

DBMS REPORT Cricket Database

SRN1: PES1UG22CS338

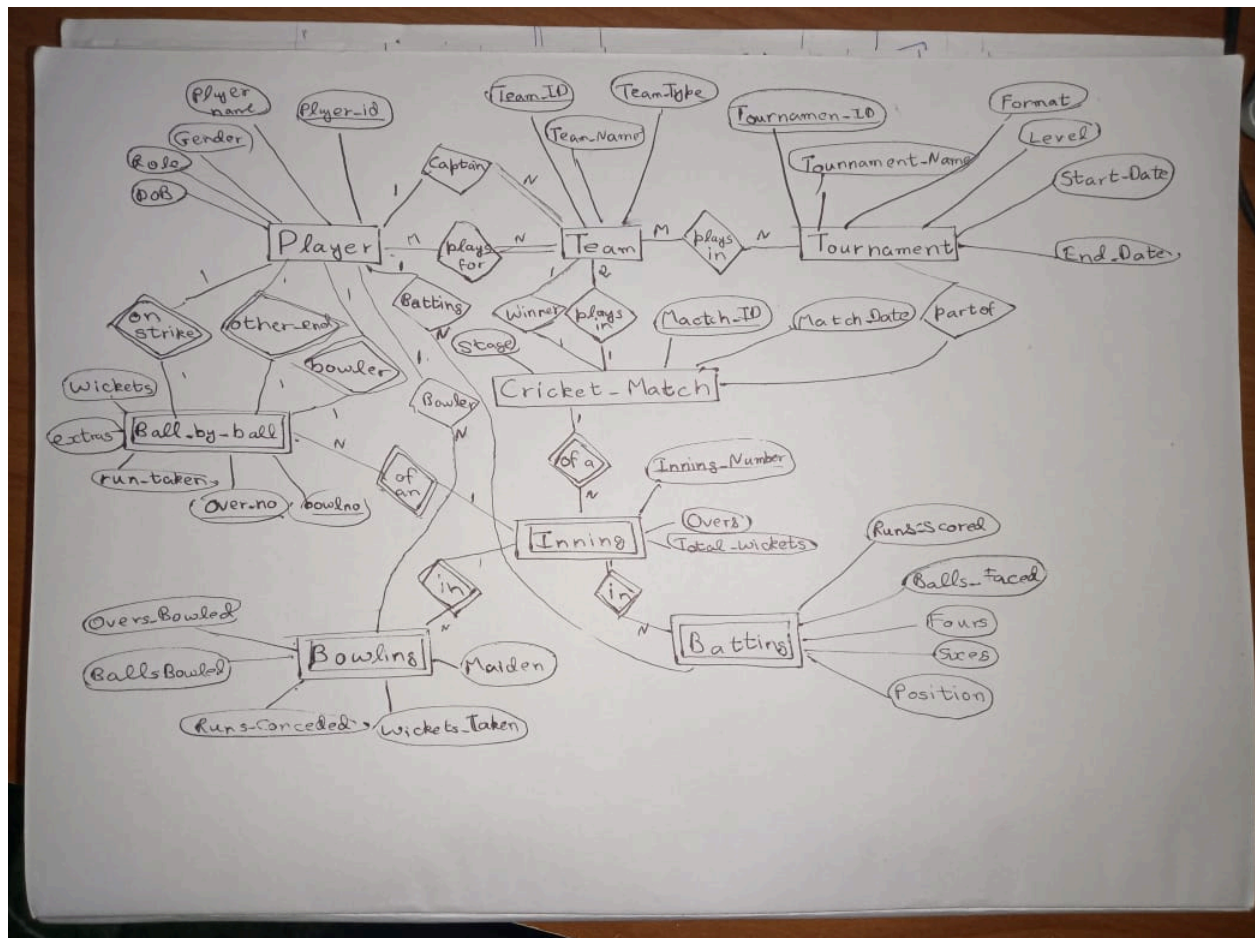
