

CLEAN CODE		
Class Design	Design	Methods
OCP	Be precise	Methods should do one thing
LSP	Structure over convention	Should descend one level of abstraction
DIP	<b>Naming</b>	Methods with less arguments
Package Cohesion	Choose descriptive/unambiguous naming	Understandability
CCP	Choose names at appropriate level	Consistency
CRP	Name interfaces after functionality	Good commenting
General	Name class after implementation	Exception handling
Follow standard conventions	Name methods after what they do	Catch specific exception
Keep it simple	Use long names for long scopes	Source Layout
Environment	Avoid encoding in names	Nesting
Project build requires only one step	Use standard nomenclature	Explanatory variables
Test run requires only one step		