## <span id="page-0-0"></span>Discrete Geometry for Risk and AI

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# Why discrete geometry?

- Recent history: Dissatisfaction with deep learning, only "curve fitting", alternatives via causal graphical models [\[Pea19\]](#page-24-0)
- Less recent history: graphical models among first non-rules based AI approaches [\[Dar09\]](#page-24-1)

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• Geometrical formulations of statistical objects, e.g. graphical models and probability polytopes

For today . . .

- Graphical models
- Probability polytopes
- Geometry of Simpson's Paradox

## Directed graphical model: university admission gender bias Simpson paradox preview



## Directed graphical model: university admission gender bias Simpson paradox preview





Sources: [\[Wik\]](#page-25-0) [\[BHO75\]](#page-24-3)

# Directed graphical model: hit rate for insurance quotes

- product type: financial, liability, property
- days: number of days to generate quote
- rating: measure of premium paid expected claims
- hit: 0 if quote refused, 1 if accepted



## Undirected graphical model: credit default risk [\[FGMS12\]](#page-24-4)

- Nodes take values 0 (healthy) or 1 (default)
- Industry nodes connect to other industry nodes
- Individual firm nodes connect only to corresponding industry node



## Graph definitions

### Definition

A graph is a pair of sets  $(V, E)$ , where V is called the set of vertices (or nodes) and E is called the set of edges, such that the set of edges corresponds injectively to pairs of vertices.

#### **Notes**

• Typically 'pairs of vertices' does not include self-pairs, but this can be relaxed, leading to graphs with with loops.

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• The injectivity requirement can also be relaxed, leading to *multigraphs*.

## Graphical models

#### Definition

(Informal) A graphical model is a graph whose nodes represent variables and whose edges represent direct statistical dependencies between the variables.

#### Why graphical models?

- For probability distributions admitting a graphical model representation, then graph properties (d-separation) imply conditional independence relations.
- Conditional independence relations reduce the number of parameters required to specify a probability distribution.
- Graphical models come in two flavors depending on their edges: directed (aka Bayesian Networks) and undirected (aka random Markov fields).

# Directed acyclic graphs

#### Definition

A graph  $G = (V, E)$  is a directed acyclic graph (denoted also DAG) if all edges have an associated direction, and no edge path consistent with the directions forms a cycle.

If there is a directed path from  $X_i$  to  $X_j$ , then  $X_i$  is called a *parent* of  $X_j$ , and  $\textit{Pa}(X_j) \subseteq V$  is the set of all parents of  $X_j.$ 

#### Definition

If  $X = (X_1, \ldots, X_m)$  admits a DAG G, then  $X_G$  is a DAG model if the distribution of  $X$  decomposes according to  $G$ , i.e.

$$
P(X) = \prod_{i \in \{1,\dots,m\}} P(X_i | Pa(X_i))
$$

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# Example: Karma and weight-lifting

Take K to be your Karma. H to be the hours you spend in the gym lifting weight each day, and then  $W$  be the weight you can bench press on a given day. For simplicity, all random variables are binary.



Decomposition example: Karma and weight-lifting

Suppose  $X = (K, H, W)$  admits the graph



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Then  $P(K, H, W) = P(K) P(H|K) P(W|H)$ .

#### Definition

A DAG of the form above is called a chain.

Decomposition example: Karma and weight-lifting

Suppose  $X = (K, H, W)$  admits the graph



Then  $P(K, H, W) = P(K) P(H) P(W|K, H)$ .

#### Definition

A DAG of the form above is called a collider at W .

## Conditional independence

Recall that two random variables  $X, Y$  are *independent* if, for all  $x, y$ ,  $P(X = x, Y = y) = P(X = x)P(Y = y)$ .

#### Definition

Let  $X = (X_1, \ldots, X_m)$  be a probability distribution, and let A, B, C be pair-wise disjoint subsets of 1, ..., m, and define  $X_A = (X_i)_{i \in A}$ . Then  $X_A, X_B$  are conditionally depenedent given  $X<sub>C</sub>$  if and only if

$$
P(X_A = x_A, X_B = x_B | X_C = x_c)
$$
  
= 
$$
P(X_A = x_a | X_C = x_c) P(X_B = x_B | X_C = x_c)
$$

for all  $x_A, x_B, x_C$ .

For  $X_A, X_B$  conditionally independent given  $X_C$ , we write  $(X_A \perp\!\!\!\perp X_B | X_C)$ . See e.g. [\[DSS08\]](#page-24-5) for a precise formulation.

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First example of discrete geometry helping statistics: conditional independence in a DAG model  $(X, G)$  can be detected in properties of  $G^1$ . More precisely,

#### Theorem

If  $(X, G)$  is a DAG model, then d-separation implies conditional independence. See e.g. [\[PGJ16\]](#page-25-1), chapter 2.

<sup>&</sup>lt;sup>1</sup>The required graph properties are combinatorial, but can also be understood geometrically, see e.g. [\[DSS08\]](#page-24-5).K ロ ▶ K 레 ▶ K 코 ▶ K 코 ▶ 『코』 YO Q @

More definitions before d-separation



Figure: Collider at  $W$ , Fork at  $K$ 

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# d-separation in DAGs

### Definition

An undirected path  $p$  in a DAG G is blocked by a set of nodes S if and only if

- 1. p contains a chain of nodes  $X \to Y \to Z$ , or a fork  $X \leftarrow Y \to Z$  such that  $Y \in S$ , or
- 2. p contains a collider  $X \to Y \leftarrow Z$  such that  $Y \notin S$  and no descendant of Y is in S.