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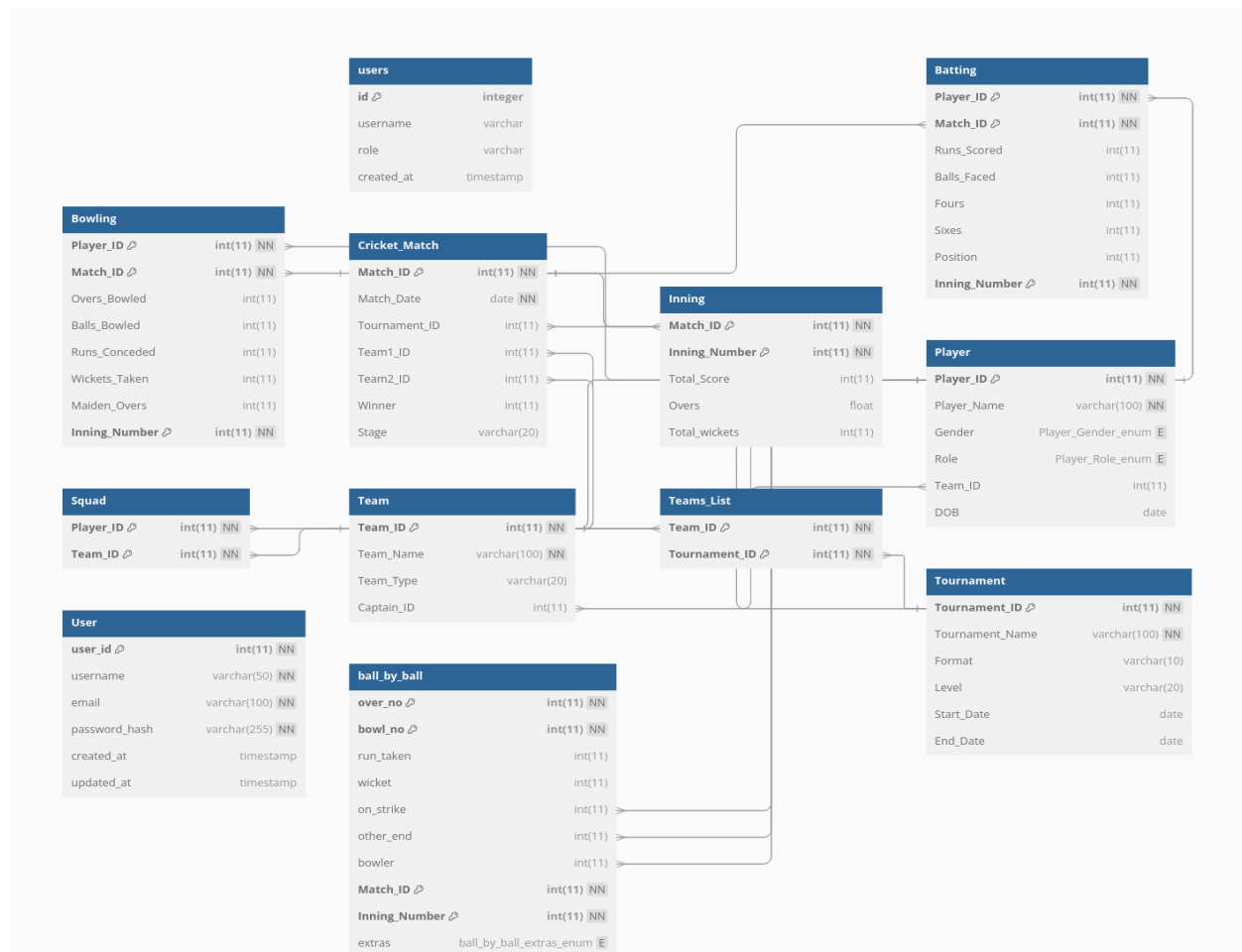
Github Link: [CricketTeamSelector](#)

