

# CPSC-354 Report

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October 17, 2022

## Abstract

Short summary of purpose and content.

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## 1 Introduction

This is the report for CPSC 354 Programming Languages. It will contain homework for each week, as well as project work and analysis.

## 2 Homework

This section will contain your solutions to homework.

### 2.1 Week 1

HW 1 - Greatest Common Divisor

---

```
def gcd(n, m):
    while n != m:
        if n > m:
            n = n-m
        else:
            m = m-n
    return n
```

---

The code above implements Euclid's algorithm to find the greatest common divisor in python. Below is an explanation given sample input `gcd(9,33)`.

While `n != m`, the code will compare whether or not `n` is greater than `m`. If `n > m`, `n` will become `n - m`. Otherwise if `n < m`, `m` will become `m - n`. When `n == m`, the greatest common divisor has been found.

Keeping this logic in mind, let `n = 9`, `m = 33`.

---

```
gcd(9,33) =
gcd(9,24) =
gcd(9,15) =
gcd(9,6) =
gcd(3,6) =
gcd(3,3) =
3
```

---

Since `n == m` and the value of both is 3, the greatest common divisor is 3 for this example.

## 2.2 Week 2

### HW 2 - Recursion in Functional Programming

---

```
select_evens :: [a] -> [a]
select_evens [] = []
select_evens (x:(y:xs)) = y:select_evens(xs)

select_odds :: [a] -> [a]
select_odds [] = []
select_odds (x:(y:xs)) = x:select_odds(xs)

member :: (Eq a) => a -> [a] -> Bool
member a [] = False
member a (x:xs)
    | a == x = True
    | otherwise = a `member` xs

append :: (Ord a) => [a] -> [a] -> [a]
append [] [] = []
append [] ys = ys
append (x:xs) (ys) = x:append(xs) (ys)

revert :: [a] -> [a]
revert [] = []
revert (x:xs) = append (revert xs) [x]

less_equal :: (Ord a) => [a] -> [a] -> Bool
less_equal [] [] = True
```

```
less_equal (x:xs) (y:ys)
  | x > y   = False
  | otherwise = xs 'less_equal' ys
```

---

The code above implements `select_evens`, `select_odds`, `member`, `append`, `revert`, `less_equal` as recursive functions in Haskell. Below are explanations showing computations for given inputs.

Select Evens example:

Select Evens ["a","b","c","d"]

---

```
select_evens ["a","b","c","d"] =
  "b" : (select_evens ["c","d"]) =
  "b" : ("d" : (select_evens [])) =
  ["b","d"]
```

---

Select Odds example:

Select Odds ["a","b","c","d"]

---

```
select_odds ["a","b","c","d"] =
  "a" : (select_odds ["c","d"]) =
  "a" : ("c" : (select_odds [])) =
  ["a","c"]
```

---

Member example:

Member 2 [5,2,6]

---

```
member 2 [5,2,6] =
  member 2 [2,6] =
  True
```

---

Append example:

Append [1,2,3] [4,5]

---

```
append [1,2,3] [4,5] =
  1 : (append [2,3] [4,5]) =
  1 : (2 : (append [3] [4,5])) =
  1 : (2 : (3 : (append [] [4,5]))) =
  1 : (2 : (3 : [4,5])) =
  [1,2,3,4,5]
```

---

Revert example:

Revert [1,2,3]

---

```
revert [1,2,3] =
  append(revert [2,3], [1]) =
  append(append (revert [3]) [2]) [1] =
  append(append (append (revert []) [3]) [2]) [1] =
  append(append (append [] [3]) : [2]) [1] =
  append(append [3] [2]) [1] =
  append 3 : (2) [1] =
```

```
append [3,2] [1] =
3 : (append [2] [1]) =
3 : (2 : (append [] [1])) =
3 : (2 : 1) =
[3,2,1]
```

---

Less Equal example:

Less Equal [1,2,3] [2,3,4]

---

```
less_equal [1,2,3] [2,3,4] =
  less_equal [2,3] [3,4] =
    less_equal [3] [4] =
      True
```

