

CS 320 Course Project Final Report

for

<Project>

**Prepared by**

**Group Name: <*place your group name here*>**

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# Introduction

*<TO DO: Please provide a brief introduction to your project.>*

## Project Overview

*< A brief description of the project.*

*TO DO: Write 1-2 paragraphs describing the project. >*

The main purpose for the designed of this software is to provide users with an efficient tool for overseeing the price of multiple online product that they wish to purchase. Users will be able to create a personalized profile where they can store multiple products by simply entering the URL of the products site. This application will then save this URL and continuously monitor inform the user of a drop in the product’s price. The main benefits of this application is to provide users a place where they can save and monitor all the items that they wish to buy while eliminating the time that it would take to search each of these individually.

An high overview of the architecture of the system consists of: -----

## Definitions, Acronyms and Abbreviations

**Abbreviations**

*URL: Uniform Resource Locator*

*MVC: Model View Controller*

*AWS: Amazon Web Services*

*URI: Uniform Resource Identifier*

*HTTPS: Hypertext Transfer Protocol Secure*

*HTML: Hypertext Markup Language*

*SQL: Structure Query Language*

*WSGI: Web Server Gateway Interface*

*IP: Internet Protocol*

**Definitions**

*user agent: Strings that reveal a catalog of technical data about the device and software that a website visitor is using.*

## References and Acknowledgments

*<List any other documents or Web addresses to which this document refers. These may include user interface style guides, contracts, standards, system requirements specifications, use case documents, or a vision and scope document.*

*TO DO: Use the standard IEEE citation guide for this section.>*

# Design

## System Modeling

*< Update your UML diagrams in milestone 2, to reflect the real implementation of this software.*

*TO DO: Provide an updated version of the UML diagrams, including use case diagrams, sequence (or state) diagrams, activities diagrams, and class diagrams. If you don’t have an updated version, just mention: “our implementation strictly follows the design document (milestone 2)”. >*

## Interface Design

*<Provide several screenshots to illustrate your interface design.*

*TO DO:*

*For each subsystem, pick one or two representative screenshots and paste here.>*

# Implementation

## Development Environment

*<Describe the devleopment environment you were using for the project.*

*TO DO: List the programming lanagues, IDEs, tools, etc.>*

* *Amazon Web Services*
* *APACHE*
* *Visual Studio Code*
* *Python*
* *Django*
* *HTML*
* *CSS*
* *BootStrap*

## Task Distribution

Aragon Munikers’ implementation tasks were; the initial set up and configuration of the Django web application framework, the development of the applications UI, the set up of the AWS web server, the implementation of the best buy and walmart web scraping functionality, the implementation of the pricing update system, the implementation of the registration and login system, and the creation of the view and model classes.

Trever Hibbs’ implementation tasks were implementing the Amazon web scraping function, and creating the item class.

## Challenges

A major unexpected implementation challenge that came up during this project was the Amazon store flagging our application as a bot and blocking its HTTP requests. To get around this our group implemented a system that randomized the IPs and user agents that the web scraping application used to send the HTTP requests to the amazon store. This system grabs several random IPs from an online IP database and stores them in a python list. Then it imports a list of user agents from a directory on the server. It then sends the amazon store HTTP requests using the IP and user agent list until it gets a valid response or it runs out of IPs or user agents. This process was only needed for the amazon store. The walmart store and the best buy store did not try to block our application.

# Testing

## <*This section is a summary of your testing report>*

## Testing Plan

*<Describe your testing plan for the project.*

*TODO: Give a list of items or functions you want to test, and also a schedule for performing the testing. >*

## Tests for Functional Requirements

*<Describe your test results for the functional requirements.*

*TODO: Provide a list of use cases or functions you have tested, as well as the testing results (whether or not the system passed the tests).>*

## Tests for Non-functional Requirements

*<Similar to the Section 4.2, but this section is for the non-functional requirements. >*

## Hardware and Software Requirements

*<Describe the hardware and software requirements for performing the tests. >*

*The Tools with utilized to test perform the consit of the Django python shell, white box testing and black box testing. Django python shell allowed provide us with a fast way of testing the quering of our objects as well as the editing of them.*

# Analysis

*<In this Section you need to analyze the effort that has been put on this project.*

*TODO: Describe how many hours (approximately) each team member spent on the project, for each milestone, which milestone takes the most effort and why. >*

# Conclusion

*<Conclude the document with what you have learned through working on the project.>*

**Appendix A - Group Log**

*< Describe how frequently the group meembers meet during the semester, and how effective the communication is. This is optional for one-person projects.>*