

# Srujana Munamala

## UX/UI Designer

User Experience Designer with a background in Psychology from Purdue University and trained in UX/UI at UC Berkeley.

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## Education

### UC Berkeley Extension

Certificate in UX/UI Design  
2019-2020

An intensive 24-week long boot camp dedicated to UX/UI. Skills learned consist of HTML5, CSS, JavaScript, Bootstrap, jQuery, User-Centric Design Research, Visual Prototyping, Wireframing, and User Interface Development.

### Purdue University

Bachelor's Degree in Psychology  
2015-2019

## Skills

### UX/UI

Usability testing  
User Research  
User Interface Design  
Information Architecture  
User Persona  
Wireframes  
Typography

### Tools

Adobe XD  
Sketch  
Invision  
Microsoft Visual Studio Code  
Figma  
WebFlow

### Coding

HTML5  
CSS3  
JavaScript  
Jquery  
Bootstrap  
Python  
Linux

### Languages

English  
Spanish  
Telugu

## Experience

### Freelance User Interface/Experience Designer

Tingr 2020-present

Tingr is an application dedicated to assisting parents of pre-schoolers in California.

Key Accomplishments:

- Designed a wireframe displaying the process that the parent/teacher would undergo to sign-in/out a child.
- Created iOS mockups on Sketch that will be sent to the front-end development team.

### Undergraduate Research Assistant

Purdue University-Industrial Engineering 2018-2019 (1 year)

Worked with Dr. Brandon Pitts, specializing in human interaction with technology. Collaborated on a research project designing a mobile app for teenage drivers to improve abilities prior to testing.

Key Accomplishments:

- Received FAA approval by providing advice for modifying a proposal.
- Designed an optimal user interface layout for the mobile application utilizing Adobe Photoshop and Microsoft Word.
- Performed research to identify relevant articles for a systematic review publication.

## Projects

### Employment Development Department

Collaborated with two other designers to redesign the website for EDD (Employment Development Department).

Role: UI Designer

Tools used: Adobe XD, Invision

### East Oakland Collective

Interviewed a non-profit stakeholder organization (East Oakland Collective). Collaborated with two other designers to re-design their website.

Role: UI Designer, UX Researcher

Tools used: Sketch, Invision

### Calm On!

A fun, interactive game for kids (ages 6-11) to learn about emotional intelligence and mental health. The ultimate solution towards children's education on mental health.

Role: UX/UI Designer

Tools Used: Figma, Invision