CPSC-354 Report

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Abstract

Short summary of purpose and content.

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1 Introduction

This is the report for CPSC 354 Programming Languages. It will contain homework for each week, as well as project work and analysis.

2 Homework

This section will contain your solutions to homework.

2.1 Week 1

HW 1 - Greatest Common Divisor

The code above implements Euclid's algorithm to find the greatest common divisor in python. Below is an explanation given sample input gcd(9,33).

While n != m, the code will compare whether or not n is greater than m. If n > m, n will become n - m. Otherwise if n < m, m will become m - n. When n == m, the greatest common divisor has been found.

Keeping this logic in mind, let n = 9, m = 33.

```
gcd(9,33) =
gcd(9,24) =
gcd(9,15) =
gcd(9,6) =
gcd(3,6) =
gcd(3,3) =
3
```

Since n == m and the value of both is 3, the greatest common divisor is 3 for this example.

2.2 Week 2

HW 2 - Recursion in Functional Programming

```
select_evens :: [a] -> [a]
select_evens [] = []
select_evens (x:(y:xs)) = y:select_evens(xs)
select_odds :: [a] -> [a]
select_odds [] = []
select_odds (x:(y:xs)) = x:select_odds(xs)
member :: (Eq a) \Rightarrow a \rightarrow [a] \rightarrow Bool
member a [] = False
member a (x:xs)
   | a == x = True
    | otherwise = a 'member' xs
append :: (0rd a) \Rightarrow [a] \rightarrow [a] \rightarrow [a]
append [] [] = []
append [] ys = ys
append (x:xs) (ys) = x:append(xs) (ys)
revert :: [a] -> [a]
revert [] = []
revert (x:xs) = append (revert xs) [x]
less_equal :: (Ord a) => [a] -> [a] -> Bool
less_equal [] [] = True
```

The code above implements select_evens, select_odds, member, append, revert, less_equal as recursive functions in Haskell. Below are explanations showing computations for given inputs.

Select Evens example:

```
Select Evens ["a","b","c","d"]
```

```
select_evens ["a","b","c","d"] =
   "b" : (select_evens ["c","d"]) =
   "b" : ("d" : (select_evens [])) =
   ["b","d"]
```

Select Odds example:

```
Select Odds ["a","b","c","d"]
```

```
select_odds ["a","b","c","d"] =
    "a" : (select_odds ["c","d"]) =
    "a" : ("c" : (select_odds [])) =
    ["a","c"]
```

Member example:

Member 2 [5,2,6]

```
member 2 [5,2,6] =
member 2 [2,6] =
True
```

Append example:

Append [1,2,3] [4,5]

```
append [1,2,3] [4,5] =
    1 : (append [2,3] [4,5]) =
    1 : (2 : (append [3] [4,5])) =
    1 : (2 : (3 : (append [] [4,5]))) =
    1 : (2 : (3 : [4,5])) =
    [1,2,3,4,5]
```

Revert example:

```
Revert [1,2,3]
```

```
revert [1,2,3] =
    append(revert [2,3], [1]) =
    append(append (revert [3]) [2]) [1] =
    append(append (append (revert []) [3]) [2]) [1] =
    append(append (append [] [3]) : [2]) [1] =
    append(append [3] [2]) [1] =
    append 3 : (2) [1] =
```

```
append [3,2] [1] =
3 : (append [2] [1]) =
3 : (2 : (append [] [1])) =
3 : (2 : 1) =
[3,2,1]
```

Less Equal example:

```
Less Equal [1,2,3] [2,3,4]
```

```
less_equal [1,2,3] [2,3,4] =
  less_equal [2,3] [3,4] =
  less_equal [3] [4] =
  True
```

2.3 Week 3

HW 3 - Towers of Hanoi

```
hanoi 5 0 2
  hanoi 4 0 1
     hanoi 3 0 2
        hanoi 2 0 1
          hanoi 1 0 2 = move 0 2
          move 0 1
          hanoi 1 2 1 = move 2 1
        move 0 2
        hanoi 2 1 2
          hanoi 1 1 0 = move 1 0
          move 1 2
          hanoi 1 0 2 = move 0 2
       move 0 1
       hanoi 3 2 1
          hanoi 2 2 0
              hanoi 1 2 1 = move 2 1
              move 2 0
              hanoi 1 1 0 = move 1 0
          move 2 1
          hanoi 2 0 1
              hanoi 1 0 2 = move 0 2
              move 0 1
              hanoi 1 2 1 = move 2 1
   move 0 2
   hanoi 4 1 2
       hanoi 3 1 0
          hanoi 2 1 2
              hanoi 1 1 0 = move 1 0
              move 1 2
              hanoi 1 0 2 = move 0 2
          move 1 0
          hanoi 2 2 0
              hanoi 1 2 1 = move 2 1
              move 2 0
              hanoi 1 1 0 = move 1 0
       move 1 2
```

```
hanoi 3 0 2
hanoi 2 0 1
hanoi 1 0 2 = move 0 2
move 0 1
hanoi 1 2 1 = move 2 1
move 0 2
hanoi 2 1 2
hanoi 1 1 0 = move 1 0
move 1 2
hanoi 1 0 2 = move 0 2
```