ER-Diagram:



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Relational Schema:



Views :

1. Player Batting Stats:

```
CREATE OR REPLACE VIEW Player_Batting_Stats AS
SELECT
    b.Player_ID,
    p.Player_Name,
    COUNT(DISTINCT b.Match_ID) AS Matches_Played,
    SUM(b.Runs_Scored) AS Total_Runs,
    SUM(b.Balls_Faced) AS Total_Balls,
    SUM(b.Fours) AS Total_Fours,
    SUM(b.Sixes) AS Total_Sixes,
    AVG(b.Runs_Scored) AS Average_Runs_Scored
FROM
    Batting b
JOIN
    Player p
```

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```
        Player p ON b.Player_ID = p.Player_ID
GROUP BY
    b.Player_ID, p.Player_Name;
2. Player Bowling Stats:
CREATE OR REPLACE VIEW Player_Bowling_Stats AS
SELECT
    b.Player_ID,
    p.Player_Name,
    COUNT(DISTINCT b.Match_ID) AS Matches_Played,
    SUM(b.Overs_Bowled) AS Total_Overs_Bowled,
    SUM(b.Balls_Bowled) AS Total_Balls_Bowled,
    SUM(b.Runs_Conceded) AS Total_Runs_Conceded,
    SUM(b.Wickets_Taken) AS Total_Wickets_Taken,
    SUM(b.Maiden_Overs) AS Total_Maiden_Overs
FROM
    Bowling b
JOIN
    Player p ON b.Player_ID = p.Player_ID
GROUP BY
    b.Player_ID, p.Player_Name;
```

Procedure :

```
DELIMITER //
CREATE PROCEDURE GetPlayerByID(IN p_id INT)
BEGIN
    SELECT * FROM Player WHERE Player_ID = p_id;
END //
DELIMITER ;

DELIMITER //
CREATE PROCEDURE InsertPlayer(
    IN p_name VARCHAR(100),
    IN p_gender CHAR(1),
    IN p_role VARCHAR(50),
    IN p_team_id INT,
    IN p_dob DATE
)
BEGIN
    INSERT INTO Player (Player_Name, Gender, Role, Team_ID, DOB)
    VALUES (p_name, p_gender, p_role, p_team_id, p_dob);
```

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```
END //
DELIMITER ;
```

Triggers Used:

```
DELIMITER $$
```

```
CREATE TRIGGER after_ball_insert
AFTER INSERT ON ball_by_ball
FOR EACH ROW
BEGIN
    DECLARE total_runs INT DEFAULT 0;
    DECLARE total_wickets INT DEFAULT 0;
    DECLARE total_balls INT DEFAULT 0;

    INSERT INTO Inning (Match_ID, Inning_Number, Total_Score, Total_Wickets, Overs)
    VALUES (NEW.Match_ID, NEW.Inning_Number, 0, 0, 0)
    ON DUPLICATE KEY UPDATE
    Total_Score = Total_Score;

    INSERT INTO Batting (Match_ID, Inning_Number, Player_ID, Runs_Scored,
    Balls_Faced, Fours, Sixes)
    VALUES (NEW.Match_ID, NEW.Inning_Number, NEW.on_strike, 0, 0, 0, 0)
    ON DUPLICATE KEY UPDATE
    Runs_Scored = Runs_Scored;

    INSERT INTO Bowling (Match_ID, Inning_Number, Player_ID, Overs_Bowled,
    Balls_Bowled, Runs_Conceded, Wickets_Taken)
    VALUES (NEW.Match_ID, NEW.Inning_Number, NEW.bowler, 0, 0, 0, 0)
    ON DUPLICATE KEY UPDATE
    Runs_Conceded = Runs_Conceded;

    SELECT SUM(run_taken), SUM(wicket), COUNT(*) INTO total_runs, total_wickets,
    total_balls
    FROM ball_by_ball
    WHERE Match_ID = NEW.Match_ID AND Inning_Number = NEW.Inning_Number;

    UPDATE Inning
    SET Total_Score = total_runs,
    Total_Wickets = total_wickets,
    Overs = FLOOR(total_balls / 6) + (total_balls % 6) / 6.0
    WHERE Match_ID = NEW.Match_ID AND Inning_Number = NEW.Inning_Number;
```

