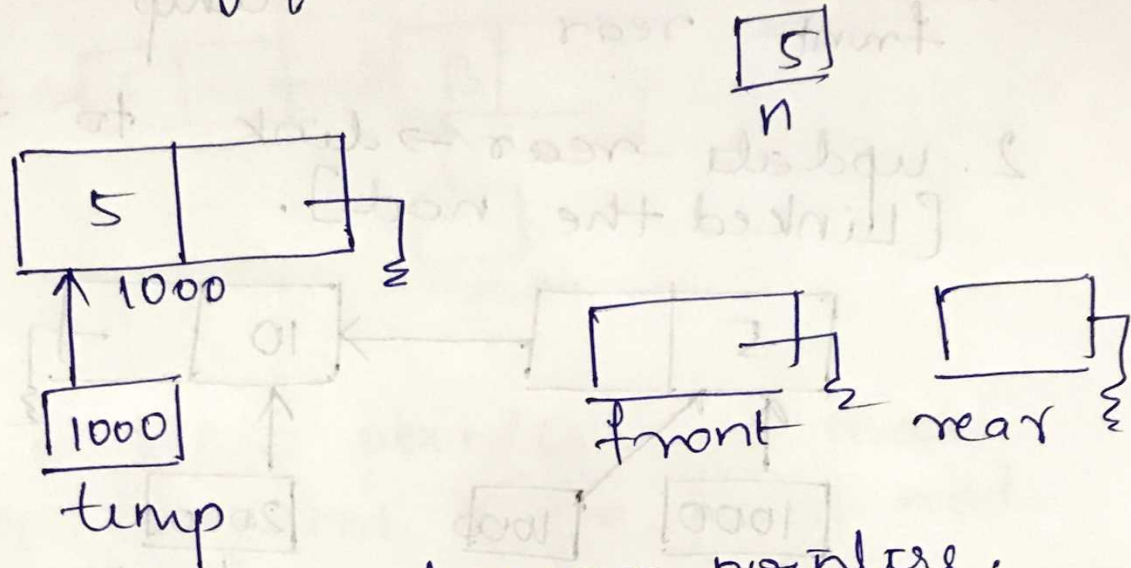


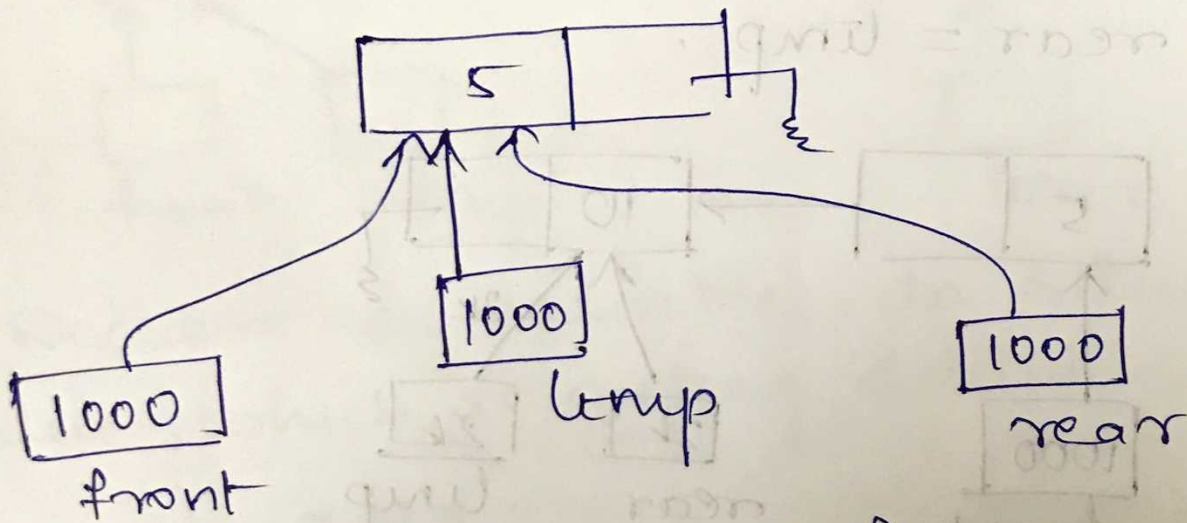
Linked List Implementation of Queues

Enqueue

1. Create memory for node and initialize the node.



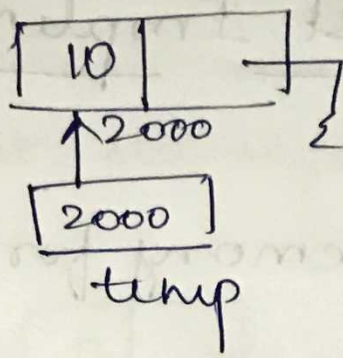
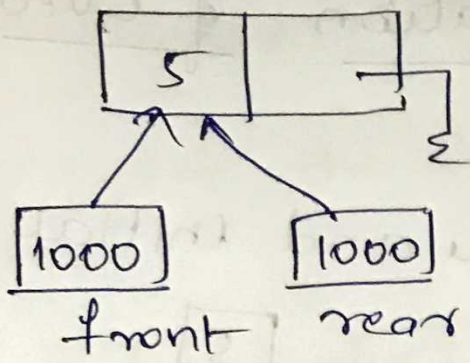
2. Update front and rear pointers. Make them point to the temp.



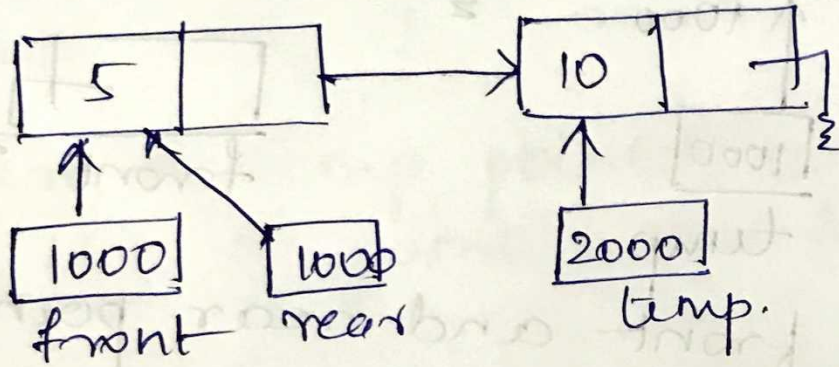