### Definition

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If a set of nodes S blocks every path between two nodes  $X$  and  $Y$ , then  $X$  and  $Y$  are called d-separated conditional on S, and we write

 $(X \perp \!\!\!\perp Y | S)$ <sub>G</sub>

By the d-separation teaser theorem,  $(X \perp \perp Y | S)$ <sub>G</sub> implies conditional independence.

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## d-separation example: hit rate for insurance



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All paths from  $product_type$  to hit are blocked by  $\{days, rating\}$ , hence  $(\text{product_type} \perp \text{hit} | \text{days}, \text{rating})_{\mathcal{G}}$ .

### Probability polytopes

Goal: Use geometric interpretation of multivariate discrete random variables to generate interesting fake data with few(er) parameters.

Example: The family of all  $X \sim$  Bernoulli can be represented as

$$
\Delta_1=\{(\rho_0,\rho_1): \rho_i\geq 0, \sum \rho_i=1\}\subseteq R^2
$$

Example: Consider the collider graph for Karma-influenced weight-lifting  $(K, H, W)$ . Then all possible conditional probability tables for  $(W/K, H)$  can be parametrized as

$$
\{(\rho_{w|k,h}): \rho_{w|k,h}\geq 0, \sum_{w} \rho_{w|k,h}=1 \text{ for } (k,h)\in\{0,1\}^2\}\subseteq R^8
$$

In general, the space of multivariate discrete random variable distributions is a polytope, see e.g. [\[DSS08\]](#page-24-5), Ch. 1.

H- and V-representations of polytopes

### Definition

An *H-polyhedron* is an intersection of closed halfspaces, i.e. a set  $P \subseteq R^d$  presented in the form

$$
P = P(A, z) = \{x \in R^d : Ax \le z\} \text{ for some } A \in R^{md}, z \in R^m.
$$

If  $P$  is bounded (i.e. compact), then it is called a *polytope*.

### Definition

(Informal) A V-polytope is the convex hull of a finite set of vertices  $conv(V) \in R^d$ . See [\[Zie12\]](#page-25-2) for a precise definition.



Example: The V-representation for all Bernoulli distributions is

## The main theorem of polytopes

#### Theorem

A subset  $P \subset R^d$  is the convex hull of a finite point set (a V-polytope)

 $P = conv(V)$  for some  $V \in R^{dn}$ 

if and only if it is a bounded intersection of halfspaces (an H-polytope)

$$
P = P(A, z) \text{ for some } A \in R^{md}, z \in R^m
$$

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See [\[Zie12\]](#page-25-2) for a proof.

## Applying the main theorem to conditional probability tables

For the Karma weight-lifting example, all conditional probability tables for  $(W | K, H)$ that satisfy  $E(W|K=0) = 0$  (bad Karma, no weight) and  $E(W|H=0) = 0.2$  can be written as an  $H - polytope$  as above with additional constraints

$$
\sum_{w,h} w p_{w|0,h} = 0
$$
  

$$
\sum_{w,k} w p_{w|k,0} = 0.2
$$

By converting this H-representation to a V-representation, we can generate random conditional probability tables subject to expectation constrains.

For an example, see the implementation of [ProbabilityPolytope](https://munichpavel.github.io/fake-data-docs/html/_modules/fake_data_for_learning/utils.html#ProbabilityPolytope) of [https://munichpavel.github.io/fake-data-for-learning/.](https://munichpavel.github.io/fake-data-for-learning/)

# Geometry of Simpson's Paradox

Motivating example and notation

From [Primer on Causality by Pearl, Glymour, Jewell,](http://bayes.cs.ucla.edu/PRIMER/primer-ch1.pdf) table 1.1. is



we consider the counts above as being derived from a space of counts along dimensions (RECOVERED, GENDER, TREATED) of  $\mathbb{N}^2 \times \mathbb{N}^2 \times \mathbb{N}^2$ :

$$
U=(u_{ijk})
$$

where

$$
u_{ijk}
$$
 = counts of RECOVERED = *i*, GENDER = *j*, TREATED = *k*

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# Geometry of Simpson's Parardox

Notation for counts, II

 $u_{000}$  = Count of non-recovered females who received no treatment  $u_{100}$  = Count of recovered females who received no treatment  $u_{010}$  = Count of non-recovered males who received no treatment  $u_{110}$  = Count of recovered males who received no treatment  $u_{001}$  = Count of non-recovered females who received treatment  $u_{101}$  = Count of recovered females who received treatment  $u_{011}$  = Count of non-recovered males who received treatment  $u_{111}$  = Count of recovered males who received treatment



Converting counts  $u_{ijk}$  to probabilities  $p_{ijk}$  (exercise), have quadratic inequalities for this Simpson's paradox example:

> $p_{101}p_{+00} - p_{100}p_{+01} > 0$  $p_{111}p_{+10} - p_{110}p_{+11} > 0$  $p_{1+1}p_{++0} - p_{1+0}p_{++1} < 0$

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