In order to solve the puzzle, the moves are as follows:

```
move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1 2
move 0 2
move 0 1
move 2 1
move 2 0
move 1 0
move 2 1
move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1 2
move 0 2
move 1 0
move 2 1
move 2 0
move 1 0
move 1 2
move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1\ 2
move 0 2
```

The word "hanoi" appears in the computation 31 times.

This computation can be expressed as a formula that works for moving any number of disks n as:

```
hanoi(n+1) x y = hanoi n x(other x y)
move x y
hanoi n(other x y)y
```

```
hanoi 1 x y = move x y
```

```
hanoi (n+1) x y =
  hanoi n x (other x y)
  move x y
  hanoi n (other x y) y
```

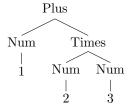
2.4 Week 4

HW 4 - Parsing and Context-Free Grammars

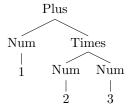
```
Abstract Syntax Tree: 2 + 1
Plus (Num 2) (Num 1)
```



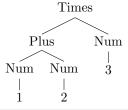
Abstract Syntax Tree: 1 + 2 * 3
Plus (Num 1) (Times (Num 2) (Num 3))



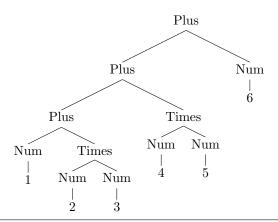
Abstract Syntax Tree: 1 + (2 * 3)Plus (Num 1) (Times (Num 2) (Num 3))



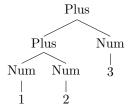
Abstract Syntax Tree: (1 + 2) * 3
Times (Plus (Num 1) (Num 2)) (Num 3)



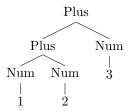
Abstract Syntax Tree: 1 + 2 * 3 + 4 * 5 + 6Plus (Plus (Num 1) (Times (Num 2) (Num 3))) (Times (Num 4) (Num 5))) (Num 6)



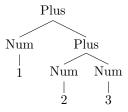
Abstract Syntax Tree: 1 + 2 + 3
Plus (Plus (Num 1) (Num 2)) (Num 3)



Abstract Syntax Tree: (1 + 2) + 3Plus (Plus (Num 1) (Num 2)) (Num 3)



Abstract Syntax Tree: 1 + (2 + 3)
Plus (Num 1) (Plus (Num 2) (Num 3))



The abstract syntax tree of 1+2+3 is identical to the one of (1+2)+3, but not the one of 1+(2+3).

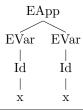
2.5 Week 5

 ${\rm HW}$ 5 - Syntax + Semantics of Lambda Calculus Syntax

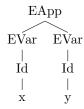
x = EVar (Id "x")



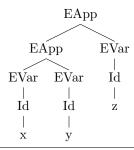
x x = EApp (EVar (Id "x") EVar (Id "x"))



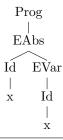
x y = EApp (EVar (Id "x") EVar (Id "y"))



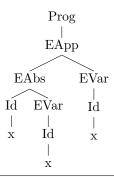
x y z = EApp (EVar (Id "x") EVar (Id "y")) EVar (Id "z"))



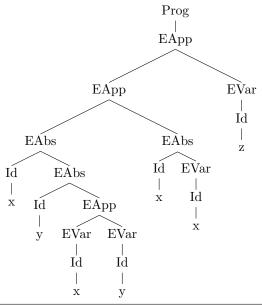
 $\ x.x = Prog (EAbs(Id "x" EVar(Id "x")))$



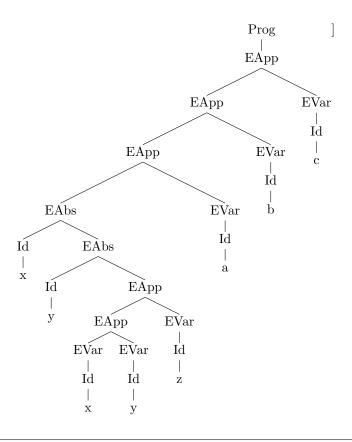
 $(\x.x) x = Prog(EApp(EAbs(Id "x" EVar(Id "x")) EVar(Id "x")))$