$\text{if}(\text{rear} == \text{NULL})$
 $\text{front} = \text{rear} = \text{temp};$

3. Let's add one more node in the queue.

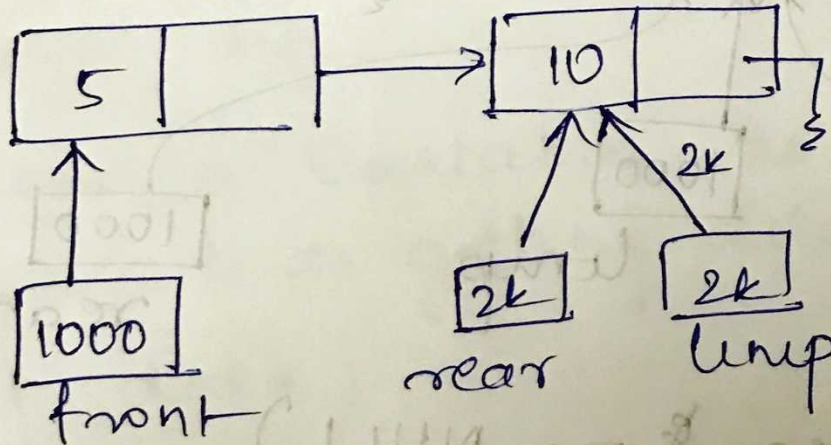
1. Create the node & Initialize.



2. update rear \rightarrow link to temp
[Linked the node].

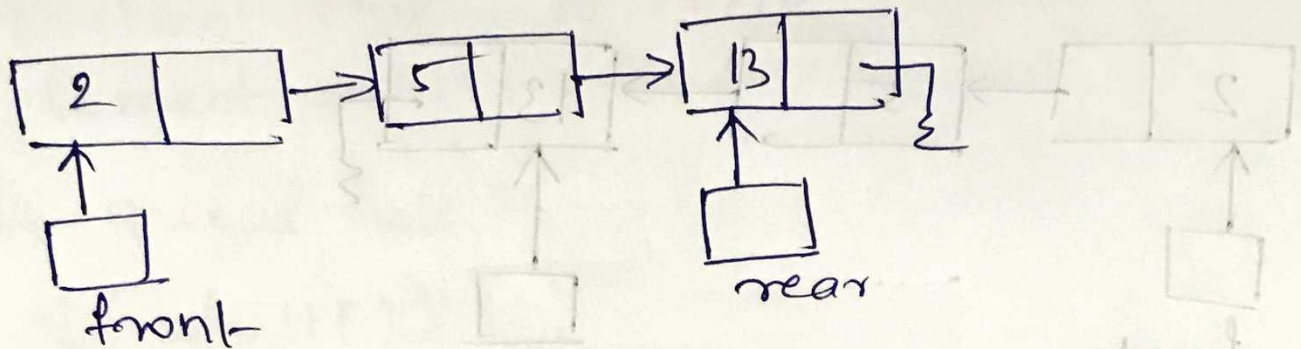


3. update ~~rear~~ rear to last node,
rear = temp.

