LAB#04

IP addressing & subneting.

To Study about basics of IP addressing & subneting.

Theory:

IP Addressing:

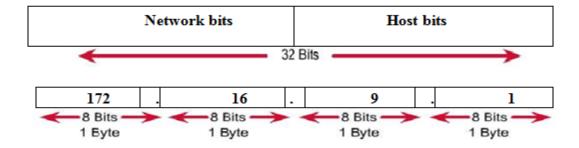
An IP address is an address refers to the Internet Protocol used in order to uniquely identify a device on an IP network. The 32 binary bits are broken into four octets (1 octet = 8 bits). Each octet is converted to decimal and separated by a period (dot). For this reason, an IP address is said to be expressed in dotted decimal format (for example, 172.16.81.100). The value in each octet ranges from 0 to 255 decimal, or 000000000 - 111111111 binary.

For example 205.112.45.60 could be written as:

11001101.01110000.00101101.00111100

The address is made up of 32 binary bits, which can be divisible into two parts by their subnet mask:

- Network portion
- Host portion

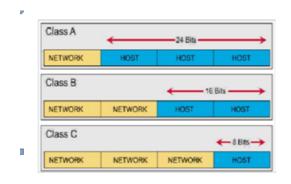


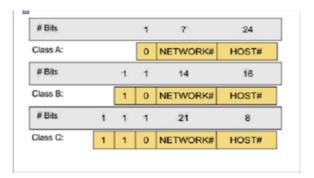
Classful Addressing:

IPv4 addressing used the concept of classes. This architecture is called classful addressing. The address space is divided into five classes: A, B, C, D, and E. Each class occupies some part of the address space.

We can find the class of an address when given the address in

Binary notation or dotted-decimal notation. If the address is given in binary notation, the first few bits can immediately tell us the class of the address. If the address is given in decimal- dotted notation, the first byte defines the class.





Class	Starts with	Binary range	Decimal Value range	Maximum subnets	Maximum hosts	Routing mask
Α	0	00000000-01111111	0-127*	127	16,777,214	255.0.0.0
В	10	10000000-10111111	128-191	16,384	65,534	255.255.0.0
С	110	11000000-11011111	192-223	2,097,152	254	255.255.255.0
D	1110	11100000-11101111	224-239			
E	1111	11110000-11111111	240-255			
[7 1' 1 1 4 HID 11						

0 [Zero] is reserved and represents all IP addresses.

127 is a reserved address and is used for testing, like a loop back on an interface.

Subnetting:

Subnetting is a process of breaking large network in small networks known as subnets. Subnetting happens when we extend default boundary of subnet mask. Basically we borrow host bits to create networks.

With subnetting you only need to purchase single range of class C. You can configure router to take first 26 bits instead of default 24 bits as network bits. In this case we would extend default boundary of subnet mask and borrow 2 host bits to create networks. By taking two bits from the host range and counting them as network bits, we can create two new subnets, and assign hosts them. As long as the two new network bits match in the address, they belong to the same network. You can change either of the two bits, and you would be in a new subnet.

Subnet mask:

A 32-bit Subnet mask used to describe which portion of an address refers to the network and which part refers to the host. Subnet Mask is made by setting **network bits to all** "1"s and **setting host bits to all** "0"s.

- Follow these steps to determine the subnet mask:
 - 1. Express the subnetwork IP address in binary form.
 - 2. Replace the network and subnet portion of the address with all 1s.
 - 3. Replace the host portion of the address with all 0s.
 - 4. Convert the binary expression back to dotted-decimal notation.

For example if you have an IP address is 192.168.1.10 so we need subnet mask to get details about network address and host address.

In decimal notation

 IP address
 192.168.1.10

 Subnet mask
 255.255.255.0

Network address is 192.168.1 and host address is 10.

In binary notation

 $\textbf{IP address}\ 11000000.10101000.00000001.00001010\ \textbf{Subnet}$

mask 1111111111111111111111111111000000000

Network address is 11000000.10101000.00000001 and host address is 00001010

2(7)	2(6)	2(5)	2(4)	2(3)	2	20	2(0)
128	64	32	16	8	4	2	1

192.57.30.224 11000000.00111001.00011110.11100000

Classless Inter Domain Routing(CIDR)

Class A has default subnet mask 255.0.0.0. that means first octet of the subnet mask has all on bits. In slash notation it would be written as /8, means address has 8 bits on. Class B has default subnet mask 255.255.0.0. that means first two octets of the subnet mask have all on bits. In slash notation it would be written as /16, means address has 16 bits on.