---

## 2.3 Week 3

HW 3 - Towers of Hanoi

---

```
hanoi 5 0 2
  hanoi 4 0 1
    hanoi 3 0 2
      hanoi 2 0 1
        hanoi 1 0 2 = move 0 2
        move 0 1
        hanoi 1 2 1 = move 2 1
      move 0 2
      hanoi 2 1 2
        hanoi 1 1 0 = move 1 0
        move 1 2
        hanoi 1 0 2 = move 0 2
      move 0 1
      hanoi 3 2 1
        hanoi 2 2 0
          hanoi 1 2 1 = move 2 1
          move 2 0
          hanoi 1 1 0 = move 1 0
        move 2 1
        hanoi 2 0 1
          hanoi 1 0 2 = move 0 2
          move 0 1
          hanoi 1 2 1 = move 2 1
      move 0 2
    hanoi 4 1 2
      hanoi 3 1 0
        hanoi 2 1 2
          hanoi 1 1 0 = move 1 0
          move 1 2
          hanoi 1 0 2 = move 0 2
        move 1 0
        hanoi 2 2 0
          hanoi 1 2 1 = move 2 1
          move 2 0
          hanoi 1 1 0 = move 1 0
      move 1 2
```

```

hanoi 3 0 2
  hanoi 2 0 1
    hanoi 1 0 2 = move 0 2
    move 0 1
    hanoi 1 2 1 = move 2 1
  move 0 2
  hanoi 2 1 2
    hanoi 1 1 0 = move 1 0
    move 1 2
    hanoi 1 0 2 = move 0 2

```

---

In order to solve the puzzle, the moves are as follows:

---

```

move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1 2
move 0 2
move 0 1
move 2 1
move 2 0
move 1 0
move 2 1
move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1 2
move 0 2
move 1 0
move 2 1
move 2 0
move 1 0
move 1 2
move 0 2
move 0 1
move 2 1
move 0 2
move 1 0
move 1 2
move 0 2

```

---

The word "hanoi" appears in the computation 31 times.

This computation can be expressed as a formula that works for moving any number of disks  $n$  as:

---

```

hanoi(n+1) x y = hanoi n x(other x y)
move x y
hanoi n(other x y)y

```

---

```

hanoi 1 x y = move x y

```

---

```

hanoi (n+1) x y =
  hanoi n x (other x y)
  move x y
  hanoi n (other x y) y

```

---

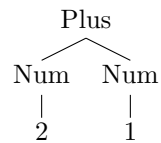
## 2.4 Week 4

### HW 4 - Parsing and Context-Free Grammars

---

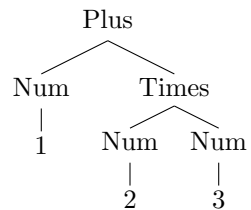
Abstract Syntax Tree:  $2 + 1$   
 Plus (Num 2) (Num 1)

---



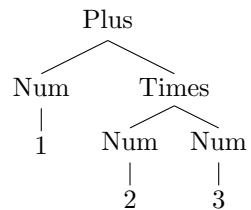
Abstract Syntax Tree:  $1 + 2 * 3$   
 Plus (Num 1) (Times (Num 2) (Num 3))

---



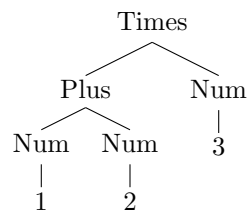
Abstract Syntax Tree:  $1 + (2 * 3)$   
 Plus (Num 1) (Times (Num 2) (Num 3))

---



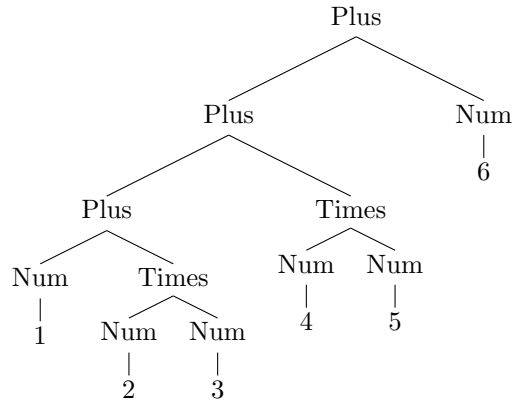
Abstract Syntax Tree:  $(1 + 2) * 3$   
 Times (Plus (Num 1) (Num 2)) (Num 3)