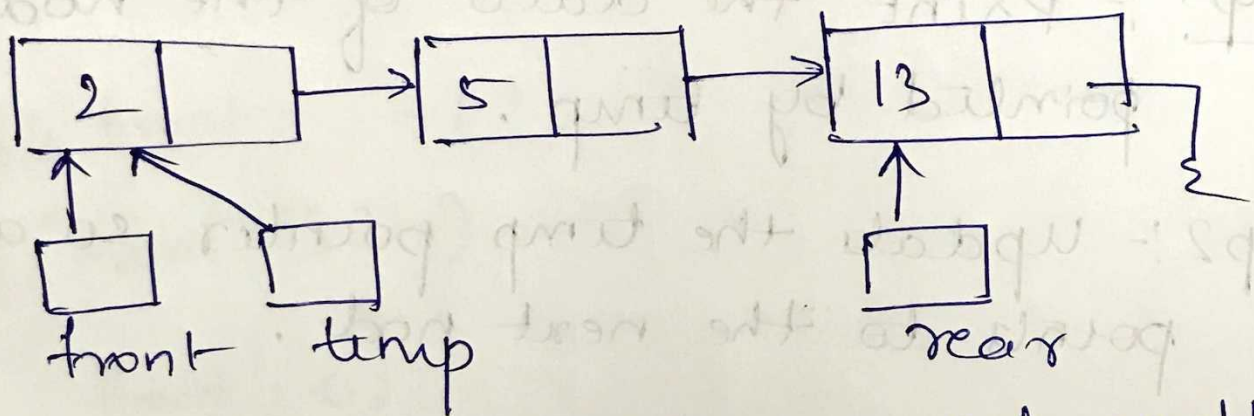


Dequeue

* Consider the current status of the Queue.



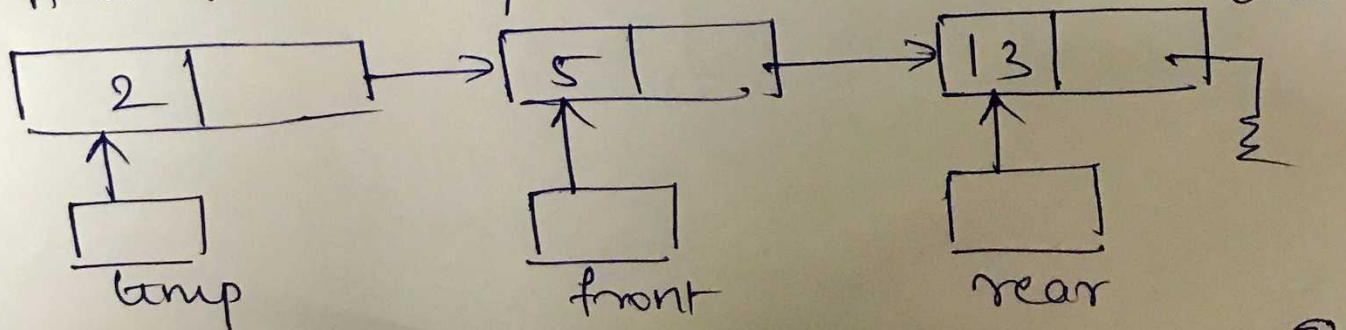
* Declare a temp pointer and make temp ptr to point to the front node.



* Declare a variable, to return the value, which is getting deleted.

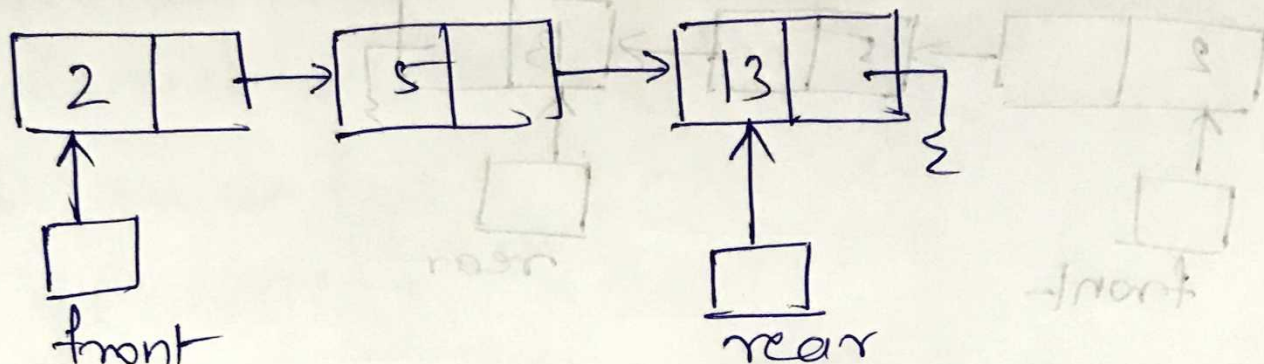
int data;

* Increment the front to next node.
And free temp.