 $(\ x \ . \ (\ y \ . \ x \ y)) \ (\ x.x) \ z = Prog(EApp(EApp(EAbs(Id "x", EAbs(Id "y", EApp(EVar(Id "x"), EVar(Id "y")))), EAbs(Id "x", EVar(Id "x"))), EVar(Id "z")))$



 $\label{eq:condition} $$(\ x\ .\ y\ .\ x\ y\ z)$ a b c = Prog(EApp(EApp(EApp(EAbs(Id\ "x",\ EAbs(Id\ "y",\ EApp(EApp(EApp(EVar(Id\ "x"),\ EVar(Id\ "z"))),\ EVar(Id\ "a")),\ EVar(Id\ "b")),\ EVar(Id\ "c")))$$



Semantics

- Evaluate using pen-and-paper the following expressions:

$$(\x.x)$$
 a = a

$$\x.x a = \x.x a$$

$$(\x.\y.\x)$$
 a b = $(\y.\a)$ b = a

$$(\x.\y.\y)$$
 a b = $(\y.\y)$ b = b

$$(\x.\y.\x)$$
 a b c = $(\y.\a)$ b c = a c

$$(\x.\y.\y)$$
 a b c = $(\y.\y)$ b c = b c

$$(\x.\y.\x)$$
 a (b c) = $(\y.\a)$ (b c) = a

$$(\x.\y.\y)$$
 a (b c) = $(\y.\y)$ (b c) = b c

$$(\x.\y.\x)$$
 (a b) c = $(\y.\angle$ b) c = a b

$$(\x.\y.\y)$$
 (a b) c = $(\y.\y)$ c = c

$$(\x.\y.\x)$$
 (a b c) = \y.a b c

$$(\x.\y.y)$$
 (a b c) = $\y.y$

```
- Evaluate (\x.x)((\y.y)a) by executing the function evalCBN

evalCBN(EApp (EAbs (Id "x") (EVar (Id "x"))) (EApp (EAbs (Id "y") (EVar (Id "y"))) (EVar (Id "a")))) =

evalCBN (EApp (EAbs (Id "x") (EVar (Id "x"))) subst (Id "y") (EVar (Id "a")) (EVar (Id "y"))) =

evalCBN (EApp (EAbs (Id "x") (EVar (Id "x"))) EVar (Id "a")) =

evalCBN (subst (Id "x") (EVar (Id "a")) (EVar (Id "x"))) =

evalCBN (EVar (Id "a")) =

EVar (Id "a")
```

2.6 Week 6

Evaluate

```
(\exp.\\two.\\three.exp two three)
(\m.\n. m n)
(\f.\x. f (f x))
(\f.\x. f (f f x))
=
((\m.\n. m n) (\f.\x. f (f x)))
=
((\m.\n. m n) (\f.\x. f (f x)) (\f2.\x2. f2 (f2 (f2 x2))))
=
((\.\n. (\f.\x. f (f x)) n) (\f2.\x2. f2 (f2 (f2 x2)))
=
((\f.\x. f (f x)) (\f2.\x2. f2 (f2 (f2 x2)))
=
((\x. (\f2.\x2. f2 (f2 (f2 x2))) ((\f3.\x3. f3 (f3 (f3 x3))) x)))
=
((\x. (\f2.\x2. f2 (f2 (f2 x2))) ((\x3. x (x (x x3)))))
=
((\x. (\x2. (\x3. x (x (x x3))) ((\x4. x5 (x5 (x5 x4))) ((\x6. x7 (x7 (x7 x6))) x2))))
=
(\x. (\x2. (\x3. x (x (x (x5 (x5 (x5 (x7 (x7 (x7 x2)))))))))
=
(\x. (\x2. (\x2. (x (x (x (x5 (x5 (x5 (x7 (x7 (x7 x2)))))))))))
```

3 Project

This section details the project.

3.1 Specification

For this project, I plan to learn a combination of HTML, javascript, and css to build a portfolio website.

3.2 Prototype

3.3 Documentation

3.4 Critical Appraisal

. . .

4 Conclusions

(approx 400 words)

In the conclusion, I want a critical reflection on the content of the course. Step back from the technical details. How does the course fit into the wider world of programming languages and software engineering?

References

- [PL] Programming Languages 2022, Chapman University, 2022.
- [P] Punctuation, StackExchange, 2022.
- [S] Spacing, StackExchange, 2022.
- [T] Trees, Massachusetts Institute of Technology, 2022.