---



Abstract Syntax Tree:  $1 + 2 * 3 + 4 * 5 + 6$   
 Plus (Plus (Plus (Num 1) (Times (Num 2) (Num 3))) (Times (Num 4) (Num 5))) (Num 6)

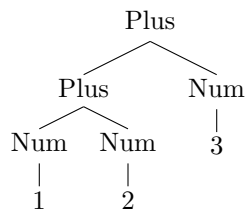
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---

Abstract Syntax Tree:  $1 + 2 + 3$   
 Plus (Plus (Num 1) (Num 2)) (Num 3)

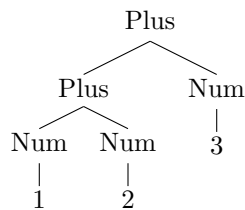
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---

Abstract Syntax Tree:  $(1 + 2) + 3$   
 Plus (Plus (Num 1) (Num 2)) (Num 3)

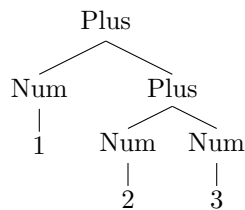
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---

Abstract Syntax Tree:  $1 + (2 + 3)$   
 Plus (Num 1) (Plus (Num 2) (Num 3))

---




---

The abstract syntax tree of  $1+2+3$  is identical to the one of  $(1+2)+3$ , but **not** the one of  $1+(2+3)$ .

---

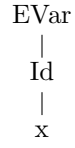
## 2.5 Week 5

HW 5 - Syntax + Semantics of Lambda Calculus Syntax

---

$x = \text{EVar } (\text{Id } "x")$

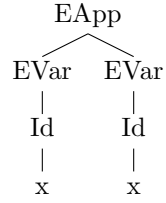
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---

`x x = EApp (EVar (Id "x") EVar (Id "x"))`

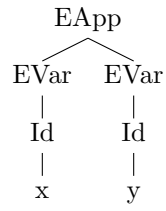
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`x y = EApp (EVar (Id "x") EVar (Id "y"))`

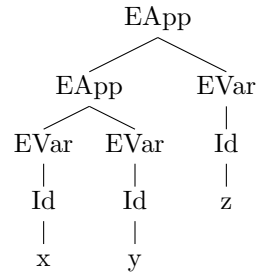
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---

`x y z = EApp (EVar (Id "x") EVar (Id "y")) EVar (Id "z")`

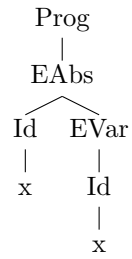
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---

