Build Docker Image



Rajesh Kumar

DevOps Architect

@RajeshKumarIN | www.RajeshKumar.xyz

2 Way

Modify existing Create New

Modify Existing

docker run -t -i training/sinatra /bin/bash gem install json exit docker commit -m "Added json gem" -a "Rajesh Kumar" 05e15b3555dd scmgalaxy/sinatra:v2 docker run -t -i scmgalaxy/sinatra:v2 /bin/bash

Create new

mkdir sinatra1 cd sinatra1 touch Dockerfile

FROM ubuntu:14.04
MAINTAINER Rajesh Kumar <rajesh@scmgalaxy.com>
RUN apt-get update && apt-get install -y git
RUN mkdir /tmp/bmc.txt

docker build -t scmgalxy/sinatra1:v2.

Another

- > mkdir myapp1
- > cd myapp1
- > vi Dockerfile

FROM ubantu:latest
MAINTAINER rajesh@scmGalaxy.com
RUN apt-get install git
RUN mkdic /src

docker build -t myapp1.

Exposing Ports

> vi Dockerfile

```
FROM ubuntu:15.04
RUN apt-get update && apt-get install -y iputils-ping traceroute apache2
EXPOSE 80
ENTRYPOINT ["apache2ctl"]
CMD ["-D", "FOREGROUND"]
```

- > docker build -t="apache-img" .
- > docker run -d -p 5001:80 --name web1 apache-img
- > docker ps

Viewing Exposed Port

- ># To see the port mapping
- ➤ docker port cont-id
- # To run the container with udp
- ➤ docker run -d -p 5002:80/udp --name=web2 apache-image
- >docker port cont-id
- # To map with IP address of host with container
- ➤ docker run -d -p 192.168.56.50:5003:80 --name=web3 apache-image
- ➤ docker port cont-id

Exposing Multiple Ports

> vi Dockerfile

```
FROM ubuntu:15.04
RUN apt-get update && apt-get install -y iputils-ping traceroute apache2
EXPOSE 80 500 600 700 800 900
ENTRYPOINT ["apache2ctl"]
CMD ["-D", "FOREGROUND"]
```

- > docker build -t="apache-img" .
- > docker run -d -p 5001:80 --name web1 apache-img1
- > docker ps

- ➤ docker run -d -P --name=web4 apacheimage1
- ➤ docker port web4

Command Description

ADD Copies a file from the host system onto the container CMD The command that runs when the container starts ENTRYPOINT

ENV Sets an environment variable in the new container EXPOSE Opens a port for linked containers FROM The base image to use in the build. This is mandatory and must be the first command in the file.

Command Description

MAINTAINER An optional value for the maintainer of the script

ONBUILD A command that is triggered when the image in the Dcokerfile is used as a base for another image RUN Executes a command and save the result as a new layer

USER Sets the default user within the container

VOLUME Creates a shared volume that can be shared among containers or by the host machine

WORKDIR Set the default working directory for the container

Once you've created a Dockerfile and added all your instructions, you can use it to build an image