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END\$\$

DELIMITER ;
DELIMITER \$\$

```
-- Trigger to ensure Player's DOB is valid (10 years or older)
CREATE TRIGGER before_player_insert_dob_check
BEFORE INSERT ON Player
FOR EACH ROW
BEGIN
    IF NEW.DOB > DATE_SUB(CURDATE(), INTERVAL 10 YEAR) THEN
        SIGNAL SQLSTATE '45000'
        SET MESSAGE_TEXT = 'Player must be at least 10 years old.';
    END IF;
END$$
```

```
CREATE TRIGGER before_player_update_dob_check
BEFORE UPDATE ON Player
FOR EACH ROW
BEGIN
    IF NEW.DOB > DATE_SUB(CURDATE(), INTERVAL 10 YEAR) THEN
        SIGNAL SQLSTATE '45000'
        SET MESSAGE_TEXT = 'Player must be at least 10 years old.';
    END IF;
END$$
```

```
-- Trigger to ensure Gender is valid ENUM('M', 'F', 'O')
CREATE TRIGGER before_player_insert_gender_check
BEFORE INSERT ON Player
FOR EACH ROW
BEGIN
    IF NEW.Gender NOT IN ('M', 'F', 'O') THEN
        SIGNAL SQLSTATE '45000'
        SET MESSAGE_TEXT = 'Gender must be one of M, F, or O.';
    END IF;
END$$
```

```
CREATE TRIGGER before_player_update_gender_check
BEFORE UPDATE ON Player
FOR EACH ROW
BEGIN
    IF NEW.Gender NOT IN ('M', 'F', 'O') THEN
        SIGNAL SQLSTATE '45000'
        SET MESSAGE_TEXT = 'Gender must be one of M, F, or O.';
    END IF;
END$$
```

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```
END IF;  
END$$
```

```
-- Trigger to ensure Role is valid  
CREATE TRIGGER before_player_insert_role_check  
BEFORE INSERT ON Player  
FOR EACH ROW  
BEGIN  
    IF NEW.Role NOT IN ('Batsman', 'Bowler', 'All-Rounder', 'Wicket-Keeper') THEN  
        SIGNAL SQLSTATE '45000'  
        SET MESSAGE_TEXT = 'Role must be one of Batsman, Bowler, All-Rounder, or  
Wicket-Keeper.';  
    END IF;  
END$$
```

```
CREATE TRIGGER before_player_update_role_check  
BEFORE UPDATE ON Player  
FOR EACH ROW  
BEGIN  
    IF NEW.Role NOT IN ('Batsman', 'Bowler', 'All-Rounder', 'Wicket-Keeper') THEN  
        SIGNAL SQLSTATE '45000'  
        SET MESSAGE_TEXT = 'Role must be one of Batsman, Bowler, All-Rounder, or  
Wicket-Keeper.';  
    END IF;  
END$$
```

```
-- Trigger to ensure Team_ID exists in Team table  
CREATE TRIGGER before_player_insert_team_check  
BEFORE INSERT ON Player  
FOR EACH ROW  
BEGIN  
    IF NOT EXISTS (SELECT 1 FROM Team WHERE Team_ID = NEW.Team_ID) THEN  
        SIGNAL SQLSTATE '45000'  
        SET MESSAGE_TEXT = 'Team_ID does not exist in the Team table.';  
    END IF;  
END$$
```

```
CREATE TRIGGER before_player_update_team_check  
BEFORE UPDATE ON Player  
FOR EACH ROW  
BEGIN  
    IF NOT EXISTS (SELECT 1 FROM Team WHERE Team_ID = NEW.Team_ID) THEN  
        SIGNAL SQLSTATE '45000'  
        SET MESSAGE_TEXT = 'Team_ID does not exist in the Team table.';
```

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```
END IF;  
END$$
```

```
DELIMITER ;
```

Ball-by-Ball Queries:

1. **Select All Ball-by-Ball Stats**

```
SELECT * FROM ball_by_ball
```

2. **Insert New Ball-by-Ball Stats**

```
INSERT INTO ball_by_ball (over_no, bowl_no, run_taken, wicket,  
on_strike, other_end, bowler, Match_ID, Inning_Number) VALUES  
(%s, %s, %s, %s, %s, %s, %s, %s, %s)
```