`\ x.x = Prog (EAbs(Id "x" EVar(Id "x")))`

---

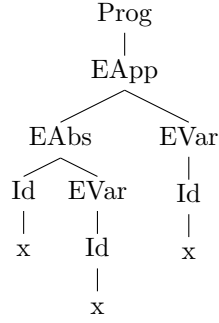



---

`(\x.x) x = Prog(EApp(EAbs(Id "x" EVar(Id "x")) EVar(Id "x")))`

---

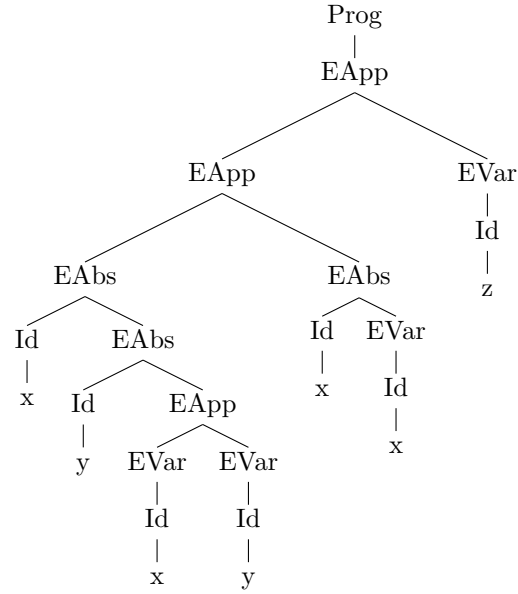





---

$(\lambda x . (\lambda y . x y)) (\lambda x.x) z = \text{Prog}(\text{EApp}(\text{EApp}(\text{EAbs}(\text{Id } \text{"x"}), \text{EAbs}(\text{Id } \text{"y"}), \text{EApp}(\text{EVar}(\text{Id } \text{"x"}), \text{EVar}(\text{Id } \text{"y"})))), \text{EAbs}(\text{Id } \text{"x"}), \text{EVar}(\text{Id } \text{"x"}))), \text{EVar}(\text{Id } \text{"z"})))$

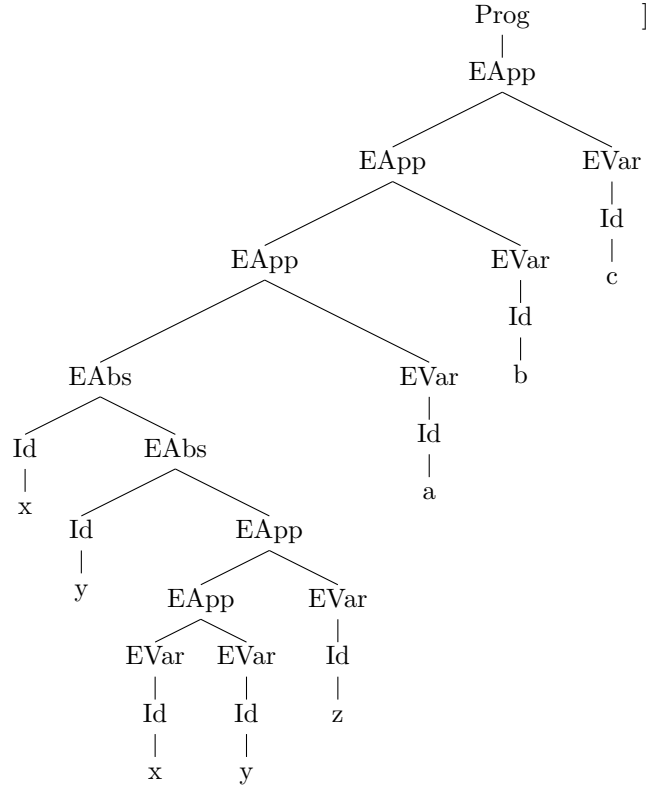
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---

$(\lambda x . \lambda y . x y z) a b c = \text{Prog}(\text{EApp}(\text{EApp}(\text{EApp}(\text{EAbs}(\text{Id } \text{"x"}), \text{EAbs}(\text{Id } \text{"y"}), \text{EApp}(\text{EApp}(\text{EVar}(\text{Id } \text{"x"}), \text{EVar}(\text{Id } \text{"y"}))), \text{EVar}(\text{Id } \text{"z"}))), \text{EVar}(\text{Id } \text{"a"}), \text{EVar}(\text{Id } \text{"b"}), \text{EVar}(\text{Id } \text{"c"})))$

---



Semantics

- Evaluate using pen-**and**-paper the following expressions:

