

Example #01

using System;

namespace CSharpFundamentals

{

Public class Person

{

Public string FirstName;

Public string LastName;

Public void Introduce()

{

Console.WriteLine("Hello!, My name
is " + FirstName + " " + LastName);

}

};

class Program

{

static void Main(string[] args)

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```
{  
    var John = new Person();  
    John.FirstName = "John";  
    John.LastName = "Newt";  
    John.Introduce();  
}  
}
```

Example #02

```
using System;  
namespace Calculator
```

```
{  
    public class calculator  
    {  
        public static int Add(int a, int b)  
        {  
            return a+b;  
        }  
    }  
}  
class Program
```

```

{
    static void Main(string[] args)
    {
        int result = calculator.Add(2,5);
        Console.WriteLine(result);
    }
}

```

Example #03

using System

```

namespace assignment_07
{
    class Program
    {
        static void Main(string[] args)
        {
            var Firstname = "Jazz";
            var lastname = "mash";
            var fullname = Firstname + " "
+ lastname ;

```


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```

    var myFullname = string.Format("my
name is {0} {1}", firstname, lastname);
    var names = new string[3] { "john",
"jack", "mary" };
    var formattedNames = string.Join(" ", names);
    Console.WriteLine(formattedNames);
    Console.ReadLine();
}
}
}

```

Example #04

using System;

namespace assignment_07

{

class Program

{

static void Main(string[] args)

{

var firstName = "jazz";

var lastName = "mash";

```
var fullname = first name + " "
+ lastname;
```

```
var myfullname = string.Format
("my name is {0} {1}", first, lastname);
```

```
var names = new string[3] {"john",
"jack", "mary"};
```

```
var formattednames = string.Join(", "
, names);
```

```
var text = "Hi john \n look
into the following path \n c:\Folder
\Folder1";
```

```
Console.WriteLine(text);
```

```
Console.ReadLine();
```

```
}
```

```
}
```

```
}
```

Example #05

using System;

namespace assignment - of

```
{
```

```
class Program
{
    static void Main(string[] args)
    {
        var a = 10;
        var b = a;
        b++;
        Console.WriteLine(string.
Format("a: {0}, b: {1}", a, b));
        var array1 = new int[] { 1,
2, 3 };
        var array2 = array1;
        var array2[0] = 0;
        Console.WriteLine(string.Format
("array1[0]: {0}, array2[0]: {1},
array1[0], array2[0]));
        Console.ReadLine();
    }
}
```

Example #06

```
using System;  
namespace CSharp  
{
```

```
    public class Person  
    {
```

```
        public int Age;  
    }
```

```
    class Program  
    {
```

```
        static void Main(string[] args)  
        {
```

```
            var number = 1;
```

```
            Increment(number);
```

```
            Console.WriteLine(number);
```

```
            var person = new Person { Age = 20 };  
            MakeOld(person);
```

```
            Console.WriteLine(Person.Age);  
        }
```

```
        public static void Incremental(int  
number)
```

```

    {
        number += 10;
    }
    public static MakeOld(Person
person)
    {
        person.Age += 10;
    }
}

```

Example #07

using System

```

namespace Csharp
{

```

```

    class Program
    {

```

```

        static void Main(string[] args)
        {

```

```

            var numbers = new int[3];

```



```
        numbers[0] = 1;  
        Console.WriteLine(numbers[0]);  
        Console.WriteLine(numbers[1]);  
        Console.WriteLine(numbers[2]);  
    }  
}  
}
```

Example #08

```
using System;  
namespace CSharp  
{
```

```
    class Program  
    {
```

```
        static void Main(string[] args)  
        {
```

```
            var numbers = new int[3];
```

```
            numbers[0] = 1;
```

```
            Console.WriteLine(numbers[0]);
```

```
            Console.WriteLine(numbers[1]);
```

```
            Console.WriteLine(numbers[2]);
```

```

var flags = new bool[3];
flags[0] = true;
Console.WriteLine(flags[0]);
Console.WriteLine(flags[1]);
Console.WriteLine(flags[2]);
var names = new string[3]
{ "Jack", "John", "Mary" };
}
}

```