3. **Update Ball-by-Ball Stats**

```
UPDATE ball_by_ball SET run_taken = COALESCE(%s, run_taken),  
wicket = COALESCE(%s, wicket), on_strike = COALESCE(%s,  
on_strike), other_end = COALESCE(%s, other_end), bowler =  
COALESCE(%s, bowler) WHERE Match_ID = %s AND Inning_Number = %s  
AND over_no = %s AND bowl_no = %s
```

4. **Delete Ball-by-Ball Stats**

```
DELETE FROM ball_by_ball WHERE Match_ID = %s AND Inning_Number =  
%s AND over_no = %s AND bowl_no = %s
```

Batting Queries:

1. **Select All Batting Stats**

```
SELECT Batting.*, Player.Player_Name FROM Batting JOIN Player ON  
Batting.Player_ID = Player.Player_ID
```

2. **Select Batting Stats by Player**

```
SELECT Batting.*, Player.Player_Name FROM Batting JOIN Player ON  
Batting.Player_ID = Player.Player_ID WHERE Batting.Player_ID = %s
```

3. **Select Batting Scorecard for a Match and Inning**

```
SELECT Batting.Player_ID, Player.Player_Name,  
Batting.Runs_Scored, Batting.Balls_Faced, Batting.Fours,  
Batting.Sixes, Batting.Position FROM Batting JOIN Player ON  
Batting.Player_ID = Player.Player_ID WHERE Batting.Match_ID = %s  
AND Batting.Inning_Number = %s
```

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4. **Select Batting Stats by Player and Match ID**

```
SELECT Batting.*, Player.Player_Name FROM Batting JOIN Player ON  
Batting.Player_ID = Player.Player_ID WHERE Batting.Player_ID = %s  
AND Batting.Match_ID = %s
```

5. **Insert New Batting Stats**

```
INSERT INTO Batting (Player_ID, Match_ID, Runs_Scored,  
Balls_Faced, Fours, Sixes, Position, Inning_Number) VALUES (%s,  
%s, %s, %s, %s, %s, %s, %s)
```

6. **Update Batting Stats**

```
UPDATE Batting SET Runs_Scored = COALESCE(%s, Runs_Scored),  
Balls_Faced = COALESCE(%s, Balls_Faced), Fours = COALESCE(%s,  
Fours), Sixes = COALESCE(%s, Sixes), Position = COALESCE(%s,  
Position), Inning_Number = COALESCE(%s, Inning_Number) WHERE  
Player_ID = %s AND Match_ID = %s AND Inning_Number = %s
```

7. **Delete Batting Stats**

```
DELETE FROM Batting WHERE Player_ID = %s AND Match_ID = %s AND  
Inning_Number = %s
```

Bowling Queries:

1. **Select All Bowling Stats**

```
SELECT Bowling.*, Player.Player_Name FROM Bowling JOIN Player ON  
Bowling.Player_ID = Player.Player_ID
```

2. **Select Bowling Scorecard for a Match and Inning**

```
SELECT Bowling.Player_ID, Player.Player_Name,  
Bowling.Overs_Bowled, Bowling.Balls_Bowled,  
Bowling.Runs_Conceded, Bowling.Wickets_Taken FROM Bowling JOIN  
Player ON Bowling.Player_ID = Player.Player_ID WHERE  
Bowling.Match_ID = %s AND Bowling.Inning_Number = %s
```

3. **Select Bowling Stats by Player for a Specific Match**

```
SELECT Bowling.*, Player.Player_Name FROM Bowling JOIN Player ON  
Bowling.Player_ID = Player.Player_ID WHERE Bowling.Match_ID = %s  
AND Bowling.Player_ID = %s
```

4. **Insert New Bowling Stats**

```
INSERT INTO Bowling (Player_ID, Match_ID, Inning_Number,  
Overs_Bowled, Balls_Bowled, Runs_Conceded, Wickets_Taken,  
Maiden_Overs) VALUES (%s, %s, %s, %s, %s, %s, %s, %s)
```


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5. Update Bowling Stats

```
UPDATE Bowling SET Overs_Bowled = COALESCE(%s, Overs_Bowled),  
Balls_Bowled = COALESCE(%s, Balls_Bowled), Runs_Conceded =  
COALESCE(%s, Runs_Conceded), Wickets_Taken = COALESCE(%s,  
Wickets_Taken), Maiden_Overs = COALESCE(%s, Maiden_Overs) WHERE  
Match_ID = %s AND Player_ID = %s AND Inning_Number = %s
```

