



Laurent Brusa

iOS Developer

Projects and Experience

01/2020

Swift Take Home Project

Developed an iPhone App using the GitHub API, converting data from JSON into collection views, displaying follower profiles and favorites.

12/2019

Swift Project

Advent Of Code 2019 - Participated in the AoC challenges using Swift playgrounds. The code is on GitHub.

04/2019 - 01/2020

iOS Internship at Tim Deussen Studio Berlin

Developer of an iOS Museums App for the 3D Printing Pioneers Challenge competition and exhibition in Germany.
Augmented Reality App for the "Loving Ones" Exhibition in Skopje. Team work.

Education

01/2018 - 01/2020

CimData Berlin

Received the IHK Software Developer Certificate Of the German Chamber of Commerce. Two years course.

08/1989

VIII Technical College, Turin, Italy.

Bachelor's Degree in Electronics

Contact

Portfolio [multitudes/portfolio](https://multitudes.me/portfolio)

Tel +49 1522 9623248

Email laurentbrusa@me.com

URL multitudes.github.io

Skills

Swift

Objective-C

C, C++

Java

Python

Services

Focussing on solutions for Real-World problems with hands-on Swift development for iOS and macOS.

My preferred languages not only include Swift, but I have knowledge of C, C++, full stack, front and back end with PHP and JS. I also love Python.



Twitter



GitHub



StackOverflow



LinkedIn