# ASSIGNMENT # 03 COMPILER CONSTRUCTION (CS-30)

## SUBMITTED BY MUNIB-UL-HASSAN

ROLL NO # CS19-037



### SUBMITTED TO MISS

<u>DEPARTMENT OF COMPUTER SCIENCE</u>
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#### **Question No:01**

```
bexpr → bexpr or bterm | bterm

bterm → bterm and bfactor | bfactor

bfactor → not bfactor | (bexpr) | true | false
```

#### **Removing Left Recursion:**

```
Bexpr → bterm A'

A' → or bterm | E

bterm → bfactor B'

B' → and bfactor B' | E

bfactor → not bfactor | (bexp) |

| true | false
```

#### **Finding First & Follow:**

#### First:

```
Bexpr = { not , ( , true , false }
A' = or , E
Bterm = { not , ( , true , false }
B' = [ and , E ]
bfactor = { not ; ( true , false )
```

#### **Follow:**

bex, pr 
$$\rightarrow \{\$, \}$$
  
A'  $\rightarrow \{\$, '\}$   
bterm  $\rightarrow \{\text{or}, \}, \$\}$   
B'  $\rightarrow \{\text{or}, \}, \$\}$ 

bfactor  $\rightarrow$  { and, or, \$,)}

#### **Parsing Table:**

	or	and	(	)	True	false	not	\$
bexpr			1		1	1	1	
bterm			4		4	4	4	
bfactor			8		9	10	7	
A'	2			3				3
B'	6	5		6				6

#### **Question No:02**

#### **SLR IMPLEMENTATION**

A' -> A

 $A \rightarrow A + K$ 

A -> K

K-> KW

K-> W

 $W->W^+$ 

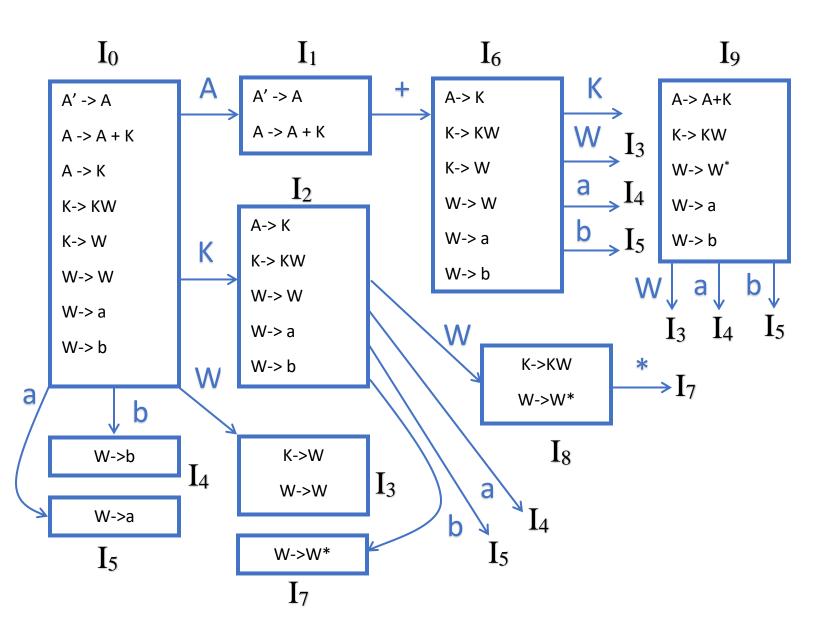
W-> a

W-> b

#### STACK IMPLEMENTATION

<u>STACK</u>	<u>i/p</u>	<u>Production</u>
\$bexpr	not(trueorfalse)\$	bexpr->btermA'
\$A'bterm	not(trueorfalse)\$	bterm->bfactorB'
\$A'B'bfactor	not(trueorfalse)\$	bfactor->not bfactor
\$A'B'bfactornot	not(trueorfalse)\$	
\$A'B'bfactor	(trueorfalse)\$	bfactor->(bexp)
\$A'B')bexpr(	(trueorfalse)\$	
\$A'B')bexpr	(trueorfalse)\$	bexp->btermA'
\$A'B')A'B'bterm	(trueorfalse)\$	bterm->bfactorB'

\$A'B')A'B'bfactor	(trueorfalse)\$	bfactor->true
\$A'B')A'B'true	(trueorfalse)\$	
\$A'B')A'B'	orfalse)\$	Β'->ξ
\$A'B')A'	orfalse)\$	A'->or bterm
\$A'B')bterm or	orfalse)\$	
\$A'B')bterm	false)\$	bterm->bfactorB'
\$A'B')Bbfactor	false)\$	Bfactor->false
\$A'B')B'false	false)\$	
\$A'B')B'	)\$	Β'->ξ
\$A'B'	\$	
\$A'	\$	Β'->ξ
\$	\$	Α'->ξ



#### → STATTIC IMPLEMENTATION

STACK	I/P	ACTION
0	A+ba*+a*\$	S4
0a4	+ba*+a*\$	r6 W→E
0W3	+ba*+a*\$	r4 K→W
OK2	+ba*+a*\$	r2 A→K
OA1	+ba*a*\$	S6
OA1+6	ba*a*\$	S5
OA1+6b5	a*+a*\$	r7 W→b
OA1+6W3	un	r4 K→W
OA1+6K9	un	S4
OA1+6K9a4	*+a*\$	r6 W→a
OA1+6K9W3	un	S7
OA1+6K9W3*7	+a*\$	r5 W→W*
OA1+6K9W8	+a*\$	r3 K→KW
OA1+6K9	un	r1 A→A+K
OA1	un	S6
OA1+6	a*\$	S4
OA1+6a4	+\$	r6 W→a
OA1+6W3	un	S7
OA1+6W3*7	\$	r5 W→W*
OA1+6W3	\$	r4 K→W
OA1+6K9	\$	R1 A→A+K
OA1	\$	acc

#### **Question No:03**

#### →S- Attribute STD:

If an STD uses only synthesized attribute, it is called S-ATTRIBUTE STD.

#### →L-ATTRIBUTE STD:

If an STD uses both synthesized attributes & inherited attributes with a restriction that inherited attributes can inherit values from left siblings only, it is called L-attribute STD.

#### **EXAMPLE:**

P1:S→MN{S.VAL = M.VAL+N.VAL}
P2:M→PQ{M.VAL=P.VAL\*Q.VAL & P.VAL=Q.VAL}

In P1,S is a synthesized attribute & in L-attribute definition synthesized is allowed, So, P1 follows the L-attributed definition ,but P2 doesn't follow L-attributed definition as P is depending on Q which is RHS to it.