5/13/2020 CoordinateDescent

In []:



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In [1]:

```
def coordinate_descent(y, X, Lambda, tolerence, w_init=None):
   n is the number of record
   d is
   y is a n-by-1 vector
   X is composed of [x1;x2;x3...;xn], where xn is 1-by-d
   w is is a d-by-1 vector
   n,d = X.shape
   b=0
   ak=0
   ck = 0
   ek = 1000;
   if(w_init is None):
       w_curr=np.zeros((d,))
   else:
       w_curr = w_init
   loop_count =0
   +++++++++++".format(Lambda))
   while (ek > tolerence):
       if(loop_count > 10000):
           print("didn't converge")
           break
       loop_count += 1
       w_prev = np.copy (w_curr)
       b0=np.dot(w_prev.T,X.T)
       #print("the shape of b0 is {}".format(b0.shape))
       c = np.zeros((d,))
       b = 1/n * (np.sum(y -b0))
       #print("the shape of b is {}".format(b.shape))
       #print("b is {}".format(b))
       #print("b shape {}".format(b.shape))
       a = 2*np.sum(np.square(X), axis=0)
       for k in range(0,d):
#
             selector = [j for j in range(d) if j != k]
             p1=np.dot(X[:, selector], w_curr[selector])+b
#
#
             p2 = y-p1
             c[k] = 2 * np.dot(X[:,k], p2)
#
           c[k] = 2*np.dot(X[:, k], y - (b + np.dot(w_curr.T, X.T) - w_curr[k]*X
[:, k]))
           #print("the shape of ck is {}".format(ck.shape))
           #print(ck)
           #print(ck.shape)
           if (c[k] < -Lambda):
               w_{curr}[k] = (c[k] + Lambda) / a[k]
           elif (c[k] > Lambda):
               w_{curr}[k] = (c[k] - Lambda) / a[k]
           else:
               w_{curr}[k] = 0
           #if (w_curr[k]!= 0):
```

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```
#print(w_curr[k])

#print(np.linalg.norm(w_curr))
    #print(np.linalg.norm(w_prev))
    ek = np.max(np.abs(w_curr - w_prev))
    print("......it takes {} iterations to converg
e........".format(loop_count))
    print(".....error is {}.......".format(ek))
    #Lambda = Lambda/2
    return b,w_curr
```

In [2]:

In []:

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