Reference

https://docs.docker.com/engine/tutorials/dockerimages/

Dockerfile

Plain-text

Simple format

Instructions to build image



FROM 123
INSTRUCTION abc
INSTRUCTION def
INSTRUCTION ghi
INSTRUCTION jkl

FROM 123

INSTRUCTION abc

INSTRUCTION def INSTRUCTION ghi INSTRUCTION jkl

FROM 123

INSTRUCTION abc

INSTRUCTION def INSTRUCTION ghi INSTRUCTION jkl

Build Cache

INSTRUCTION abc

Linked to Image 123

INSTRUCTION xyz

Linked to Image 789

FROM 123

INSTRUCTION abc

INSTRUCTION def INSTRUCTION ghi INSTRUCTION jkl

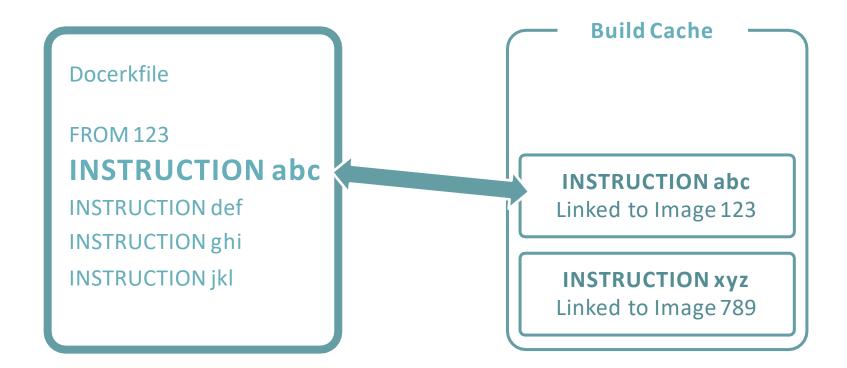
Build Cache

INSTRUCTION abc

Linked to Image 123

INSTRUCTION xyz

Linked to Image 789



CMD

Run-time

Run commands in containers at launch time

Equivalent of docker run <args> <command>
 docker run <args> /bin/bash

One per Dockerfile

RUN

Build-time

Add layers to images

Used to install apps

Shell Form

Commands are expressed the same way as shell commands

Commands get prepended by "/bin/sh -c"

Variable expansion etc...

Exec Form

JSON array style ["command", "arg1"]

Containers don't need a shell

Avoids string munging by the shell

No shell features –

No variable expansion

No special characters (&&, ||, >....)

ENTRYPOINT

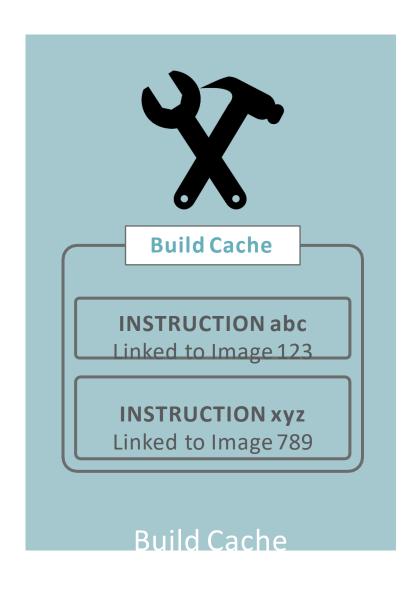
Can't be overridden at run-time with normal commands — **docker run ... <command>**

Any command at run-time is used as an argument to ENTRYPOINT

Variable expansion etc...

ADD	COPY(Recommended)
	COPY does a straight-forward, as-is copy of files and folders from the build context into the container.
The ADD instruction allows you to use a URL as the <src> parameter. When a URL is provided, a file is downloaded from the URL and copied to the <dest>. ADD http://foo.com/bar.go /tmp/main.go</dest></src>	COPY doesn't support URLs as a <src> argument so it can't be used to download files from remote locations. Anything that you want to COPY into the container must be present in the local build context.</src>
ADD is the ability to automatically unpack compressed files. If the <src> argument is a local file in a recognized compression format (tar, gzip, bzip2, etc) then it is unpacked at the specified <dest> in the container's filesystem. ADD /foo.tar.gz /tmp/</dest></src>	Also, COPY doesn't give any special treatment to archives. If you COPY an archive file it will land in the container exactly as it appears in the build context without any attempt to unpack it.
Interestingly, the URL download and archive unpacking features cannot be used together. Any archives copied via URL will NOT be automatically unpacked.	COPY is really just a stripped-down version of ADD that aims to meet the majority of the "copy-files-to-container" use cases without any surprises.

Module Recap





Dockerfile CMD /usr/sbin/apache2ctl **ENTRYPOINT** /usr/sbin/apache2ctl ENV var=value **VOLUMES** /data **Dockerfile Instructions**