

Question 1:

a) Software Defined Networks (SDN) is a network architecture where control and data planes are decoupled, allowing centralized control via software controllers. In traditional networks, control and data planes are integrated with network devices.

- Centralized Control: SDN has a centralized controller managing the network, while traditional networks distribute control across devices.
- Programmability: SDN allows dynamic network configuration through software interfaces, unlike traditional networks relying on manual device configurations.
- Abstraction: SDN abstracts hardware, easing management, whereas traditional networks are tied to specific hardware.

b) In routers, switching fabrics include:

- Shared Memory: All ports share a memory of packet buffering. Cisco 7500 series routers use this.
- Bus-Based: Modules connect via a shared bus. Cisco 7200 series routers utilize this fabric.
- Crossbar: Offers dedicated path between input and output ports. Cisco 12000 Series Routers employ this fabric.

packets	Arrival Time	Leaving Time	Delay Time LT - AT
1	0	0	0
2	0	1	1
3	1	2	1
4	1	3	2
5	3	5	2
6	2	4	2
7	3	6	3
8	5	7	2
9	5	8	3
10	7	9	2
11	8	10	2
12	8	11	3

$$\text{avg delay} = \frac{\sum DT}{N} = \frac{0+1+1+2+2+2+3+2+3+2+2+3}{12}$$

$$= 1.92$$

Question 2a) : classful addressing is a method of organizing and allocating IPv4 addresses, which was used in early days of the internet. dividing the 32bit IPv4 address space into five classes. each with a specific range based on the number of network bits and host-bits.

class	HB	NIB	HIB	No. of Network	No. of host per network	Range
A	0	8	24	2^7	2^{24}	0.0.0.0 to 127.255.255.255
B	10	16	16	2^{14}	2^{16}	128.0.0.0 to 191.255.255.255
C	110	24	8	2^{21}	2^8	192.0.0.0 to 223.255.255.255
D	1110	N/A	N/A	N/A	N/A	224.0.0.0 to 239.255.255.255
E	1111	N/A	N/A	N/A	N/A	240.0.0.0 to 255.255.255.255

class D and E are among the reserved categories class D used for multicast and class E being retained for use in the future. However A, B, C are used for network hosts.

Question 2b) : VLSM is a method of subnetting that allows for more efficient use of the IPv4 address space. It allows for the creation of subnets with varying lengths, unlike traditional addressing system.

192.168.10.160 SM = $\overbrace{11111111}^{255} \cdot \overbrace{11111111}^{255} \cdot \overbrace{11111111}^{255} \cdot \overbrace{11000000}^{224}$

subnet bits = 27

host bits = $32 - 27 = 5$

no. of usable addresses = $2^5 = 32$ bits.

will be 30 usable addresses since we subtract - 2
because first address is subnet itself and last
address is broadcast address.

Question 2C):

Max size of each datagram = 1500 bytes.

IP header size = 20 bytes.

Total size of MP3 = $1500 - 20 = 1480$ bytes.
 $48,840$ bytes.

no. of datagram required = $48,840 / 1480$
 $= 32.93$

approximately 33 datagrams would be
required to send any MP3.

Question 3

a) otherwise \rightarrow link 3.

b) match to "111000" entry, link 2.