Class C has default subnet mask 255.255.255.0. that means first three octets of the subnet mask have all on bits. In slash notation it would be written as /24, means address has 24 bits on.

Subnetting Class C Addresses

In a Class C address, the first 3 octets i.e. 24 bits are defining the network and only 8 bits are available for defining the hosts. Class C IP addresses range from 192 to 223. The default subnet mask for Class C is 255.255.255.0 . CIDR notation of class C is /24, which means 24 bits from IP address are already consumed by network portion and we have 8 host bits to work with.

CIDR	Decimal	Binary	
/25	758	10000000	
/26	192	11000000	
/27	224	11100000	
/28	240	11110000	
/29	248	22222000	
/30	252	11111100	

Subnetting Class B Addresses

In a Class B address, the first 2 octets i.e. 16 bits are defining the network and only 16 bits are available for defining the hosts. Class C IP addresses range from 128 to 191. The default subnet mask for Class C is 255.255.0.0.

Subnetting Class A Addresses

In a Class A address, the first octets i.e. 8 bits are defining the network and only 24 bits are available for defining the hosts. Class C IP addresses range from 0 to 127. The default subnet mask for Class C is 255.0.0.0.

Subnetting Class D Addresses

A Class D address begins with binary 1110 in the first octet. First octet range 224 to 239.Class D address can be used to represent a group of hosts called a host group, or multicast group.

Subnetting Class E Addresses

First octet of an IP address begins with 1111.First octet range 240 to 255. Class E addresses are reserved for experimental purposes and should not be used for addressing **hosts or multicast groups.**

How to find subnet mask of a given IP address?

How many subnets?

2x = number of subnets. x is the number of masked bits, or the 1s. For example, in 11000000, the number of ones gives us 2^2 subnets. In this example, there are 4 subnets.

What are the valid subnets and block size?

256 – subnet mask = block size, or increment number. An example would be 256 – 192 = 64. The block size of a 192 mask is always 64. Start counting at zero in blocks of 64 until you reach the subnet mask value and these are your subnets. 0, 64, 128, 192.

What are the total hosts per subnet?

Total hosts are the hosts available per subnet. To calculate total hosts use formula $2^y =$ Total hosts. y is the number of host bits. For example in address 192.168.1.0/26 we have 32 - 26 [Total bits in IP address - Bits consumed by network address] = 6. Total hosts per subnet would be $2^6 = 64$.

How many valid hosts per subnet?

2y-2 = number of hosts per subnet. y is the number of unmasked bits, or the 0s. For example, in 11000000, the number of zeros gives us 26-2 hosts. In this example, there are 62 hosts per subnet. You need to subtract two for the **subnet address or starting address** and the **broadcast address**, which are not valid host. Valid hosts are the numbers between the subnets omitting all the 0s and all 1s. For example, if 64 is the subnet number and 12 is the broadcast address, then 65-126 is the valid host range—it's always the numbers between the subnet address and the broadcast address.

What is broadcast address of each subnet?

Broadcast address is the last address of subnet. This address is reserve for network broadcast, and cannot be assigned to any host. In above example

0 Subnet has broadcast address 63

64 Subnet has broadcast address 127

128 Subnet has broadcast address 191

192 Subnet has broadcast address 255

What is the network address of each subnet?

Network address is the first address of subnet. This address is used to locate the network, and cannot be assigned to any host. In above example address 0,64,128,192 are the network address.

Network address is always the first IP address of subnet.

Broadcast address is always the last IP address of subnet (IP address before the next subnet).

Valid hosts are the IP addresses between network address and broadcast address.

Exercises:
Q.1) What do you understand by logical addressing?
Q.2) Why we divide the range of ip address from 0 to 255 in classes?
Q.3) Difference between unicasting & multicasting? Give its example.
Q.4) What is CIDR or slash notation. Give the maximum and minimum range of each class.
Q.5) What is broadcast addressing?

Data Communication & Netwo	rks (CS-328)		LAB # 0
Q.6) Perform subnet on follow	ing ip 195.176.5.0/2	8.	
2.7) find the subnet mask only	of the following ip	address:	
a) 192.168.60.20/28	b)202.50.6.7/26	c) 215.54.7.80/29	