$(\lambda x.x) a = a$

$\lambda x.x a = \lambda x.x a$

$(\lambda x.\lambda y.x) a b = (\lambda y.a) b = a$

$(\lambda x.\lambda y.y) a b = (\lambda y.y) b = b$

$(\lambda x.\lambda y.x) a b c = (\lambda y.a) b c = a c$

$(\lambda x.\lambda y.y) a b c = (\lambda y.y) b c = b c$

$(\lambda x.\lambda y.x) a (b c) = (\lambda y.a) (b c) = a$

$(\lambda x.\lambda y.y) a (b c) = (\lambda y.y) (b c) = b c$

$(\lambda x.\lambda y.x) (a b) c = (\lambda y.a b) c = a b$

$(\lambda x.\lambda y.y) (a b) c = (\lambda y.y) c = c$

$(\lambda x.\lambda y.x) (a b c) = \lambda y.a b c$

$(\lambda x.\lambda y.y) (a b c) = \lambda y.y$

- Evaluate  $(\lambda x.x)(\lambda y.y)a$  by executing the function evalCBN

```
evalCBN(EApp (EAbs (Id "x") (EVar (Id "x"))) (EApp (EAbs (Id "y") (EVar (Id "y"))) (EVar (Id "a")))) = line 6
evalCBN (EApp (EAbs (Id "x") (EVar (Id "x"))) subst (Id "y") (EVar (Id "a")) (EVar (Id "y"))) =
  line 15
evalCBN (EApp (EAbs (Id "x") (EVar (Id "x"))) EVar (Id "a")) = line 6
evalCBN (subst (Id "x") (EVar (Id "a")) (EVar (Id "x"))) = line 15
evalCBN (EVar (Id "a")) = line 8
EVar (Id "a")
```

---

## 2.6 Week 6

Evaluate

```
(\exp . \two . \three . exp two three)
(\m.\n. m n)
(\f.\x. f (f x))
(\f.\x. f (f (f x)))
=
((\m.\n. m n) (\f.\x. f (f x)) (\f2.\x2. f2 (f2 (f2 x2))))
=
((.\n. (\f.\x. f (f x)) n) (\f2.\x2. f2 (f2 (f2 x2))))
=
((\f.\x. f (f x)) (\f2.\x2. f2 (f2 (f2 x2))))
=
((\x. (\f2.\x2. f2 (f2 (f2 x2))) ((\f3.\x3. f3 (f3 (f3 x3))) x)))
=
((\x. (\f2.\x2. f2 (f2 (f2 x2))) ((\x3. x (x (x x3))))))
=
(\x. (\x2. (\x3. x (x (x x3))) ((\x4. x5 (x5 (x5 x4))) ((\x6. x7 (x7 (x7 x6))) x2))))
=
(\x. (\x2. (\x3. x (x (x x3))) ((\x4. x5 (x5 (x5 x4))) (x7 (x7 (x7 x2))))))
=
(\x. (\x2. (x (x (x (x5 (x5 (x5 (x7 (x7 (x7 x2))))))))))
=
\x. (\x2. (x (x (x (x5 (x5 (x5 (x7 (x7 (x7 x2))))))))))
```

---

## 2.7 Week 7

Explain whether each variable is bound or free - if it is bound, say the binder and scope of the variable.

Lines 5-7

```
evalCBN (EApp e1 e2) = case (evalCBN e1) of
  (EAbs i e3) -> evalCBN (subst i e2 e3)
  e3 -> EApp e3 e2
```

---

e1

- bound
- binder is (EApp e1 e2)
- scope is the contents of the evalCBN function

e2

- bound
- binder is (EApp e1 e2)
- scope is the contents of the evalCBN function

i

- bound
- binder is (EAbs i e3)
- scope is contents of evalCBN function

e3

- bound
- binder is (EAbs i e3)
- scope is scope is contents of evalCBN function

---

Lines 18-22

```
subst id s (EAbs id1 e1) =  
  -- to avoid variable capture, we first substitute id1 with a fresh name inside the body of the  
  -- lambda-abstraction, obtaining e2. Only then do we proceed to apply substitution of the  
  -- original s for id in the body e2.  
let f = fresh (EAbs id1 e1)  
    e2 = subst id1 (EVar f) e1 in  
    EAbs f (subst id s e2)
```