Print

* Consider the current status of the Queue.



* Declare a temp ptr to traverse.

Step 1 :- Print the data of the node pointed by temp.

Step 2 :- Update the temp pointer so as it points to the next node.

Step 3 :- Repeat step 1 and 2 until temp becomes NULL.

Implementation of circular Queue using array

Enqueue()

Important things to check before inserting an element in the circular queue:

* Is queue full?

```
if (isfull())
```

```
{
```

```
    printf("Queue overflow\n");
```

```
    exit(1);
```

```
}
```

* ~~Is~~ Is front == -1?

```
if (front == -1)
```

```
{
```

```
    front = 0;
```

* Is rear == MAX - 1?

```
if (rear == MAX - 1)
```

```
{
```

```
    rear = 0;
```

```
}
```

dequeue

* Important thing to check before dequeuing.

* Is queue empty?

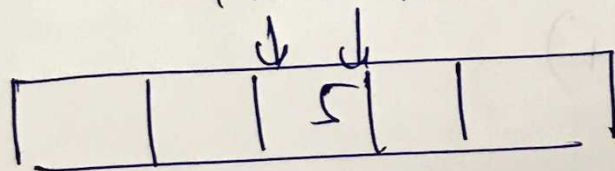
```
if (isEmpty())
```

```
{  
    printf("Queue underflow\n");  
    exit(1);  
}
```

* Is queue has just one element?

In this case we need to take care of front and rear.

Ex



→ 5 is only element

→ 5 is dequeued

→ Then front and rear shld start from the beginning.

```
if (front == rear)
```

```
{  
    front = -1;
```

```
    rear = -1;
```

```
}
```


*IS ~~area~~ front == MAX-1 ?

if (front == MAX-1) ?

if (front == MAX-1)

front = 0.

is full()

if (front == 0 && rear == MAX-1)

||
(front == rear + 1))

Ex 1

5	4	3	9
0	1	2	3

for this Ex 1

front == 0 &&
rear == MAX-1 is
fine.

Ex 2

		3	9
0	1	2	3

for Ex 2 the above
condition

front == 0 &&
rear == MAX-1

does not hold
good, because this

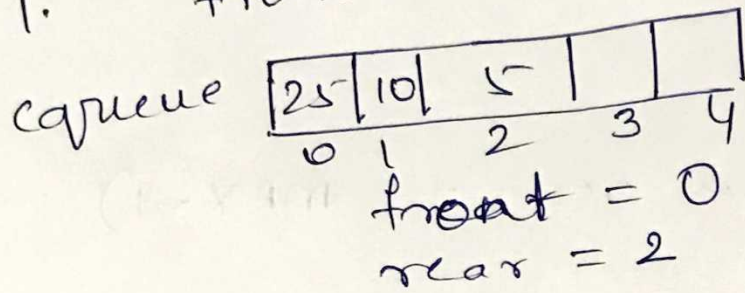
is circular queue, we the queue is not
empty.

Print()

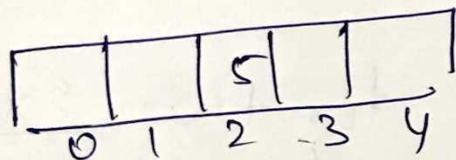
*In case of circular queue, we have to consider the following scenarios:

* Consider

1. $\text{front} < \text{rear}$

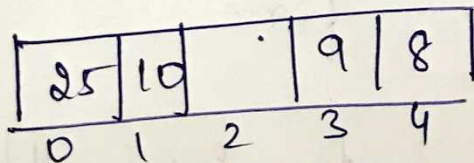


2. $\text{front} == \text{rear}$



$\text{front} = 2$
 $\text{rear} = 2$

3. $\text{front} > \text{rear}$



$\text{front} = 3$
 $\text{rear} = 1$

In the above case, first we should print all the elements upto $\text{MAX}-1$ and then print all the elements from 0 to rear .