What do I want to learn or understand better?

Since our huge restructuring last week where we really went back to basics and worked through improved and much more solid methods of working agile, I have been trying to keep up the passion and the engagement of the group. The last week has without a doubt been the most fun one so far and now that I finally get to actually work with the UI in the actual program and not just sketches and mockups, I feel like I am getting to contribute to the actual source code. My work on the project so far has mostly been designing the model and foundation of what we want to do and then work on a suitable interface for it. So now I am excited to brush up on my JavaFX skills and learn/relearn some things that will help me design a decent UI. I would also like to try to learn how our database works. I have not worked with databases before so this is a new and exciting thing for me.

How can I help someone else, or the entire team, to learn something new?

Last week I had a somewhat leading role in helping our team rethink the way we thought about our epics, user stories and tasks. This week I want to keep up the same spirit by making sure we use our newly reworked KPIs to improve for the next sprint.

What is my contribution towards the team's use of Scrum?

As usual, I participate in all of our planned events such as sprint planning, supervisor meeting, stand up meetings and try to stay active in our chat by asking and answering questions.

What is my contribution towards the team's deliveries?

I have noticed that I have in part taken the role upon me to be the person in our group that looks ahead at our next deadlines and makes sure we know what to do by talking about the provided instructions with the group and contacting our supervisor whenever there's uncertainty.

KPIs:

Individual stress level:

       Start: 2

       Now (friday): 4

Individual level of satisfaction:

       So far: 3