---

id

- bound
- binder is subst id
- scope is contents of subst function

s

- bound
- binder is subst s
- scope is contents of subst function

id1

- bound
- binder is (EAbs id1 e1)
- scope is contents of subst function

e1

- bound

- binder is (EAbs id1 e1)
- scope is contents of subst function

f

- free

e2

- free

---

- Evaluate (\x.\y.x) y z by executing the function evalCBN

```
evalCBN(EApp (EAbs (Id "x") (EAbs (Id "y") (EVar (Id "z")))) (EVar (Id "y"))) (EVar (Id "z"))) =
  line 6
evalCBN (subst (Id "x") (EVar (Id "y")) (EVar (Id "x"))) (EAbs (Id "y") (EVar (Id "x")))(EVar (Id
  "z")))) = line 15
evalCBN (EApp (EAbs (Id "y") (EVar (Id "y1"))) EVar (Id "z")) = line 6
evalCBN (subst (Id "y") (EVar (Id "z")) (EVar (Id "y1"))) = line 16
evalCBN (EVar (Id "y1")) = line 8
EVar (Id "y1")
```

---

## Rewriting Introduction

---

1. A = {}

```
-----
|   |
|   |
-----
```

- terminates - yes
- confluent - yes
- unique normal forms - yes

2. A = {a} and R = {}

```
-----
|  a  |
|     |
-----
```

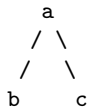
- terminates - yes
- confluent - yes
- unique normal forms - no

3. A = {a} and R = {(a,a)}

```
----->
|   |
a <---
```

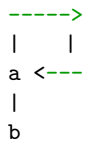
- terminates - no
- confluent - no
- unique normal forms - no

4.  $A = \{a, b, c\}$  and  $R = \{(a, b), (a, c)\}$



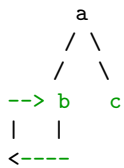
- terminates - yes
- confluent - no
- unique normal forms - no

5.  $A = \{a, b\}$  and  $R = \{(a, a), (a, b)\}$



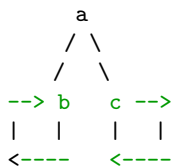
- terminates - no
- confluent - yes
- unique normal forms - yes

6.  $A = \{a, b, c\}$  and  $R = \{(a, b), (b, b), (a, c)\}$



- terminates - no
- confluent - no
- unique normal forms - no

7.  $A = \{a, b, c\}$  and  $R = \{(a, b), (b, b), (a, c), (c, c)\}$



- terminates - no
- confluent - no
- unique normal forms - no

---

Find an example of an ARS for each of the possible 8 combinations - draw pictures.

---

1. confluent, terminating, has unique normal forms

$A = \{a,b\}$  and  $R = \{(a,b)\}$

```

a
|
b

```

2. confluent, terminating, doesn't have unique normal forms

- not possible

3. confluent, not terminating, has unique normal forms

$A = \{a,b\}$  and  $R = \{(a,a),(a,b)\}$

```

----->
|   |
a <---
|
b

```

4. confluent, not terminating, doesn't have unique normal forms

- not possible

5. not confluent, terminating, has unique normal forms

- not possible OR see answer for #1 (then the other answer will be not possible)

6. not confluent, terminating, doesn't have unique normal forms

$A = \{a,b,c\}$  and  $R = \{(a,b),(a,c)\}$

```

  a
 / \
b   c

```

7. not confluent, not terminating, has unique normal forms

- not possible

6. not confluent, not terminating, doesn't have unique normal forms

$A = \{a,b,c\}$  and  $R = \{(a,b),(b,b),(a,c)\}$

```

  a
 / \
b   c
--> b   c
|   |
<---

```

### 3 Project

This section details the project.

### 3.1 Specification

For this project, I plan to learn a combination of HTML, javascript, and css to build a portfolio website.

### 3.2 Prototype

### 3.3 Documentation

### 3.4 Critical Appraisal

...

## 4 Conclusions

(approx 400 words)

In the conclusion, I want a critical reflection on the content of the course. Step back from the technical details. How does the course fit into the wider world of programming languages and software engineering?

## References

[PL] [Programming Languages 2022](#), Chapman University, 2022.

[P] [Punctuation](#), StackExchange, 2022.

[S] [Spacing](#), StackExchange, 2022.

[T] [Trees](#), Massachusetts Institute of Technology, 2022.