

Code:

```
namespace b2_task_Munir
{
    internal class Program
    {
        static void Main(string[] args)
        {
            int N = Convert.ToInt32(Console.ReadLine());
            int[] rank = new int[N];
            int[] minutes = new int[N];
            int[] seconds = new int[N];

            for (int i = 0; i < N; i++)
            {
                string input = Console.ReadLine();
                rank[i] = Convert.ToInt32(input.Split(" ")[0]);
                minutes[i] = Convert.ToInt32(input.Split(" ")[1]);
                seconds[i] = Convert.ToInt32(input.Split(" ")[2]);
            }

            int[] sumofseconds = new int[N];

            for (int i = 0; i < N; i++)
            {
                sumofseconds[i] = (minutes[i] * 60) + seconds[i];
            }

            int count = 0;

            for (int i = 0; i < N-1; i++)
            {
                if (sumofseconds[i+1] < sumofseconds[i])
                {
                    count++;
                }
            }

            Console.WriteLine(count);
        }
    }
}
```

Algorithm and Specification:

Algorithm and Specification

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- Pattern of Algorithm = Counting

- Specification: Input = ~~minutes~~ rank[1...N] ∈ IN, minutes[1...N] ∈ IN, seconds[1...N] ∈ IN, N ∈ IN.
Output = count ∈ IN

Precondition = ~~minutes~~ (1 ≤ rank ≤ 100), (1 ≤ minutes ≤ 100), (0 ≤ seconds ≤ 59), (1 ≤ N ≤ 100).

Postcondition = count = $\sum_{i=1}^{\text{length}(N)} 1$
 $A(N[i])$

- Algorithm:

SumofSeconds;	
count = 0	
i = 1 ... length(N) - 1	
SumofSeconds[i+1] < SumofSeconds[i]	
T	F
count = count + 1	-

- Conversion Table:

$x[1...i] \in S$	\rightarrow rank/seconds/minutes[1...N] ∈ IN
$cnt \in IN$	\rightarrow count ∈ IN
$\text{length}(x)$	\rightarrow length(N)
$A(x[i])$	\rightarrow A(N[i])