6. Delete Bowling Stats

```
DELETE FROM Bowling WHERE Match_ID = %s AND Player_ID = %s AND  
Inning_Number = %s
```

CricketMatch Queries:

1. Get All Matches

```
SELECT  
cm.Match_ID,  
cm.Match_Date,  
cm.Tournament_ID,  
cm.Team1_ID,  
cm.Team2_ID,  
cm.Winner,  
cm.Stage,  
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Team1_ID) AS  
Team1_Name,  
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Team2_ID) AS  
Team2_Name,  
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Winner) AS Winner_Name  
FROM Cricket_Match cm;
```

2. Get Match by ID

```
SELECT  
cm.Match_ID,  
cm.Match_Date,  
cm.Tournament_ID,  
cm.Team1_ID,  
cm.Team2_ID,  
cm.Winner,  
cm.Stage,  
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Team1_ID) AS  
Team1_Name,  
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Team2_ID) AS  
Team2_Name,
```

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```
(SELECT Team_Name FROM Team WHERE Team_ID = cm.Winner) AS Winner_Name  
FROM Cricket_Match cm  
WHERE cm.Match_ID = %s;
```

3. **Add New Match**

```
INSERT INTO Cricket_Match (Match_Date, Tournament_ID, Team1_ID, Team2_ID,  
Winner, Stage)  
VALUES (%s, %s, %s, %s, %s, %s);
```

4. **Update Match**

```
UPDATE Cricket_Match  
SET  
Match_Date = COALESCE(%s, Match_Date),  
Tournament_ID = COALESCE(%s, Tournament_ID),  
Team1_ID = COALESCE(%s, Team1_ID),  
Team2_ID = COALESCE(%s, Team2_ID),  
Winner = COALESCE(%s, Winner),  
Stage = COALESCE(%s, Stage)  
WHERE Match_ID = %s;
```

5. **Delete Match**

```
DELETE FROM Cricket_Match  
WHERE Match_ID = %s;
```

Inning Queries:

1. **Get All Innings**

```
SELECT * FROM Inning;
```

2. **Get Inning Scorecard**

```
SELECT Total_Score, Overs, Total_Wickets  
FROM Inning  
WHERE Match_ID = %s AND Inning_Number = %s;
```

3. **Add New Inning**

```
INSERT INTO Inning (Match_ID, Inning_Number, Total_Score, Overs, Total_Wickets)  
VALUES (%s, %s, %s, %s, %s);
```

4. **Update Inning**

```
UPDATE Inning  
SET Total_Score = COALESCE(%s, Total_Score),  
Overs = COALESCE(%s, Overs),  
Total_Wickets = COALESCE(%s, Total_Wickets)  
WHERE Match_ID = %s AND Inning_Number = %s;
```

5. **Delete Inning**

```
DELETE FROM Inning  
WHERE Match_ID = %s AND Inning_Number = %s;
```

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Player Queries:

1. **Get All Players**
SELECT * FROM Player;
2. **Get Player By ID**
CALL GetPlayerByID(%s);
3. **Add Player**
CALL InsertPlayer(%s, %s, %s, %s, %s);
4. **Update Player**
UPDATE Player
SET Player_Name = %s, Gender = %s, Role = %s, Team_ID = %s, DOB = %s
WHERE Player_ID = %s;
5. **Delete Player By ID**
DELETE FROM Player
WHERE Player_ID = %s;

Player Batting Stats Queries:

1. **Get All Player Batting Stats**
SELECT * FROM Player_Batting_Stats;
2. **Get Player Batting Stats By Player ID**
SELECT * FROM Player_Batting_Stats WHERE Player_ID = %s;

Player Bowling Stats Queries:

1. **Get All Player Bowling Stats**
SELECT * FROM Player_Bowling_Stats;
2. **Get Player Bowling Stats By Player ID**
SELECT * FROM Player_Bowling_Stats WHERE Player_ID = %s;

Squad Queries:

1. **Get all squad entries with player and team names:**

