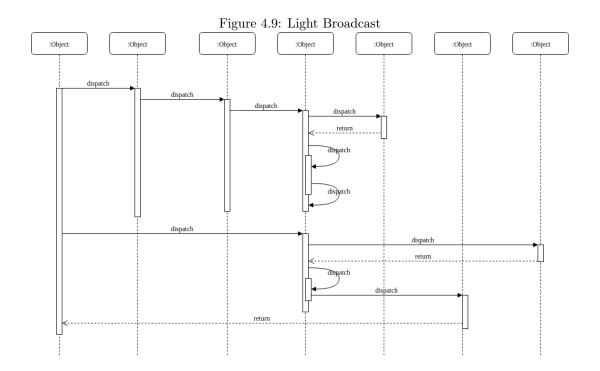
+ sw1 : Iswitch
+ movement : boolean
+ movementPeriod : int
+ leds : ITricolort.EDArray
+ LEDStatus : boolean
+ prevStatus : boolean
+ lightSensor : ILightSensor
+ light : boolean
+ light beolean
+ lightPeriod : int
+ threshold : int
+ conAgg : RadiogramConnection
+ xAgg : Radiogram
+ rAgg : Radiogram
+ ADDRESSAGGREGATING: String
+ timerLight : Timer
+ timerMovement : Timer Radiogram + newDatagram(size : int) : Datagram + writeLong(m : long) + writeByte(m : byte) + writeBoolean(m : boolean) + readLong() : long + readByte() : byte + readBoolean() : boolean + reset() Timer + runTimerMovement(period : int) + stopTimer() + getLight() + LEDManager() + commandsManager() + run() +cancel Resources + lookup(resourceInterface : Class) : staticIResource + lookup(resourceInterface : Class, tag : String) : staticIResource ITricolorLEDArray ISwitch lLight + setOff() + setOn() + setRGB(int green, int blue, int red) + isOpen(): boolean + isClosed() : boolean + getAverageValue() : int

Figure 4.6: Light sensor





4.3 Sequence Diagrams



5. Testing

6. Conclusion

In this project we created a smart lighting system which reacts dynamically on movement of vehicles or pedestrians and is also managed remotely. Operator can turn the lights on or off, check if the sensor works, get current light intensity, change the threshold for night and day mode and also get the statistical data for use analysis.

The system could be vastly improved by better sensors which would not have to be wireless. The system might either be connected to metro-optical network or use power-line communication.

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- [4] Joyce van Veen and Pim Stevens. Smart Light. English. Amsterdam Smart City. 7th Sept. 2017. URL: https://amsterdamsmartcity.com/projects/smart-light (visited on 14/12/2017).