```
SELECT  
s.Player_ID,  
s.Team_ID,  
p.Player_Name,  
t.Team_Name  
FROM Squad s  
LEFT JOIN Player p ON s.Player_ID = p.Player_ID  
LEFT JOIN Team t ON s.Team_ID = t.Team_ID
```

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2. Get all players in a specific team:

```
SELECT
s.Player_ID,
s.Team_ID,
p.Player_Name,
t.Team_Name
FROM Squad s
LEFT JOIN Player p ON s.Player_ID = p.Player_ID
LEFT JOIN Team t ON s.Team_ID = t.Team_ID
WHERE s.Team_ID = %s
```

3. Add a new squad entry:

```
INSERT INTO Squad (Player_ID, Team_ID)
VALUES (%s, %s)
```

4. Get a specific squad entry by player and team IDs:

```
SELECT
s.Player_ID,
s.Team_ID,
p.Player_Name,
t.Team_Name
FROM Squad s
LEFT JOIN Player p ON s.Player_ID = p.Player_ID
LEFT JOIN Team t ON s.Team_ID = t.Team_ID
WHERE s.Player_ID = %s AND s.Team_ID = %s
```

5. Update an existing squad entry:

```
UPDATE Squad
SET Player_ID = COALESCE(%s, Player_ID),
Team_ID = COALESCE(%s, Team_ID)
WHERE Player_ID = %s AND Team_ID = %s
```

6. Delete a specific squad entry:

```
DELETE FROM Squad WHERE Player_ID = %s AND Team_ID = %s
```

Team Queries:

1. Get all teams:

```
SELECT * FROM Team
```

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2. Get a team by its ID:

```
SELECT * FROM Team WHERE Team_ID = %s
```

3. Add a new team:

```
INSERT INTO Team (Team_Name, Team_Type, Captain_ID)
VALUES (%s, %s, %s)
```

4. Update an existing team:

```
UPDATE Team SET Team_Name = %s, Team_Type = %s, Captain_ID = %s
WHERE Team_ID = %s
```

5. Delete a team by its ID:

```
DELETE FROM Team WHERE Team_ID = %s
```

Team-List Queries:

Fetch all teams from the Teams_List table: SELECT * FROM Teams_List

Add a new team entry to the Teams_List table: INSERT INTO Teams_List (Team_ID, Tournament_ID)
VALUES (%s, %s)

Fetch a specific team entry by team and tournament IDs: SELECT * FROM Teams_List
WHERE Team_ID = %s AND Tournament_ID = %s

Update an existing team entry in the Teams_List table: UPDATE Teams_List
SET Team_ID = COALESCE(%s, Team_ID),
Tournament_ID = COALESCE(%s, Tournament_ID)
WHERE Team_ID = %s AND Tournament_ID = %s

Delete a specific team entry by team and tournament IDs: DELETE FROM Teams_List
WHERE Team_ID = %s AND Tournament_ID = %s

Tournament Queries:

Retrieve all tournaments from the database: SELECT * FROM Tournament

Retrieve a tournament by its ID: SELECT * FROM Tournament WHERE Tournament_ID = %s

Add a new tournament to the database: INSERT INTO Tournament (Tournament_Name, Format, Level, Start_Date, End_Date)
VALUES (%s, %s, %s, %s, %s)

Update the tournament in the database: UPDATE Tournament
SET Tournament_Name = %s, Format = %s, Level = %s, Start_Date = %s, End_Date = %s
WHERE Tournament_ID = %s

Delete a tournament from the database: DELETE FROM Tournament WHERE
Tournament_ID = %s

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User Queries:

Add a new user to the database: INSERT INTO User (username, email, password_hash)
VALUES (%s, %s, %s)

Retrieve all users from the database: SELECT * FROM User

Retrieve a user by their ID: SELECT * FROM User WHERE user_id = %s

Update a user's details in the database: UPDATE User

SET username = %s, email = %s, password_hash = %s, updated_at = %s
WHERE user_id = %s

Delete a user from the database: DELETE FROM User WHERE user_id = %s